

# **Cross-Compiled Linux From Scratch**

**Version 1.2.0-Sparc64-Pure64**

# Cross-Compiled Linux From Scratch: Version 1.2.0-Sparc64-Pure64

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# Table of Contents

Preface .....	viii
i. Foreword .....	viii
ii. Audience .....	viii
iii. Prerequisites .....	ix
iv. Host System Requirements .....	x
v. Typography .....	xi
vi. Structure .....	xii
vii. Errata .....	xiii
I. Introduction .....	1
1. Introduction .....	2
1.1. Cross-LFS Acknowledgements .....	2
1.2. How to Build a CLFS System .....	3
1.3. Master Changelog .....	4
1.4. Changelog for Sparc64-64 .....	36
1.5. Resources .....	37
1.6. Help .....	38
II. Preparing for the Build .....	40
2. Preparing a New Partition .....	41
2.1. Introduction .....	41
2.2. Creating a New Partition .....	41
2.3. Creating a File System on the Partition .....	41
2.4. Mounting the New Partition .....	42
3. Packages and Patches .....	44
3.1. Introduction .....	44
3.2. All Packages .....	44
3.3. Additional Packages for Sparc64 .....	50
3.4. Needed Patches .....	51
3.5. Additional Patches for Sparc64 .....	52
4. Final Preparations .....	53
4.1. About $\{\text{CLFS}\}$ .....	53
4.2. Creating the $\{\text{CLFS}\}/\text{tools}$ Directory .....	53
4.3. Creating the $\{\text{CLFS}\}/\text{cross-tools}$ Directory .....	54
4.4. Adding the CLFS User .....	54
4.5. Setting Up the Environment .....	55
4.6. About the Test Suites .....	56
III. Make the Cross-Compile Tools .....	57
5. Constructing Cross-Compile Tools .....	58
5.1. Introduction .....	58
5.2. Build CFLAGS .....	58
5.3. Build Variables .....	59
5.4. Build Flags .....	59
5.5. Linux-Headers-2.6.39 .....	60
5.6. File-5.07 .....	61
5.7. M4-1.4.16 .....	62
5.8. Ncurses-5.9 .....	63

5.9. GMP-5.0.2 .....	64
5.10. MPFR-3.0.1 .....	65
5.11. MPC-0.9 .....	66
5.12. PPL-0.11.2 .....	67
5.13. CLooG-PPL-0.15.11 .....	68
5.14. Cross Binutils-2.21.1a .....	69
5.15. Cross GCC-4.6.0 - Static .....	71
5.16. EGLIBC-2.13 .....	73
5.17. Cross GCC-4.6.0 - Final .....	75
IV. Building the Basic Tools .....	77
6. Constructing a Temporary System .....	78
6.1. Introduction .....	78
6.2. Build Variables .....	78
6.3. GMP-5.0.2 .....	79
6.4. MPFR-3.0.1 .....	80
6.5. MPC-0.9 .....	81
6.6. PPL-0.11.2 .....	82
6.7. CLooG-PPL-0.15.11 .....	83
6.8. Zlib-1.2.5 .....	84
6.9. Binutils-2.21.1a .....	85
6.10. GCC-4.6.0 .....	86
6.11. Ncurses-5.9 .....	88
6.12. Bash-4.2 .....	89
6.13. Bison-2.5 .....	91
6.14. Bzip2-1.0.6 .....	92
6.15. Coreutils-8.12 .....	93
6.16. Diffutils-3.0 .....	94
6.17. Findutils-4.4.2 .....	95
6.18. File-5.07 .....	96
6.19. Flex-2.5.35 .....	97
6.20. Gawk-3.1.8 .....	98
6.21. Gettext-0.18.1.1 .....	99
6.22. Grep-2.8 .....	100
6.23. Gzip-1.4 .....	101
6.24. M4-1.4.16 .....	102
6.25. Make-3.82 .....	103
6.26. Patch-2.6.1 .....	104
6.27. Sed-4.2.1 .....	105
6.28. Tar-1.26 .....	106
6.29. Texinfo-4.13a .....	107
6.30. Vim-7.3 .....	108
6.31. XZ Utils-5.0.2 .....	110
6.32. To Boot or to Chroot? .....	111
7. If You Are Going to Boot .....	112
7.1. Introduction .....	112
7.2. Creating Directories .....	112
7.3. Creating Essential Symlinks .....	113

7.4. Util-linux-2.19.1 .....	114
7.5. E2fsprogs-1.41.14 .....	115
7.6. Sysvinit-2.88dsf .....	116
7.7. Module-Init-Tools-3.12 .....	118
7.8. Udev-168 .....	119
7.9. ELFtoaout-2.3 .....	120
7.10. Creating the passwd, group, and log Files .....	121
7.11. Linux-2.6.39 .....	124
7.12. Silo-1.4.14 .....	126
7.13. Setting Up the Environment .....	127
7.14. Build Flags .....	127
7.15. Creating the /etc/fstab File .....	127
7.16. Bootscripts for CLFS 1.2-pre11 .....	129
7.17. Populating /dev .....	130
7.18. Changing Ownership .....	130
7.19. Making the Temporary System Bootable .....	130
7.20. What to do next .....	131
8. If You Are Going to Chroot .....	132
8.1. Introduction .....	132
8.2. Util-linux-2.19.1 .....	133
8.3. Mounting Virtual Kernel File Systems .....	134
8.4. Entering the Chroot Environment .....	134
8.5. Changing Ownership .....	135
8.6. Creating Directories .....	136
8.7. Creating Essential Symlinks .....	136
8.8. Build Flags .....	137
8.9. Creating the passwd, group, and log Files .....	137
8.10. Mounting Kernel Filesystems .....	139
V. Building the CLFS System .....	141
9. Constructing Testsuite Tools .....	142
9.1. Introduction .....	142
9.2. Tcl-8.5.9 .....	143
9.3. Expect-5.45 .....	144
9.4. DejaGNU-1.5 .....	145
10. Installing Basic System Software .....	146
10.1. Introduction .....	146
10.2. Package Management .....	146
10.3. About Test Suites, Again .....	149
10.4. Temporary Perl-5.14.0 .....	150
10.5. Linux-Headers-2.6.39 .....	151
10.6. Man-pages-3.32 .....	152
10.7. EGLIBC-2.13 .....	153
10.8. Adjusting the Toolchain .....	160
10.9. GMP-5.0.2 .....	161
10.10. MPFR-3.0.1 .....	162
10.11. MPC-0.9 .....	163
10.12. PPL-0.11.2 .....	164

10.13. CLoog-PPL-0.15.11 .....	165
10.14. Zlib-1.2.5 .....	166
10.15. Binutils-2.21.1a .....	167
10.16. GCC-4.6.0 .....	170
10.17. Sed-4.2.1 .....	172
10.18. Ncurses-5.9 .....	173
10.19. Glib-2.28.6 .....	175
10.20. Pkg-config-0.26 .....	176
10.21. Util-linux-2.19.1 .....	177
10.22. E2fsprogs-1.41.14 .....	181
10.23. Coreutils-8.12 .....	184
10.24. Iana-Etc-2.30 .....	189
10.25. M4-1.4.16 .....	190
10.26. Bison-2.5 .....	191
10.27. Procps-3.2.8 .....	192
10.28. Libtool-2.4 .....	194
10.29. Flex-2.5.35 .....	195
10.30. IPRoute2-2.6.38 .....	197
10.31. Perl-5.14.0 .....	199
10.32. Readline-6.2 .....	202
10.33. Autoconf-2.68 .....	203
10.34. Automake-1.11.1 .....	204
10.35. Bash-4.2 .....	206
10.36. Bzip2-1.0.6 .....	207
10.37. Diffutils-3.0 .....	209
10.38. File-5.07 .....	210
10.39. Findutils-4.4.2 .....	211
10.40. Gawk-3.1.8 .....	213
10.41. Gettext-0.18.1.1 .....	214
10.42. Grep-2.8 .....	216
10.43. Groff-1.21 .....	217
10.44. Gzip-1.4 .....	220
10.45. IPutils-s20101006 .....	221
10.46. Kbd-1.15.3 .....	222
10.47. Less-443 .....	224
10.48. Make-3.82 .....	225
10.49. XZ-Utils-5.0.2 .....	226
10.50. Man-1.6g .....	228
10.51. Module-Init-Tools-3.12 .....	230
10.52. Patch-2.6.1 .....	231
10.53. Psmisc-22.13 .....	232
10.54. Shadow-4.1.4.3 .....	233
10.55. Libestr-0.1.0 .....	236
10.56. Libee-0.3.1 .....	237
10.57. Rsyslog-6.1.7 .....	238
10.58. Sysvinit-2.88dsf .....	241
10.59. Tar-1.26 .....	244

10.60. Texinfo-4.13a .....	245
10.61. Udev-168 .....	247
10.62. Vim-7.3 .....	249
10.63. ELFtoaout-2.3 .....	252
10.64. Silo-1.4.14 .....	253
10.65. About Debugging Symbols .....	254
10.66. Stripping .....	254
11. Setting Up System Bootscripts .....	255
11.1. Introduction .....	255
11.2. Bootscripts for CLFS 1.2-pre11 .....	256
11.3. How Do These Bootscripts Work? .....	258
11.4. Configuring the setclock Script .....	259
11.5. Configuring the Linux Console .....	259
11.6. Device and Module Handling on a CLFS System .....	260
11.7. Creating custom symlinks to devices .....	263
11.8. The Bash Shell Startup Files .....	265
11.9. Setting Up Locale Information .....	265
11.10. Creating the /etc/inputrc File .....	267
12. Networking Configuration .....	269
12.1. Configuring the localnet Script .....	269
12.2. Customizing the /etc/hosts File .....	269
12.3. Creating the /etc/resolv.conf File .....	270
12.4. DHCP or Static Networking? .....	270
12.5. Static Networking Configuration .....	271
12.6. DHCPCD-5.2.12 .....	272
12.7. DHCP Networking Configuration .....	273
13. Making the CLFS System Bootable .....	274
13.1. Introduction .....	274
13.2. Creating the /etc/fstab File .....	274
13.3. Linux-2.6.39 .....	275
13.4. Making the CLFS System Bootable .....	277
14. The End .....	278
14.1. The End .....	278
14.2. Rebooting the System .....	278
14.3. What Now? .....	279
VI. Appendices .....	280
A. Acronyms and Terms .....	281
B. Dependencies .....	284
C. Sparc Dependencies .....	293
D. Package Rationale .....	294
E. Package Rationale - Sparc .....	299
F. Open Publication License .....	300
Index .....	303

# Preface

## Foreword

The Linux From Scratch Project has seen many changes in the few years of its existence. I personally became involved with the project in 1999, around the time of the 2.x releases. At that time, the build process was to create static binaries with the host system, then chroot and build the final binaries on top of the static ones.

Later came the use of the /static directory to hold the initial static builds, keeping them separated from the final system, then the PureLFS process developed by Ryan Oliver and Greg Schafer, introducing a new toolchain build process that divorces even our initial builds from the host. Finally, LFS 6 bought Linux Kernel 2.6, the udev dynamic device structure, sanitized kernel headers, and other improvements to the Linux From Scratch system.

The one "flaw" in LFS is that it has always been based on an x86 class processor. With the advent of the Athlon 64 and Intel EM64T processors, the x86-only LFS is no longer ideal. Throughout this time, Ryan Oliver developed and documented a process by which you could build Linux for any system and from any system, by use of cross-compilation techniques. Thus, the Cross-Compiled LFS (CLFS) was born.

CLFS follows the same guiding principles the LFS project has always followed, e.g., knowing your system inside and out by virtue of having built the system yourself. Additionally, during a CLFS build, you will learn advanced techniques such as cross-build toolchains, multilib support (32 & 64-bit libraries side-by-side), alternative architectures such as Sparc, MIPS, and Alpha, and much more.

We hope you enjoy building your own CLFS system, and the benefits that come from a system tailored to your needs.

```
--
Jeremy Utley, CLFS 1.x Release Manager (Page Author)
Jim Gifford, CLFS Project Co-leader
Ryan Oliver, CLFS Project Co-leader
Joe Ciccone, CLFS Project Co-leader
Jonathan Norman, Justin Knierim, Chris Staub, Matt Darcy, Ken Moffat,
Manuel Canales Esparcia, and Nathan Coulson - CLFS Developers
```

## Audience

There are many reasons why somebody would want to read this book. The principal reason is to install a Linux system from the source code. A question many people raise is, "why go through all the hassle of manually building a Linux system from scratch when you can just download and install an existing one?" That is a good question and is the impetus for this section of the book.

One important reason for the existence of CLFS is to help people understand how a Linux system works. Building an CLFS system helps demonstrate what makes Linux tick, and how things work together and depend on each other. One of the best things this learning experience provides is the ability to customize Linux to your own tastes and needs.

A key benefit of CLFS is that it allows users to have more control over their system without any reliance on a Linux implementation designed by someone else. With CLFS, *you* are in the driver's seat and dictate every aspect of the system, such as the directory layout and bootscript setup. You also dictate where, why, and how programs are installed.

Another benefit of CLFS is the ability to create a very compact Linux system. When installing a regular distribution, one is often forced to include several programs which are probably never used. These programs waste disk space or CPU cycles. It is not difficult to build an CLFS system of less than 100 megabytes (MB), which is substantially



smaller than the majority of existing installations. Does this still sound like a lot of space? A few of us have been working on creating a very small embedded CLFS system. We successfully built a system that was specialized to run the Apache web server with approximately 8MB of disk space used. Further stripping could bring this down to 5 MB or less. Try that with a regular distribution! This is only one of the many benefits of designing your own Linux implementation.

We could compare Linux distributions to a hamburger purchased at a fast-food restaurant—you have no idea what might be in what you are eating. CLFS, on the other hand, does not give you a hamburger. Rather, CLFS provides the recipe to make the exact hamburger desired. This allows users to review the recipe, omit unwanted ingredients, and add your own ingredients to enhance the flavor of the burger. When you are satisfied with the recipe, move on to preparing it. It can be made to exact specifications—broil it, bake it, deep-fry it, or barbecue it.

Another analogy that we can use is that of comparing CLFS with a finished house. CLFS provides the skeletal plan of a house, but it is up to you to build it. CLFS maintains the freedom to adjust plans throughout the process, customizing it to the needs and preferences of the user.

Security is an additional advantage of a custom built Linux system. By compiling the entire system from source code, you are empowered to audit everything and apply all the security patches desired. It is no longer necessary to wait for somebody else to compile binary packages that fix a security hole. Unless you examine the patch and implement it yourself, you have no guarantee that the new binary package was built correctly and adequately fixes the problem.

The goal of Cross Linux From Scratch is to build a complete and usable foundation-level system. Readers who do not wish to build their own Linux system from scratch may not benefit from the information in this book. If you only want to know what happens while the computer boots, we recommend the “From Power Up To Bash Prompt” HOWTO located at <http://axiom.anu.edu.au/~okeefe/p2b/> or on The Linux Documentation Project's (TLDP) website at <http://www.tldp.org/HOWTO/From-PowerUp-To-Bash-Prompt-HOWTO.html>. The HOWTO builds a system which is similar to that of this book, but it focuses strictly on creating a system capable of booting to a BASH prompt. Consider your objective. If you wish to build a Linux system and learn along the way, this book is your best choice.

There are too many good reasons to build your own CLFS system to list them all here. This section is only the tip of the iceberg. As you continue in your CLFS experience, you will find the power that information and knowledge truly bring.

## Prerequisites

Building a CLFS system is not a simple task. It requires a certain level of existing knowledge of Unix system administration in order to resolve problems, and correctly execute the commands listed. In particular, as an absolute minimum, the reader should already have the ability to use the command line (shell) to copy or move files and directories, list directory and file contents, and change the current directory. It is also expected that the reader has a reasonable knowledge of using and installing Linux software. A basic knowledge of the architectures being used in the Cross LFS process and the host operating systems in use is also required.

Because the CLFS book assumes *at least* this basic level of skill, the various CLFS support forums are unlikely to be able to provide you with much assistance. Your questions regarding such basic knowledge will likely go unanswered, or you will be referred to the CLFS essential pre-reading list.

Before building a CLFS system, we recommend reading the following HOWTOs:

- Software-Building-HOWTO  
<http://www.tldp.org/HOWTO/Software-Building-HOWTO.html>

This is a comprehensive guide to building and installing “generic” Unix software distributions under Linux.

- The Linux Users' Guide

<http://www.linuxhq.com/guides/LUG/guide.html>

This guide covers the usage of assorted Linux software.

- The Essential Pre-Reading Hint

[http://hints.cross-lfs.org/index.php/Essential\\_Prereading](http://hints.cross-lfs.org/index.php/Essential_Prereading)

This is a hint written specifically for users new to Linux. It includes a list of links to excellent sources of information on a wide range of topics. Anyone attempting to install CLFS should have an understanding of many of the topics in this hint.

## Host System Requirements

You should be able to build a CLFS system from just about any Unix-type operating system. Your host system should have the following software with the minimum versions indicated. Also note that many distributions will place software headers into separate packages, often in the form of “[package-name]-devel” or “[package-name]-dev”. Be sure to install those if your distribution provides them.

- **Bash-2.05a**
- **Binutils-2.12** (Versions greater than 2.21.1a are not recommended as they have not been tested)
- **Bison-1.875**
- **Bzip2-1.0.2**
- **Coreutils-5.0** (or Sh-Utills-2.0, Textutils-2.0, and Fileutils-4.1)
- **Diffutils-2.8**
- **Findutils-4.1.20**
- **Gawk-3.1.5**
- **GCC 4.1** (Versions greater than 4.6.0 are not recommended as they have not been tested)
- **Glibc-2.2.5** (Versions greater than 2.13 are not recommended as they have not been tested)
- **Grep-2.5**
- **Gzip-1.2.4**
- **Linux 2.6.22**
- **Make-3.80**
- **Ncurses-5.3**
- **Patch-2.5.4**
- **Sed-3.0.2**
- **Tar-1.14**
- **Texinfo-4.7**

To see whether your host system has all the appropriate versions, run the following:

```
cat > version-check.sh << "EOF"
#!/bin/bash

# Simple script to list version numbers of critical development tools

bash --version | head -n1 | cut -d" " -f2-4
echo -n "Binutils: "; ld --version | head -n1 | cut -d" " -f3-
bison --version | head -n1
bzip2 --version 2>&1 < /dev/null | head -n1 | cut -d" " -f1,6-
echo -n "Coreutils: "; chown --version | head -n1 | cut -d")" -f2
diff --version | head -n1
find --version | head -n1
gawk --version | head -n1
gcc --version | head -n1
$(find /lib{,64} -name libc.so.6) | head -n1 | cut -d" " -f1-7
grep --version | head -n1
gzip --version | head -n1
uname -s -r
make --version | head -n1
tic -V
patch --version | head -n1
sed --version | head -n1
tar --version | head -n1
makeinfo --version | head -n1

EOF

bash version-check.sh
```

## Typography

To make things easier to follow, there are a few typographical conventions used throughout this book. This section contains some examples of the typographical format found throughout Cross-Compiled Linux From Scratch.

```
./configure --prefix=/usr
```

This form of text is designed to be typed exactly as seen unless otherwise noted in the surrounding text. It is also used in the explanation sections to identify which of the commands is being referenced.

```
install-info: unknown option '--dir-file=/mnt/clfs/usr/info/dir'
```

This form of text (fixed-width text) shows screen output, probably as the result of commands issued. This format is also used to show filenames, such as `/etc/ld.so.conf`.

### *Emphasis*

This form of text is used for several purposes in the book. Its main purpose is to emphasize important points or items.

*<http://cross-lfs.org/>*

This format is used for hyperlinks, both within the CLFS community and to external pages. It includes HOWTOs, download locations, and websites.

```
cat > ${CLFS}/etc/group << "EOF"
root:x:0:
bin:x:1:
.....
EOF
```

This format is used when creating configuration files. The first command tells the system to create the file `${CLFS}/etc/group` from whatever is typed on the following lines until the sequence end of file (EOF) is encountered. Therefore, this entire section is generally typed as seen.

*[REPLACED TEXT]*

This format is used to encapsulate text that is not to be typed as seen or copied-and-pasted.

```
passwd(5)
```

This format is used to refer to a specific manual page (hereinafter referred to simply as a “man” page). The number inside parentheses indicates a specific section inside of **man**. For example, **passwd** has two man pages. Per CLFS installation instructions, those two man pages will be located at `/usr/share/man/man1/passwd.1` and `/usr/share/man/man5/passwd.5`. Both man pages have different information in them. When the book uses `passwd(5)` it is specifically referring to `/usr/share/man/man5/passwd.5`. **man passwd** will print the first man page it finds that matches “passwd”, which will be `/usr/share/man/man1/passwd.1`. For this example, you will need to run **man 5 passwd** in order to read the specific page being referred to. It should be noted that most man pages do not have duplicate page names in different sections. Therefore, **man [program name]** is generally sufficient.

## Structure

This book is divided into the following parts.

### Part I - Introduction

Part I explains a few important notes on how to proceed with the Cross-LFS installation. This section also provides meta-information about the book.

### Part II - Preparing for the Build

Part II describes how to prepare for the building process—making a partition and downloading the packages.

### Part III - Make the Cross-Compile Tools

Part III shows you how to make a set of Cross-Compiler tools. These tools can run on your host system but allow you to build packages that will run on your target system.

### Part IV - Building the Basic Tools

Part IV explains how to build a tool chain designed to operate on your target system. These are the tools that will allow you to build a working system on your target computer.

## Part V - Building the CLFS System

Part V guides the reader through the building of the CLFS system—compiling and installing all the packages one by one, setting up the boot scripts, and installing the kernel. The resulting Linux system is the foundation on which other software can be built to expand the system as desired. At the end of this book, there is an easy to use reference listing all of the programs, libraries, and important files that have been installed.

## Appendices

The appendices contain information that doesn't really fit anywhere else in the book. Appendix A contains definitions of acronyms and terms used in the book; Appendices B and C have information about package dependencies and the build order. Some architectures may have additional appendices for arch-specific issues.

## Errata

The software used to create a CLFS system is constantly being updated and enhanced. Security warnings and bug fixes may become available after the CLFS book has been released. Some host systems may also have problems building CLFS. To check whether the package versions or instructions in this release of CLFS need any modifications to accommodate security vulnerabilities, other bug fixes, or host-specific issues, please visit <http://trac.cross-lfs.org/wiki/errata/CLFS-1.2.0/> before proceeding with your build. You should note any changes shown and apply them to the relevant section of the book as you progress with building the CLFS system.

# Part I. Introduction

# Chapter 1. Introduction

## 1.1. Cross-LFS Acknowledgements

The CLFS team would like to acknowledge people who have assisted in making the book what it is today.

Our Leaders:

- Ryan Oliver - Build Process Developer.
- Jim Gifford - Lead Developer.
- Joe Ciccone - Lead Developer.
- Jeremy Utley - Release Manager 1.x Series.

Our CLFS Team:

- Nathan Coulson - Bootscripts.
- Matt Darcy - x86, X86\_64, and Sparc builds.
- Manuel Canales Esparcia - Book XML.
- Karen McGuinness - Proofreader.
- Jonathan Norman - x86, x86\_64, PowerPC & UltraSPARC.
- Jeremy Huntwork - PowerPC, x86, Sparc builds.
- Justin Knierim - Website Architect.
- Ken Moffat - PowerPC and X86\_64 builds. Developer of Pure 64 Hint.
- Alexander E. Patrakov - Udev/Hotplug Integration
- Chris Staub - x86 builds. Leader of Quality Control.
- Zack Winkles - Unstable book work.

Outside the Development Team

- Jürg Billeter - Testing and assisting in the development of the Linux Headers Package
- Richard Downing - Testing, typo, and content fixes.
- Peter Ennis - Typo and content fixes.
- Tony Morgan - Typo and content fixes.

The CLFS team would also like to acknowledge contributions of people from *clfs-dev@lists.cross-lfs.org* and associated mailing lists who have provided valuable technical and editorial corrections while testing the Cross-LFS book.

- G. Moko - Text updates and Typos
- Maxim Osipov - MIPS Testing.
- Doug Ronne - Various x86\_64 fixes.
- William Zhou - Text updates and Typos

- Theo Schneider - Testing of the Linux Headers Package

The Linux From Scratch Project

- *Gerard Beekmans* <gerard@linuxfromscratch.org> – Creator of Linux From Scratch, on which Cross-LFS is based

Thank you all for your support.

## 1.2. How to Build a CLFS System

The CLFS system will be built by using a previously installed Unix system or Linux distribution (such as Debian, Fedora, Mandriva, SUSE, or Ubuntu). This existing system (the host) will be used as a starting point to provide necessary programs, including a compiler, linker, and shell, to build the new system. Select the “development” option during the distribution installation to be able to access these tools.

As an alternative to installing an entire separate distribution onto your machine, you may wish to use a `livecd`. Most distributions provide a `livecd`, which provides an environment to which you can add the required tools onto, allowing you to successfully follow the instructions in this book. Remember that if you reboot the `livecd` you will need to reconfigure the host environment before continuing with your build.

Preparing a New Partition of this book describes how to create a new Linux native partition and file system, the place where the new CLFS system will be compiled and installed. Packages and Patches explains which packages and patches need to be downloaded to build a CLFS system and how to store them on the new file system. Final Preparations discusses the setup for an appropriate working environment. Please read Final Preparations carefully as it explains several important issues the developer should be aware of before beginning to work through Constructing Cross-Compile Tools and beyond.

Constructing Cross-Compile Tools explains the installation of cross-compile tools which will be built on the host but be able to compile programs that run on the target machine. These cross-compile tools will be used to create a temporary, minimal system that will be the basis for building the final CLFS system. Some of these packages are needed to resolve circular dependencies—for example, to compile a compiler, you need a compiler.

The process of building cross-compile tools first involves building and installing all the necessary tools to create a build system for the target machine. With these cross-compiled tools, we eliminate any dependencies on the toolchain from our host distro.

After we build our “Cross-Tools”, we start building a very minimal working system in `/tools`. This minimal system will be built using the cross-toolchain in `/cross-tools`.

In Installing Basic System Software, the full CLFS system is built. Depending on the system you are cross-compiling for, you will either boot the minimal temp-system on the target machine, or `chroot` into it.

The **chroot** (change root) program is used to enter a virtual environment and start a new shell whose root directory will be set to the CLFS partition. This is very similar to rebooting and instructing the kernel to mount the CLFS partition as the root partition. The major advantage is that “chrooting” allows the builder to continue using the host while CLFS is being built. While waiting for package compilation to complete, a user can switch to a different virtual console (VC) or X desktop and continue using the computer as normal.

Some systems cannot be built by chrooting so they must be booted instead. Generally, if you building for a different arch than the host system, you must reboot because the kernel will likely not support the target machine. Booting involves installing a few additional packages that are needed for bootup, installing bootscripts, and building a minimal kernel. We also describe some alternative booting methods in Section 7.20, “What to do next”



To finish the installation, the CLFS-Bootscripts are set up in Setting Up System Bootscripts, and the kernel and boot loader are set up in Making the CLFS System Bootable. The End contains information on furthering the CLFS experience beyond this book. After the steps in this book have been implemented, the computer will be ready to reboot into the new CLFS system.

This is the process in a nutshell. Detailed information on each step is discussed in the following chapters and package descriptions. Items that may seem complicated will be clarified, and everything will fall into place as the reader embarks on the CLFS adventure.

## 1.3. Master Changelog

This is version 1.2.0 of the Cross-Compiled Linux From Scratch book, dated February 10, 2012. If this book is more than six months old, a newer and better version is probably already available. To find out, please check one of the mirrors via <http://trac.cross-lfs.org/>.

Below is a list of detailed changes made since the previous release of the book.

### Changelog Entries:

- February 9, 2012
  - [Jonathan] - Updated the minimum versions of GCC, Gawk and Make required.
- February 5, 2012
  - [Jonathan] - Added rdisc to IPutils make command.
  - [Jonathan] - Added missing agetty and blkid links in the boot method.
- February 4, 2012
  - [Jonathan] - Fixed permissions issue when running tests on Coreutils as the dummy user.
- December 10, 2011
  - [Chris] - Removed --without-included-regex from final-system Grep installation, as the check for system regex now works properly.
  - [Chris] - Added --sysconfdir switch to Glib instructions.
  - [Chris] - Updated install program list for util-linux.
- December 9, 2011
  - [Chris] - Updated download URL for PPL
  - [Chris] - Added package rationale page. Fixes ticket #32. Thanks to Joe and Jim for some suggested descriptions.
- November 22, 2011
  - [Jonathan] - Fixed download URL for MPFR.
  - [Jonathan] - Updated homepage and download URLs for PPL.
- November 20, 2011
  - [Jonathan] - Replaced Binutils 2.21 with 2.21.1a
- September 03, 2011
  - [Jonathan] - Explained the configuration options used for GCC Static

- [Jonathan] - Explained AS and AR configuration flags for Cross Binutils.
- [Jonathan] - Added CLoog-PPL, PPL and GRUB2 to the dependency page.
- [Jonathan] - Added Glib to the dependency page.
- August 15, 2011
  - [Jonathan] - Added a note about using multiple make jobs with libee.
  - [Jonathan] - Fixed permissions propler for dummy user tests in coreutils.
  - [Jonathan] - Rewrote the section about using LiveCDs as hosts.
  - [Jonathan] - Updated the CSS so that large user commands now have a scroll bar instead of overflowing the grey boxed area.
  - [Jonathan] - Justified the main text.
  - [Jonathan] - Modified how the host requirements script looks for libc.
- July 03, 2011
  - [Jonathan] - Removed redundant variable from pkg-config, thanks db m.
  - [Jonathan] - Added Glib to package list, thanks db m.
- June 22, 2011
  - [Jonathan] - Removed reference to delete CLoog-PPL patch.
  - [Jonathan] - Fixed download link for Util-Linux and Patch.
  - [Jonathan] - Fixed Md5sums for various patches and packages.
- June 18, 2011
  - [Jonathan] - Added missing Russian fix to multilib Shadow.
  - [Jonathan] - Fixed typo in the Kdb package.
- June 14, 2011
  - [Jonathan] - Added missing link for blkid to boot section.
  - [Jonathan] - Fixed typo in passwd file in the boot section which prevented the user from logging in.
  - [Jonathan] - Updated minimum partition size from 2.5GB to 6GB.
  - [Jonathan] - Added missing links foragetty and login in boot section.
  - [Jonathan] - Updated Iproute2 patch to 2.6.38.
- June 10, 2011
  - [Jonathan] - Updated Shadow download location.
- May 30, 2011
  - [jicccone] - Updated the Kernel to 2.6.39.
- May 26, 2011
  - [Jonathan] - Upgraded Shadow to 4.1.4.3.
  - [Jonathan] - Removed old grep patch.
- May 19, 2011
  - [Jonathan] - No longer need to move liblmza.a on pure builds.

- [Jonathan] - Added Glib, dependency of new Pkg-config.
- [Jonathan] - Updated Pkg-config to 0.26.
- [Jonathan] - Updated Bison to 2.5.
- [Jonathan] - Added M4 to cross-tools to avoid strstr issue with Bison 2.5.
- [Jonathan] - Moved Kbd's setvtrgb from /usr/bin to /bin.
- [Jonathan] - Updated package contents for Kdb.
- [Jonathan] - Added es.po fix for Kdb 1.15.3.
- [Jonathan] - Updated Kdb to 1.15.3.
- [Jonathan] - Fixed issue with cross PPL using the host's GMP headers.
- May 18, 2011
  - [Jonathan] - Updated Perl libc patch for 5.14.0.
  - [Jonathan] - Updated Coreutils uname patch for 8.12.
  - [Jonathan] - Updated Utils-Linux to 2.19.1.
  - [Jonathan] - Updated Udev to 168.
  - [Jonathan] - Updated Perl to 5.14.0.
  - [Jonathan] - Updated IPRoute2 to 2.6.38.
  - [Jonathan] - Updated Grep to 2.8.
  - [Jonathan] - Updated GMP to 5.0.2.
  - [Jonathan] - Updated File to 5.0.7.
  - [Jonathan] - Updated DHCPCD to 5.2.12.
  - [Jonathan] - Updated Coreutils to 8.12.
  - [Jonathan] - Added GCC 4.6.0 Branch Update Patch -1.
  - [Jonathan] - Updated Vim Branch Update to -2.
  - [Jonathan] - Updated Bash Branch Update to -2.
  - [Jonathan] - Updated Ncurses Branch Update to -2.
- April 17, 2011
  - [jiccone] - Added libee, dependency of the new rsyslog.
  - [jiccone] - Added libestr, dependency of the new rsyslog.
  - [jiccone] - Updated Rsyslog to 6.1.7.
- April 16, 2011
  - [jiccone] - Updated Udev to 167.
  - [jiccone] - Updated Less to 443.
  - [jiccone] - Updated Groff to 1.21.
  - [jiccone] - Updated Readline to 6.2.
  - [jiccone] - Updated DejaDNU to 1.5.
  - [jiccone] - Updated Util-linux to 2.19.

- [jiccone] - Updated XZ Utils to 5.0.2.
- [jiccone] - Updated Tar to 1.26.
- [jiccone] - Updated M4 to 1.4.16.
- [jiccone] - Updated Coreutils to 8.11.
- [jiccone] - Updated Bash to 4.2.
- [jiccone] - Updated EGLIBC to 2.13 r13356.
- [jiccone] - Updated GCC to 4.6.0.
- [jiccone] - Updated Binutils to 2.21.
- [jiccone] - Updated ClooG-PPL to 0.15.11.
- [jiccone] - Updated PPL to 0.11.2.
- [jiccone] - Updated MPC to 0.9.
- [jiccone] - Updated MPFR to 3.0.1.
- [jiccone] - Updated NCurses to 5.9.
- [jiccone] - Updated File to 5.06.
- [jiccone] - Updated the Kernel to 2.6.38.3.
- February 10, 2011
  - [jiccone] - Added patch to procps to fix an issue when the screen refresh rate isn't 60Hz.
- January 30, 2011
  - [jiccone] - Add Pkg-config 0.25.
  - [jiccone] - Patch procps so that ps supports process control groups.
- January 29, 2011
  - [jiccone] - Update Util-Linux to 2.19-rc3.
- January 8, 2011
  - [jiccone] - Updated Sysvinit to 2.88dsf.
  - [jiccone] - Updated DHCPCD to 5.2.10.
  - [jiccone] - Updated the Multiarch Wrapper based on changes from DX-MON.
  - [jiccone] - Updated Bootscripts to 1.2-pre11.
  - [jiccone] - Updated Vim to 7.3.
  - [jiccone] - Updated Udev to 165.
  - [jiccone] - Updated Man to 1.6g.
  - [jiccone] - Updated IPutils to s20101006.
  - [jiccone] - Updated Autoconf to 2.68.
  - [jiccone] - Updated IPRoute2 to 2.6.37.
  - [jiccone] - Updated Libtool to 2.4.
  - [jiccone] - Updated E2fsprogs to 1.41.14.
  - [jiccone] - Updated Psmisc to 22.13.

- [jccicone] - Updated the NCurses Branch Update Patch to -22.
- [jccicone] - Updated Man-Pages to 3.32.
- [jccicone] - Updated Linux to 2.6.37.
- [jccicone] - Updated Perl to 5.12.2.
- [jccicone] - Updated Expect to 5.45.
- [jccicone] - Updated TCL to 8.5.9.
- [jccicone] - Updated XZ to 5.0.0.
- [jccicone] - Updated Tar to 1.25.
- [jccicone] - Updated Patch to 2.6.1.
- [jccicone] - Updated M4 to 1.4.15.
- [jccicone] - Updated Coreutils to 8.9.
- [jccicone] - Updated Bzip2 to 1.0.6.
- [jccicone] - Updated Bison to 2.4.3.
- [jccicone] - Updated the Bash Branch Update to -2.
- [jccicone] - Updated CLooG-PPL to 0.15.10.
- [jccicone] - Updated EGlibc 2.12 to r12509.
- [jccicone] - Updated GCC to 4.5.2.
- [Jonathan] - Corrected links for; expect, iana-etc and perl.
- August 28, 2010
  - [jccicone] - Added a sed to procps that fixes an issue with Make 3.82.
  - [jccicone] - Added a note to GMP in the final system about building for a different cpu.
  - [Jonathan] - Corrected md5sums and some links, thanks to Code Monkey.
- August 08, 2010
  - [jccicone] - Migrated the UID and GID Map from Sysroot.
  - [jccicone] - Removed Lilo and bin86 from x86\_64-64 in favor of GRUB.
  - [jccicone] - Updated the GCC Pure64 Patch to -2. -1 has inconsistencies and errors.
  - [jccicone] - Add a patch to EGlibc to fix a compatibility issue with Make 3.82.
  - [jccicone] - Updated Make to 3.82.
  - [jccicone] - Updated GCC to 4.5.1.
  - [jccicone] - Updated GRUB to 1.98.
  - [jccicone] - Updated the Kernel to 2.6.35.
  - [jccicone] - Updated DHCPD to 5.2.7.
  - [jccicone] - Install XZutils before Man. The configure script from man was finding unxz in /tools.
  - [jccicone] - Added set ruler to the default system vimrc. This can be a very useful option when doing text editing.
  - [jccicone] - Updated Udev to 160.

- [jccicone] - Use pushd and popd when regenerating the info db after installing texinfo.
- [jccicone] - Removed the Tar new compressors patch and added an updated man page patch.
- [jccicone] - Updated Psmisc to 22.12.
- [jccicone] - Updated Module-Init-Tools to 3.12.
- [jccicone] - Updated Kbd to 1.15.2.
- [jccicone] - Updated IPUtils to s20100418.
- August 02, 2010
  - [jccicone] - Updated Automake to 1.11.1.
  - [jccicone] - Updated Autoconf to 2.67.
  - [jccicone] - Updated Readline to 6.1.
- August 02, 2010
  - [jccicone] - Updated IPRoute2 to 2.6.34.
  - [jccicone] - Updated Libtool to 2.2.10.
- August 01, 2010
  - [jccicone] - Updated E2fsprogs to 1.14.12.
  - [jccicone] - Updated the NCurses Branch Update patch to -21. Fixes through 2010-07-31 from upstream.
  - [jccicone] - Removed an unneeded sed from binutils in the final-system renaming getline to \_getline.
  - [jccicone] - Fixed a compilation issue with GMP in the final for 32bit on multilib. It handles the ABI differences on its own now.
  - [jccicone] - Updated Man-Pages to 3.25.
  - [jccicone] - Updated Perl to 5.12.1.
- July 29, 2010
  - [jccicone] - Updated Expect to 5.44.1.15.
- July 26, 2010
  - [jccicone] - Updated Util-Linux-NG to 2.18.
  - [jccicone] - Updated Tar to 1.23.
  - [jccicone] - Updated Patch to 2.6.
  - [jccicone] - Updated M4 to 1.4.14.
  - [jccicone] - Updated Gzip to 1.4.
  - [jccicone] - Updated Grep to 2.6.3.
  - [jccicone] - Updated Gettext to 0.18.1.1.
  - [jccicone] - Updated Gawk to 3.1.8.
  - [jccicone] - Updated Diffutils to 3.0.
  - [jccicone] - Updated Coreutils to 8.5.
- July 25, 2010
  - [jccicone] - Updated Bison to 2.4.2.

- [jiccone] - Updated Bash to 4.1.
- [jiccone] - Updated EGLIBC to 2.12-20100725-r11059.
- [jiccone] - Updated File to 5.04.
- [jiccone] - Downgraded PPL to 0.10.2, GCC Incompatible.
- [jiccone] - Added MPC 0.8.2 for GCC.
- [jiccone] - Updated GCC to 4.5.0.
- [jiccone] - Updated Cloog-PPL to 0.15.9.
- [jiccone] - Updated PPL to 0.11pre24.
- [jiccone] - Updated MPFR to 3.0.0.
- [jiccone] - Updated GMP to 5.0.1.
- [jiccone] - Updated the Kernel to 2.6.34.1.
- [jiccone] - Updated Binutils to 2.20.1.
- [jiccone] - Updated the bootscripts to 1.2-pre10.
- [jiccone] - Updated the grub patches.
- May 14, 2010
  - [Chris] - Added Installed Directories info for all applicable packages.
- April 26, 2010
  - [kb0iic] - Updated zlib to 1.2.5.
- April 11, 2010
  - [jiccone] - Updated the Kernel to 2.6.33.2.
- January 3, 2010
  - [Jonathan] - Added --disable-introspection to Udev Build.
- January 1, 2010
  - [jiccone] - Updated GCC to 4.4.2.
  - [jiccone] - Updated Binutils to 2.20.
  - [jiccone] - Also create the null and console nodes for udev in the boot section.
  - [jiccone] - Updated the Essential Symlinks in the Boot section to include sleep.
  - [jiccone] - Stopped Cloog-PPL from setting LD\_LIBRARY\_PATH to fix segfault issues.
  - [Jonathan] Updated Module-init-tools to 3.11.1.
  - [Jonathan] Updated Psmisc to 22.9.
  - [Jonathan] Updated Rsyslog to 4.4.2.
  - [Jonathan] Updated Dhcpd to 5.1.4.
  - [Jonathan] Updated Udev to 149.
- December 31, 2009
  - [Jonathan] - Updated Readline Patch to -2.
- December 30, 2009

- [Jonathan] - Updated Man-pages 3.23.
- September 22, 2009
  - [Chris] - Updated home page for Patch.
- September 13, 2009
  - [Chris] - Added switch to configure command for Grep to fix grep -i. Solution taken from LFS.
- September 12, 2009
  - [Jim] - Updated Bash Patch to -7.
  - [Jim] - Updated Vim Patch to -21.
  - [Jim] - Updated Ncurses Patch to -20.
  - [Jim] - Updated GCC Patch to -4.
  - [Jim] - Added New GCC Fixes Patch.
- September 11, 2009
  - [Jim] - Updated Coreutils 7.6.
- September 7, 2009
  - [Jim] - Updated Util-Linux-NG to 2.16.1.
- September 5, 2009
  - [zippo] - Updated Kernel tp 2.6.30.5 Tested Stable.
- September 2, 2009
  - [Jim] - Updated Rsyslog to 4.4.1.
- September 1, 2009
  - [Jim] - Updated XZ Utils to 4.999.9beta.
- August 31, 2009
  - [Jim] - Fixed issue in Pure 64 util-linux-ng build. Thank you for the report Phillip Potter.
- August 25, 2009
  - [Jim] - Updated Perl to 5.10.1.
  - [Jim] - Updated to Eglibc 2.10.1 Revision 8873. [BZ #10448] If NSS module contains no callback we must touch the status to avoid using stale value.
- August 22, 2009
  - [Jim] - Updated E2fsprogs to 1.41.9.
- August 21, 2009
  - [Jim] - Updated to Eglibc 2.10.1 Revision 8849.
  - [Jim] - Updated Coreutils to 7.5.
  - [Jim] - Updated Rsyslog to 4.4.0.
  - [Jim] - Updated Cloog-PPL to 0.15.7.
  - [Jim] - Updated Udev to 146.
- August 17, 2009



- [Chris] - Documented package/patch download list in book.
- August 14, 2009
  - [Chris] - Changed Shadow instructions to remove unneeded configure options and update sed command for the encryption method.
- August 12, 2009
  - [jim] - Added patch to Flex to ensure proper GCC 4.4.x code generation.
- August 11, 2009
  - [jim] - Added Bison to Temp-System for Binutils in Final System.
  - [jim] - Added Flex to Temp-System for Binutils in Final System.
  - [jim] - Updated to Binutils 2.19.51. See <http://sourceware.org/ml/binutils/2009-08/msg00163.html>.
  - [Jim] - Updated DHCPD to 5.0.7.
  - [Jim] - Updated Less to 436.
- August 9, 2009
  - [Chris] - Udev now automatically installs HTML file on Udev rules. Removed obsolete instructions to manually install it, and updated references to its location.
- July 31, 2009
  - [Chris] - Corrected instructions for running the Module-Init-Tools testsuite.
  - [Chris] - Updated installed program and library lists for a number of packages.
- July 29, 2009
  - [Jim] - Updated to Eglbc 2.10.1-2.
- July 28, 2009
  - [jim] - Updated Psmisc to 22.8.
- July 27, 2009
  - [jim] - Updated Autoconf to 2.64.
  - [Jim] - Updated Man-Pages to 3.22.
  - [Jim] - Added a sed to binutils to prevent a testsuite failure.
  - [Jim] - Updated to Eglbc 2.10.1-1.
- July 25, 2009
  - [jim] - fsck is now a part of Util-Linux-NG.
  - [jim] - Added --disable-libsigsigv to Gawk build. We don't want to add another library to the build.
  - [Jim] - Updated Shadow to 4.1.4.2.
- July 23, 2009
  - [jim] - Updated GCC to 4.4.1.
  - [jim] - Updated Gawk to 3.1.7.
  - [Jim] - Updated Ncurses Branch Update Patch to -18.
  - [Jim] - Updated Vim Branch Update Patch to -19.

- [Jim] - Updated to Linux 2.6.29.6.
- [Jim] - Updated DHCPD to 5.0.6.
- July 21, 2009
  - [jim] - Updated Bash Update Patch to 6.
- July 20, 2009
  - [jim] - Tweaked util-linux-ng build so e2fsprogs can find the libraries during configure.
- July 18, 2009
  - [jicccone] - Use the libblkid and libuuid provided by Util-Linux-NG instead of E2fsprogs now.
  - [jicccone] - Updated Util-Linux-NG to 2.16.
  - [jicccone] - Updated E2fsprogs to 1.41.8.
  - [Jim] - Updated Udev to 145.
  - [Jim] - Updated Module Init Tools to 3.10.
- July 14, 2009
  - [Chris] - Removed /bin/rm symlink as it is no longer needed for E2fsprogs testsuite.
- July 13, 2009
  - [Chris] - Removed unnecessary posix patches for GCC and Binutils.
- July 9, 2009
  - [Jim] - Updated Binutils Branch Update Patch to -5.
  - [Jim] - Updated GCC Branch Update Patch to -6.
- July 8, 2009
  - [Chris] - Fixed permissions problem in Coreutils testsuite.
- July 6, 2009
  - [jicccone] - Updated the pure64\_specs patch to -2. It also modifies the multios directories now.
  - [jicccone] - Replaced the sed to correct the GMP/MPFR/CLooG/PPL search paths to one that just removes the search paths. In combination with removing the --with- arguments from configure this corrects the compiler/header and library mis-match problems.
  - [Chris] - Moved DHCPD to Network section.
- July 3, 2009
  - [Winkie] - Explicitly link MPFR against our GMP.
- July 3, 2009
  - [Jim] - Updated Rsyslog to 4.2.0.
  - [Jim] - Updated Sed to 4.2.1.
- July 1, 2009
  - [Winkie] - Clean up after the headers installation.
- July 1, 2009
  - [Winkie] - Added myself to the credits.

- July 1, 2009
  - [Winkie] - Add CLoog and PPL. GCC wants them.
- June 22, 2009
  - [Jim] - Module Init Tools, no longer needs docbooktoman workaround. Also take advantage of using the dynamic zlib we have installed.
- June 21, 2009
  - [Jim] - Updated Udev to 143.
- June 20, 2009
  - [Chris] - Downgraded Linux back to 2.6.29.5, due to filesystem corruption in 2.6.30.
- June 11, 2009
  - [winkie] - Don't build GMP with --enable-{cxx,mpbsd}.
  - [Jim] - Updated M4 to 1.4.13.
  - [Jim] - Updated to Linux 2.6.30.
- June 10, 2009
  - [Jim] - Updated Util-linux-NG to 2.15.1.
  - [Jim] - Updated Udev to 142.
- June 7, 2009
  - [Jim] - Updated GCC Branch Update Patch to -3.
  - [Jim] - Updated Findutils to 4.4.2.
  - [Jim] - Updated EGLIBC to prevent most testsuite failures.
- June 5, 2009
  - [Jim] - Updated Binutils Branch Update Patch to -3.
  - [Jim] - Updated GCC Branch Update Patch to -2.
  - [Jim] - Updated Ncurses Branch Update Patch to -14.
  - [Jim] - Added Readline Branch Update Patch.
  - [Jim] - Updated TCL to 8.5.7.
  - [Jim] - Updated VIM Branch Update Patch to -15.
- June 4, 2009
  - [Jim] - Added --without-debug to cross-tools ncurses build. Closing Ticket #208.
  - [Jim] - Updated Bootscripts to 1.2-pre8.
  - [Jim] - Updated File to 5.03.
  - [Jim] - Updated Less to 429.
  - [Jim] - Updated Procps to 3.2.8.
  - [Jim] - Updated Rsyslog to 3.22.0.
  - [Jim] - Updated Shadow to 4.1.4.1.
  - [Jim] - Updated Zlib FPIC patch to -2.

- [Jim] - Updated to Linux 2.6.29.4.
- June 3, 2009
  - [Jim] - Removed Glibc. Moved to Eglibc 2.10.1.
  - [Jim] - Updated GCC to 4.4.0.
  - [Jim] - Updated GMP to 4.3.1.
  - [Jim] - Updated E2fsprogs to 1.41.6.
  - [Jim] - Updated Module Init Tools to 3.9.
  - [Jim] - Updated Coreutils to 7.4.
  - [Jim] - Updated Sed to 4.2.
  - [Jim] - Updated Findutils to 4.4.1.
  - [Jim] - Updated Man-Pages to 3.21.
  - [Jim] - Updated DHCPCD to 5.0.4.
  - [Jim] - Updated Automake to 1.11.
- June 2, 2009
  - [Chris] - Various text and indentations fixes.
  - [Chris] - Removed unneeded chmod command from E2fsprogs instructions in boot section.
- May 24, 2009
  - [Jim] - Updated Bash Update Patch to 5.
- May 23, 2009
  - [Jim] - Updated E2fsprogs to 1.41.5.
- April 24, 2009
  - [Jim] - Added --with-manpage-format=normal to ncurses configure line. By Default ncurses compresses man-pages.
  - [Jim] - Updated Bootscripts to 1.2-pre7.
  - [Jim] - Updated Udev to 141. Due to CVE-2009-1185 and CVE-2009-1186.
- April 16, 2009
  - [Chris] - Added command explanations to Linux-Headers pages.
- April 15, 2009
  - [Jim] - Added MPFR Branch Update Patch to -2.
- April 9, 2009
  - [Jim] - Updated Bash Branch Update Patch to -4.
- April 04, 2009
  - [Jonathan] - Removed "--enable-64-bit-bfd" from 32bit builds.
- March 25, 2009
  - [Jim] - Updated to IPRoute2 2.6.29-1.
- March 23, 2009

- [Jim] - Updated VIM Branch Update Patch to -12.
- [Jim] - Updated GCC Branch Update Patch to -5
- [Jim] - Updated to Linux 2.6.29.
- March 22, 2009
  - [Jim] - Updated Ncurses Branch Update Patch to -11.
- March 14, 2009
  - [Jim] - Updated to Linux 2.6.28.8.
  - [Jim] - UUCP group no longer needed by udev.
- March 14, 2009
  - [Jim] - Updated Udev to 140.
- March 12, 2009
  - [Jim] - Updated GCC Branch Update Patch to -4.
  - [Jim] - Updated VIM Branch Update Patch to -11.
- March 9, 2009
  - [Jim] - Updated Bash Branch Update Patch to -3.
  - [Jim] - Added Binutils Branch Update Patch.
- March 5, 2009
  - [Jim] - Updated TAR to 1.22.
- March 2, 2009
  - [Jim] - Added Patches to File, Man, Tar, and Texinfo to support XZ Utils.
  - [Jim] - Updated Bash Branch Update Patch to -2.
  - [jicccone] - Restructured the XML for the networking section. The new order should help it flow better. Also moved dhcpcd into the final system.
- March 1, 2009
  - [Jim] - Updated Ncurses Branch Update Patch to -10.
  - [Jim] - Updated Vim Branch Update Patch to -10.
  - [Jim] - Updated GCC Branch Update Patch to -3.
  - [Jim] - Updated File Fixes Patch to -2.
  - [Jim] - Fixed Diffutils Man-Pages.
- February 28, 2009
  - [Jim] - Updated MPFR to 2.4.1.
  - [Jim] - Added Bash 4.0 Branch Update Patch.
- February 27, 2009
  - [Jonathan] - Updated link for KBD.
  - [Jim] - Updated Udev to 139.
  - [Jim] - Updated Grub Instructions. Included Patch for ext4. Thank you Zack!!!.

- February 26, 2009
  - [Jim] - Updated DHCPCD to 4.0.12.
- February 25, 2009
  - [Chris] - Added mkswap to list of programs to build for Util-linux-ng in chroot, as E2fsprogs' testsuite uses it.
- February 22, 2009
  - [Jim] - Updated Ncurses Branch Update Patch to -9.
  - [Jim] - Updated Vim Branch Update Patch to -9.
  - [Jim] - Updated GCC Branch Update Patch to -2.
- February 21, 2009
  - [Jim] - LZMA Utils is now XZ Utils. Upgraded package to 4.999.8beta.
  - [jiccone] - Updated Coreutils to 7.1.
- February 20, 2009
  - [Jim] - Updated Bash to 4.0.
  - [Jim] - Updated Readline to 6.0.
  - [Jim] - Updated to Linux 2.6.28.7.
  - [Jim] - Updated Man-Pages to 3.19.
  - [Jim] - Updated DHCPCD to 4.0.11.
- February 19, 2009
  - [Jim] - Updated Udev to 138.
  - [Jim] - Updated to Linux 2.6.28.6.
- February 18, 2009
  - [Jim] - Updated Bzip2 Multilib 64bit install. On some occasions the make command during an install will rebuild sources. Lets make sure it uses our specified options.
  - [Jim] - Added Missing ManPages Patch to IPutils.
  - [Jim] - IPutils Patches Update - Adds to more useful utilities.
- February 17, 2009
  - [Jim] - Fix File UTF-8 Issues.
  - [Jim] - Readded Missing ManPages Patch to Module-Init-Tools.
- February 16, 2009
  - [Jim] - Updated Ncurses Branch Update Patch to -8.
  - [Jim] - Updated Vim Branch Update Patch to -8.
- February 12, 2009
  - [Jim] - Updated to Linux 2.6.28.5.
- February 10, 2009
  - [Jim] - Updated Grep to 2.5.4.
  - [Jim] - Updated Util-Linux-NG to 2.14.2.

- [Jim] - Updated Man-Pages to 3.18.
- February 9, 2009
  - [Jim] - Updated Rsyslog to 3.20.4.
- February 8, 2009
  - [Chris] - Reordered pages in the bootscript section so they make more sense, and split the Bash Shell files page into 2 pages.
- February 7, 2009
  - [Jim] - Updated Linux to 2.6.28.4.
  - [Jim] - Updated Ncurses Branch Update Patch to -7.
  - [Jim] - Updated Vim Branch Update Patch to -7.
  - [Jim] - Updated IPRoute2 libdir patch. The TC directory is now just text files doesn't need to be in /usr/libx/tc, we now place it in /usr/share/tc..
- February 5, 2009
  - [Chris] - Added LZMA and IPutils dependency information and updated several other packages' dependencies.
  - [Jim] - Updated File to 5.00.
  - [Jim] - Updated Module Init Tools to 3.6.
- February 4, 2009
  - [Jim] - Updated DHCPCD to 4.0.10.
- February 3, 2009
  - [Jim] - Updated DHCPCD to 4.0.9.
  - [Jim] - Updated DHCPCD Config Information.
  - [Jim] - Updated Binutils to 2.19.1.
  - [Jim] - Updated Bootscripts to 1.2-pre6.
  - [Jim] - Updated Bootscripts to 1.2-pre5.
  - [Jim] - Updated to Linux 2.6.28.3.
  - [Jim] - Updated Vim Branch Update Patch to -6.
  - [Jim] - Added GCC Branch Update Patch to -1.
- January 31, 2009
  - [Jim] - Updated Bootscripts to 1.2-pre4.
  - [Jim] - Removed Sysklogd.
  - [Jim] - Added Rsyslog 3.20.3.
- January 30, 2009
  - [Jim] - Updated IPRoute2 to 2.6.28.
- January 28, 2009
  - [Jim] - Updated MPFR to 2.4.0.
  - [Jim] - Updated E2fsprogs to 1.41.4.

- January 27, 2009
  - [Jim] - Updated Bootscripts to 1.2-pre3.
  - [Jim] - Updated Ncurses Branch Update Patch to -6.
  - [Jim] - Updated DHCPCD to 4.0.8.
  - [Jim] - Updated TCL to 8.5.6.
- January 25, 2009
  - [Jim] - Updated GCC to 4.3.3.
  - [Jim] - Updated to Linux 2.6.28.2.
- January 24, 2009
  - [Jim] - Updated Udev to 137. Fixed nagging uucp group issue for udev.
- January 22, 2009
  - [Jim] - Updated Binutils Branch Update Patch to -4.
- January 21, 2009
  - [Chris] - Added command to make Perl use system-installed Zlib. Fixes ticket #201.
  - [Jim] - Changed absolute-links from Bzip2 install to relative-links.
- January 20, 2009
  - [Jim] - Fixed -Dvendorprefix=/usr from Ticket 201.
- January 19, 2009
  - [Jim] - Cleaned up Temp-Perl and fixed new issue.
- January 18, 2009
  - [Jim] - Updated Linux to 2.6.28.1.
  - [Jim] - Updated Man-Pages to 3.17.
  - [Jim] - Updated Ncurses Branch Update Patch to -5.
  - [Jim] - Updated Vim Branch Update Patch to -5.
- January 17, 2009
  - [jccicone] - Updated Glibc to 2.9.
  - [Jim] - Toolchain Updates from Ryan.
- January 16, 2009
  - [Jonathan] - Added Linux 2.6.22 as a host requirement because coreutils requires it.
  - [Jim] - Rearranged dhcp to static, to new section Network Configuration. Makes the flow look a lot smoother.
- January 15, 2009
  - [Chris] - Updated lists of installed programs for several packages.
  - [Jim] - Adding the new foundation for Static or DHCP Networking.
  - [Jim] - Added DHCPCD 4.0.7 to book.
  - [Jim] - Replaced Inetutils 1.6 with IP Utils 20071127. Fixes numerous compile issues of common network utilities on all architectures.



- January 14, 2009
  - [Jim] - Community Request full-filled. Vim added to temp-system.
- January 12, 2009
  - [Jim] - Fixed Ncurses as stated in Ticket #200.
  - [Jim] - Fixed E2fsprogs as stated in Ticket #197.
  - [Jim] - Fixed LZMA from Ticket #198. LZMA utilizes C++ library. By standards it stays in /usr/lib. So we have modified our build to place LZMA in /usr/bin and not /bin.
  - [Jim] - Reverted Changed Target Triple to clfs from unknown. Some tools are hardcoded to unknown.
- January 11, 2009
  - [Jonathan] - Fixed mistaken from when STANDARD\_STARTFILE\_PREFIX was added.
  - [Jim] - Final phase of Ncurses fixes. Create backwards compatible symlinks.
  - [Jim] - Fix for linking libreadline in 64 bit Inetutils.
- January 10, 2009
  - [Jim] - Changed Target Triple to clfs from unknown.
- January 09, 2009
  - [Jim] - From Ryan - Don't USE HOST distro's limits.h during gcc static build.
  - [Jim] - From Ryan - Simpler STANDARD\_STARTFILE\_PREFIX Change, common to all architectures.
  - [Jim] - Updated Groff to 1.20.1.
- January 08, 2009
  - [Jim] - Added Internationalization Patch to Coreutils.
  - [Jim] - Added Internationalization Patch to Diffutils.
  - [Jim] - Added Internationalization Patch to Grep.
  - [Jim] - Added New Patches to Bash. Fixes Issues known with CLFS builds.
  - [Jim] - Updated Binutils Branch Update Patch to -3.
  - [Jim] - Updated Ncurses Branch Update Patch to -4.
  - [Jim] - Updated GCC Branch Update Patch to -4.
  - [Jim] - Updated VIM Branch Update Patch to -4.
  - [Jim] - Diffutils wants ed as editor. We change it to vim, since ed is not available.
  - [Jim] - Added Internationalization Patch to Man.
  - [Jim] - Have Ncurses create /usr/include/ncurses, some widec builds get confused on what ncurses to use.
- January 07, 2009
  - [Chris] - Removed LFS Get Counted page.
  - [Jim] - Have Ncurses Widec create /usr/include/ncursesw.
  - [Jim] - Added --enable-multibyte to groff.
  - [Jim] - Moved location of dumpkeys to /bin will be needed for a change coming up in the bootscripts.
  - [Jim] - Added arch to util-linux-ng build. Also fixed descriptions of configure paramters.

- [Jim] - Cleanup Readline Build. Changed the way to link ncurses.
- [Jim] - Applied Patch to Sysvinit. Fixed Various Issues.
- [Jim] - Updated Udev to 136.
- [Jim] - Added Note about alternative bootloaders to x86.
- January 06, 2009
  - [Chris] - Removed redundant Acknowledgments page in Appendices.
  - [Jim] - Corrected Build Issue with Groff 1.20.
  - [Jim] - Modified build of KBD to make utf-8 friendly.
- January 05, 2009
  - [Jim] - Added MPFR Branch Update Patch.
  - [Jim] - Updated Ncurses Patch to -3.
  - [Jim] - Added Patch to File Temp-System. File magic.mgc under certain circumstances doesn't get created properly.
  - [Jim] - Updated Groff to 1.20.
- January 04, 2009
  - [Jim] - Changed the commands for Clean Toolchain Updates. Using proper LDFLAGS instead of the compiler string for library command.
  - [Jim] - Added patch that will fix a build issue with Kbd. The patch is for the linux-headers in final-system.
  - [Jim] - Added patch for TAR. Could cause an issue when extracting tar with bzip2 archives.
- January 03, 2009
  - [Jim] - Added GMP Branch Update Patch.
  - [Jim] - Added GMP and MPFR to Cross-Tools.
- January 02, 2009
  - [jccicone] - Added another NCurses build that builds the widec libraries.
- December 30, 2008
  - [Jim] - Updated Vim Patch to -3.
  - [Jim] - Updated Binutils Patch to -2.
- December 29, 2008
  - [Chris] - Removed unneeded --sysconfdir switch from Inetutils instructions.
  - [Chris] - Updated Gettext's list of installed programs and libraries.
  - [Jim] - Updated Inetutils to 1.6.
  - [Jim] - Updated Linux to 2.6.28.
  - [Jim] - Updated Bash Patch to -9.
  - [Jim] - Updated Readline Patch to -5.
  - [Jim] - Updated Ncurses Patch to -2.
- December 28, 2008

- [Jim] - Updated Tar to 1.21.
- December 27, 2008
  - [Chris] - Corrections to LZMA instructions - the existing instructions left broken symlinks (already created by LZMA) in /usr/bin, and LZMA documentation refers to "lzcat" not "lzmecat".
- December 25, 2008
  - [Chris] - Removed --disable-evms from e2fsprogs configure, as that option is no longer recognized. Taken from LFS.
  - [Chris] - Addition to config.h no longer need for current Gawk version. Reported on LFS lists by Erik-Jan.
- December 22, 2008
  - [Jonathan] - Added LMZA-Utills to package list.
  - [Chris] - Removed several redundant, identical files from XML source.
  - [Chris] - Removed the mention of the udev FAQ. The FAQ has been removed from both the udev source and the website.
- December 21, 2008
  - [jiccone] - Updated NCurses to 5.7
  - [jiccone] - Add tic from ncurses from cross-tools. This fixes a problem where ncurses may hang while cross-compiling if there is a version mismatch with host systems tic.
  - [jiccone] - Add --host=\${CLFS\_TARGET32} to the 32bit MPFR build on multilib. This fixed the almost complete testsuite failure.
  - [jiccone] - Command fixes on a few of Multilib Pages related to the changes in today's previous ChangeLog entries.
  - [Jim] - Updated Clean Toolchain Build - GMP.
  - [Jim] - Updated Clean Toolchain Build - MPFR.
  - [Jim] - Updated Clean Toolchain Build - Binutils.
  - [Jim] - Updated Clean Toolchain Build - GCC.
  - [Jim] - Clean up to multilib bootscripts install in Boot.
  - [Jim] - Updated Automake to 1.10.2.
  - [Jim] - Updated Binutils to 2.19.
  - [Jim] - Updated Bison to 2.4.1.
  - [Jim] - Updated E2fsprogs to 1.41.3.
  - [Jim] - Updated GMP to 4.2.4.
  - [Jim] - Updated Iana-ETC to 2.30.
  - [Jim] - Updated Kbd to 1.15.
  - [Jim] - Updated Linux to 2.6.27.10.
  - [Jim] - Updated M4 to 1.4.12.
  - [Jim] - Updated Man-Pages to 3.15.
  - [Jim] - Updated Module Init Tools to 3.5.

- [Jim] - Updated Shadow to 4.1.2.2.
- [Jim] - Updated TCL to 8.5.5.
- [Jim] - Updated Texinfo to 4.13a.
- [Jim] - Updated Udev to 135.
- [Jim] - Updated Vim Patch to -2.
- [Jim] - Updated Home Page for Iana-ETC.
- [Jim] - Updated Download Location for Iana-ETC.
- [Jim] - Removed Patch for Module Init Tools 3.5.
- [Jim] - Removed Tree - No Longer Required.
- [Jim] - Added GCC Branch Update Patch.
- [Jim] - Added LZMA-Utills 4.32.7.
- December 16, 2008
  - [Chris] - Removed obsolete DESTDIR parameter from E2fsprogs in boot section.
- December 15, 2008
  - [Chris] - Corrected command explanations on IPRoute2 page.
  - [Chris] - Removed command to modify gcdebug script from GCC final-system instructions. This command is obsolete as mktemp is now installed by Coreutils.
- December 6, 2008
  - [Jonathan] - Fixed broken link for ncurses.
- December 3, 2008
  - [Jonathan] - Updated GCC md5sum.
- November 12, 2008
  - [Jonathan] - Fixed location for the bootscripts and updated it to version 1.2-pre2.
- November 2, 2008
  - [jiccone] - Fixed the configure command for module-init-tools so /share goes to /usr/share where it should be.
- October 25, 2008
  - [Chris] - Removed arch and su from Coreutil's "--enable-no-install-program" list - neither is installed by default anyway.
  - [Chris] - Removed redundant SBINDIR parameter from IPRoute2 instructions.
- October 22, 2008
  - [Chris] - Removed additional text that is no longer needed since the futimens references in Coreutils are not changed.
- October 19, 2008
  - [Chris] - removed the command to change the "futimens" reference in Coreutils as it's no longer needed, and updated text referring to the "Linux-Headers" package.
- October 2, 2008
  - [jiccone] - Wrap Libtool by the Multiarch wrapper making it more multilib compatible.

- September 21, 2008
  - [jccicone] - Fix the library search path for libtool on multilib systems.
- September 20, 2008
  - [jccicone] - Updated Glibc to 2.8.
- September 14, 2008
  - [jccicone] - Updated Bootscripts to 1.2-pre1.
  - [jccicone] - Use a Common inittab across all architectures.
  - [jccicone] - Formatting fixes on multiple pages.
  - [jccicone] - Add -Duseshrplib to the perl configure command. This causes perl to build a shared libperl.
  - [jccicone] - Applied fixes to Expect to make it compatible with TCL 8.5.
  - [jccicone] - Updated Linux to 2.6.26.5.
  - [jccicone] - Updated Udev to 128.
  - [jccicone] - Updated MPFR to 2.3.2.
  - [jccicone] - Updated Vim to 7.2.
  - [jccicone] - Updated Texinfo to 4.12.
  - [jccicone] - Updated Module-Init-Tools to 3.4.1.
  - [jccicone] - Updated Libtool to 2.2.6a.
  - [jccicone] - Updated IPRoute2 to 2.6.26.
  - [jccicone] - Updated Shadow to 4.1.2.1.
  - [jccicone] - Updated Man to 1.6f.
  - [jccicone] - Updated Man-Pages to 3.09.
  - [jccicone] - Updated Findutils to 4.4.0.
  - [jccicone] - Updated Autoconf to 2.63.
  - [jccicone] - Updated Bzip2 to 1.0.5.
  - [jccicone] - Updated Kbd to 1.14.
  - [jccicone] - Updated M4 to 1.4.11.
  - [jccicone] - Updated E2fsprogs to 1.41.1.
  - [jccicone] - Updated TCL to 8.5.4.
  - [jccicone] - Updated Util-Linux-NG to 2.14.1.
  - [jccicone] - Updated Tree to 1.5.2.1.
  - [jccicone] - Checked and Updated Download Locations.
- September 7, 2008
  - [jccicone] - A lot of text changes.
- August 31, 2008
  - [jccicone] - Updated GCC to 4.3.2.
  - [jccicone] - Updated File to 4.26.

- August 30, 2008
  - [jiccone] - Updated File to 4.25.
  - [jiccone] - Updated Perl to 5.10.0.
  - [jiccone] - Drop the Mktemp package in favor for the version in Coreutils.
  - [jiccone] - Updated Coreutils to 6.12.
- August 26, 2008
  - [jiccone] - Added Texinfo to the list of host system requirements.
- August 26, 2008
  - [jiccone] - Added M4 to the temp system for GMP.
- August 25, 2008
  - [jiccone] - Added a patch to glibc that causes it to look in GCC's include-fixed directory.
- August 24, 2008
  - [jiccone] - Updated to GCC 4.3.1
  - [jiccone] - Add MPFR 2.5.1, dependency of GCC 4.3
  - [jiccone] - Added GMP 4.2.3, dependency of MPFR and GCC 4.3
  - [jiccone] - Update the paths to ld.so when configuring Glibc for each arch.
- July 13, 2008
  - [jiccone] - Add a page right before Entering the Chroot Environment. This page covers the problem of building a 32bit system from a 64bit host or building a older 32bit system from another newer 32bit system.
- July 12, 2008
  - [jiccone] - Drop the minix tools from the chroot Util-Linux-NG build.
- July 11, 2008
  - [ken] - Add a patch to address known perl vulnerabilities.
- July 7, 2008
  - [jiccone] - Change the command that creates the clfs user to not include -k /dev/null. Newer versions of Shadow (4.1.2) apparently any argument passed to -k to be a directory.
- July 7, 2008
  - [jiccone] - Fix a omission in the Udev lib64 patch. Thanks to AcidPoison for catching this and reporting it in Trac.
- July 6, 2008
  - [jiccone] - Now that shadow doesn't provide any libraries we only need to build it once on multilib.
- June 28, 2008
  - [jiccone] - Downgraded the Vim Branch Update patch back to -2 from -3.
  - [jiccone] - Remove the commands that relocate the Shadow libraries as they are not provided in newer versions of shadow. Also only build 64bit, since there are no libraries anymore.
  - [jiccone] - Link /tools/bin/echo to /bin/echo for one of the Glibc tests.
  - [jiccone] - Updated GCC to 4.2.4.

- June 28, 2008
  - [jccicone] - Fixed the Glibc i586 chk patch entity.
  - [jccicone] - Updated Tar to 1.20.
  - [jccicone] - Updated Udev to 124.
  - [jccicone] - Updated the Ncurses Branch Update patch to -3/
  - [jccicone] - Add a config.cache entry to Coreutils so that the **df** program will be built
  - [jccicone] - Fixed descriptions for lib64= in procps on the various multilib pages.
  - [jccicone] - Corrected the entities for the lilo x86\_64 cross compile patch.
  - [jccicone] - Added a patch to perl so it wont include asm/page.h.
  - [jccicone] - Updated the Vim Branch Update patch to -3.
  - [jccicone] - Updated Shadow to 4.1.2.
  - [jccicone] - Fixed GCC Posix patch MD5SUM.
  - [jccicone] - Fixed Inetutils MD5SUM.
  - [jccicone] - Updated Util-Linux-NG to 2.14.
  - [jccicone] - Updated the Util-Linux-NG homepage link.
  - [jccicone] - Updated Man-Pages to 3.01.
  - [jccicone] - Updated the Bash Fixes patch to -8.
- June 17, 2008
  - [Ken] - Fix all known kernel vulnerabilities by upgrading to 2.6.24.7 plus a patch extracted from debian for the more recent fixes.
- June 7, 2008
  - [Chris] - Updated dependency info for several packages.
- Date
  - [jccicone] - Updated Flex to 2.5.35. This update fixes numerous compilation issues against 2.5.34.
- February 12, 2008
  - [ken] - Added cs\_CZ.UTF-8 locale for grep's fmbtest.sh test.
- February 3, 2008
  - [jccicone] - Updated the Kernel to 2.6.24.
- February 2, 2008
  - [jccicone] - Updated Man-Pages to 2.77.
  - [jccicone] - Updated Libtool to 1.5.26.
  - [jccicone] - Updated Findutils to 4.2.32.
  - [jccicone] - Updated Automake to 1.10.1.
  - [jccicone] - Updated the bootscripts to 1.1-pre10. These use udevadm instead of the individual udevcontrol, udevtrigger, and udevsettle programs. Which are currently symlinked to udevadm.
- January 20, 2008

- [Bigdissaved] - Changed the minimum `CLFS` size from 1.5Gb to 2.5Gb. Thanks to Copper for seeing this
- January 19, 2008
  - [jccicone] - Update the Kernel to 2.6.23.14.
- January 19, 2008
  - [jccicone] - Updated Man-Pages to 2.76.
  - [jccicone] - Updated Util-Linux-NG to 2.13.1.
  - [jccicone] - Updated Less to 418.
- January 14, 2008
  - [ken] - Add patch for man pages in module-init-tools.
- January 13, 2008
  - [jccicone] - Updated the Kernel to 2.6.23.13.
- January 6, 2008
  - [jccicone] - Updated File to 4.23.
  - [ken] - Updated Glibc branch update patch to 1A, so that ppc and ppc64 build again.
- January 2, 2008
  - [jccicone] - Updated E2fsprogs to 1.40.4.
- January 1, 2007
  - [jccicone] - Updated Shadow to 4.1.0.
- December 29, 2007
  - [ken] - Make the current Module-Init-Tools testsuite run, update the instructions because distclean is no longer useful, and comment on the DOCBOOKTOMAN parameter.
- December 23, 2007
  - [jccicone] - Added a config.cache entry to Gettext to resolve some errors.
- December 19, 2007
  - [jccicone] - Updated Util-Linux-NG to 2.13.0.1.
  - [jccicone] - Updated Various Branch Update Patches.
  - [jccicone] - Updated Udev to 118.
  - [jccicone] - Updated Psmisc to 22.6.
  - [jccicone] - Updated Module Init Tools to 3.4.
  - [jccicone] - Updated Man-Pages to 2.73.
  - [jccicone] - Updated the Kernel to 2.6.23.12.
  - [jccicone] - Updated Less to 416.
- December 16, 2007
  - [jccicone] - Updated Gettext to 0.17.
  - [jccicone] - Updated e2fsprogs to 1.40.3.
  - [jccicone] - Updated Flex to 2.5.34.



- [jiccone] - Updated the Kernel to 2.6.23.11.
- [jiccone] - Updated the bootscripts to 1.1-pre9.
- December 10, 2007
  - [jiccone] - Added --disable-makeinstall-chown to util-linux-ng in the boot section.
- November 27, 2007
  - [jiccone] - Updated the bootscripts to 1.1-pre8.
- October 30, 2007
  - [jim] - Updated to TCL 8.4.16.
  - [jim] - Updated to Man-Pages 2.67.
  - [jim] - Replaced Shadow Patch with better patch.
- October 29, 2007
  - [jim] - Updated Binutils 2.18 Branch Update Patch.
  - [jim] - Updated Vim 7.1 Branch Update Patch.
  - [jim] - Added Ncurses 5.6 Branch Update Patch.
  - [jim] - Updated to Gawk 3.1.6.
  - [jim] - Updated to Shadow 4.0.18.2.
  - [jim] - Added Updated Useradd Fix Patch to Shadow 4.0.18.2.
- October 26, 2007
  - [jim] - Added Binutils 2.18 Branch Update Patch.
  - [jim] - Added GCC 4.2.2 Branch Update Patch.
  - [jim] - Added Glibc 2.7 Branch Update Patch.
- October 25, 2007
  - [jim] - Updated the bootscripts to 1.1-pre7.
  - [jim] - Updated to Glibc 2.7.
  - [jim] - Updated Bootscripts build to make sure the udev devices get created correctly in boot section.
- October 16, 2007
  - [jim] - Updated the bootscripts to 1.1-pre6. Combined with cblfs bootscripts, all bootscripts in one package.
  - [jim] - Updated to Linux 2.6.23.1.
  - [jim] - Removed Linux-Headers Package.
  - [jim] - Updated to GCC 4.2.2.
  - [jim] - Updated to Tar 1.19.
  - [jim] - Updated to Texinfo 4.11.
  - [jim] - Updated to Less 409.
  - [jim] - Updated to Udev 116.
  - [jim] - Added patch to correct the detection of texinfo in binutils.
  - [jim] - Updated to IPRoute2 2.6.23.

- October 13, 2007
  - [jiciccone] - Updated the bootscripts to 1.1-pre5. The Makefile now creates the static nodes that the udev Makefile used to.
  - [jim] - Updated the boot section Util-Linux-NG Build. Fixes issues where files were missing during bootup and the ability to login.
- September 24, 2007
  - [Chris] - More dependency updates for several packages.
- September 23, 2007
  - [Chris] - Updates to dependency info for several packages.
- September 12, 2007
  - [Chris] - Added more new programs to Util-Linux-Ng installed programs list.
- September 11, 2007
  - [Chris] - Updated list of installed programs for Util-Linux-ng.
  - [jim] - Updated CLFS Bootscripts to 1.1-pre4.
- September 10, 2007
  - [Chris] - Added needed mkdir command to IPRoute2 instructions.
  - [Chris] - Fixed descriptive text in testsuite-tools introduction page. Reported by gomoko (ticket #118).
- September 09, 2007
  - [jiciccone] - Build a PIC libfl.a with Flex.
  - [jim] - Updated Util-Linux-ng in Boot Section, to cross-compile.
- September 03, 2007
  - [jim] - Updated Udev to 115. This change also removed udev-cross-lfs package since our rules are the same as base ones installed.
  - [jim] - Updated Grep to 2.5.3.
  - [jim] - Updated Man-Pages to 2.64.
  - [jim] - Updated TCL to 8.4.15.
  - [jim] - Updated to Linux 2.6.22.6.
  - [jim] - Updated to Linux Headers 2.6.22.6-09032007.
  - [jim] - Updated Less to 406.
  - [jim] - Updated Sysklogd to 1.5.
  - [jim] - Updated Kbd to 1.13.
  - [jim] - Updated IPRoute2 to 2.6.22-070710.
  - [jim] - Updated Shadow Patch for more fixes. Man Page Typos, buffer overflows, useradd -G fixes, better name support, and the previous useradd fix.
  - [jim] - Updated Bash 3.2 Patch to -6.
  - [jim] - Updated Readline 5.2 Patch to -3.
  - [jim] - Updated Vim 3.1 Patch to -3.

- September 02, 2007
  - [jim] - Updated Util-linux-ng to 2.13.
  - [jim] - Updated Tree to 1.5.1.1.
  - [jiccone] - Updated Glibc to 2.6.1.
  - [jim] - Updated Binutils to 2.18.
- August 05, 2007
  - [jiccone] - Updated the bash config.cache to contain all of the differences between a cross-compiled and a native build.
- July 23, 2007
  - [jiccone] - Updated Texinfo to 4.9.
  - [jiccone] - Updated E2fsprogs to 1.40.2.
  - [jiccone] - Updated M4 to 1.4.10.
  - [jiccone] - Updated Tar to 1.18.
  - [jiccone] - Updated Libtool to 1.5.24.
  - [jiccone] - Updated the Man Pages to 2.63.
- July 22, 2007
  - [jiccone] - Updated GCC to 4.2.1.
- July 20, 2007
  - [ken] - Make coreutils build in temp-system when the host cannot run the target programs.
- July 1, 2007
  - [jiccone] - Updated the download location for the Man Pages package.
- June 23, 2007
  - [jiccone] - Updated to Glibc 2.6. This includes adding a sed to Coreutils and Gzip to rename their internal implementations of futimens which are incompatible with the implementation provided by Glibc.
- June 18, 2007
  - [jiccone] - Updated to Tar 1.17.
- June 17, 2007
  - [jiccone] - Updated to Vim 7.1.
  - [jiccone] - Updated to Findutils 4.2.31.
  - [jiccone] - Updated to File 4.21.
  - [jiccone] - Updated to Less 403.
  - [jiccone] - Updated to Man Pages 2.57.
- June 16, 2007
  - [Chris] - Removed creation of config.cache from temp-system Coreutils, as it no longer looks for setvbuf.
- May 19, 2007
  - [jiccone] - Added a patch to Perl that accounts for a change in GCC 4.2.0. The patch causes makedepend.sh to also remove `<command-line>` as well as `<command line>`.

- May 18, 2007
  - [jccicone] - Updated to GCC 4.2.0.
- April 30, 2007
  - [jccicone] - Updated to Man Pages 2.46.
- April 27, 2007
  - [jhuntwork] - We don't use the uname patch for temp-system Coreutils. No need to 'touch man/uname.1'.
- April 24, 2007
  - [jccicone] - Updated to Psmisc 22.5.
- April 20, 2007
  - [jccicone] - Updated to Gzip 1.3.12.
  - [jccicone] - Updated to Psmisc 22.4.
  - [jccicone] - Updated to Man Pages 2.44.
  - [jccicone] - Updated to M4 1.4.9.
  - [jccicone] - Updated to Coreutils 6.9.
- April 10, 2007
  - [Chris] - Updated Gzip's list of installed programs - compress is no longer installed, and gunzip, uncompress, and zcat are now bash scripts rather than links.
- February 25, 2007
  - [jim] - Updated to Linux 2.6.20.1.
  - [jim] - Updated to Linux Headers 2.6.20.1-02252007.
- February 17, 2007
  - [Chris] - Moved the build of the File package in cross-tools to the beginning of the chapter.
  - [jim] - Updated to Gzip 1.3.11.
- February 16, 2007
  - [Chris] - Changed the wording in the "Build Variables" page to make it clearer.
  - [Chris] - Added command to Udev installation to remove Udev rules it installs.
  - [Chris] - Removed Ncurses patch for buggy versions of Bash from from the final-system build (it's still in the temp-system).
  - [Chris] - Removed unneeded /tools/bin/cc symlink.
- February 15, 2007
  - [jim] - Fix a building of Ncurses when an unpatched version of Bash 3.x is used.
- February 14, 2007
  - [jim] - Updated to GCC 4.1.2.
- February 5, 2007
  - [jim] - Updated to Automake 1.10.
- February 4, 2007

- [jim] - Updated to Linux 2.6.20.
- [jim] - Updated to Linux Headers 2.6.20-02042007.
- [jim] - Updated to Udev 105.
- January 23, 2007
  - [jim] - Updated to Linux Headers 2.6.19.2-01232007.
  - [jim] - Update to Glibc Branch Update Patch.
- January 15, 2007
  - [jim] - Updated to Linux 2.6.19.2.
  - [jim] - Updated to Linux Headers 2.6.19.2-01152007.
  - [jim] - Updated to Tree 1.5.1.
  - [jim] - Updated to Udev 104.
  - [jim] - Updated to Udev Rules 1.1-pre4.
  - [Chris] - Removed obsolete note from bzip2 instructions about performing `rm /usr/bin/bz*`.
- January 12, 2007
  - [jim] - Update to Glibc Branch Update Patch.
  - [jim] - Update to Binutils Branch Update Patch.
- January 7, 2007
  - [jim] - Updated to Bzip2 1.0.4.
- December 23, 2006
  - [jicccone] - Updated to Ncurses 5.6.
- December 15, 2006
  - [jim] - Updated to Gzip 1.3.9.
  - [jim] - Updated to IPRoute2 2.6.19-061214.
- December 13, 2006
  - [jim] - Added File to Cross-tools.
- December 12, 2006
  - [jim] - Updated to Linux 2.6.19.1.
  - [jim] - Updated to Linux Headers 2.6.19.1-12122006.
  - [jim] - Added Readline Upstream Patch.
  - [jim] - Update Bash Upstream Patch.
  - [jim] - Updated to File 4.19.
- December 10, 2006
  - [jim] - Updated to Gzip 1.3.8.
- December 9, 2006
  - [jim] - Updated to Tar 1.16.1.
- December 7, 2006

- [jim] - Updated to Gzip 1.3.7.
- [jim] - Updated to Coreutils 6.7.
- [jim] - Reverting sysroot changes.
- December 1, 2006
  - [jim] - Updated to Man-Pages 2.43.
  - [jim] - Removed MINOR patch and replaced it with a more complete upstream patch with all current updates to the 2.5 branch of glibc.
  - [jim] - Added Binutils Branch Update Patch.
  - [jim] - Reverted change in gettext build in temp-system.
  - [jim] - Updated to Coreutils 6.7.
- November 29, 2006
  - [jim] - Updated to Linux Headers 2.6.19-11302006.
  - [jim] - Updated to Udev Rules 1.1-pre3.
- November 29, 2006
  - [jim] - Updated to Linux 2.6.19.
  - [jim] - Updated to Linux Headers 2.6.19-11292006.
- November 27, 2006
  - [jim] - Updated to Gettext 0.16.1.
- November 26, 2006
  - [jim] - Updated to Man-Pages 2.42.
  - [jim] - Updated to Gzip 1.3.6.
- November 25, 2006
  - [jim] - Updated to Findutils 4.2.29.
- November 23, 2006
  - [Chris] - Added /bin/rm to essential symlinks - e2fsprogs testsuite hard-codes the location to that binary.
- November 22, 2006
  - [jim] - Updated to Coreutils 6.6.
  - [jim] - Updated to Man 1.6e.
- November 20, 2006
  - [jim] - Updated to Coreutils 6.5.
  - [jim] - Added Patch for Coreutils 6.5 ls segfault.
  - [jim] - Updated to M4 1.4.8.
  - [jim] - Updated to Linux 2.6.18.3.
  - [jim] - Updated to Linux Headers 2.6.18.3-11202006.
- November 17, 2006
  - [jim] - Updated to Autoconf 2.61.

- November 15, 2006
  - [jim] - Updated to IANA-Etc 2.20.
- November 14, 2006
  - [jim] - Change to E2FSProgs, does not pick up the CC or LD variables.
- November 12, 2006
  - [jim] - Updated to Linux Headers 2.6.18.2-11122006.
  - [jim] - Bash 3.2 patch updated with upstream fixes 001-005.
- November 5, 2006
  - [jim] - Updated to Linux 2.6.18.2.
  - [jim] - Updated to Linux Headers 2.6.18.2-11052006.
- November 4, 2006
  - [Chris] - Modified the instructions for disabling the installation of the groups program to account for changes in shadow's Makefile.
- November 2, 2006
  - [jim] - Updated to File 4.18.
- October 31, 2006
  - [jim] - Bash 3.2 patch updated with upstream fixes.
  - [jim] - Updated to Bootscripts 1.1-pre3.
- October 30, 2006
  - [jim] - Updated to Udev Rules 1.1-pre2.
- October 27, 2006
  - [jim] - Updated to Bootscripts 1.1-pre2.
  - [jim] - Updated syslog.conf file.
- October 26, 2006
  - [jim] - Updated to Linux-Headers 2.6.18.1-10262006.
  - [jim] - Updated to Gettext 0.16.
  - [jim] - The nscd sed is no longer needed to build Glibc 2.5.
- October 25, 2006
  - [Chris] - Updated to Psmisc 22.3.
  - [Chris] - Updated to Tcl 8.4.14.
  - [Chris] - Moved e2fsprogs and sed before coreutils, as Coreutils testsuite now requires e2fsprogs.
- October 23, 2006
  - [Chris] - Removed unneeded additions to config.cache for temp-system Tar and Coreutils.
  - [jim] - Added touch man/uname.1 in temp-system Coreutils to prevent a build failure.
  - [jim] - Added Patch for a Versioning issue with Glibc 2.5.
- October 22, 2006

- [jim] - Updated to Linux 2.6.18.1.
- [jim] - Updated to Linux Headers 2.6.18.1-10222006.
- [jim] - Updated to Coreutils 6.4.
- [jim] - Removed out of place udev text in bootscripts Networking.
- October 21, 2006
  - [jim] - Updated to Inetutils 1.5.
  - [jim] - Updated to IPRoute2 2.6.18-061002.
  - [jim] - Updated to Tar 1.16.
  - [jim] - Updated to Udev 103.
  - [jim] - Updated to Coreutils 6.3.
- October 20, 2006
  - [Chris] - Removed command to add "setvbuf\_reversed" to temp-system bash as it is no longer needed with Bash 3.2.
  - [Chris] - Added command to man instructions to comment out MANPATH /usr/local/man (in addition to /usr/man).
- October 15, 2006
  - [jim] - Updated Bash 3.2 with some unofficial upstream fixes. Thank you Chet Ramey.
- October 12, 2006
  - [jim] - Added patch to fix build issue with Bash 3.2.
  - [jim] - Updated to Man-Pages 2.41.
  - [jim] - Updated to Glibc 2.5.
- October 11, 2006
  - [jim] - Updated to Bash 3.2.
  - [jim] - Updated to Readline 5.2.
  - [jim] - Updated to Man-Pages 2.40.
  - [jim] - Updated to Udev 102.
- October 4, 2006
  - [manuel] - Changed book license to the Open Publication License v1.0.
- October 1, 2006
  - [Chris] - Removed obsolete command from Tcl instructions, as the issue it fixes has been fixed in the latest Tcl version.
- September 29, 2006
  - [jim] - Updated to Linux Headers to 2.6.18-09302006.
  - [jim] - New patch for util-linux, replaces GCC 4 Fixes, the new patches fixes the same issues, and removes the use of syscalls. Syscalls were removed the unistd.h during sanitization.
- September 28, 2006
  - [jim] - Added patch for Util-Linux to fix build issues due to headers change in the kernel.



- [jim] - Updated to Texinfo 4.8a.
- September 25, 2006
  - [jim] - Updated Bootscripts to 1.1-pre1. Adding in the boot logging feature.
  - [jim] - Updated to Udev 100.
  - [jim] - Updated Udev Rules for Udev 100.
  - [jim] - Updated to M4 1.4.7.
  - [jim] - Updated to Linux to 2.6.18.
  - [jim] - Updated to Linux Headers to 2.6.18-09252006.
  - [jim] - Udev library libvolume\_id is used by HAL, which makes us change our build to a multilib build of udev libraries only for 32 and N32.
- September 18, 2006
  - [jim] - Updated Bison to a multilib build in all support architectures.
- August 28, 2006
  - [jim] - Updated to Gettext 0.15.
  - [jim] - Updated to Shadow 4.0.18.1.
  - [jim] - Updated to Coreutils 5.97.
  - [jim] - Updated to Procps 3.2.7.
  - [jim] - Updated to Man-Pages 2.39.
  - [jim] - Updated to Autoconf 2.60.
  - [jim] - Updated to TCL 8.4.13.
  - [jim] - Updated to M4 1.4.6.
  - [jim] - Updated to Findutils 4.2.28.
  - [jim] - Updated to Coreutils Uname Patch -2, which supports all architectures.
  - [jim] - Updated to Vim Patch -10, which contains upstream fixes.
  - [jim] - Updated to Udev 098 and udev-cross-lfs to 1.1-08272006 rules.
- August 28, 2006
  - [jim] - Changelog restarted, see the 1.0.0 book for the old changelog.

Branch Synced from the Release of LFS 6.0 on February 23rd, 2005

## 1.4. Changelog for Sparc64-64

Below is a list of changes specifics for this architecture made since the previous release of the book. For general changes see Master Changelog,

### Changelog Entries:

- February 5, 2009
  - [Jim] - Added patch to kbd to fix missing kbio header.
- January 7, 2009

- [Jim] - Updated to Silo 1.4.14.
- August 24, 2008
  - [jiccone] - Added Ratrophy's memcpy patch to inetutils to resolve the Bus Error problem with ping on sparc64.
- June 02, 2008
  - [ken] - create libstdc++.so symlinks in /usr/lib64 so that the glibc and ld tests all link, and delete them safely before installing binutils.
  - [ken] - ensure binutils does not install libiberty.a into /usr/lib64.
- February 3, 2008
  - [jiccone] - Added a patch to the kernel that includes spitfire.h in elf.h outside of kernel space. This fixed a compilation error with elftoaout.
- November 2, 2006
  - [jim] - Updated Silo for 2.6.18.1 headers.
- October 24, 2006
  - [jim] - Fixed glibc in Sparc builds, add patch to fix missing symbols.
- September 11, 2006
  - [jim] - Updated to Silo 1.4.13.
- August 28, 2006
  - [jim] - Changelog restarted, see the 1.0.0 book for the old changelog.

## 1.5. Resources

### 1.5.1. FAQ

If during the building of the CLFS system you encounter any errors, have any questions, or think there is a typo in the book, please start by consulting the Frequently Asked Questions (FAQ) that is located at <http://trac.cross-lfs.org/wiki/faq>.

### 1.5.2. Mailing Lists

The `cross-lfs.org` server hosts a number of mailing lists used for the development of the CLFS project. These lists include the main development and support lists, among others. If the FAQ does not contain your answer, you can search the CLFS lists via The Mail Archive <http://www.mail-archive.com>. You can find the mail lists with the following link:

<http://www.mail-archive.com/index.php?hunt=clfs>

For information on the different lists, how to subscribe, archive locations, and additional information, visit <http://trac.cross-lfs.org/wiki/lists>.

### 1.5.3. News Server

Cross-LFS does not maintain its own News Server, but we do provide access via `gmance.org` <http://gmance.org>. If you want to subscribe to the Cross-LFS lists via a newsreader you can utilize `gmance.org`. You can find the gmance search for CLFS with the following link:

<http://dir.gmane.org/search.php?match=clfs>

## 1.5.4. IRC

Several members of the CLFS community offer assistance on our community Internet Relay Chat (IRC) network. Before using this support, please make sure that your question is not already answered in the CLFS FAQ or the mailing list archives. You can find the IRC network at `chat.freenode.net`. The support channel for cross-lfs is named `#cross-lfs`. If you need to show people the output of your problems, please use <http://pastebin.cross-lfs.org> and reference the pastebin URL when asking your questions.

## 1.5.5. Mirror Sites

The CLFS project has a number of world-wide mirrors to make accessing the website and downloading the required packages more convenient. Please visit the CLFS website at <http://trac.cross-lfs.org/wiki/mirrors> for mirrors of CLFS.

## 1.5.6. Contact Information

Please direct all your questions and comments to the CLFS mailing lists (see above).

## 1.6. Help

If an issue or a question is encountered while working through this book, check the FAQ page at <http://trac.cross-lfs.org/wiki/faq#generalfaq>. Questions are often already answered there. If your question is not answered on this page, try to find the source of the problem. The following hint will give you some guidance for troubleshooting: <http://hints.cross-lfs.org/index.php/Errors>.

We also have a wonderful CLFS community that is willing to offer assistance through the mailing lists and IRC (see the Section 1.5, “Resources” section of this book). However, we get several support questions everyday and many of them can be easily answered by going to the FAQ and by searching the mailing lists first. So for us to offer the best assistance possible, you need to do some research on your own first. This allows us to focus on the more unusual support needs. If your searches do not produce a solution, please include all relevant information (mentioned below) in your request for help.

### 1.6.1. Things to Mention

Apart from a brief explanation of the problem being experienced, the essential things to include in any request for help are:

- The version of the book being used (in this case 1.2.0)
- The host distribution and version being used to create CLFS.
- The architecture of the host and target.
- The value of the `$CLFS_HOST`, `$CLFS_TARGET`, `$BUILD32`, and `$BUILD64` environment variables.
- The package or section in which the problem was encountered.
- The exact error message or symptom received. See Section 1.6.3, “Compilation Problems” below for an example.
- Note whether you have deviated from the book at all. A package version change or even a minor change to any command is considered deviation.

**Note**

Deviating from this book does *not* mean that we will not help you. After all, the CLFS project is about personal preference. Be upfront about any changes to the established procedure—this helps us evaluate and determine possible causes of your problem.

## 1.6.2. Configure Script Problems

If something goes wrong while running the **configure** script, review the `config.log` file. This file may contain the errors you encountered during **configure**. It often logs errors that may have not been printed to the screen. Include only the *relevant* lines if you need to ask for help.

## 1.6.3. Compilation Problems

Both the screen output and the contents of various files are useful in determining the cause of compilation problems. The screen output from the **configure** script and the **make** run can be helpful. It is not necessary to include the entire output, but do include enough of the relevant information. Below is an example of the type of information to include from the screen output from **make**:

```
gcc -DALIASEPATH="/mnt/clfs/usr/share/locale:.\"
-DLOCALEDIR="/mnt/clfs/usr/share/locale\"
-DLIBDIR="/mnt/clfs/usr/lib\"
-DINCLUDEDIR="/mnt/clfs/usr/include\" -DHAVE_CONFIG_H -I. -I.
-g -O2 -c getopt1.c
gcc -g -O2 -static -o make ar.o arscan.o commands.o dir.o
expand.o file.o function.o getopt.o implicit.o job.o main.o
misc.o read.o remake.o rule.o signame.o variable.o vpath.o
default.o remote-stub.o version.o opt1.o
-lutil job.o: In function `load_too_high':
/clfs/tmp/make-3.79.1/job.c:1565: undefined reference
to `getloadavg'
collect2: ld returned 1 exit status
make[2]: *** [make] Error 1
make[2]: Leaving directory `/clfs/tmp/make-3.79.1'
make[1]: *** [all-recursive] Error 1
make[1]: Leaving directory `/clfs/tmp/make-3.79.1'
make: *** [all-recursive-am] Error 2
```

In this case, many people would just include the bottom section:

```
make [2]: *** [make] Error 1
```

This is not enough information to properly diagnose the problem because it only notes that something went wrong, not *what* went wrong. The entire section, as in the example above, is what should be saved because it includes the command that was executed and the associated error message(s).

An excellent article about asking for help on the Internet is available online at <http://catb.org/~esr/faqs/smart-questions.html>. Read and follow the hints in this document to increase the likelihood of getting the help you need.

## **Part II. Preparing for the Build**

## Chapter 2. Preparing a New Partition

### 2.1. Introduction

In this chapter, the partition which will host the CLFS system is prepared. We will create the partition itself, create a file system on it, and mount it.

### 2.2. Creating a New Partition

Like most other operating systems, CLFS is usually installed on a dedicated partition. The recommended approach to building a CLFS system is to use an available empty partition or, if you have enough unpartitioned space, to create one. However, if you're building for a different architecture you can simply build everything in “/mnt/clfs” and transfer it to your target machine.

A minimal system requires around 6 gigabytes (GB). This is enough to store all the source tarballs and compile the packages. The CLFS system itself will not take up this much room. A large portion of this requirement is to provide sufficient free temporary storage. Compiling packages can require a lot of disk space which will be reclaimed after the package is installed. If the CLFS system is intended to be the primary Linux system, additional software will probably be installed which will require additional space (2-10 GB).

Because there is not always enough Random Access Memory (RAM) available for compilation processes, it is a good idea to use a small disk partition as swap space. This is used by the kernel to store seldom-used data and leave more memory available for active processes. The swap partition for an CLFS system can be the same as the one used by the host system, in which case it is not necessary to create another one.

Start a disk partitioning program such as **cdisk** or **fdisk** with a command line option naming the hard disk on which the new partition will be created—for example `/dev/hda` for the primary Integrated Drive Electronics (IDE) disk. Create a Linux native partition and a swap partition, if needed. Please refer to `cdisk(8)` or `fdisk(8)` if you do not yet know how to use the programs.

Remember the designation of the new partition (e.g., `hda5`). This book will refer to this as the CLFS partition. Also remember the designation of the swap partition. These names will be needed later for the `/etc/fstab` file.

On a Sparc system we have to create a special partition first. This partition is called “Whole disk”, and must be the 3rd partition on the disk.

The other partitions are virtual slices of this “Whole disk” partition. But there are some limitations on the first partition of `hda` or `sda` on the system. This partition must be less than 2 gigabytes and this partition must be root.

### 2.3. Creating a File System on the Partition

Now that a blank partition has been set up, the file system can be created. The most widely-used system in the Linux world is the second extended file system (`ext2`), but with newer high-capacity hard disks, journaling file systems are becoming increasingly popular. We will create an `ext2` file system. Instructions for other file systems can be found at [http://cblfs.cross-lfs.org/index.php?section=6#File\\_System](http://cblfs.cross-lfs.org/index.php?section=6#File_System).

To create an `ext2` file system on the CLFS partition, run the following:

```
mke2fs /dev/[xxx]
```

Replace `[xxx]` with the name of the CLFS partition (`hda5` in our previous example).



## Note

Some host distributions use custom features in their filesystem creation tools (E2fsprogs). This can cause problems when booting into your new CLFS system, as those features will not be supported by the CLFS-installed E2fsprogs; you will get an error similar to `unsupported filesystem features`, upgrade your `e2fsprogs`. To check if your host system uses custom enhancements, run the following command:

```
debugfs -R feature /dev/[xxx]
```

If the output contains features other than: `dir_index`; `filetype`; `large_file`; `resize_inode` or `sparse_super` then your host system may have custom enhancements. In that case, to avoid later problems, you should compile the stock E2fsprogs package and use the resulting binaries to re-create the filesystem on your CLFS partition:

```
cd /tmp
tar xjf /path/to/sources/e2fsprogs-1.41.14.tar.bz2
cd e2fsprogs-1.41.14
mkdir build
cd build
../configure
make #note that we intentionally don't 'make install' here!
./misc/mke2fs /dev/[xxx]
cd /tmp
rm -rf e2fsprogs-1.41.14
```

If a swap partition was created, it will need to be initialized for use by issuing the command below. If you are using an existing swap partition, there is no need to format it.

```
mkswap /dev/[yyy]
```

Replace `[yyy]` with the name of the swap partition.

## 2.4. Mounting the New Partition

Now that a file system has been created, the partition needs to be made accessible. In order to do this, the partition needs to be mounted at a chosen mount point. For the purposes of this book, it is assumed that the file system is mounted under `/mnt/clfs`, but the directory choice is up to you.

Choose a mount point and assign it to the CLFS environment variable by running:

```
export CLFS=/mnt/clfs
```

Next, create the mount point and mount the CLFS file system by running:

```
mkdir -pv ${CLFS}
mount -v /dev/[xxx] ${CLFS}
```

Replace `[xxx]` with the designation of the CLFS partition.

If using multiple partitions for CLFS (e.g., one for `/` and another for `/usr`), mount them using:

```
mkdir -pv ${CLFS}
mount -v /dev/[xxx] ${CLFS}
mkdir -v ${CLFS}/usr
mount -v /dev/[yyy] ${CLFS}/usr
```

Replace `[xxx]` and `[yyy]` with the appropriate partition names.

Ensure that this new partition is not mounted with permissions that are too restrictive (such as the `nosuid`, `nodev`, or `noatime` options). Run the **mount** command without any parameters to see what options are set for the mounted CLFS partition. If `nosuid`, `nodev`, and/or `noatime` are set, the partition will need to be remounted.

Now that there is an established place to work, it is time to download the packages.



# Chapter 3. Packages and Patches

## 3.1. Introduction

This chapter includes a list of packages that need to be downloaded for building a basic Linux system. The listed version numbers correspond to versions of the software that are known to work, and this book is based on their use. We highly recommend not using newer versions because the build commands for one version may not work with a newer version. The newest package versions may also have problems that require work-arounds. These work-arounds will be developed and stabilized in the development version of the book.

Download locations may not always be accessible. If a download location has changed since this book was published, Google (<http://www.google.com/>) provides a useful search engine for most packages. If this search is unsuccessful, try one of the alternative means of downloading discussed at <http://cross-lfs.org/files/packages/1.2.0/>.

Create a directory called `/${CLFS}/sources` and use it to store your sources and patches. All packages should be compiled there as well. Using any other location for compiling may have unexpected results.

To create this directory, execute, as user `root`, the following command before starting the download session:

```
mkdir -v ${CLFS}/sources
```

Make this directory writable and sticky. When a directory is marked “sticky”, that means that even if multiple users have write permission on that directory, any file within that directory can only be deleted or modified by its owner. The following command will enable the write and sticky modes:

```
chmod -v a+wt ${CLFS}/sources
```

You can download all needed packages and patches into this directory either by using the links on the following pages in this section, or by passing the *download list* to `wget`.

## 3.2. All Packages

Download or otherwise obtain the following packages:

- **Autoconf (2.68) - 1,144 KB:**

Home page: <http://www.gnu.org/software/autoconf>

Download: <http://ftp.gnu.org/gnu/autoconf/autoconf-2.68.tar.xz>

MD5 sum: 723677f7727542d273112e7feb870a7a

- **Automake (1.11.1) - 1,044 KB:**

Home page: <http://www.gnu.org/software/automake>

Download: <http://ftp.gnu.org/gnu/automake/automake-1.11.1.tar.bz2>

MD5 sum: c2972c4d9b3e29c03d5f2af86249876f

- **Bash (4.2) - 6,848 KB:**

Home page: <http://www.gnu.org/software/bash>

Download: <http://ftp.gnu.org/gnu/bash/bash-4.2.tar.gz>

MD5 sum: 3fb927c7c33022f1c327f14a81c0d4b0

- **Binutils (2.21.1a) - 18,553 KB:**

Home page: <http://sources.redhat.com/binutils>

Download: <http://ftp.gnu.org/gnu/binutils/binutils-2.21.1a.tar.bz2>

MD5 sum: bde820eac53fa3a8d8696667418557ad

• **Bison (2.5) - 2,030 KB:**

Home page: <http://www.gnu.org/software/bison>

Download: <http://ftp.gnu.org/gnu/bison/bison-2.5.tar.bz2>

MD5 sum: 9dba20116b13fc61a0846b0058fbe004

• **Bootscripts for CLFS (1.2-pre11) - 44 KB:**

Download: <http://cross-lfs.org/files/packages/1.2.0/bootscripts-cross-lfs-1.2-pre11.tar.bz2>

MD5 sum: f105f94f59ad534968ff679f2293ddd6

• **Bzip2 (1.0.6) - 764 KB:**

Home page: <http://www.bzip.org/>

Download: <http://www.bzip.org/1.0.6/bzip2-1.0.6.tar.gz>

MD5 sum: 00b516f4704d4a7cb50a1d97e6e8e15b

• **Cloog-PPL (0.15.11) - 756 KB:**

Home page: <http://cloog.org>

Download: <ftp://gcc.gnu.org/pub/gcc/infrastructure/cloog-ppl-0.15.11.tar.gz>

MD5 sum: 060ae4df6fb8176e021b4d033a6c0b9e

• **Coreutils (8.12) - 11,497 KB:**

Home page: <http://www.gnu.org/software/coreutils>

Download: <http://ftp.gnu.org/gnu/coreutils/coreutils-8.12.tar.gz>

MD5 sum: fce7999953a67243d00d75cc86dbcaa6

• **DejaGNU (1.5) - 564 KB:**

Home page: <http://www.gnu.org/software/dejagnu>

Download: <http://ftp.gnu.org/gnu/dejagnu/dejagnu-1.5.tar.gz>

MD5 sum: 3df1cbca885e751e22d3ebd1ac64dc3c

• **DHCPD (5.2.12) - 71 KB:**

Home page: <http://roy.marples.name/projects/dhcpd>

Download: <http://roy.marples.name/downloads/dhcpd/dhcpd-5.2.12.tar.bz2>

MD5 sum: 832e3cd6bfcaff64e9476e0ff7849e8f

• **Diffutils (3.0) - 1,784 KB:**

Home page: <http://www.gnu.org/software/diffutils>

Download: <http://ftp.gnu.org/gnu/diffutils/diffutils-3.0.tar.gz>

MD5 sum: 684aaba1baab743a2a90e52162ff07da

• **EGLIBC (2.13) - 16,100 KB:**

Home page: <http://www.eglibc.org/home>

Download: <http://cross-lfs.org/files/packages/1.2.0/eglibc-2.13-r13356.tar.bz2>

MD5 sum: 689231137135771df3637e99ad169083

• **E2fsprogs (1.41.14) - 4,408 KB:**

Home page: <http://e2fsprogs.sourceforge.net>

Download: <http://downloads.sourceforge.net/e2fsprogs/e2fsprogs-1.41.14.tar.gz>

MD5 sum: 05f70470aea2ef7efbb0845b2b116720

• **Expect (5.45) - 616 KB:**

Home page: <http://expect.sourceforge.net>

Download: <http://downloads.sourceforge.net/project/expect/Expect/5.45/expect5.45.tar.gz>

MD5 sum: 44e1a4f4c877e9ddc5a542dfa7ecc92b

- **File (5.07) - 584 KB:**

Home page: <http://www.darwinsys.com/file>

Download: <ftp://ftp.astron.com/pub/file/file-5.07.tar.gz>

MD5 sum: b8d1f9a8a644067bd0a703cebf3f4858



### Note

File (5.07) may no longer be available at the listed location. The site administrators of the master download location occasionally remove older versions when new ones are released. An alternative download location that may have the correct version available is <http://cross-lfs.org/files/packages/1.2.0/>.

- **Findutils (4.4.2) - 2,099 KB:**

Home page: <http://www.gnu.org/software/findutils>

Download: <http://ftp.gnu.org/gnu/findutils/findutils-4.4.2.tar.gz>

MD5 sum: 351cc4adb07d54877fa15f75fb77d39f

- **Flex (2.5.35) - 1,227 KB:**

Home page: <http://flex.sourceforge.net>

Download: <http://downloads.sourceforge.net/flex/flex-2.5.35.tar.bz2>

MD5 sum: 10714e50cea54dc7a227e3eddc44d57

- **Gawk (3.1.8) - 1,940 KB:**

Home page: <http://www.gnu.org/software/gawk>

Download: <http://ftp.gnu.org/gnu/gawk/gawk-3.1.8.tar.bz2>

MD5 sum: 52b41c6c4418b3226dfb8f82076193bb

- **GCC (4.6.0) - 69,904 KB:**

Home page: <http://gcc.gnu.org>

Download: <ftp://gcc.gnu.org/pub/gcc/releases/gcc-4.6.0/gcc-4.6.0.tar.bz2>

MD5 sum: 93d1c436bf991564524701259b6285a2

- **Gettext (0.18.1.1) - 14,788 KB:**

Home page: <http://www.gnu.org/software/gettext>

Download: <http://ftp.gnu.org/gnu/gettext/gettext-0.18.1.1.tar.gz>

MD5 sum: 3dd55b952826d2b32f51308f2f91aa89

- **Glib (2.28.6) - 6,956 KB:**

Home page: <http://developer.gnome.org/glib/>

Download: <http://ftp.gnome.org/pub/gnome/sources/glib/2.28/glib-2.28.6.tar.bz2>

MD5 sum: 7d8fc15ae70d5111c0cf2a79d50ef717

- **GMP (5.0.2) - 2,025 KB:**

Home page: <http://gmplib.org/>

Download: <http://ftp.gnu.org/gnu/gmp/gmp-5.0.2.tar.bz2>

MD5 sum: 0bbaedc82fb30315b06b1588b9077cd3

- **Grep (2.8) - 1,757 KB:**

Home page: <http://www.gnu.org/software/grep>

Download: <http://ftp.gnu.org/gnu/grep/grep-2.8.tar.gz>

MD5 sum: cb2dfc502c5afc7a4a6e5f6cefd6850e

• **Groff (1.21) - 3,776 KB:**

Home page: <http://www.gnu.org/software/groff>

Download: <http://ftp.gnu.org/gnu/groff/groff-1.21.tar.gz>

MD5 sum: 8b8cd29385b97616a0f0d96d0951c5bf

• **Gzip (1.4) - 888 KB:**

Home page: <http://www.gzip.org>

Download: <http://ftp.gnu.org/gnu/gzip/gzip-1.4.tar.gz>

MD5 sum: e381b8506210c794278f5527cba0e765

• **Iana-Etc (2.30) - 200 KB:**

Home page: <http://www.archlinux.org/packages/core/any/iana-etc/>

Download: <http://ftp.cross-lfs.org/pub/clfs/conglomeration/iana-etc/iana-etc-2.30.tar.bz2>

MD5 sum: 3ba3afb1d1b261383d247f46cb135ee8

• **IPRoute2 (2.6.38) - 390 KB:**

Home page: <http://www.linuxfoundation.org/en/Net:Iproute2>

Download: <http://devresources.linux-foundation.org/dev/iproute2/download/iproute2-2.6.38.tar.bz2>

MD5 sum: a243bfea837e71824b7ca26c3bb45fa8

• **IPutils (s20101006) - 96 KB:**

Home page: <http://www.linuxfoundation.org/en/Net:Iputils>

Download: <http://www.skbuff.net/iputils/iputils-s20101006.tar.bz2>

MD5 sum: a36c25e9ec17e48be514dc0485e7376c

• **Kbd (1.15.3) - 1,660 KB:**

Download: <ftp://devel.altlinux.org/legion/kbd/kbd-1.15.3.tar.gz>

MD5 sum: 8143e179a0f3c25646ce5085e8777200

• **Less (443) - 304 KB:**

Home page: <http://www.greenwoodsoftware.com/less>

Download: <http://www.greenwoodsoftware.com/less/less-443.tar.gz>

MD5 sum: 47db098fb3cdfaf847b3c4be05ee954fc

• **Libee (0.3.1) - 344 KB:**

Home page: <http://www.libee.org/>

Download: <http://www.libee.org/files/download/libee-0.3.1.tar.gz>

MD5 sum: 61403a9a62b984381cf48454664f915e

• **Libestr (0.1.0) - 308 KB:**

Home page: <http://sourceforge.net/projects/libestr/>

Download: <http://sourceforge.net/projects/libestr/files/libestr-0.1.0.tar.gz>

MD5 sum: 1b8fe449cfffcc259075d327334c93bbda

• **Libtool (2.4) - 836 KB:**

Home page: <http://www.gnu.org/software/libtool>

Download: <http://ftp.gnu.org/gnu/libtool/libtool-2.4.tar.xz>

MD5 sum: 4e6144439d95d7332dc50ace6dd24c55

• **Linux (2.6.39) - 74,316 KB:**

Home page: <http://www.kernel.org>

Download: <http://www.kernel.org/pub/linux/kernel/v2.6/linux-2.6.39.tar.bz2>

MD5 sum: 1aab7a741abe08d42e8eccf20de61e05

• **M4 (1.4.16) - 1,232 KB:**

Home page: <http://www.gnu.org/software/m4>

Download: <http://ftp.gnu.org/gnu/m4/m4-1.4.16.tar.bz2>

MD5 sum: 8a7cef47fecab6272eb86a6be6363b2f

• **Make (3.82) - 1,216 KB:**

Home page: <http://www.gnu.org/software/make>

Download: <http://ftp.gnu.org/gnu/make/make-3.82.tar.bz2>

MD5 sum: 1a11100f3c63fcf5753818e59d63088f

• **Man (1.6g) - 252 KB:**

Home page: <http://primates.ximian.com/~flucifredi/man>

Download: <http://primates.ximian.com/~flucifredi/man/man-1.6g.tar.gz>

MD5 sum: ba154d5796928b841c9c69f0ae376660

• **Man-pages (3.32) - 1,108 KB:**

Home page: <http://www.win.tue.nl/~aeb/linux/man>

Download: <http://mirror.anl.gov/pub/linux/docs/man-pages/man-pages-3.32.tar.bz2>

MD5 sum: 1278c5289660e42a597fef30d9bdcf0

• **Module-Init-Tools (3.12) - 920 KB:**

Home page: <http://www.kerneltools.org/KernelTools.org>

Download: <http://www.kernel.org/pub/linux/utils/kernel/module-init-tools/module-init-tools-3.12.tar.bz2>

MD5 sum: 8b2257ce9abef74c4a44d825d23140f3

• **MPC (0.9) - 556 KB:**

Home page: <http://www.multiprecision.org/>

Download: <http://www.multiprecision.org/mpc/download/mpc-0.9.tar.gz>

MD5 sum: 0d6acab8d214bd7d1fbbc593e83dd00d

• **MPFR (3.0.1) - 1,128 KB:**

Home page: <http://www.mpfr.org/>

Download: <http://www.mpfr.org/mpfr-3.0.1/mpfr-3.0.1.tar.bz2>

MD5 sum: bfbecb2eacb6d48432ead5cfc3f7390a

• **Ncurses (5.9) - 2,764 KB:**

Home page: <http://www.gnu.org/software/ncurses>

Download: <ftp://ftp.gnu.org/pub/gnu/ncurses/ncurses-5.9.tar.gz>

MD5 sum: 8cb9c412e5f2d96bc6f459aa8c6282a1

• **Patch (2.6.1) - 248 KB:**

Home page: <http://savannah.gnu.org/projects/patch>

Download: <http://ftp.gnu.org/gnu/patch/patch-2.6.1.tar.bz2>

MD5 sum: 0818d1763ae0c4281bcd63cdac0b2c0

• **Perl (5.14.0) - 13,250 KB:**

Home page: <http://www.perl.org>

Download: <http://www.cpan.org/src/5.0/perl-5.14.0.tar.bz2>

MD5 sum: e7457deea78330c5f8eebb2fd2a45479

• **Pkg-config (0.26) - 388 KB:**

Home page: <http://pkgconfig.freedesktop.org/wiki/>

Download: <http://pkgconfig.freedesktop.org/releases/pkg-config-0.26.tar.gz>

MD5 sum: 47525c26a9ba7ba14bf85e01509a7234

• **PPL (0.11.2) - 12,060 KB:**

Home page: <http://bugseng.com/products/ppl/>

Download: <ftp://ftp.cs.unipr.it/pub/ppl/releases/0.11.2/ppl-0.11.2.tar.bz2>

MD5 sum: c24429e6c3bc97d45976a63f40f489a1

• **Procps (3.2.8) - 279 KB:**

Home page: <http://procps.sourceforge.net>

Download: <http://procps.sourceforge.net/procps-3.2.8.tar.gz>

MD5 sum: 9532714b6846013ca9898984ba4cd7e0

• **Psmisc (22.13) - 376 KB:**

Home page: <http://psmisc.sourceforge.net>

Download: <http://downloads.sourceforge.net/psmisc/psmisc-22.13.tar.gz>

MD5 sum: e2c339e6b65b730042084023784a729e

• **Readline (6.2) - 2,228 KB:**

Home page: <http://cnswww.cns.cwru.edu/php/chet/readline/rltop.html>

Download: <http://ftp.gnu.org/gnu/readline/readline-6.2.tar.gz>

MD5 sum: 67948acb2ca081f23359d0256e9a271c

• **Rsyslog (6.1.7) - 2,336 KB:**

Home page: <http://www.rsyslog.com/>

Download: <http://download.rsyslog.com/rsyslog/rsyslog-6.1.7.tar.gz>

MD5 sum: 7f14d4fb992c3cc81fd61e561298bd46

• **Sed (4.2.1) - 878 KB:**

Home page: <http://www.gnu.org/software/sed>

Download: <http://ftp.gnu.org/gnu/sed/sed-4.2.1.tar.bz2>

MD5 sum: 7d310fbd76e01a01115075c1fd3f455a

• **Shadow (4.1.4.3) - 1,804 KB:**

Home page: <http://pkg-shadow.alioth.debian.org>

Download: <http://pkg-shadow.alioth.debian.org/releases/shadow-4.1.4.3.tar.bz2>

MD5 sum: b8608d8294ac88974f27b20f991c0e79

• **Sysvinit (2.88dsf) - 104 KB:**

Home page: <http://savannah.nongnu.org/projects/sysvinit>

Download: <http://download.savannah.gnu.org/releases/sysvinit/sysvinit-2.88dsf.tar.bz2>

MD5 sum: 6eda8a97b86e0a6f59dabbf25202aa6f

• **Tar (1.26) - 2,288 KB:**

Home page: <http://www.gnu.org/software/tar>

Download: <http://ftp.gnu.org/gnu/tar/tar-1.26.tar.bz2>

MD5 sum: 2cee42a2ff4f1cd4f9298eeeb2264519

- **Tcl (8.5.9) - 4,368 KB:**

Home page: <http://www.tcl.tk>

Download: <http://downloads.sourceforge.net/tcl/tcl8.5.9-src.tar.gz>

MD5 sum: 8512d8db3233041dd68a81476906012a

- **Texinfo (4.13a) - 2,686 KB:**

Home page: <http://www.gnu.org/software/texinfo>

Download: <http://ftp.gnu.org/gnu/texinfo/texinfo-4.13a.tar.gz>

MD5 sum: 71ba711519209b5fb583fed2b3d86fcb

- **Udev (168) - 598 KB:**

Home page: <http://www.kernel.org/pub/linux/utils/kernel/hotplug/udev.html>

Download: <http://mirror.anl.gov/pub/linux/utils/kernel/hotplug/udev-168.tar.bz2>

MD5 sum: 4a466078532ab5dd5c35acc3ea2ec9a1

- **Util-linux (2.19.1) - 4,397 KB:**

Home page: <http://userweb.kernel.org/~kzak/util-linux/>

Download: <http://mirror.anl.gov/pub/linux/utils/util-linux/v2.19/util-linux-2.19.1.tar.bz2>

MD5 sum: 3eab06f05163dfa65479c44e5231932c

- **Vim (7.3) - 8,868 KB:**

Home page: <http://www.vim.org>

Download: <ftp://ftp.vim.org/pub/vim/unix/vim-7.3.tar.bz2>

MD5 sum: 5b9510a17074e2b37d8bb38ae09edbf2

- **XZ Utils (5.0.2) - 1,000 KB:**

Home page: <http://tukaani.org/xz/>

Download: <http://tukaani.org/xz/xz-5.0.2.tar.bz2>

MD5 sum: ee05b17a4062bb55cba099ef46eca007

- **Zlib (1.2.5) - 476 KB:**

Home page: <http://www.zlib.net>

Download: <http://zlib.net/zlib-1.2.5.tar.bz2>

MD5 sum: be1e89810e66150f5b0327984d8625a0

Total size of these packages: about 311 MB

### 3.3. Additional Packages for Sparc64

- **ELFtoaout (2.3) - 12 KB:**

Download: <http://gd.tuwien.ac.at/opsys/linux/Owl/pool/sources/elftoaout/elftoaout-2.3.tgz>

MD5 sum: be3bd6f7ba8ae107cbdbaa820ba64f86

- **Silo (1.4.14) - 145 KB:**

Home page:

Download: <http://cross-lfs.org/files/packages/1.2.0/silo-1.4.14.tar.bz2>

MD5 sum: 168182dfa0025914ceecac9591a6674c

Total size of these packages: about 157 KB

## 3.4. Needed Patches

In addition to the packages, several patches are also required. These patches correct any mistakes in the packages that should be fixed by the maintainer. The patches also make small modifications to make the packages easier to work with. The following patches will be needed to build a CLFS system:

- **Bash Branch Update Patch - 16 KB:**

Download: [http://patches.cross-lfs.org/dev/bash-4.2-branch\\_update-2.patch](http://patches.cross-lfs.org/dev/bash-4.2-branch_update-2.patch)

MD5 sum: 6aef48cfd93b9109358eae0be9125946

- **Coreutils Uname Patch - 8 KB:**

Download: <http://patches.cross-lfs.org/dev/coreutils-8.12-uname-1.patch>

MD5 sum: 683741cb2c4ab60cf9b61eb9f02ecd02

- **EGLIBC Dl Dep Fix Patch - 4 KB:**

Download: [http://patches.cross-lfs.org/dev/eglibc-2.13-r13356-dl\\_dep\\_fix-1.patch](http://patches.cross-lfs.org/dev/eglibc-2.13-r13356-dl_dep_fix-1.patch)

MD5 sum: fd640e7758e8560839bde1358ee44885

- **Flex GCC 4.4.x Patch - 12 KB:**

Download: <http://patches.cross-lfs.org/dev/flex-2.5.35-gcc44-1.patch>

MD5 sum: a6ffbbba93d034380e12110bb6d399113

- **GCC Branch Update Patch - 1.5 MB:**

Download: [http://patches.cross-lfs.org/dev/gcc-4.6.0-branch\\_update-1.patch](http://patches.cross-lfs.org/dev/gcc-4.6.0-branch_update-1.patch)

MD5 sum: 3ff1f39dc12932736694bf6fb6a1846a

- **IPUtils Fixes Patch - 8 KB:**

Download: <http://patches.cross-lfs.org/dev/iputils-s20101006-fixes-1.patch>

MD5 sum: 1add4b8cbee814310f95e61997019162

- **IPUtils Pregenerated Documentation Patch - 136 KB:**

Download: <http://patches.cross-lfs.org/dev/iputils-s20101006-doc-1.patch>

MD5 sum: 2eee5e095005bf4be426797a4aefa27b

- **Kbd es.po Fix Patch - 1 KB:**

Download: [http://patches.cross-lfs.org/dev/kbd-1.15.3-es.po\\_fix-1.patch](http://patches.cross-lfs.org/dev/kbd-1.15.3-es.po_fix-1.patch)

MD5 sum: 476c4066c5c663b44b67acaa4cdef62e

- **Man i18n Patch - 12 KB:**

Download: <http://patches.cross-lfs.org/dev/man-1.6g-i18n-1.patch>

MD5 sum: a5aba0cb5a95a7945db8c882334b7dab

- **Ncurses Bash Patch - 4 KB:**

Download: [http://patches.cross-lfs.org/dev/ncurses-5.9-bash\\_fix-1.patch](http://patches.cross-lfs.org/dev/ncurses-5.9-bash_fix-1.patch)

MD5 sum: c6f7f2ab0ebaf7721eb9b266641352db

- **Ncurses Branch Update Patch - 796 KB:**

Download: [http://patches.cross-lfs.org/dev/ncurses-5.9-branch\\_update-2.patch](http://patches.cross-lfs.org/dev/ncurses-5.9-branch_update-2.patch)

MD5 sum: 125c256a66bd532c6c290dc2adfb7bc4

- **Perl Libc Patch - 4 KB:**

Download: <http://patches.cross-lfs.org/dev/perl-5.14.0-libc-1.patch>

MD5 sum: 6efb1ffa5a6961c239024c445e0adc9a



- **Procps Fix HZ Errors Patch - 4 KB:**

Download: [http://patches.cross-lfs.org/dev/procps-3.2.8-fix\\_HZ\\_errors-1.patch](http://patches.cross-lfs.org/dev/procps-3.2.8-fix_HZ_errors-1.patch)

MD5 sum: 2ea4c8e9a2c2a5a291ec63c92d7c6e3b

- **Procps ps cgroup Patch - 4 KB:**

Download: [http://patches.cross-lfs.org/dev/procps-3.2.8-ps\\_cgroup-1.patch](http://patches.cross-lfs.org/dev/procps-3.2.8-ps_cgroup-1.patch)

MD5 sum: 3c478ef88fad23353e332b1b850ec630

- **Readline Branch Update - 4 KB:**

Download: [http://patches.cross-lfs.org/dev/readline-6.2-branch\\_update-1.patch](http://patches.cross-lfs.org/dev/readline-6.2-branch_update-1.patch)

MD5 sum: 482e35a552bc8c4744aab0ddaa545559

- **Tar Man Page Patch - 76 KB:**

Download: <http://patches.cross-lfs.org/dev/tar-1.26-man-1.patch>

MD5 sum: 074783d41f18c5c62a7cfc77e2678693

- **Texinfo New Compressors Patch - 2 KB:**

Download: [http://patches.cross-lfs.org/dev/texinfo-4.13a-new\\_compressors-1.patch](http://patches.cross-lfs.org/dev/texinfo-4.13a-new_compressors-1.patch)

MD5 sum: 4ae2d3c132e21cb83b825bc691056d07

- **Vim Branch Update Patch - 552 KB:**

Download: [http://patches.cross-lfs.org/dev/vim-7.3-branch\\_update-2.patch](http://patches.cross-lfs.org/dev/vim-7.3-branch_update-2.patch)

MD5 sum: 3790140dd2fd1963f285e4ba1bce5d1f

Total size of these patches: about NaN MB

In addition to the above required patches, there exist a number of optional patches created by the CLFS community. These optional patches solve minor problems or enable functionality that is not enabled by default. Feel free to peruse the patches database located at <http://patches.cross-lfs.org/dev/> and acquire any additional patches to suit the system needs.

## 3.5. Additional Patches for Sparc64

- **Elftoaout Fixes Patch - 6 KB:**

Download: [http://patches.cross-lfs.org/dev/elftoaout-2.3-64bit\\_fixes-1.patch](http://patches.cross-lfs.org/dev/elftoaout-2.3-64bit_fixes-1.patch)

MD5 sum: 485e77cf2ed082d3d0ea99c703f1f14b

- **GCC Pure 64 Patch - 12 KB:**

Download: <http://patches.cross-lfs.org/dev/gcc-4.6.0-pure64-1.patch>

MD5 sum: 7c41d649fe266f11e4dbdd2392f7729b

- **GCC Specs Patch - 24 KB:**

Download: [http://patches.cross-lfs.org/dev/gcc-4.6.0-pure64\\_specs-1.patch](http://patches.cross-lfs.org/dev/gcc-4.6.0-pure64_specs-1.patch)

MD5 sum: 24f012f5d407d48bf6191ec5aa6bed60

- **Silo Fixes Patch - 700 KB:**

Download: <http://patches.cross-lfs.org/dev/silo-1.4.14-fixes-2.patch>

MD5 sum: b4ad6f61614df6ed7d17f086a5319134

Total size of these patches: about 742 KB

## Chapter 4. Final Preparations

### 4.1. About `{CLFS}`

Throughout this book, the environment variable `CLFS` will be used several times. It is paramount that this variable is always defined. It should be set to the mount point chosen for the CLFS partition. Check that the `CLFS` variable is set up properly with:

```
echo ${CLFS}
```

Make sure the output shows the path to the CLFS partition's mount point, which is `/mnt/clfs` if the provided example was followed. If the output is incorrect, the variable can be set with:

```
export CLFS=/mnt/clfs
```

Having this variable set is beneficial in that commands such as `install -dv ${CLFS}/tools` can be typed literally. The shell will automatically replace “`{CLFS}`” with “`/mnt/clfs`” (or whatever the variable was set to) when it processes the command line.

If you haven't created the `{CLFS}` directory, do so at this time by issuing the following commands:

```
install -dv ${CLFS}
```

Do not forget to check that `{CLFS}` is set whenever you leave and reenter the current working environment (as when doing a “`su`” to `root` or another user).

### 4.2. Creating the `{CLFS}/tools` Directory

All programs compiled in Constructing a Temporary System will be installed under `{CLFS}/tools` to keep them separate from the programs compiled in Installing Basic System Software. The programs compiled here are temporary tools and will not be a part of the final CLFS system. By keeping these programs in a separate directory, they can easily be discarded later after their use. This also prevents these programs from ending up in the host production directories (easy to do by accident in Constructing a Temporary System).

Create the required directory by running the following as `root`:

```
install -dv ${CLFS}/tools
```

The next step is to create a `/tools` symlink on the host system. This will point to the newly-created directory on the CLFS partition. Run this command as `root` as well:

```
ln -sv ${CLFS}/tools /
```



#### Note

The above command is correct. The `ln` command has a few syntactic variations, so be sure to check **info coreutils ln** and `ln(1)` before reporting what you may think is an error.

The created symlink enables the toolchain to be compiled so that it always refers to `/tools`, meaning that the compiler, assembler, and linker will work. This will provide a common place for our temporary tools system.

## 4.3. Creating the `{CLFS}/cross-tools` Directory

The cross-binutils and cross-compiler built in Constructing Cross-Compile Tools will be installed under `{CLFS}/cross-tools` to keep them separate from the host programs. The programs compiled here are cross-tools and will not be a part of the final CLFS system or the temp-system. By keeping these programs in a separate directory, they can easily be discarded later after their use.

Create the required directory by running the following as `root`:

```
install -dv {CLFS}/cross-tools
```

The next step is to create a `/cross-tools` symlink on the host system. This will point to the newly-created directory on the CLFS partition. Run this command as `root` as well:

```
ln -sv {CLFS}/cross-tools /
```

The symlink isn't technically necessary (though the book's instructions do assume its existence), but is there mainly for consistency (because `/tools` is also symlinked to `{CLFS}/tools`) and to simplify the installation of the cross-compile tools.

## 4.4. Adding the CLFS User

When logged in as user `root`, making a single mistake can damage or destroy a system. Therefore, we recommend building the packages as an unprivileged user. You could use your own user name, but to make it easier to set up a clean work environment, create a new user called `clfs` as a member of a new group (also named `clfs`) and use this user during the installation process. As `root`, issue the following commands to add the new user:

```
groupadd clfs
useradd -s /bin/bash -g clfs -d /home/clfs clfs
mkdir -pv /home/clfs
chown -v clfs:clfs /home/clfs
```

The meaning of the command line options:

`-s /bin/bash`

This makes `bash` the default shell for user `clfs`.



### Important

The build instructions assume that the `bash` shell is in use.

`-g clfs`

This option adds user `clfs` to group `clfs`.

`clfs`

This is the actual name for the created group and user.

To log in as `clfs` (as opposed to switching to user `clfs` when logged in as `root`, which does not require the `clfs` user to have a password), give `clfs` a password:

```
passwd clfs
```

Grant `clfs` full access to `${CLFS}/cross-tools` and `${CLFS}/tools` by making `clfs` the directories' owner:

```
chown -v clfs ${CLFS}/tools
chown -v clfs ${CLFS}/cross-tools
```

If a separate working directory was created as suggested, give user `clfs` ownership of this directory:

```
chown -v clfs ${CLFS}/sources
```

Next, login as user `clfs`. This can be done via a virtual console, through a display manager, or with the following substitute user command:

```
su - clfs
```

The “-” instructs `su` to start a login shell as opposed to a non-login shell. The difference between these two types of shells can be found in detail in `bash(1)` and **info bash**.



### Note

Until specified otherwise, all commands from this point on should be done as the `clfs` user.

## 4.5. Setting Up the Environment

Set up a good working environment by creating two new startup files for the **bash** shell. While logged in as user `clfs`, issue the following command to create a new `.bash_profile`:

```
cat > ~/.bash_profile << "EOF"
exec env -i HOME=${HOME} TERM=${TERM} PS1='\u:\w\$ ' /bin/bash
EOF
```

When logged on as user `clfs`, the initial shell is usually a *login* shell which reads the `/etc/profile` of the host (probably containing some settings and environment variables) and then `.bash_profile`. The **exec env -i../bin/bash** command in the `.bash_profile` file replaces the running shell with a new one with a completely empty environment, except for the `HOME`, `TERM`, and `PS1` variables. This ensures that no unwanted and potentially hazardous environment variables from the host system leak into the build environment. The technique used here achieves the goal of ensuring a clean environment.

The new instance of the shell is a *non-login* shell, which does not read the `/etc/profile` or `.bash_profile` files, but rather reads the `.bashrc` file instead. Create the `.bashrc` file now:

```
cat > ~/.bashrc << "EOF"
set +h
umask 022
CLFS=/mnt/clfs
LC_ALL=POSIX
PATH=/cross-tools/bin:/bin:/usr/bin
export CLFS LC_ALL PATH
EOF
```

The **set +h** command turns off **bash**'s hash function. Hashing is ordinarily a useful feature—**bash** uses a hash table to remember the full path of executable files to avoid searching the `PATH` time and again to find the same executable. However, the new tools should be used as soon as they are installed. By switching off the hash function, the shell

will always search the `PATH` when a program is to be run. As such, the shell will find the newly compiled tools in `/cross-tools` as soon as they are available without remembering a previous version of the same program in a different location.

Setting the user file-creation mask (`umask`) to `022` ensures that newly created files and directories are only writable by their owner, but are readable and executable by anyone (assuming default modes are used by the `open(2)` system call, new files will end up with permission mode `644` and directories with mode `755`).

The `CLFS` variable should be set to the chosen mount point.

The `LC_ALL` variable controls the localization of certain programs, making their messages follow the conventions of a specified country. If the host system uses a version of Glibc older than `2.2.4`, having `LC_ALL` set to something other than “POSIX” or “C” (during this chapter) may cause issues if you exit the chroot environment and wish to return later. Setting `LC_ALL` to “POSIX” or “C” (the two are equivalent) ensures that everything will work as expected in the chroot environment.

By putting `/cross-tools/bin` at the beginning of the `PATH`, the cross-compiler built in Constructing Cross-Compile Tools will be picked up by the build process for the temp-system packages before anything that may be installed on the host. This, combined with turning off hashing, helps to ensure that you will be using the cross-compile tools to build the temp-system in `/tools`.

Finally, to have the environment fully prepared for building the temporary tools, source the just-created user profile:

```
source ~/.bash_profile
```

## 4.6. About the Test Suites

Most packages provide a test suite. Running the test suite for a newly built package is a good idea because it can provide a “sanity check” indicating that everything compiled correctly. A test suite that passes its set of checks usually proves that the package is functioning as the developer intended. It does not, however, guarantee that the package is totally bug free.

It is not possible to run testsuites when cross-compiling, so package installation instructions do not explain how to run testsuites until Installing Basic System Software.

## **Part III. Make the Cross-Compile Tools**

# Chapter 5. Constructing Cross-Compile Tools

## 5.1. Introduction

This chapter shows you how to create cross platform tools.

If for some reason you have to stop and come back later, remember to use the `su - cifs` command, and it will setup the build environment that you left.

### 5.1.1. Common Notes



#### Important

Before issuing the build instructions for a package, the package should be unpacked, and a `cd` into the created directory should be performed.

Several of the packages are patched before compilation, but only when the patch is needed to circumvent a problem. A patch is often needed in both this and the next chapters, but sometimes in only one or the other. Therefore, do not be concerned if instructions for a downloaded patch seem to be missing. Warning messages about *offset* or *fuzz* may also be encountered when applying a patch. Do not worry about these warnings, as the patch was still successfully applied.

During the compilation of most packages, there will be several warnings that scroll by on the screen. These are normal and can safely be ignored. These warnings are as they appear—warnings about deprecated, but not invalid, use of the C or C++ syntax. C standards change fairly often, and some packages still use the older standard. This is not a problem, but does prompt the warning.



#### Important

After installing each package, both in this and the next chapters, delete its source and build directories, unless specifically instructed otherwise. Deleting the sources prevents mis-configuration when the same package is reinstalled later.

## 5.2. Build CFLAGS

CFLAGS and CXXFLAGS must not be set during the building of cross-tools.

To disable CFLAGS and CXXFLAGS use the following commands:

```
unset CFLAGS
unset CXXFLAGS
```

Now add these to `~/ .bashrc`, just in case you have to exit and restart building later:

```
echo unset CFLAGS >> ~/.bashrc
echo unset CXXFLAGS >> ~/.bashrc
```

## 5.3. Build Variables

### Setting Host and Target

During the building of the cross-compile tools you will need to set a few variables that will be dependent on your particular needs. The first variable will be the triplet of the host machine, which will be put into the `CLFS_HOST` variable. To account for the possibility that the host and target are the same arch, as cross-compiling won't work when host and target are the same, part of the triplet needs to be changed slightly to add "cross". Set `CLFS_HOST` using the following command:

```
export CLFS_HOST=$(echo ${MACHTYPE} | sed -e 's/-[^-]*/-cross/')
```

Now you will need to set the triplet for the target architecture. Set the target variable using the following command:

```
export CLFS_TARGET="sparc64-unknown-linux-gnu"
```

### Copy settings to Environment

Now add these to `~/ .bashrc`, just in case you have to exit and restart building later:

```
cat >> ~/.bashrc << EOF
export CLFS_HOST="${CLFS_HOST}"
export CLFS_TARGET="${CLFS_TARGET}"
EOF
```

## 5.4. Build Flags

We will need to setup target specific flags for the compiler and linkers.

```
export BUILD64="[BUILD64 entries]"
export GCCTARGET="[GCCTARGET entries]"
```

Lets add the build flags to `~/ .bashrc` to prevent issues if we stop and come back later.

```
cat >> ~/.bashrc << EOF
export BUILD64="${BUILD64}"
export GCCTARGET="${GCCTARGET}"
EOF
```

The following table gives the entieres for different Sparc 64 capable processors. Pick the processor that matches your system. Note: GCC settings are only needed in the early sections of the book, and will not be used in the final-system builds.

Table 5.1. List of architectures, target triplets, and recommended book

Processor	BUILD64	GCCTARGET
Ultrasparc and Ultrasparc2	-m64 -mcpu=ultrasparc -mtune=ultrasparc	-mcpu=ultrasparc -mtune=ultrasparc
Ultrasparc3	-m64 -mcpu=ultrasparc3 -mtune=ultrasparc3	-mcpu=ultrasparc3 -mtune=ultrasparc3



## 5.5. Linux-Headers-2.6.39

The Linux Kernel contains a make target that installs “sanitized” kernel headers.

### 5.5.1. Installation of Linux-Headers

For this step you will need the kernel tarball.

Install the kernel header files:

```
install -dv /tools/include
make mrproper
make ARCH=sparc64 headers_check
make ARCH=sparc64 INSTALL_HDR_PATH=dest headers_install
cp -rv dest/include/* /tools/include
```

**The meaning of the make commands:**

*make mrproper*

Ensures that the kernel source dir is clean.

*make ARCH=sparc64 headers\_check*

Sanitizes the raw kernel headers so that they can be used by userspace programs.

*make ARCH=sparc64 INSTALL\_HDR\_PATH=dest headers\_install*

Normally the headers\_install target removes the entire destination directory (default /usr/include) before installing the headers. To prevent this, we tell the kernel to install the headers to a directory inside the source dir.

Details on this package are located in Section 10.5.2, “Contents of Linux-Headers.”

## 5.6. File-5.07

The File package contains a utility for determining the type of a given file or files.

### 5.6.1. Installation of File

Prepare File for compilation:

```
./configure --prefix=/cross-tools
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.38.2, “Contents of File.”

## 5.7. M4-1.4.16

The M4 package contains a macro processor.

### 5.7.1. Installation of M4

Prepare M4 for compilation:

```
./configure --prefix=/cross-tools
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.25.2, “Contents of M4.”

## 5.8. Ncurses-5.9

The Ncurses package contains libraries for terminal-independent handling of character screens.

### 5.8.1. Installation of Ncurses

The following patch fixes an issue with some Bash versions:

```
patch -Np1 -i ../ncurses-5.9-bash_fix-1.patch
```

Prepare Ncurses for compilation:

```
./configure --prefix=/cross-tools \  
--without-debug --without-shared
```

Only one binary is needed for the Cross-Tools. Build the headers and then build **tic**:

```
make -C include  
make -C progs tic
```

Install **tic** with the following command:

```
install -v -m755 progs/tic /cross-tools/bin
```

Details on this package are located in Section 10.18.2, “Contents of Ncurses.”

## 5.9. GMP-5.0.2

GMP is a library for arithmetic on arbitrary precision integers, rational numbers, and floating-point numbers.

### 5.9.1. Installation of GMP

Prepare GMP for compilation:

```
CPPFLAGS=-fexceptions ./configure \  
--prefix=/cross-tools --enable-cxx
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.9.2, “Contents of GMP.”

## 5.10. MPFR-3.0.1

The MPFR library is a C library for multiple-precision floating-point computations with correct rounding.

### 5.10.1. Installation of MPFR

Prepare MPFR for compilation:

```
LDLFLAGS="-Wl,-rpath,/cross-tools/lib" \  
./configure --prefix=/cross-tools \  
--enable-shared --with-gmp=/cross-tools
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.10.2, “Contents of MPFR.”

## 5.11. MPC-0.9

MPC is a C library for the arithmetic of complex numbers with arbitrarily high precision and correct rounding of the result.

### 5.11.1. Installation of MPC

Prepare MPC for compilation:

```
LDFLAGS="-Wl,-rpath,/cross-tools/lib" \  
./configure --prefix=/cross-tools \  
  --with-gmp=/cross-tools \  
  --with-mpfr=/cross-tools
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.11.2, “Contents of MPC.”

## 5.12. PPL-0.11.2

The Parma Polyhedra Library (PPL) provides numerical abstractions especially targeted at applications in the field of analysis and verification of complex systems. CLoog-PPL requires this library.

### 5.12.1. Installation of PPL

Prepare PPL for compilation:

```
CPPFLAGS="-I/cross-tools/include" \  
LDFLAGS="-Wl,-rpath,/cross-tools/lib" \  
./configure --prefix=/cross-tools --enable-shared \  
--enable-interfaces="c,cxx" --disable-optimization \  
--with-libgmp-prefix=/cross-tools \  
--with-libgmpxx-prefix=/cross-tools
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.12.2, “Contents of PPL.”



## 5.13. CLooG-PPL-0.15.11

CLooG-PPL is a library to generate code for scanning Z-polyhedra. In other words, it finds code that reaches each integral point of one or more parameterized polyhedra. GCC links with this library in order to enable the new loop generation code known as Graphite.

### 5.13.1. Installation of CLooG-PPL

The following prevents the configure script from setting `LD_LIBRARY_PATH` when it finds PPL. This will prevent any conflicts with libraries from the host system:

```
cp -v configure{,.orig}
sed -e "/LD_LIBRARY_PATH=/d" \
    configure.orig > configure
```

Prepare CLooG-PPL for compilation:

```
LDFLAGS="-Wl,-rpath,/cross-tools/lib" \
    ./configure --prefix=/cross-tools --enable-shared --with-bits=gmp \
    --with-gmp=/cross-tools --with-ppl=/cross-tools
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.13.2, “Contents of CLooG-PPL.”

## 5.14. Cross Binutils-2.21.1a

The Binutils package contains a linker, an assembler, and other tools for handling object files.

### 5.14.1. Installation of Cross Binutils

It is important that Binutils be compiled before Glibc and GCC because both Glibc and GCC perform various tests on the available linker and assembler to determine which of their own features to enable.

The Binutils documentation recommends building Binutils outside of the source directory in a dedicated build directory:

```
mkdir -v ../binutils-build
cd ../binutils-build
```

Prepare Binutils for compilation:

```
AR=ar AS=as ../binutils-2.21.1/configure \
  --prefix=/cross-tools --host=${CLFS_HOST} --target=${CLFS_TARGET} \
  --with-sysroot=${CLFS} --with-lib-path=/tools/lib --disable-nls --enable-shared \
  --enable-64-bit-bfd --disable-multilib
```

The meaning of the configure options:

*AR=ar AS=as*

This prevents Binutils from compiling with `${CLFS_HOST}-ar` and `${CLFS_HOST}-as` as they are provided by this package and therefore not installed yet.

*--prefix=/cross-tools*

This tells the configure script to prepare to install the package in the `/cross-tools` directory.

*--host=\${CLFS\_HOST}*

When used with `--target`, this creates a cross-architecture executable that creates files for `${CLFS_TARGET}` but runs on `${CLFS_HOST}`.

*--target=\${CLFS\_TARGET}*

When used with `--host`, this creates a cross-architecture executable that creates files for `${CLFS_TARGET}` but runs on `${CLFS_HOST}`.

*--with-lib-path=/tools/lib*

This tells the configure script to specify the library search path during the compilation of Binutils, resulting in `/tools/lib` being passed to the linker. This prevents the linker from searching through library directories on the host.

*--disable-nls*

This disables internationalization as `i18n` is not needed for the cross-compile tools.

*--enable-shared*

Enable the creation of the shared libraries.

*--disable-multilib*

This option disables the building of a multilib capable Binutils.

*--enable-64-bit-bfd*

This adds 64 bit support to Binutils.

Compile the package:

```
make configure-host  
make
```

**The meaning of the make options:**

*configure-host*

This checks the host environment and makes sure all the necessary tools are available to compile Binutils.

Install the package:

```
make install
```

Copy `libiberty.h` to `/tools/include` directory:

```
cp -v ../binutils-2.21.1/include/libiberty.h /tools/include
```

Details on this package are located in Section 10.15.2, “Contents of Binutils.”

## 5.15. Cross GCC-4.6.0 - Static

The GCC package contains the GNU compiler collection, which includes the C and C++ compilers.

### 5.15.1. Installation of Cross GCC Compiler with Static libgcc and no Threads

The following patch contains a number of updates to the 4.6.0 branch by the GCC developers:

```
patch -Np1 -i ../gcc-4.6.0-branch_update-1.patch
```

Make a couple of essential adjustments to the specs file to ensure GCC uses our build environment:

```
patch -Np1 -i ../gcc-4.6.0-pure64_specs-1.patch
```

Change the StartFile Spec and Standard Include Dir so that GCC looks in `/tools`:

```
echo -en '#undef STANDARD_INCLUDE_DIR\n#define STANDARD_INCLUDE_DIR "/tools/include\n'
echo -en '\n#define STANDARD_STARTFILE_PREFIX_1\n#define STANDARD_STARTFILE_PREFIX_2\n'
echo -en '\n#define STANDARD_STARTFILE_PREFIX_2\n#define STANDARD_STARTFILE_PREFIX_2\n'
```

Now alter gcc's c preprocessor's default include search path to use `/tools` only:

```
cp -v gcc/Makefile.in{,.orig}
sed -e "s@\(^\^CROSS_SYSTEM_HEADER_DIR =\) .*@ \1 /tools/include@g" \
    gcc/Makefile.in.orig > gcc/Makefile.in
```

We will create a dummy `limits.h` so the build will not use the one provided by the host distro:

```
touch /tools/include/limits.h
```

The GCC documentation recommends building GCC outside of the source directory in a dedicated build directory:

```
mkdir -v ../gcc-build
cd ../gcc-build
```

Prepare GCC for compilation:

```
AR=ar LDFLAGS="-Wl,-rpath,/cross-tools/lib" \
  ../gcc-4.6.0/configure --prefix=/cross-tools \
  --build=${CLFS_HOST} --host=${CLFS_HOST} --target=${CLFS_TARGET} \
  --with-sysroot=${CLFS} --with-local-prefix=/tools --disable-nls \
  --disable-shared --with-mpfr=/cross-tools --with-gmp=/cross-tools \
  --with-ppl=/cross-tools --with-cloog=/cross-tools \
  --without-headers --with-newlib --disable-decimal-float \
  --disable-libgomp --disable-libmudflap --disable-libssp \
  --disable-threads --enable-languages=c --disable-multilib
```

The meaning of the configure options:

`--prefix=/cross-tools`

This tells the configure script to prepare to install the package in the `/cross-tools` directory.

`--host=${CLFS_HOST}`

When used with `--target`, this creates a cross-architecture executable that creates files for `${CLFS_TARGET}` but runs on `${CLFS_HOST}`.

`--target=${CLFS_TARGET}`

When used with `--host`, this creates a cross-architecture executable that creates files for `${CLFS_TARGET}` but runs on `${CLFS_HOST}`.

`--with-sysroot=${CLFS}`

Tells GCC to consider `${CLFS}` as the root file system.

`--with-local-prefix=/tools`

The purpose of this switch is to remove `/usr/local/include` from `gcc`'s include search path. This is not absolutely essential, however, it helps to minimize the influence of the host system.

`--disable-nls`

This disables internationalization as `i18n` is not needed for the cross-compile tools.

`--disable-shared`

Disables the creation of the shared libraries.

`--without-headers`

Disables GCC from using the target's Libc when cross compiling.

`--with-newlib`

Tells GCC that the target libc will use 'newlib'.

`--disable-decimal-float`

Disables support for the C decimal floating point extension.

`--disable-libgomp`

Disables the creation of runtime libraries used by GOMP.

`--disable-libmudflap`

Disables the creation of runtime libraries used by libmudflap.

`--disable-libssp`

Disables the use of Stack Smashing Protection for runtime libraries.

`--disable-threads`

This will prevent GCC from looking for the multi-thread include files, since they haven't been created for this architecture yet. GCC will be able to find the multi-thread information after the Glibc headers are created.

`--enable-languages=c`

This option ensures that only the C compiler is built.

Continue with compiling the package:

```
make all-gcc all-target-libgcc
```

Install the package:

```
make install-gcc install-target-libgcc
```

Details on this package are located in Section 10.16.2, "Contents of GCC."

## 5.16. EGLIBC-2.13

The EGLIBC package contains the main C library. This library provides the basic routines for allocating memory, searching directories, opening and closing files, reading and writing files, string handling, pattern matching, arithmetic, and so on.

### 5.16.1. Installation of EGLIBC

It should be noted that compiling EGLIBC in any way other than the method suggested in this book puts the stability of the system at risk.

Disable linking to `libgcc_eh`:

```
cp -v Makeconfig{,.orig}
sed -e 's/-lgcc_eh//g' Makeconfig.orig > Makeconfig
```

The EGLIBC documentation recommends building EGLIBC outside of the source directory in a dedicated build directory:

```
mkdir -v ../eglibc-build
cd ../eglibc-build
```

The following lines need to be added to `config.cache` for EGLIBC to support NPTL:

```
cat > config.cache << "EOF"
libc_cv_forced_unwind=yes
libc_cv_c_cleanup=yes
libc_cv_sparc64_tls=yes
libc_cv_gnu89_inline=yes
libc_cv_ssp=no
EOF
```

Prepare EGLIBC for compilation:

```
BUILD_CC="gcc" CC="{CLFS_TARGET}-gcc {BUILD64}" \
AR="{CLFS_TARGET}-ar" RANLIB="{CLFS_TARGET}-ranlib" \
../eglibc-2.13/configure --prefix=/tools \
--host={CLFS_TARGET} --build={CLFS_HOST} \
--disable-profile --enable-add-ons \
--with-tls --enable-kernel=2.6.0 --with-__thread \
--with-binutils=/cross-tools/bin --with-headers=/tools/include \
--cache-file=config.cache
```

The meaning of the new configure options:

```
CC="{CLFS_TARGET}-gcc {BUILD64}"
```

Forces EGLIBC to build using our target architecture GCC utilizing the 64 Bit flags.

```
--libdir=/tools/lib64
```

Puts EGLIBC into `/tools/lib64` instead of `/tools/lib`.

During this stage the following warning might appear:

```
configure: WARNING:
*** These auxiliary programs are missing or
*** incompatible versions: msgfmt
*** some features will be disabled.
*** Check the INSTALL file for required versions.
```

The missing or incompatible **msgfmt** program is generally harmless. This **msgfmt** program is part of the Gettext package which the host distribution should provide.

Compile the package:

```
make
```

Install the package:

```
make install
```

The stubs.h header installed by eglibc looks for stubs-32.h and stubs-64.h. This configuration of eglibc only generates stubs-64.h. Fix this with the following:

```
mv -v /tools/include/gnu/stubs{-64,}.h
```

Details on this package are located in Section 10.7.5, “Contents of EGLIBC.”

## 5.17. Cross GCC-4.6.0 - Final

The GCC package contains the GNU compiler collection, which includes the C and C++ compilers.

### 5.17.1. Installation of GCC Cross Compiler

The following patch contains a number of updates to the 4.6.0 branch by the GCC developers:

```
patch -Np1 -i ../gcc-4.6.0-branch_update-1.patch
```

Make a couple of essential adjustments to the `specs` file to ensure GCC uses our build environment:

```
patch -Np1 -i ../gcc-4.6.0-pure64_specs-1.patch
```

Change the StartFile Spec and Standard Include Dir so that GCC looks in `/tools`:

```
echo -en '#undef STANDARD_INCLUDE_DIR\n#define STANDARD_INCLUDE_DIR "/tools/include'
echo -en '\n#undef STANDARD_STARTFILE_PREFIX_1\n#define STANDARD_STARTFILE_PREFIX'
echo -en '\n#undef STANDARD_STARTFILE_PREFIX_2\n#define STANDARD_STARTFILE_PREFIX'
```

Now alter `gcc`'s `c` preprocessor's default include search path to use `/tools` only:

```
cp -v gcc/Makefile.in{,.orig}
sed -e "s@\(^\CROSS_SYSTEM_HEADER_DIR =\) .*@| /tools/include@g" \
    gcc/Makefile.in.orig > gcc/Makefile.in
```

The GCC documentation recommends building GCC outside of the source directory in a dedicated build directory:

```
mkdir -v ../gcc-build
cd ../gcc-build
```

Prepare GCC for compilation:

```
AR=ar LDFLAGS="-Wl,-rpath,/cross-tools/lib" \
  ../gcc-4.6.0/configure --prefix=/cross-tools \
  --build=${CLFS_HOST} --target=${CLFS_TARGET} --host=${CLFS_HOST} \
  --with-sysroot=${CLFS} --with-local-prefix=/tools --disable-nls \
  --enable-shared --enable-languages=c,c++ --enable-__cxa_atexit \
  --with-mpfr=/cross-tools --with-gmp=/cross-tools --enable-c99 \
  --with-ppl=/cross-tools --with-cloog=/cross-tools \
  --enable-long-long --enable-threads=posix --disable-multilib
```

The meaning of the new configure options:

`--enable-languages=c,c++`

This option ensures that only the C and C++ compilers are built.

`--enable-__cxa_atexit`

This option allows use of `__cxa_atexit`, rather than `atexit`, to register C++ destructors for local statics and global objects and is essential for fully standards-compliant handling of destructors. It also affects the C++ ABI and therefore results in C++ shared libraries and C++ programs that are interoperable with other Linux distributions.

`--enable-c99`

Enable C99 support for C programs.



*--enable-long-long*

Enables long long support in the compiler.

*--enable-threads=posix*

This enables C++ exception handling for multi-threaded code.

Continue with compiling the package:

```
make AS_FOR_TARGET="${CLFS_TARGET}-as" \  
LD_FOR_TARGET="${CLFS_TARGET}-ld"
```

Install the package:

```
make install
```

Details on this package are located in Section 10.16.2, “Contents of GCC.”

## **Part IV. Building the Basic Tools**

# Chapter 6. Constructing a Temporary System

## 6.1. Introduction

This chapter shows how to compile and install a minimal Linux system. This system will contain just enough tools to start constructing the final CLFS system in Installing Basic System Software and allow a working environment with more user convenience than a minimum environment would.

The tools in this chapter are cross-compiled using the toolchain in `/cross-tools` and will be installed under the `/${CLFS}/tools` directory to keep them separate from the files installed in Installing Basic System Software and the host production directories. Since the packages compiled here are temporary, we do not want them to pollute the soon-to-be CLFS system.

Check one last time that the CLFS environment variable is set up properly:

```
echo ${CLFS}
```

Make sure the output shows the path to the CLFS partition's mount point, which is `/mnt/clfs`, using our example.

During this section of the build you will see several WARNING messages like the one below. It is safe to ignore these messages.

```
configure: WARNING: If you wanted to set the --build type, don't use --host.
    If a cross compiler is detected then cross compile mode will be used.
```

## 6.2. Build Variables

Setup target-specific variables for the compiler and linkers:

```
export CC="${CLFS_TARGET}-gcc"
export CXX="${CLFS_TARGET}-g++"
export AR="${CLFS_TARGET}-ar"
export AS="${CLFS_TARGET}-as"
export RANLIB="${CLFS_TARGET}-ranlib"
export LD="${CLFS_TARGET}-ld"
export STRIP="${CLFS_TARGET}-strip"
```

Then add the build variables to `~/ .bashrc` to prevent issues if you stop and come back later:

```
echo export CC=\"\"${CC}\"\" >> ~/.bashrc
echo export CXX=\"\"${CXX}\"\" >> ~/.bashrc
echo export AR=\"\"${AR}\"\" >> ~/.bashrc
echo export AS=\"\"${AS}\"\" >> ~/.bashrc
echo export RANLIB=\"\"${RANLIB}\"\" >> ~/.bashrc
echo export LD=\"\"${LD}\"\" >> ~/.bashrc
echo export STRIP=\"\"${STRIP}\"\" >> ~/.bashrc
```

## 6.3. GMP-5.0.2

GMP is a library for arithmetic on arbitrary precision integers, rational numbers, and floating-point numbers.

### 6.3.1. Installation of GMP

Prepare GMP for compilation:

```
HOST_CC=gcc CPPFLAGS=-fexceptions CC="${CC} ${BUILD64}" \  
CXX="${CXX} ${BUILD64}" ./configure --prefix=/tools \  
--build=${CLFS_HOST} --host=${CLFS_TARGET} \  
--enable-cxx
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.9.2, “Contents of GMP.”

## 6.4. MPFR-3.0.1

The MPFR library is a C library for multiple-precision floating-point computations with correct rounding.

### 6.4.1. Installation of MPFR

Prepare MPFR for compilation:

```
CC="${CC} ${BUILD64}" ./configure --prefix=/tools \  
  --build=${CLFS_HOST} --host=${CLFS_TARGET} \  
  --enable-shared
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.10.2, “Contents of MPFR.”

## 6.5. MPC-0.9

MPC is a C library for the arithmetic of complex numbers with arbitrarily high precision and correct rounding of the result.

### 6.5.1. Installation of MPC

Prepare MPC for compilation:

```
CC="${CC} ${BUILD64}" EGREP="grep -E" \  
./configure --prefix=/tools \  
--build=${CLFS_HOST} --host=${CLFS_TARGET}
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.11.2, “Contents of MPC.”

## 6.6. PPL-0.11.2

The Parma Polyhedra Library (PPL) provides numerical abstractions especially targeted at applications in the field of analysis and verification of complex systems. CLooG-PPL requires this library.

### 6.6.1. Installation of PPL

Prepare PPL for compilation:

```
CC="${CC} ${BUILD64}" ./configure --prefix=/tools \
  --build=${CLFS_HOST} --host=${CLFS_TARGET} \
  --enable-interfaces="c,cxx" --enable-shared \
  --disable-optimization --with-libgmp-prefix=/tools \
  --with-libgmpxx-prefix=/tools
```

When PPL is cross-compiled, it does not check whether GMP was compiled with support for exceptions, and simply assumes it was not. This assumption is incorrect, so we will fix that:

```
echo '#define PPL_GMP_SUPPORTS_EXCEPTIONS 1' >> confdefs.h
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.12.2, “Contents of PPL.”

## 6.7. CLooG-PPL-0.15.11

CLooG-PPL is a library to generate code for scanning Z-polyhedra. In other words, it finds code that reaches each integral point of one or more parameterized polyhedra. GCC links with this library in order to enable the new loop generation code known as Graphite.

### 6.7.1. Installation of CLooG-PPL

The following prevents the configure script from setting `LD_LIBRARY_PATH` when it finds PPL. This will prevent any conflicts with libraries from the host system:

```
cp -v configure{,.orig}
sed -e "/LD_LIBRARY_PATH=/d" \
    configure.orig > configure
```

Prepare CLooG-PPL for compilation:

```
CC="${CC} ${BUILD64}" ./configure --prefix=/tools \
    --build=${CLFS_HOST} --host=${CLFS_TARGET} --with-bits=gmp \
    --enable-shared --with-gmp=/tools --with-ppl=/tools
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.13.2, “Contents of CLooG-PPL.”



## 6.8. Zlib-1.2.5

The Zlib package contains compression and decompression routines used by some programs.

### 6.8.1. Installation of Zlib

Prepare Zlib for compilation:

```
CC="${CC} ${BUILD64}" \  
./configure --prefix=/tools
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.14.2, “Contents of Zlib.”

## 6.9. Binutils-2.21.1a

The Binutils package contains a linker, an assembler, and other tools for handling object files.

### 6.9.1. Installation of Binutils

The Binutils documentation recommends building Binutils outside of the source directory in a dedicated build directory:

```
mkdir -v ../binutils-build
cd ../binutils-build
```

Prepare Binutils for compilation:

```
CC="${CC} ${BUILD64}" ../binutils-2.21.1/configure \
  --prefix=/tools --build=${CLFS_HOST} --host=${CLFS_TARGET} \
  --target=${CLFS_TARGET} --with-lib-path=/tools/lib --disable-nls \
  --enable-shared --enable-64-bit-bfd --disable-multilib
```

The meaning of the new configure options:

```
CC="${CC} ${BUILD64}"
```

Tells the compiler to use our 64-bit build flags.

Compile the package:

```
make configure-host
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.15.2, “Contents of Binutils.”

## 6.10. GCC-4.6.0

The GCC package contains the GNU compiler collection, which includes the C and C++ compilers.

### 6.10.1. Installation of GCC

The following patch contains a number of updates to the 4.6.0 branch by the GCC developers:

```
patch -Np1 -i ../gcc-4.6.0-branch_update-1.patch
```

Make a couple of essential adjustments to the specs file to ensure GCC uses our build environment:

```
patch -Np1 -i ../gcc-4.6.0-pure64_specs-1.patch
```

Change the StartFile Spec and Standard Include Dir so that GCC looks in /tools:

```
echo -en '#undef STANDARD_INCLUDE_DIR\n#define STANDARD_INCLUDE_DIR "/tools/include\n\n#define STANDARD_STARTFILE_PREFIX_1\n#define STANDARD_STARTFILE_PREFIX_2\n\n#define STANDARD_STARTFILE_PREFIX_1\n#define STANDARD_STARTFILE_PREFIX_2\n\n#define STANDARD_STARTFILE_PREFIX_1\n#define STANDARD_STARTFILE_PREFIX_2'
```

Also, we need to set the directory searched by the fixincludes process for system headers, so it won't look at the host's headers:

```
cp -v gcc/Makefile.in{,.orig}
sed -e 's@(^NATIVE_SYSTEM_HEADER_DIR =\).*@\1 /tools/include@g' \
    gcc/Makefile.in.orig > gcc/Makefile.in
```

The GCC documentation recommends building GCC outside of the source directory in a dedicated build directory:

```
mkdir -v ../gcc-build
cd ../gcc-build
```

Before starting to build GCC, remember to unset any environment variables that override the default optimization flags.

Prepare GCC for compilation:

```
CC="${CC} ${BUILD64}" CXX="${CXX} ${BUILD64}" \
  ../gcc-4.6.0/configure --prefix=/tools --disable-multilib \
  --build=${CLFS_HOST} --host=${CLFS_TARGET} --target=${CLFS_TARGET} \
  --libexecdir=/tools/lib --with-local-prefix=/tools --enable-long-long \
  --enable-c99 --enable-shared --enable-threads=posix --disable-nls \
  --enable-__cxa_atexit --enable-languages=c,c++ --disable-libstdcxx-pch
```

The meaning of the new configure options:

```
CXX="${CXX} ${BUILD64}"
```

This forces the C++ compiler to use our 64 Bit flags.

```
--disable-libstdcxx-pch
```

Do not build the pre-compiled header (PCH) for libstdc++. It takes up a lot of space, and we have no use for it.

The following will prevent GCC from looking in the wrong directories for headers and libraries:

```
cp -v Makefile{,.orig}
sed "/^HOST_\(GMP\|PPL\|CLOGG\) \(LIBS\|INC\) /s:-[IL]/\(\lib\|include\)::" \
    Makefile.orig > Makefile
```

Compile the package:

```
make AS_FOR_TARGET="${AS}" \
    LD_FOR_TARGET="${LD}"
```

Install the package:

```
make install
```

Details on this package are located in Section 10.16.2, “Contents of GCC.”

## 6.11. Ncurses-5.9

The Ncurses package contains libraries for terminal-independent handling of character screens.

### 6.11.1. Installation of Ncurses

The following patch fixes an issue with some Bash versions:

```
patch -Np1 -i ../ncurses-5.9-bash_fix-1.patch
```

Prepare Ncurses for compilation:

```
CC="${CC} ${BUILD64}" CXX="${CXX} ${BUILD64}" \
./configure --prefix=/tools --with-shared --build=${CLFS_HOST} \
--host=${CLFS_TARGET} --without-debug --without-ada \
--enable-overwrite --with-build-cc=gcc
```

The meaning of the configure options:

*--with-shared*

This tells Ncurses to create a shared library.

*--without-debug*

This tells Ncurses not to build with debug information.

*--without-ada*

This ensures that Ncurses does not build support for the Ada compiler which may be present on the host but will not be available when building the final system.

*--enable-overwrite*

This tells Ncurses to install its header files into `/tools/include`, instead of `/tools/include/ncurses`, to ensure that other packages can find the Ncurses headers successfully.

*--with-build-cc=gcc*

This tells Ncurses what type of compiler we are using.

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.18.2, “Contents of Ncurses.”

## 6.12. Bash-4.2

The Bash package contains the Bourne-Again SHell.

### 6.12.1. Installation of Bash

The following patch contains updates from the maintainer. The maintainer of Bash only releases these patches to fix serious issues:

```
patch -Np1 -i ../bash-4.2-branch_update-2.patch
```

When Bash is cross-compiled, it cannot test for the presence of named pipes, among other things. If you used **su** to become an unprivileged user, this combination will cause Bash to build without *process substitution*, which will break one of the C++ test scripts in *eglibc*. The following prevents future problems by skipping the check for named pipes, as well as other tests that can not run while cross-compiling or that do not run properly:

```
cat > config.cache << "EOF"
ac_cv_func_mmap_fixed_mapped=yes
ac_cv_func_strcoll_works=yes
ac_cv_func_working_mktime=yes
bash_cv_func_sigsetjmp=present
bash_cv_getcwd_malloc=yes
bash_cv_job_control_missing=present
bash_cv_printf_a_format=yes
bash_cv_sys_named_pipes=present
bash_cv_ulimit_maxfds=yes
bash_cv_under_sys_siglist=yes
bash_cv_unusable_rtsigs=no
gt_cv_int_divbyzero_sigfpe=yes
EOF
```

Prepare Bash for compilation:

```
CC="${CC} ${BUILD64}" CXX="${CXX} ${BUILD64}" \
./configure --prefix=/tools \
--build=${CLFS_HOST} --host=${CLFS_TARGET} \
--without-bash-malloc --cache-file=config.cache
```

**The meaning of the configure option:**

*--without-bash-malloc*

This option turns off the use of Bash's memory allocation (*malloc*) function which is known to cause segmentation faults. By turning this option off, Bash will use the *malloc* functions from *Glibc* which are more stable.

Compile the package:

```
make
```

Install the package:

```
make install
```

Make a link for programs that use **sh** for a shell:

```
ln -sv bash /tools/bin/sh
```

Details on this package are located in Section 10.35.2, “Contents of Bash.”

## 6.13. Bison-2.5

The Bison package contains a parser generator.

### 6.13.1. Installation of Bison

Prepare Bison for compilation:

```
CC="${CC} ${BUILD64}" ./configure --prefix=/tools \  
  --build=${CLFS_HOST} --host=${CLFS_TARGET}
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.26.2, “Contents of Bison.”



## 6.14. Bzip2-1.0.6

The Bzip2 package contains programs for compressing and decompressing files. Compressing text files with **bzip2** yields a much better compression percentage than with the traditional **gzip**.

### 6.14.1. Installation of Bzip2

Bzip2's default `Makefile` target automatically runs the testsuite as well. Disable the tests since they won't work on a multi-architecture build:

```
cp -v Makefile{,.orig}
sed -e 's@^\(all:.*\) test@l@g' Makefile.orig > Makefile
```

The Bzip2 package does not contain a **configure** script. Compile it with:

```
make CC="${CC}" ${BUILD64}" AR="${AR}" RANLIB="${RANLIB}"
```

Install the package:

```
make PREFIX=/tools install
```

Details on this package are located in Section 10.36.2, “Contents of Bzip2.”

## 6.15. Coreutils-8.12

The Coreutils package contains utilities for showing and setting the basic system characteristics.

### 6.15.1. Installation of Coreutils

The following command updates the timestamps on the `uname` and `hostname` man pages so that the Makefile does not attempt to regenerate them:

```
touch man/uname.1 man/hostname.1
```

Configure can not properly determine how to get free space when cross-compiling - as a result, the `df` program will not be built. Add the following entries to `config.cache` to correct this, and fix various cross-compiling issues:

```
cat > config.cache << EOF
fu_cv_sys_stat_statfs2_bsize=yes
gl_cv_func_working_mkstemp=yes
EOF
```

Prepare Coreutils for compilation:

```
CC="${CC} ${BUILD64}" ./configure --prefix=/tools \
  --build=${CLFS_HOST} --host=${CLFS_TARGET} \
  --enable-install-program=hostname --cache-file=config.cache
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.23.2, “Contents of Coreutils.”

## 6.16. Diffutils-3.0

The Diffutils package contains programs that show the differences between files or directories.

### 6.16.1. Installation of Diffutils

Prepare Diffutils for compilation:

```
CC="${CC} ${BUILD64}" ./configure --prefix=/tools \  
  --build=${CLFS_HOST} --host=${CLFS_TARGET}
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.37.2, “Contents of Diffutils.”

## 6.17. Findutils-4.4.2

The Findutils package contains programs to find files. These programs are provided to recursively search through a directory tree and to create, maintain, and search a database (often faster than the recursive find, but unreliable if the database has not been recently updated).

### 6.17.1. Installation of Findutils

The following cache entries set the values for tests that do not run while cross-compiling:

```
echo "gl_cv_func_wcwidth_works=yes" > config.cache
echo "ac_cv_func_fnmatch_gnu=yes" >> config.cache
```

Prepare Findutils for compilation:

```
CC="${CC} ${BUILD64}" ./configure --prefix=/tools \
  --build=${CLFS_HOST} --host=${CLFS_TARGET} \
  --cache-file=config.cache
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.39.2, “Contents of Findutils.”

## 6.18. File-5.07

The File package contains a utility for determining the type of a given file or files.

### 6.18.1. Installation of File

Prepare File for compilation:

```
CC="${CC} ${BUILD64}" ./configure --prefix=/tools \  
--build=${CLFS_HOST} --host=${CLFS_TARGET}
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.38.2, “Contents of File.”

## 6.19. Flex-2.5.35

The Flex package contains a utility for generating programs that recognize patterns in text.

### 6.19.1. Installation of Flex

The following patch contains fixes to generate proper GCC 4.4.x code:

```
patch -Np1 -i ../flex-2.5.35-gcc44-1.patch
```

When cross compiling, the **configure** script does not determine the correct values for the following. Set the values manually:

```
cat > config.cache << EOF
ac_cv_func_malloc_0_nonnull=yes
ac_cv_func_realloc_0_nonnull=yes
EOF
```

Prepare Flex for compilation:

```
CC="${CC} ${BUILD64}" ./configure --prefix=/tools \
  --build=${CLFS_HOST} --host=${CLFS_TARGET} \
  --cache-file=config.cache
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.29.2, “Contents of Flex.”

## 6.20. Gawk-3.1.8

The Gawk package contains programs for manipulating text files.

### 6.20.1. Installation of Gawk

Prepare Gawk for compilation:

```
CC="${CC} ${BUILD64}" ./configure --prefix=/tools \  
  --build=${CLFS_HOST} --host=${CLFS_TARGET}
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.40.2, “Contents of Gawk.”

## 6.21. Gettext-0.18.1.1

The Gettext package contains utilities for internationalization and localization. These allow programs to be compiled with NLS (Native Language Support), enabling them to output messages in the user's native language.

### 6.21.1. Installation of Gettext

Only the programs in the `gettext-tools` directory need to be installed for the temp-system:

```
cd gettext-tools
```

When cross-compiling the Gettext configure script assumes we don't have a working `wcwidth` when we do. The following will fix possible compilation errors because of this assumption:

```
echo "gl_cv_func_wcwidth_works=yes" > config.cache
```

Prepare Gettext for compilation:

```
CC="${CC} ${BUILD64}" CXX="${CXX} ${BUILD64}" \
  ./configure --prefix=/tools --disable-shared \
  --build=${CLFS_HOST} --host=${CLFS_TARGET} \
  --cache-file=config.cache
```

The meaning of the configure options:

*--disable-shared*

This tells Gettext not to create a shared library.

Compile the package:

```
make -C gnulib-lib
make -C src msgfmt
```

Install the `msgfmt` binary:

```
cp -v src/msgfmt /tools/bin
```

Details on this package are located in Section 10.41.2, “Contents of Gettext.”



## 6.22. Grep-2.8

The Grep package contains programs for searching through files.

### 6.22.1. Installation of Grep

When cross compiling, the **configure** script does not determine the correct values for the following. Set the values manually:

```
cat > config.cache << EOF
ac_cv_func_malloc_0_nonnull=yes
ac_cv_func_realloc_0_nonnull=yes
EOF
```

Prepare Grep for compilation:

```
CC="$CC" ${BUILD64} ./configure --prefix=/tools \
  --build=${CLFS_HOST} --host=${CLFS_TARGET} \
  --disable-perl-regexp --without-included-regex \
  --cache-file=config.cache
```

The meaning of the configure options:

*--disable-perl-regexp*

This ensures that the **grep** program does not get linked against a Perl Compatible Regular Expression (PCRE) library that may be present on the host but will not be available when building the final system.

*--without-included-regex*

When cross-compiling, Grep's **configure** assumes there is no usable `regex.h` installed and instead uses the one included with Grep. This switch forces the use of the regex functions from EGLIBC.

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.42.2, “Contents of Grep.”

## 6.23. Gzip-1.4

The Gzip package contains programs for compressing and decompressing files.

### 6.23.1. Installation of Gzip

Prepare Gzip for compilation:

```
CC="${CC} ${BUILD64}" ./configure --prefix=/tools \  
--build=${CLFS_HOST} --host=${CLFS_TARGET}
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.44.2, “Contents of Gzip.”

## 6.24. M4-1.4.16

The M4 package contains a macro processor.

### 6.24.1. Installation of M4

Configure can not properly determine the results of the following tests:

```
cat > config.cache << EOF
gl_cv_func_btowc_eof=yes
gl_cv_func_mbrtowc_incomplete_state=yes
gl_cv_func_mbrtowc_sanitycheck=yes
gl_cv_func_mbrtowc_null_arg=yes
gl_cv_func_mbrtowc_retval=yes
gl_cv_func_mbrtowc_nul_retval=yes
gl_cv_func_wcrtomb_retval=yes
gl_cv_func_wctob_works=yes
EOF
```

Prepare M4 for compilation:

```
CC="${CC} ${BUILD64}" ./configure --prefix=/tools \
  --build=${CLFS_HOST} --host=${CLFS_TARGET} \
  --cache-file=config.cache
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.25.2, “Contents of M4.”

## 6.25. Make-3.82

The Make package contains a program for compiling packages.

### 6.25.1. Installation of Make

Prepare Make for compilation:

```
CC="${CC} ${BUILD64}" ./configure --prefix=/tools \  
--build=${CLFS_HOST} --host=${CLFS_TARGET}
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.48.2, “Contents of Make.”

## 6.26. Patch-2.6.1

The Patch package contains a program for modifying or creating files by applying a “patch” file typically created by the **diff** program.

### 6.26.1. Installation of Patch

When cross-compiling configure cannot properly detect the existence of certain features. Override this behaviour:

```
echo "ac_cv_func_strnlen_working=yes" > config.cache
```

Prepare Patch for compilation:

```
CC="${CC} ${BUILD64}" ./configure --prefix=/tools \  
  --build=${CLFS_HOST} --host=${CLFS_TARGET} \  
  --cache-file=config.cache
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.52.2, “Contents of Patch.”

## 6.27. Sed-4.2.1

The Sed package contains a stream editor.

### 6.27.1. Installation of Sed

Prepare Sed for compilation:

```
CC="${CC} ${BUILD64}" ./configure --prefix=/tools \  
  --build=${CLFS_HOST} --host=${CLFS_TARGET}
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.17.2, “Contents of Sed.”

## 6.28. Tar-1.26

The Tar package contains an archiving program.

### 6.28.1. Installation of Tar

Configure can not properly determine the results of a few tests. Set them manually:

```
cat > config.cache << EOF
gl_cv_func_wcwidth_works=yes
gl_cv_func_btowc_eof=yes
ac_cv_func_malloc_0_nonnull=yes
ac_cv_func_realloc_0_nonnull=yes
gl_cv_func_mbrtowc_incomplete_state=yes
gl_cv_func_mbrtowc_nul_retval=yes
gl_cv_func_mbrtowc_null_arg=yes
gl_cv_func_mbrtowc_retval=yes
gl_cv_func_wcrtomb_retval=yes
EOF
```

Prepare Tar for compilation:

```
CC="${CC} ${BUILD64}" ./configure --prefix=/tools \
  --build=${CLFS_HOST} --host=${CLFS_TARGET} \
  --cache-file=config.cache
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.59.2, “Contents of Tar.”

## 6.29. Texinfo-4.13a

The Texinfo package contains programs for reading, writing, and converting info pages.

### 6.29.1. Installation of Texinfo

Prepare Texinfo for compilation:

```
CC="${CC} ${BUILD64}" ./configure --prefix=/tools \  
  --build=${CLFS_HOST} --host=${CLFS_TARGET}
```

Compile the package:

```
make -C tools/gnulib/lib  
make -C tools  
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.60.2, “Contents of Texinfo.”



## 6.30. Vim-7.3

The Vim package contains a powerful text editor.

### 6.30.1. Installation of VIM

The following patch merges all updates from the 7.3 Branch from the Vim developers:

```
patch -Np1 -i ../vim-7.3-branch_update-2.patch
```

The configure script has a single hard coded test that cannot be bypassed with a cache entry. Disable this test with the following command:

```
sed -i "/using uint32_t/s/as_fn_error/#&/" src/auto/configure
```

The **configure** script is full of logic that aborts at the first sign of cross compiling. Work around this by setting the cached values of several tests with the following command:

```
cat > src/auto/config.cache << "EOF"
vim_cv_getcwd_broken=no
vim_cv_memmove_handles_overlap=yes
vim_cv_stat_ignores_slash=no
vim_cv_terminfo=yes
vim_cv_tgent=zero
vim_cv_toupper_broken=no
vim_cv_tty_group=world
ac_cv_sizeof_int=4
ac_cv_sizeof_long=4
ac_cv_sizeof_time_t=4
ac_cv_sizeof_off_t=4
EOF
```

Change the default location of the vimrc configuration file to /tools/etc:

```
echo '#define SYS_VIMRC_FILE "/tools/etc/vimrc"' >> src/feature.h
```

Prepare Vim for compilation:

```
CC="${CC} ${BUILD64}" CXX="${CXX} ${BUILD64}" \
./configure --build=${CLFS_HOST} --host=${CLFS_TARGET} \
--prefix=/tools --enable-multibyte --enable-gui=no \
--disable-gtktest --disable-xim --with-features=normal \
--disable-gpm --without-x --disable-netbeans \
--with-tlib=ncurses
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Many users are accustomed to using **vi** instead of **vim**. Some programs, such as **vigr** and **vipw**, also use **vi**. Create a symlink to permit execution of **vim** when users habitually enter **vi** and allow programs that use **vi** to work:

```
ln -sv vim /tools/bin/vi
```

Create a temporary vimrc to make it function more the way you may expect it to. This is explained more in the final system:

```
cat > /tools/etc/vimrc << "EOF"
" Begin /etc/vimrc

set nocompatible
set backspace=2
set ruler
syntax on

" End /etc/vimrc
EOF
```

Details on this package are located in Section 10.62.3, “Contents of Vim.”

## 6.31. XZ Utils-5.0.2

The XZ-Utils package contains programs for compressing and decompressing files. Compressing text files with **XZ-Utils** yields a much better compression percentage than with the traditional **gzip**.

### 6.31.1. Installation of XZ Utils

Prepare XZ-Utils for compilation:

```
CC="${CC} ${BUILD64}" ./configure --prefix=/tools \  
--build=${CLFS_HOST} --host=${CLFS_TARGET}
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.49.2, “Contents of XZ-Utils.”

## 6.32. To Boot or to Chroot?

There are two different ways you can proceed from this point to build the final system. You can build a kernel, a bootloader, and a few other utilities, boot into the temporary system, and build the rest there. Alternatively, you can chroot into the temporary system.

The boot method is needed when you are building on a different architecture. For example, if you are building a PowerPC system from an x86, you can't chroot. The chroot method is for when you are building on the same architecture. If you are building on, and for, an x86 system, you can simply chroot. The rule of thumb here is if the architectures match and you are running the same series kernel you can just chroot. If you aren't running the same series kernel, or are wanting to run a different ABI, you will need to use the boot option.

If you are in any doubt about this, you can try the following commands to see if you can chroot:

```
/tools/lib/libc.so.6  
/tools/bin/gcc -v
```

If either of these commands fail, you will have to follow the boot method.

To chroot, you will also need a Linux Kernel-2.6.x (having been compiled with GCC-3.0 or greater). The reason for the kernel version requirement is that, without it, thread-local storage support in Binutils will not be built and the Native POSIX Threading Library (NPTL) test suite will segfault.

To check your kernel version, run **cat /proc/version** - if it does not say that you are running a 2.6.2 or later Linux kernel, compiled with GCC 3.0 or later, you cannot chroot.

For the boot method, follow [If You Are Going to Boot](#).

For the chroot method, follow [If You Are Going to Chroot](#).

# Chapter 7. If You Are Going to Boot

## 7.1. Introduction

This chapter shows how to complete the build of temporary tools to create a minimal system that will be used to boot the target machine and to build the final system packages.

There are a few additional packages that will need to be installed to allow you to boot the minimal system. Some of these packages will be installed onto `root` or in `/usr` on the CLFS partition (`${CLFS}/bin`, `${CLFS}/usr/bin`, etc...), rather than `/tools`, using the "DESTDIR" option with `make`. This will require the `clfs` user to have write access to the rest of the CLFS partition, so you will need to temporarily change the ownership of `${CLFS}` to the `clfs` user. Run the following command as `root`:

```
chown -v clfs ${CLFS}
```

## 7.2. Creating Directories

It is time to create some structure in the CLFS file system. Create a standard directory tree by issuing the following commands:

```
mkdir -pv ${CLFS}/{bin,boot,dev,{etc/,}opt,home,lib,mnt}
mkdir -pv ${CLFS}/{proc,media/{floppy,cdrom},sbin,src,sys}
mkdir -pv ${CLFS}/var/{lock,log,mail,run,spool}
mkdir -pv ${CLFS}/var/{opt,cache,lib/{misc,locate},local}
install -dv -m 0750 ${CLFS}/root
install -dv -m 1777 ${CLFS}/{/var,}/tmp
mkdir -pv ${CLFS}/usr/{,local/}{bin,include,lib,sbin,src}
mkdir -pv ${CLFS}/usr/{,local}/share/{doc,info,locale,man}
mkdir -pv ${CLFS}/usr/{,local}/share/{misc,terminfo,zoneinfo}
mkdir -pv ${CLFS}/usr/{,local}/share/man/man{1,2,3,4,5,6,7,8}
for dir in ${CLFS}/usr{,/local}; do
    ln -sv share/{man,doc,info} $dir
done
```

Directories are, by default, created with permission mode 755, but this is not desirable for all directories. In the commands above, two changes are made—one to the home directory of user `root`, and another to the directories for temporary files.

The first mode change ensures that not just anybody can enter the `/root` directory—the same as a normal user would do with his or her home directory. The second mode change makes sure that any user can write to the `/tmp` and `/var/tmp` directories, but cannot remove another user's files from them. The latter is prohibited by the so-called “sticky bit,” the highest bit (1) in the 1777 bit mask.

### 7.2.1. FHS Compliance Note

The directory tree is based on the Filesystem Hierarchy Standard (FHS) (available at <http://www.pathname.com/fhs/>). In addition to the tree created above, this standard stipulates the existence of `/usr/local/games` and `/usr/share/games`. The FHS is not precise as to the structure of the `/usr/local/share` subdirectory, so we create only the directories that are needed. However, feel free to create these directories if you prefer to conform more strictly to the FHS.

## 7.3. Creating Essential Symlinks

Some programs use hard-wired paths to programs which do not exist yet. In order to satisfy these programs, create a number of symbolic links which will be replaced by real files throughout the course of the next chapter after the software has been installed.

```
ln -sv /tools/bin/{bash,cat,echo,grep,pwd,sleep,stty} ${CLFS}/bin
ln -sv /tools/bin/file ${CLFS}/usr/bin
ln -sv /tools/sbin/{agetty,blkid} ${CLFS}/sbin
ln -sv /tools/lib/libgcc_s.so{,.1} ${CLFS}/usr/lib
ln -sv /tools/lib/libstd*so* ${CLFS}/usr/lib
ln -sv bash ${CLFS}/bin/sh
```

To enable some c++ tests in the Glibc and Binutils testsuites to link, create a directory and make some symbolic links:

```
mkdir -pv ${CLFS}/usr/lib64
ln -sv /tools/lib/libstd*so* ${CLFS}/usr/lib64
```

## 7.4. Util-linux-2.19.1

The Util-linux package contains miscellaneous utility programs. Among them are utilities for handling file systems, consoles, partitions, and messages.

### 7.4.1. Installation of Util-linux

Prepare Util-linux for compilation:

```
CC="${CC} ${BUILD64}" PKG_CONFIG=true \  
./configure --prefix=/tools --exec-prefix=/tools \  
--build=${CLFS_HOST} --host=${CLFS_TARGET} \  
--enable-login-utils --disable-makeinstall-chown
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.21.3, “Contents of Util-linux.”

## 7.5. E2fsprogs-1.41.14

The E2fsprogs package contains the utilities for handling the ext2 file system. It also supports the ext3 and ext4 journaling file systems.

### 7.5.1. Installation of E2fsprogs

The E2fsprogs documentation recommends that the package be built in a subdirectory of the source tree:

```
mkdir -v build
cd build
```

Prepare E2fsprogs for compilation:

```
CC="${CC} ${BUILD64}" PKG_CONFIG=true \
  ../configure --prefix=/tools --enable-elf-shlibs \
  --build=${CLFS_HOST} --host=${CLFS_TARGET} \
  --disable-libblkid --disable-libuuid --disable-fsck \
  --disable-uuid
```

The meaning of the configure options:

*--enable-elf-shlibs*

This creates the shared libraries which some programs in this package use.

Compile the package:

```
make LIBUUID="-luuid" STATIC_LIBUUID="-luuid" \
  LIBBLKID="-lblkid" STATIC_LIBBLKID="-lblkid"
```

Install the binaries, documentation and shared libraries:

```
make install
```

Install the static libraries and headers:

```
make install-libs
```

Create needed symlinks for a bootable system:

```
ln -sv /tools/sbin/{fsck.ext2,fsck.ext3,fsck.ext4,e2fsck} ${CLFS}/sbin
```

Details on this package are located in Section 10.22.2, “Contents of E2fsprogs.”



## 7.6. Sysvinit-2.88dsf

The Sysvinit package contains programs for controlling the startup, running, and shutdown of the system.

### 7.6.1. Installation of Sysvinit

The following modifications help locate files specific to this particular build:

```
cp -v src/Makefile{,.orig}
sed -e 's,/usr/lib,/tools/lib,g' \
    src/Makefile.orig > src/Makefile
```

Compile the package:

```
make -C src clobber
make -C src CC="${CC} ${BUILD64}"
```

Install the package:

```
make -C src ROOT=${CLFS} install
```

### 7.6.2. Configuring Sysvinit

Create a new file `${CLFS}/etc/inittab` by running the following:

```
cat > ${CLFS}/etc/inittab << "EOF"
# Begin /etc/inittab

id:3:initdefault:

si::sysinit:/etc/rc.d/init.d/rc sysinit

10:0:wait:/etc/rc.d/init.d/rc 0
11:S1:wait:/etc/rc.d/init.d/rc 1
12:2:wait:/etc/rc.d/init.d/rc 2
13:3:wait:/etc/rc.d/init.d/rc 3
14:4:wait:/etc/rc.d/init.d/rc 4
15:5:wait:/etc/rc.d/init.d/rc 5
16:6:wait:/etc/rc.d/init.d/rc 6

ca:12345:ctrlaltdel:/sbin/shutdown -t1 -a -r now

su:S016:once:/sbin/sulogin

EOF
```

The following command adds the standard virtual terminals to `${CLFS}/etc/inittab`. If your system only has a serial console skip the following command:

```
cat >> ${CLFS}/etc/inittab << "EOF"
1:2345:respawn:/sbin/agetty -I '\033(K' tty1 9600
2:2345:respawn:/sbin/agetty -I '\033(K' tty2 9600
3:2345:respawn:/sbin/agetty -I '\033(K' tty3 9600
4:2345:respawn:/sbin/agetty -I '\033(K' tty4 9600
5:2345:respawn:/sbin/agetty -I '\033(K' tty5 9600
6:2345:respawn:/sbin/agetty -I '\033(K' tty6 9600

EOF
```

If your system has a serial console, run the following command to add the entry to `${CLFS}/etc/inittab`.

```
cat >> ${CLFS}/etc/inittab << "EOF"
c0:12345:respawn:/sbin/agetty 115200 ttyS0 vt100

EOF
```

Finally, add the end line to `${CLFS}/etc/inittab`.

```
cat >> ${CLFS}/etc/inittab << "EOF"
# End /etc/inittab
EOF
```

Details on this package are located in Section 10.58.3, “Contents of Sysvinit.”

## 7.7. Module-Init-Tools-3.12

The Module-Init-Tools package contains programs for handling kernel modules in Linux kernels greater than or equal to version 2.5.47.

### 7.7.1. Installation of Module-Init-Tools

Prepare Module-Init-Tools for compilation:

```
CC="${CC} ${BUILD64}" ./configure --prefix=/ \
  --bindir=/bin --sbindir=/sbin \
  --build=${CLFS_HOST} --host=${CLFS_TARGET}
```

Compile the package:

```
make DOCBOOKTOMAN=true
```

Install the package:

```
make DESTDIR=${CLFS} install
```

Details on this package are located in Section 10.51.2, “Contents of Module-Init-Tools.”

## 7.8. Udev-168

The Udev package contains programs for dynamic creation of device nodes.

### 7.8.1. Installation of Udev

Prepare Udev for compilation:

```
CC="${CC} ${BUILD64}" LIBS="-lpthread" ./configure --prefix=/usr \  
  --build=${CLFS_HOST} --host=${CLFS_TARGET} \  
  --exec-prefix="" --sysconfdir=/etc --libexecdir=/lib/udev \  
  --libdir=/usr/lib --disable-extras --disable-introspection
```

Compile the package:

```
make
```

Install the package:

```
make DESTDIR=${CLFS} install
```

Details on this package are located in Section 10.61.2, “Contents of Udev.”

## 7.9. ELFtoaout-2.3

The ELFtoaout package contains the Sparc ELF to a.out converter.

### 7.9.1. Installation of ELFtoaout

The following patch fixes some 64 bit issues with elftoaout:

```
patch -Np1 -i ../elftoaout-2.3-64bit_fixes-1.patch
```

Compile the ELFtoaout package:

```
make
```

Install the package:

```
install -v -m 0755 -s elftoaout /cross-tools/bin
```

Details on this package are located in Section 10.63.2, “Contents of ELFtoaout.”

## 7.10. Creating the passwd, group, and log Files

In order for user `root` to be able to login and for the name “`root`” to be recognized, there must be relevant entries in the `/etc/passwd` and `/etc/group` files.

Create the `/${CLFS}/etc/passwd` file by running the following command:

```
cat > ${CLFS}/etc/passwd << "EOF"
root::0:0:root:/root:/bin/bash
EOF
```

The actual password for `root` (the “`::`” used here is just a placeholder and allows you to login with no password) will be set later.

### Additional users you may want to add:

```
bin:x:1:1:bin:/bin:/bin/false
```

Can be useful for compatibility with legacy applications.

```
daemon:x:2:6:daemon:/sbin:/bin/false
```

It is often recommended to use an unprivileged User ID/Group ID for daemons to run as, in order to limit their access to the system.

```
adm:x:3:16:adm:/var/adm:/bin/false
```

Was used for programs that performed administrative tasks.

```
lp:x:10:9:lp:/var/spool/lp:/bin/false
```

Used by programs for printing

```
mail:x:30:30:mail:/var/mail:/bin/false
```

Often used by email programs

```
news:x:31:31:news:/var/spool/news:/bin/false
```

Often used for network news servers

```
operator:x:50:0:operator:/root:/bin/bash
```

Often used to allow system operators to access the system

```
postmaster:x:51:30:postmaster:/var/spool/mail:/bin/false
```

Generally used as an account that receives all the information of troubles with the mail server

```
nobody:x:65534:65534:nobody:/:/bin/false
```

Used by NFS

Create the `/${CLFS}/etc/group` file by running the following command:

```
cat > ${CLFS}/etc/group << "EOF"
root:x:0:
bin:x:1:
sys:x:2:
kmem:x:3:
tty:x:4:
tape:x:5:
daemon:x:6:
floppy:x:7:
disk:x:8:
lp:x:9:
dialout:x:10:
audio:x:11:
video:x:12:
utmp:x:13:
usb:x:14:
cdrom:x:15:
EOF
```

#### Additional groups you may want to add

```
adm:x:16:root,adm,daemon
```

All users in this group are allowed to do administrative tasks

```
console:x:17:
```

This group has direct access to the console

```
cdrw:x:18:
```

This group is allowed to use the CDRW drive

```
mail:x:30:mail
```

Used by MTAs (Mail Transport Agents)

```
news:x:31:news
```

Used by Network News Servers

```
users:x:1000:
```

The default GID used by shadow for new users

```
nogroup:x:65533:
```

This is a default group used by some programs that do not require a group

```
nobody:x:65534:
```

This is used by NFS

The created groups are not part of any standard—they are groups decided on in part by the requirements of the Udev configuration in the final system, and in part by common convention employed by a number of existing Linux distributions. The Linux Standard Base (LSB, available at <http://www.linuxbase.org>) recommends only that, besides the group “root” with a Group ID (GID) of 0, a group “bin” with a GID of 1 be present. All other group names and GIDs can be chosen freely by the system administrator since well-written programs do not depend on GID numbers, but rather use the group's name.

The **login**, **agetty**, and **init** programs (and others) use a number of log files to record information such as who was logged into the system and when. However, these programs will not write to the log files if they do not already exist. Initialize the log files and give them proper permissions:

```
touch ${CLFS}/var/run/utmp ${CLFS}/var/log/{btmp,lastlog,wtmp}
chmod -v 664 ${CLFS}/var/run/utmp ${CLFS}/var/log/lastlog
chmod -v 600 ${CLFS}/var/log/btmp
```

The `/var/run/utmp` file records the users that are currently logged in. The `/var/log/wtmp` file records all logins and logouts. The `/var/log/lastlog` file records when each user last logged in. The `/var/log/btmp` file records the bad login attempts.



## 7.11. Linux-2.6.39

The Linux package contains the Linux kernel.

### 7.11.1. Installation of the kernel



#### Warning

Here a temporary cross-compiled kernel will be built. When configuring it, select the minimal amount of options required to boot the target machine and build the final system. I.e., no support for sound, printers, etc. will be needed.

Also, try to avoid the use of modules if possible, and don't use the resulting kernel image for production systems.

Building the kernel involves a few steps—configuration, compilation, and installation. Read the README file in the kernel source tree for alternative methods to the way this book configures the kernel.

Prepare for compilation by running the following command:

To ensure that your system boots and you can properly run both 32 bit and 64 bit binaries, please make sure that you enable support for ELF and emulations for 32bit ELF into the kernel.

```
make mrproper ARCH=sparc64 CROSS_COMPILE=${CLFS_TARGET}-
```

This ensures that the kernel tree is absolutely clean. The kernel team recommends that this command be issued prior to each kernel compilation. Do not rely on the source tree being clean after un-tarring.

Configure the kernel via a menu-driven interface:

```
make ARCH=sparc64 CROSS_COMPILE=${CLFS_TARGET}- menuconfig
```

Compile the kernel image and modules:

```
make ARCH=sparc64 CROSS_COMPILE=${CLFS_TARGET}-
```

If the use of kernel modules can't be avoided, an `/etc/modprobe.conf` file may be needed. Information pertaining to modules and kernel configuration is located in the kernel documentation in the `Documentation` directory of the kernel sources tree. The `modprobe.conf` man page may also be of interest.

Be very careful when reading other documentation relating to kernel modules because it usually applies to 2.4.x kernels only. As far as we know, kernel configuration issues specific to Hotplug and Udev are not documented. The problem is that Udev will create a device node only if Hotplug or a user-written script inserts the corresponding module into the kernel, and not all modules are detectable by Hotplug. Note that statements like the one below in the `/etc/modprobe.conf` file do not work with Udev:

```
alias char-major-XXX some-module
```

Install the modules, if the kernel configuration uses them:

```
make INSTALL_MOD_PATH=${CLFS} ARCH=sparc64 \
  CROSS_COMPILE=${CLFS_TARGET}- modules_install
```

After kernel compilation is complete, additional steps are required to complete the installation. Some files need to be copied to the `${CLFS}/boot` directory.

Issue the following command to install the kernel:

```
cp -v vmlinux ${CLFS}/boot/clfskernel-2.6.39
```

`System.map` is a symbol file for the kernel. It maps the function entry points of every function in the kernel API, as well as the addresses of the kernel data structures for the running kernel. Issue the following command to install the map file:

```
cp -v System.map ${CLFS}/boot/System.map-2.6.39
```

The kernel configuration file `.config` produced by the **make menuconfig** step above contains all the configuration selections for the kernel that was just compiled. It is a good idea to keep this file for future reference:

```
cp -v .config ${CLFS}/boot/config-2.6.39
```

Details on this package are located in Section 13.3.2, “Contents of Linux.”

## 7.12. Silo-1.4.14

The Silo package contains the Sparc Improved boot LOader.

### 7.12.1. Installation of Silo

The following patch fixes compile issues:

```
patch -Np1 -i ../silo-1.4.14-fixes-2.patch
```

Compile the Silo package:

```
make CROSS_COMPILE=${CLFS_TARGET}-
```

Install the package:

```
make DESTDIR=${CLFS} install
```

Details on this package are located in Section 10.64.2, “Contents of Silo.”

## 7.13. Setting Up the Environment

The new instance of the shell that will start when the system is booted is a *login* shell, which will read `.bash_profile` file. Create the `.bash_profile` file now:

```
cat > ${CLFS}/root/.bash_profile << "EOF"
set +h
PS1='\u:\w\$ '
LC_ALL=POSIX
PATH=/bin:/usr/bin:/sbin:/usr/sbin:/tools/bin:/tools/sbin
export LC_ALL PATH PS1
EOF
```

The `LC_ALL` variable controls the localization of certain programs, making their messages follow the conventions of a specified country. Setting `LC_ALL` to “POSIX” or “C” (the two are equivalent) ensures that everything will work as expected on your temporary system.

By putting `/tools/bin` and `/tools/sbin` at the end of the standard `PATH`, all the programs installed in Constructing a Temporary System are only picked up by the shell if they have not yet been built on the target system. This configuration forces use of the final system binaries as they are built over the temp-system, minimising the chance of final system programs being built against the temp-system.

## 7.14. Build Flags

We will need to copy our build variables into our new system:

```
echo export BUILD64=\"\${BUILD64}\" >> ${CLFS}/root/.bash_profile
```

## 7.15. Creating the /etc/fstab File

The `/etc/fstab` file is used by some programs to determine where file systems are to be mounted by default, which must be checked, and in which order. Create a new file systems table like this:

```
cat > ${CLFS}/etc/fstab << "EOF"
# Begin /etc/fstab

# file system  mount-point      type      options          dump  fsck
#                                     order

/dev/[xxx]    /                [fff]    defaults         1     1
/dev/[yyy]    swap             swap      pri=1            0     0
proc          /proc            proc      defaults         0     0
sysfs         /sys             sysfs     defaults         0     0
devpts        /dev/pts         devpts    gid=4,mode=620   0     0
shm           /dev/shm         tmpfs     defaults         0     0
none         /proc/openprom   openpromfs defaults         0     0
# End /etc/fstab
EOF
```

Replace `[xxx]`, `[yyy]`, and `[fff]` with the values appropriate for the system, for example, `hda2`, `hda5`, and `ext2`. For details on the six fields in this file, see **man 5 fstab**.

The `/dev/shm` mount point for `tmpfs` is included to allow enabling POSIX-shared memory. The kernel must have the required support built into it for this to work (more about this is in the next section). Please note that very little software currently uses POSIX-shared memory. Therefore, consider the `/dev/shm` mount point optional. For more information, see `Documentation/filesystems/tmpfs.txt` in the kernel source tree.

## 7.16. Bootscripts for CLFS 1.2-pre11

The Bootscripts package contains a set of scripts to start/stop the CLFS system at bootup/shutdown.

### 7.16.1. Installation of Bootscripts

Install the package:

```
make DESTDIR=${CLFS} install-minimal
```

The **setclock** script reads the time from the hardware clock, also known as the BIOS or the Complementary Metal Oxide Semiconductor (CMOS) clock. If the hardware clock is set to UTC, this script will convert the hardware clock's time to the local time using the `/etc/localtime` file (which tells the **hwclock** program which timezone the user is in). There is no way to detect whether or not the hardware clock is set to UTC, so this needs to be configured manually.

If you do not know whether or not the hardware clock is set to UTC, you can find out after you have booted the new machine by running the **hwclock --localtime --show** command, and if necessary editing the `/etc/sysconfig/clock` script. The worst that will happen if you make a wrong guess here is that the time displayed will be wrong.

Change the value of the UTC variable below to a value of 0 (zero) if the hardware clock is *not* set to UTC time.

```
cat > ${CLFS}/etc/sysconfig/clock << "EOF"
# Begin /etc/sysconfig/clock

UTC=1

# End /etc/sysconfig/clock
EOF
```

Details on this package are located in Section 11.2.2, “Contents of Bootscripts.”

## 7.17. Populating /dev

### 7.17.1. Creating Initial Device Nodes



#### Note

The commands in the remainder of the book should be run as the `root` user. Check that `${CLFS}` is set in the `root` user's environment before proceeding.

When the kernel boots the system, it requires the presence of a few device nodes, in particular the `console` and `null` devices. The device nodes will be created on the hard disk so that they are available before `udev` has been started, and additionally when Linux is started in single user mode (hence the restrictive permissions on `console`). Create these by running the following commands:

```
mknod -m 600 ${CLFS}/dev/console c 5 1
mknod -m 666 ${CLFS}/dev/null c 1 3
```

Before `udev` starts a `tmpfs` filesystem is mounted over `/dev` and the previous entries are no-longer available. The following command creates files that are copied over by the `udev` bootscript:

```
mknod -m 600 ${CLFS}/lib/udev/devices/console c 5 1
mknod -m 666 ${CLFS}/lib/udev/devices/null c 1 3
```

## 7.18. Changing Ownership

Currently, the `${CLFS}` directory and all of its subdirectories are owned by the user `clfs`, a user that exists only on the host system. For security reasons, the `${CLFS}` root directory and all of its subdirectories should be owned by `root`. Change the ownership for `${CLFS}` and its subdirectories by running this command:

```
chown -Rv 0:0 ${CLFS}
```

The following files are to be owned by the group `utmp` not by `root`.

```
chgrp -v 13 ${CLFS}/var/run/utmp ${CLFS}/var/log/lastlog
```

## 7.19. Making the Temporary System Bootable

This is for the configuration of `siloboot`, similar to what is in bootscripts.

```
cat > ${CLFS}/etc/siloboot.conf << "EOF"
# Begin /etc/siloboot.conf
partition = 1          # Boot partition (= root partition)
root = /dev/sda1      # Root partition
timeout = 150         # Wait 15 seconds before booting the default section

image = /boot/clfskernel-2.6.39
  label = linux
# End /etc/siloboot.conf
EOF
```

If you already have Silo installed on your target system, you do not need to reinstall it. Silo is just a chain loader and has no bearing on the system build.

After you get the build copied to the system that it will boot from, you will need to issue the following command:

```
silos -f
```

## 7.20. What to do next

Now you're at the point to get your `${CLFS}` directory copied over to your target machine. The easiest method would be to tar it up and copy the file.

```
tar -jcvf ${CLFS}.tar.bz2 ${CLFS}
```



# Chapter 8. If You Are Going to Chroot

## 8.1. Introduction

This chapter shows how to prepare a **chroot** jail to build the final system packages into.

## 8.2. Util-linux-2.19.1

The Util-linux package contains miscellaneous utility programs. Among them are utilities for handling file systems, consoles, partitions, and messages.

### 8.2.1. Installation of Util-linux

Prepare Util-linux for compilation:

```
CC="${CC} ${BUILD64}" ./configure --prefix=/tools \  
  --build=${CLFS_HOST} --host=${CLFS_TARGET} \  
  --disable-makeinstall-chown
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Details on this package are located in Section 10.21.3, “Contents of Util-linux.”

## 8.3. Mounting Virtual Kernel File Systems



### Note

The commands in the remainder of the book should be run as the `root` user. Check that `${CLFS}` is set in the `root` user's environment before proceeding.

Various file systems exported by the kernel are used to communicate to and from the kernel itself. These file systems are virtual in that no disk space is used for them. The content of the file systems resides in memory.

Begin by creating directories onto which the file systems will be mounted:

```
mkdir -pv ${CLFS}/{dev,proc,sys}
```

Now mount the file systems:

```
mount -vt proc proc ${CLFS}/proc
mount -vt sysfs sysfs ${CLFS}/sys
```

Remember that if for any reason you stop working on the CLFS system and start again later, it is important to check that these file systems are mounted again before entering the chroot environment.

Two device nodes, `/dev/console` and `/dev/null`, are required to be present on the filesystem. These are needed by the kernel even before starting Udev early in the boot process, so we create them here:

```
mknod -m 600 ${CLFS}/dev/console c 5 1
mknod -m 666 ${CLFS}/dev/null c 1 3
```

Once the system is complete and booting, the rest of our device nodes are created by the Udev package. Since this package is not available to us right now, we must take other steps to provide device nodes under on the CLFS filesystem. We will use the “bind” option in the mount command to make our host system's `/dev` structure appear in the new CLFS filesystem:

```
mount -v -o bind /dev ${CLFS}/dev
```

Additional file systems will soon be mounted from within the chroot environment. To keep the host up to date, perform a “fake mount” for each of these now:

```
mount -f -vt tmpfs tmpfs ${CLFS}/dev/shm
mount -f -vt devpts -o gid=4,mode=620 devpts ${CLFS}/dev/pts
```

## 8.4. Entering the Chroot Environment

It is time to enter the chroot environment to begin building and installing the final CLFS system. As user `root`, run the following command to enter the realm that is, at the moment, populated with only the temporary tools:

```
chroot "${CLFS}" /tools/bin/env -i \
  HOME=/root TERM="${TERM}" PS1='\u:\w\$ ' \
  PATH=/bin:/usr/bin:/sbin:/usr/sbin:/tools/bin \
  /tools/bin/bash --login +h
```

The `-i` option given to the `env` command will clear all variables of the chroot environment. After that, only the `HOME`, `TERM`, `PS1`, and `PATH` variables are set again. The `TERM=${TERM}` construct will set the `TERM` variable inside chroot to the same value as outside chroot. This variable is needed for programs like `vim` and `less` to operate properly. If other variables are needed, such as `CFLAGS` or `CXXFLAGS`, this is a good place to set them again.

From this point on, there is no need to use the `CLFS` variable anymore, because all work will be restricted to the `CLFS` file system. This is because the Bash shell is told that `${CLFS}` is now the root (`/`) directory.

Notice that `/tools/bin` comes last in the `PATH`. This means that a temporary tool will no longer be used once its final version is installed. This occurs when the shell does not “remember” the locations of executed binaries—for this reason, hashing is switched off by passing the `+h` option to `bash`.

It is important that all the commands throughout the remainder of this chapter and the following chapters are run from within the chroot environment. If you leave this environment for any reason (rebooting for example), remember to first mount the `proc` and `devpts` file systems (discussed in the previous section) and enter chroot again before continuing with the installations.

Note that the `bash` prompt will say `I have no name!` This is normal because the `/etc/passwd` file has not been created yet.

## 8.5. Changing Ownership



### Note

This step is not optional as some of the binaries in `/tools` are set `u+s`. leaving the permissions as is could cause some commands, mount in particular, to fail later.

Currently, the `/tools` and `/cross-tools` directories are owned by the user `clfs`, a user that exists only on the host system. Although the `/tools` and `/cross-tools` directories can be deleted once the `CLFS` system has been finished, they can be retained to build additional `CLFS` systems. If the `/tools` and `/cross-tools` directories are kept as is, the files are owned by a user ID without a corresponding account. This is dangerous because a user account created later could get this same user ID and would own the `/tools` directory and all the files therein, thus exposing these files to possible malicious manipulation.

To avoid this issue, add the `clfs` user to the new `CLFS` system later when creating the `/etc/passwd` file, taking care to assign it the same user and group IDs as on the host system. Alternatively, assign the contents of the `/tools` and `/cross-tools` directories to user `root` by running the following commands:

```
chown -Rv 0:0 /tools
chown -Rv 0:0 /cross-tools
```

The commands use `0:0` instead of `root:root`, because `chown` is unable to resolve the name “root” until the `passwd` file has been created.

## 8.6. Creating Directories

It is time to create some structure in the CLFS file system. Create a standard directory tree by issuing the following commands:

```
mkdir -pv /{bin,boot,dev,{etc/,}opt,home,lib,mnt}
mkdir -pv /{proc,media/{floppy,cdrom},sbin,srv,sys}
mkdir -pv /var/{lock,log,mail,run,spool}
mkdir -pv /var/{opt,cache,lib/{misc,locate},local}
install -dv -m 0750 /root
install -dv -m 1777 {/var,}/tmp
mkdir -pv /usr/{,local/}{bin,include,lib,sbin,src}
mkdir -pv /usr/{,local/}share/{doc,info,locale,man}
mkdir -pv /usr/{,local/}share/{misc,terminfo,zoneinfo}
mkdir -pv /usr/{,local/}share/man/man{1..8}
for dir in /usr{,/local}; do
    ln -sv share/{man,doc,info} $dir
done
```

Directories are, by default, created with permission mode 755, but this is not desirable for all directories. In the commands above, two changes are made—one to the home directory of user `root`, and another to the directories for temporary files.

The first mode change ensures that not just anybody can enter the `/root` directory—the same as a normal user would do with his or her home directory. The second mode change makes sure that any user can write to the `/tmp` and `/var/tmp` directories, but cannot remove another user's files from them. The latter is prohibited by the so-called “sticky bit,” the highest bit (1) in the 1777 bit mask.

### 8.6.1. FHS Compliance Note

The directory tree is based on the Filesystem Hierarchy Standard (FHS) (available at <http://www.pathname.com/fhs/>). In addition to the tree created above, this standard stipulates the existence of `/usr/local/games` and `/usr/share/games`. The FHS is not precise as to the structure of the `/usr/local/share` subdirectory, so we create only the directories that are needed. However, feel free to create these directories if you prefer to conform more strictly to the FHS.

## 8.7. Creating Essential Symlinks

Some programs use hard-wired paths to programs which do not exist yet. In order to satisfy these programs, create a number of symbolic links which will be replaced by real files throughout the course of the next chapter after the software has been installed.

```
ln -sv /tools/bin/{bash,cat,echo,grep,pwd,stty} /bin
ln -sv /tools/bin/file /usr/bin
ln -sv /tools/lib/libgcc_s.so{,.1} /usr/lib
ln -sv /tools/lib/libstd* /usr/lib
ln -sv bash /bin/sh
```

To enable some c++ tests in the Glibc and Binutils testsuites to link, create a directory and make some symbolic links:

```
mkdir -pv /usr/lib64
ln -sv /tools/lib/libstd*so* /usr/lib64
```

## 8.8. Build Flags

We will need to setup target specific flags for the compiler and linkers.

```
export BUILD64="[BUILD64 entries]"
```

To prevent errors when you come back to your build, we will export these variables to prevent any build issues in the future:

```
echo export BUILD64=\"\"${BUILD64}\"\" >> ~/.bash_profile
```

The following table gives the entires for different Sparc 64 capable processors. Pick the processor that matches your system. Note: GCC settings are only needed in the early sections of the book, and will not be used in the final-system builds.

Table 8.1. List of architectures, target triplets, and recommended book

Processor	BUILD64	GCCTARGET
Ultrasparc and Ultrasparc2	-m64 -mcpu=ultrasparc -mtune=ultrasparc	-mcpu=ultrasparc -mtune=ultrasparc
Ultrasparc3	-m64 -mcpu=ultrasparc3 -mtune=ultrasparc3	-mcpu=ultrasparc3 -mtune=ultrasparc3

## 8.9. Creating the passwd, group, and log Files

In order for user `root` to be able to login and for the name “root” to be recognized, there must be relevant entries in the `/etc/passwd` and `/etc/group` files.

Create the `/etc/passwd` file by running the following command:

```
cat > /etc/passwd << "EOF"
root:x:0:0:root:/root:/bin/bash
EOF
```

The actual password for `root` (the “x” used here is just a placeholder) will be set later.

**Additional users you may want to add:**

```
bin:x:1:1:bin:/bin:/bin/false
```

Can be useful for compatibility with legacy applications.

```
daemon:x:2:6:daemon:/sbin:/bin/false
```

It is often recommended to use an unprivileged User ID/Group ID for daemons to run as, in order to limit their access to the system.

```
adm:x:3:16:adm:/var/adm:/bin/false
```

Was used for programs that performed administrative tasks.

```
lp:x:10:9:lp:/var/spool/lp:/bin/false
```

Used by programs for printing

```
mail:x:30:30:mail:/var/mail:/bin/false
```

Often used by email programs

```
news:x:31:31:news:/var/spool/news:/bin/false
```

Often used for network news servers

```
operator:x:50:0:operator:/root:/bin/bash
```

Often used to allow system operators to access the system

```
postmaster:x:51:30:postmaster:/var/spool/mail:/bin/false
```

Generally used as an account that receives all the information of troubles with the mail server

```
nobody:x:65534:65534:nobody:/:/bin/false
```

Used by NFS

Create the `/etc/group` file by running the following command:

```
cat > /etc/group << "EOF"
```

```
root:x:0:
```

```
bin:x:1:
```

```
sys:x:2:
```

```
kmem:x:3:
```

```
tty:x:4:
```

```
tape:x:5:
```

```
daemon:x:6:
```

```
floppy:x:7:
```

```
disk:x:8:
```

```
lp:x:9:
```

```
dialout:x:10:
```

```
audio:x:11:
```

```
video:x:12:
```

```
utmp:x:13:
```

```
usb:x:14:
```

```
cdrom:x:15:
```

```
EOF
```

#### Additional groups you may want to add

```
adm:x:16:root,adm,daemon
```

All users in this group are allowed to do administrative tasks

```
console:x:17:
```

This group has direct access to the console

```
cdrw:x:18:
```

This group is allowed to use the CDRW drive

```
mail:x:30:mail
```

Used by MTAs (Mail Transport Agents)

```
news:x:31:news
```

Used by Network News Servers

```
users:x:1000:
```

The default GID used by shadow for new users

```
nogroup:x:65533:
```

This is a default group used by some programs that do not require a group

```
nobody:x:65534:
```

This is used by NFS

The created groups are not part of any standard—they are groups decided on in part by the requirements of the Udev configuration in the final system, and in part by common convention employed by a number of existing Linux distributions. The Linux Standard Base (LSB, available at <http://www.linuxbase.org>) recommends only that, besides the group “root” with a Group ID (GID) of 0, a group “bin” with a GID of 1 be present. All other group names and GIDs can be chosen freely by the system administrator since well-written programs do not depend on GID numbers, but rather use the group's name.

To remove the “I have no name!” prompt, start a new shell. Since a full Glibc was installed in Constructing Cross-Compile Tools and the `/etc/passwd` and `/etc/group` files have been created, user name and group name resolution will now work.

```
exec /tools/bin/bash --login +h
```

Note the use of the `+h` directive. This tells **bash** not to use its internal path hashing. Without this directive, **bash** would remember the paths to binaries it has executed. To ensure the use of the newly compiled binaries as soon as they are installed, the `+h` directive will be used for the duration of the next chapters.

The **login**, **agetty**, and **init** programs (and others) use a number of log files to record information such as who was logged into the system and when. However, these programs will not write to the log files if they do not already exist. Initialize the log files and give them proper permissions:

```
touch /var/run/utmp /var/log/{btmp,lastlog,wtmp}
chgrp -v utmp /var/run/utmp /var/log/lastlog
chmod -v 664 /var/run/utmp /var/log/lastlog
chmod -v 600 /var/log/btmp
```

The `/var/run/utmp` file records the users that are currently logged in. The `/var/log/wtmp` file records all logins and logouts. The `/var/log/lastlog` file records when each user last logged in. The `/var/log/btmp` file records the bad login attempts.

## 8.10. Mounting Kernel Filesystems

### 8.10.1. Mounting Additional Kernel Filesystems

Mount the proper virtual (kernel) file systems on the newly-created directories:

```
mount -vt devpts -o gid=4,mode=620 none /dev/pts
mount -vt tmpfs none /dev/shm
```

The **mount** commands executed above may result in the following warning message:

```
can't open /etc/fstab: No such file or directory.
```



This file—`/etc/fstab`—has not been created yet but is also not required for the file systems to be properly mounted. As such, the warning can be safely ignored.

## **Part V. Building the CLFS System**

# Chapter 9. Constructing Testsuite Tools

## 9.1. Introduction

This chapter builds the tools needed by some packages to run the tests that they have. I.e., **make check**. Tcl, Expect, and DejaGNU are needed for the GCC and Binutils test suites. Installing three packages for testing purposes may seem excessive, but it is very reassuring, if not essential, to know that the most important tools are working properly.

## 9.2. Tcl-8.5.9

The Tcl package contains the Tool Command Language.

### 9.2.1. Installation of Tcl

Prepare Tcl for compilation:

```
cd unix
./configure --prefix=/tools
```

Build the package:

```
make
```

Install the package:

```
make install
```

Tcl's private header files are needed for the next package, Expect. Install them into /tools:

```
make install-private-headers
```

Now make a necessary symbolic link:

```
ln -sv tclsh8.5 /tools/bin/tclsh
```

### 9.2.2. Contents of Tcl

**Installed programs:** tclsh (link to tclsh8.5) and tclsh8.5

**Installed libraries:** libtcl8.5.so, libtclstub8.5.a

#### Short Descriptions

<b>tclsh8.5</b>	The Tcl command shell
<b>tclsh</b>	A link to tclsh8.5
<b>libtcl8.5.so</b>	The Tcl library
<b>libtclstub8.5.a</b>	The Tcl Stub library

## 9.3. Expect-5.45

The Expect package contains a program for carrying out scripted dialogues with other interactive programs.

### 9.3.1. Installation of Expect

Now prepare Expect for compilation:

```
./configure --prefix=/tools --with-tcl=/tools/lib \
  --with-tclinclude=/tools/include
```

**The meaning of the configure options:**

*--with-tcl=/tools/lib*

This ensures that the configure script finds the Tcl installation in the temporary testsuite-tools location.

*--with-tclinclude=/tools/include*

This explicitly tells Expect where to find Tcl's internal headers. Using this option avoids conditions where **configure** fails because it cannot automatically discover the location of the Tcl source directory.

Build the package:

```
make
```

Install the package:

```
make SCRIPTS="" install
```

**The meaning of the make parameter:**

*SCRIPTS=""*

This prevents installation of the supplementary expect scripts, which are not needed.

### 9.3.2. Contents of Expect

<b>Installed program:</b>	expect
<b>Installed library:</b>	libexpect-5.43.a

#### Short Descriptions

<b>expect</b>	Communicates with other interactive programs according to a script
<b>libexpect-5.43.a</b>	Contains functions that allow Expect to be used as a Tcl extension or to be used directly from C or C++ (without Tcl)

## 9.4. DejaGNU-1.5

The DejaGNU package contains a framework for testing other programs.

### 9.4.1. Installation of DejaGNU

Prepare DejaGNU for compilation:

```
./configure --prefix=/tools
```

Build and install the package:

```
make install
```

### 9.4.2. Contents of DejaGNU

**Installed program:**           runtest

#### Short Descriptions

**runtest**     A wrapper script that locates the proper **expect** shell and then runs DejaGNU

# Chapter 10. Installing Basic System Software

## 10.1. Introduction

In this chapter, we enter the building site and start constructing the CLFS system in earnest. The installation of this software is straightforward. Although in many cases the installation instructions could be made shorter and more generic, we have opted to provide the full instructions for every package to minimize the possibilities for mistakes. The key to learning what makes a Linux system work is to know what each package is used for and why the user (or the system) needs it. For every installed package, a summary of its contents is given, followed by concise descriptions of each program and library the package installed.

If using compiler optimizations, please review the optimization hint at <http://hints.cross-lfs.org/index.php/Optimization>. Compiler optimizations can make a program run slightly faster, but they may also cause compilation difficulties and problems when running the program. If a package refuses to compile when using optimization, try to compile it without optimization and see if that fixes the problem. Even if the package does compile when using optimization, there is the risk it may have been compiled incorrectly because of the complex interactions between the code and build tools. Also note that the `-march` and `-mtune` options may cause problems with the toolchain packages (Binutils, GCC and Glibc). The small potential gains achieved in using compiler optimizations are often outweighed by the risks. First-time builders of CLFS are encouraged to build without custom optimizations. The subsequent system will still run very fast and be stable at the same time.

The order that packages are installed in this chapter needs to be strictly followed to ensure that no program accidentally acquires a path referring to `/tools` hard-wired into it. For the same reason, do not compile packages in parallel. Compiling in parallel may save time (especially on dual-CPU machines), but it could result in a program containing a hard-wired path to `/tools`, which will cause the program to stop working when that directory is removed.

To keep track of which package installs particular files, a package manager can be used. For a general overview of different styles of package managers, please take a look at the next page.

## 10.2. Package Management

Package Management is an often-requested addition to the CLFS Book. A Package Manager allows tracking the installation of files making it easy to remove and upgrade packages. Before you begin to wonder, NO—this section will not talk about nor recommend any particular package manager. What it provides is a roundup of the more popular techniques and how they work. The perfect package manager for you may be among these techniques or may be a combination of two or more of these techniques. This section briefly mentions issues that may arise when upgrading packages.

Some reasons why no specific package manager is recommended in CLFS or CBLFS include:

- Dealing with package management takes the focus away from the goals of these books—teaching how a Linux system is built.
- There are multiple solutions for package management, each having its strengths and drawbacks. Including one that satisfies all audiences is difficult.

There are some hints written on the topic of package management. Visit the *Hints subproject* and see if one of them fits your need.

## 10.2.1. Upgrade Issues

A Package Manager makes it easy to upgrade to newer versions when they are released. Generally the instructions in CLFS and CBLFS can be used to upgrade to the newer versions. Here are some points that you should be aware of when upgrading packages, especially on a running system.

- If one of the toolchain packages (Glibc, GCC or Binutils) needs to be upgraded to a newer minor version, it is safer to rebuild CLFS. Though you *may* be able to get by rebuilding all the packages in their dependency order, we do not recommend it. For example, if glibc-2.2.x needs to be updated to glibc-2.3.x, it is safer to rebuild. For micro version updates, a simple reinstallation usually works, but is not guaranteed. For example, upgrading from glibc-2.3.4 to glibc-2.3.5 will not usually cause any problems.
- If a package containing a shared library is updated, and if the name of the library changes, then all the packages dynamically linked to the library need to be recompiled to link against the newer library. (Note that there is no correlation between the package version and the name of the library.) For example, consider a package foo-1.2.3 that installs a shared library with name `libfoo.so.1`. Say you upgrade the package to a newer version foo-1.2.4 that installs a shared library with name `libfoo.so.2`. In this case, all packages that are dynamically linked to `libfoo.so.1` need to be recompiled to link against `libfoo.so.2`. Note that you should not remove the previous libraries until the dependent packages are recompiled.
- If you are upgrading a running system, be on the lookout for packages that use **cp** instead of **install** to install files. The latter command is usually safer if the executable or library is already loaded in memory.

## 10.2.2. Package Management Techniques

The following are some common package management techniques. Before making a decision on a package manager, do some research on the various techniques, particularly the drawbacks of the particular scheme.

### 10.2.2.1. It is All in My Head!

Yes, this is a package management technique. Some folks do not find the need for a package manager because they know the packages intimately and know what files are installed by each package. Some users also do not need any package management because they plan on rebuilding the entire system when a package is changed.

### 10.2.2.2. Install in Separate Directories

This is a simplistic package management that does not need any extra package to manage the installations. Each package is installed in a separate directory. For example, package foo-1.1 is installed in `/usr/pkg/foo-1.1` and a symlink is made from `/usr/pkg/foo` to `/usr/pkg/foo-1.1`. When installing a new version foo-1.2, it is installed in `/usr/pkg/foo-1.2` and the previous symlink is replaced by a symlink to the new version.

Environment variables such as `PATH`, `LD_LIBRARY_PATH`, `MANPATH`, `INFOPATH` and `CPPFLAGS` need to be expanded to include `/usr/pkg/foo`. For more than a few packages, this scheme becomes unmanageable.

### 10.2.2.3. Symlink Style Package Management

This is a variation of the previous package management technique. Each package is installed similar to the previous scheme. But instead of making the symlink, each file is symlinked into the `/usr` hierarchy. This removes the need to expand the environment variables. Though the symlinks can be created by the user to automate the creation, many package managers have been written using this approach. A few of the popular ones include Stow, Epkg, Graft, and Depot.



The installation needs to be faked, so that the package thinks that it is installed in `/usr` though in reality it is installed in the `/usr/pkg` hierarchy. Installing in this manner is not usually a trivial task. For example, consider that you are installing a package `libfoo-1.1`. The following instructions may not install the package properly:

```
./configure --prefix=/usr/pkg/libfoo/1.1
make
make install
```

The installation will work, but the dependent packages may not link to `libfoo` as you would expect. If you compile a package that links against `libfoo`, you may notice that it is linked to `/usr/pkg/libfoo/1.1/lib/libfoo.so.1` instead of `/usr/lib/libfoo.so.1` as you would expect. The correct approach is to use the `DESTDIR` strategy to fake installation of the package. This approach works as follows:

```
./configure --prefix=/usr
make
make DESTDIR=/usr/pkg/libfoo/1.1 install
```

Most packages support this approach, but there are some which do not. For the non-compliant packages, you may either need to manually install the package, or you may find that it is easier to install some problematic packages into `/opt`.

#### 10.2.2.4. Timestamp Based

In this technique, a file is timestamped before the installation of the package. After the installation, a simple use of the `find` command with the appropriate options can generate a log of all the files installed after the timestamp file was created. A package manager written with this approach is `install-log`.

Though this scheme has the advantage of being simple, it has two drawbacks. If, during installation, the files are installed with any timestamp other than the current time, those files will not be tracked by the package manager. Also, this scheme can only be used when one package is installed at a time. The logs are not reliable if two packages are being installed on two different consoles.

#### 10.2.2.5. LD\_PRELOAD Based

In this approach, a library is preloaded before installation. During installation, this library tracks the packages that are being installed by attaching itself to various executables such as `cp`, `install`, `mv` and tracking the system calls that modify the filesystem. For this approach to work, all the executables need to be dynamically linked without the `suid` or `sgid` bit. Preloading the library may cause some unwanted side-effects during installation. Therefore, it is advised that one performs some tests to ensure that the package manager does not break anything and logs all the appropriate files.

#### 10.2.2.6. Creating Package Archives

In this scheme, the package installation is faked into a separate tree as described in the `Symlink` style package management. After the installation, a package archive is created using the installed files. This archive is then used to install the package either on the local machine or can even be used to install the package on other machines.

This approach is used by most of the package managers found in the commercial distributions. Examples of package managers that follow this approach are `RPM` (which, incidentally, is required by the *Linux Standard Base Specification*), `pkg-utils`, Debian's `apt`, and Gentoo's `Portage` system. A hint describing how to adopt this style of package management for `CLFS` systems is located at <http://hints.cross-lfs.org/index.php/Fakeroot>.

## 10.3. About Test Suites, Again

In the final-system build, you are no longer cross-compiling so it is possible to run package testsuites. Some test suites are more important than others. For example, the test suites for the core toolchain packages—GCC, Binutils, and Glibc—are of the utmost importance due to their central role in a properly functioning system. The test suites for GCC and Glibc can take a very long time to complete, especially on slower hardware, but are strongly recommended.

A common issue with running the test suites for Binutils and GCC is running out of pseudo terminals (PTYs). This can result in a high number of failing tests. This may happen for several reasons, but the most likely cause (if you chrooted) is that the host system does not have the `devpts` file system set up correctly. This issue is discussed in greater detail at <http://trac.cross-lfs.org/wiki/faq#no-ptys>.

Sometimes package test suites will fail, but for reasons which the developers are aware of and have deemed non-critical. Consult the logs located at <http://cross-lfs.org/testsuite-logs/CLFS-1.2/> to verify whether or not these failures are expected. This site is valid for all tests throughout this book.

## 10.4. Temporary Perl-5.14.0

The Perl package contains the Practical Extraction and Report Language.

### 10.4.1. Installation of Perl

First adapt some hard-wired paths to the C library by applying the following patch:

```
patch -Np1 -i ../perl-5.14.0-libc-1.patch
```

Change a hardcoded path from `/usr/include` to `/tools/include`:

```
sed -i 's@/usr/include@/tools/include@g' ext/Errno/Errno_pm.PL
```

Prepare Temporary Perl for compilation:

```
./configure.gnu --prefix=/tools -Dcc="gcc"
```

**The meaning of the configure option:**

```
-Dcc="gcc"
```

Tells Perl to use **gcc** instead of the default **cc**.

Compile the package:

```
make
```

Although Perl comes with a test suite, it is not recommended to run it at this point, as this Perl installation is only temporary. The test suite can be run later in this chapter if desired.

Install the package:

```
make install
```

Finally, create a necessary symlink:

```
ln -sfv /tools/bin/perl /usr/bin
```

Details on this package are located in Section 10.31.2, “Contents of Perl.”



## 10.6. Man-pages-3.32

The Man-pages package contains over 1,200 man pages.

### 10.6.1. Installation of Man-pages

Install Man-pages by running:

```
make install
```

### 10.6.2. Contents of Man-pages

**Installed files:**                various man pages

#### Short Descriptions

`man pages`    This package contains man pages that describe the following: POSIX headers (section 0p), POSIX utilities (section 1p), POSIX functions (section 3p), user commands (section 1), system calls (section 2), libc calls (section 3), device information (section 4), file formats (section 5), games (section 6), conventions and macro packages (section 7), system administration (section 8), and kernel (section 9).

## 10.7. EGLIBC-2.13

The EGLIBC package contains the main C library. This library provides the basic routines for allocating memory, searching directories, opening and closing files, reading and writing files, string handling, pattern matching, arithmetic, and so on.

### 10.7.1. Installation of EGLIBC



#### Note

Some packages outside of CLFS suggest installing GNU libiconv in order to translate data from one encoding to another. The project's home page (<http://www.gnu.org/software/libiconv/>) says “This library provides an `iconv()` implementation, for use on systems which don't have one, or whose implementation cannot convert from/to Unicode.” EGLIBC provides an `iconv()` implementation and can convert from/to Unicode, therefore libiconv is not required on a CLFS system.

At the end of the installation, the build system will run a sanity test to make sure everything installed properly. This script will attempt to test for a library that is only used in the test suite and is never installed. Prevent the script from testing for this library with the following command:

```
sed -i 's/\(&& $name ne\) "db1"/ & \1 "nss_test1"/' scripts/test-installation.pl
```

This same script performs its tests by attempting to compile test programs against certain libraries. However it does not specify the `ld.so`, and our toolchain is still configured to use the one in `/tools`. The following set of commands will force the script to use the complete path of the new `ld.so` that was just installed:

```
LINKER=$(readelf -l /tools/bin/bash | sed -n 's@.*interpret.*@/tools/(.*)]${@}\1@p
sed -i "s|libs -o|libs -L/usr/lib -Wl,-dynamic-linker=${LINKER} -o|" \
  scripts/test-installation.pl
unset LINKER
```

The EGLIBC build system is self-contained and will install perfectly, even though the compiler specs file and linker are still pointing at `/tools`. The specs and linker cannot be adjusted before the EGLIBC install because the EGLIBC Autoconf tests would give false results and defeat the goal of achieving a clean build.

The EGLIBC documentation recommends building EGLIBC outside of the source directory in a dedicated build directory:

```
mkdir -v ../eglibc-build
cd ../eglibc-build
```

For TLS support on the Sparc64 we will need to add the following line to `config.cache`:

```
echo "libc_cv_sparc64_tls=yes" >> config.cache
```

At the end of the installation, the build system will run a sanity test to make sure everything installed properly. This script will attempt to test for a library that is only used in the test suite and is never installed. Prevent the script from testing for this library with the following command:

Tell EGLIBC to install its libraries into `/lib`:

```
sed -i 's/\(&& $name ne\) "db1"/ & \1 "nss_test1"/' scripts/test-installation.pl
```

```
echo "slibdir=/lib" >> configparms
```

Prepare EGLIBC for compilation:

```
CC="gcc ${BUILD64}" ../eglibc-2.13/configure --prefix=/usr \
  --disable-profile --enable-add-ons --enable-kernel=2.6.0 \
  --libexecdir=/usr/lib/eglibc --libdir=/usr/lib \
  --cache-file=config.cache
```

The meaning of the new configure option:

```
--libexecdir=/usr/lib/eglibc
```

This changes the location of the `pt_chown` program from its default of `/usr/libexec` to `/usr/lib/eglibc`.

Compile the package:

```
make
```



### Important

The test suite for EGLIBC is considered critical. Do not skip it under any circumstance.

Before running the tests, copy a file from the source tree into our build tree to prevent a couple of test failures, then run the tests:

```
cp -v ../eglibc-2.13/iconvdata/gconv-modules iconvdata
make -k check 2>&1 | tee eglibc-check-log; grep Error eglibc-check-log
```

The EGLIBC test suite is highly dependent on certain functions of the host system, in particular the kernel. The `posix/annexc` test normally fails and you should see `Error 1 (ignored)` in the output. Apart from this, the EGLIBC test suite is always expected to pass. However, in certain circumstances, some failures are unavoidable. If a test fails because of a missing program (or missing symbolic link), or a segfault, you will see an error code greater than 127 and the details will be in the log. More commonly, tests will fail with `Error 2` - for these, the contents of the corresponding `.out` file, e.g. `posix/annexc.out` may be informative. Here is a list of the most common issues:

- The *math* tests sometimes fail. Certain optimization settings are known to be a factor here.
- If you have mounted the CLFS partition with the *noatime* option, the *atime* test will fail. As mentioned in Section 2.4, “Mounting the New Partition”, do not use the *noatime* option while building CLFS.
- When running on older and slower hardware, some tests can fail because of test timeouts being exceeded.

Though it is a harmless message, the install stage of EGLIBC will complain about the absence of `/etc/ld.so.conf`. Prevent this warning with:

```
touch /etc/ld.so.conf
```

Install the package:

```
make install
```

The `stubs.h` header installed by EGLIBC looks for `stubs-32.h` and `stubs-64.h`. This configuration of EGLIBC only generates `stubs-64.h`. Fix this with the following:

```
mv -v /usr/include/gnu/stubs{-64,}.h
```

## 10.7.2. Internationalization

The locales that can make the system respond in a different language were not installed by the above command. Install them with:

```
make localedata/install-locales
```

To save time, an alternative to running the previous command (which generates and installs every locale listed in the `eglibc-2.13/localedata/SUPPORTED` file) is to install only those locales that are wanted and needed. This can be achieved by using the `localedef` command. Information on this command is located in the `INSTALL` file in the EGLIBC source. However, there are a number of locales that are essential in order for the tests of future packages to pass, in particular, the `libstdc++` tests from GCC. The following instructions, instead of the `install-locales` target used above, will install the minimum set of locales necessary for the tests to run successfully:

```
mkdir -pv /usr/lib/locale
localedef -i cs_CZ -f UTF-8 cs_CZ.UTF-8
localedef -i de_DE -f ISO-8859-1 de_DE
localedef -i de_DE@euro -f ISO-8859-15 de_DE@euro
localedef -i en_HK -f ISO-8859-1 en_HK
localedef -i en_PH -f ISO-8859-1 en_PH
localedef -i en_US -f ISO-8859-1 en_US
localedef -i es_MX -f ISO-8859-1 es_MX
localedef -i fa_IR -f UTF-8 fa_IR
localedef -i fr_FR -f ISO-8859-1 fr_FR
localedef -i fr_FR@euro -f ISO-8859-15 fr_FR@euro
localedef -i it_IT -f ISO-8859-1 it_IT
localedef -i ja_JP -f EUC-JP ja_JP
```

Some locales installed by the `make localedata/install-locales` command above are not properly supported by some applications that are in CLFS and CBLFS. Because of the various problems that arise due to application programmers making assumptions that break in such locales, CLFS should not be used in locales that utilize multibyte character sets (including UTF-8) or right-to-left writing order. Numerous unofficial and unstable patches are required to fix these problems, and it has been decided by the CLFS developers not to support such complex locales at this time. This applies to the `ja_JP` and `fa_IR` locales as well—they have been installed only for GCC and Gettext tests to pass, and the `watch` program (part of the Procps package) does not work properly in them. Various attempts to circumvent these restrictions are documented in internationalization-related hints.

## 10.7.3. Configuring EGLIBC

The `/etc/nsswitch.conf` file needs to be created because, although EGLIBC provides defaults when this file is missing or corrupt, the EGLIBC defaults do not work well in a networked environment. The time zone also needs to be configured.



Create a new file `/etc/nsswitch.conf` by running the following:

```
cat > /etc/nsswitch.conf << "EOF"
# Begin /etc/nsswitch.conf

passwd: files
group: files
shadow: files

hosts: files dns
networks: files

protocols: files
services: files
ethers: files
rpc: files

# End /etc/nsswitch.conf
EOF
```

To determine the local time zone, run the following script:

```
tzselect
```

After answering a few questions about the location, the script will output the name of the time zone (e.g., *EST5EDT* or *Canada/Eastern*). Then create the `/etc/localtime` file by running:

```
cp -v --remove-destination /usr/share/zoneinfo/[xxx] \
  /etc/localtime
```

Replace `[xxx]` with the name of the time zone that **tzselect** provided (e.g., *Canada/Eastern*).

**The meaning of the `cp` option:**

*--remove-destination*

This is needed to force removal of the already existing symbolic link. The reason for copying the file instead of using a symlink is to cover the situation where `/usr` is on a separate partition. This could be important when booted into single user mode.

## 10.7.4. Configuring The Dynamic Loader

By default, the dynamic loader (`/lib/ld-linux.so.2`) searches through `/lib` and `/usr/lib` for dynamic libraries that are needed by programs as they are run. However, if there are libraries in directories other than `/lib` and `/usr/lib`, these need to be added to the `/etc/ld.so.conf` file in order for the dynamic loader to find them. Two directories that are commonly known to contain additional libraries are `/usr/local/lib` and `/opt/lib`, so add those directories to the dynamic loader's search path.

Create a new file `/etc/ld.so.conf` by running the following:

```
cat > /etc/ld.so.conf << "EOF"
# Begin /etc/ld.so.conf

/usr/local/lib
/opt/lib

# End /etc/ld.so.conf
EOF
```

## 10.7.5. Contents of EGLIBC

**Installed programs:** catchsegv, gencat, getconf, getent, iconv, iconvconfig, ldconfig, ldd, lddlibc4, locale, localedef, mtrace, nscd, pcpfiledump, pt\_chown, rpcgen, rpcinfo, sln, sprof, tzselect, xtrace, zdump, and zic

**Installed libraries:** ld.so, libBrokenLocale.[a,so], libSegFault.so, libanl.[a,so], libbsd-compat.a, libc.[a,so], libc\_nonshared.a, libcidn.[a,so], libcrypt.[a,so], libdl.[a,so], libg.a, libieee.a, libm.[a,so], libmcheck.a, libmemusage.so, libnsl.a, libnss\_compat.so, libnss\_dns.so, libnss\_files.so, libnss\_hesiod.so, libnss\_nis.so, libnss\_nisplus.so, libpcprofile.so, libpthread.[a,so], libpthread\_nonshared.a, libresolv.[a,so], librpcsvc.a, librt.[a,so], libthread\_db.so, and libutil.[a,so]

**Installed directories:** /usr/include/arpa, /usr/include/bits, /usr/include/gnu, /usr/include/net, /usr/include/netash, /usr/include/netatalk, /usr/include/netax25, /usr/include/neteconet, /usr/include/netinet, /usr/include/netipx, /usr/include/netiucv, /usr/include/netpacket, /usr/include/netrom, /usr/include/netrose, /usr/include/nfs, /usr/include/protocols, /usr/include/rpc, /usr/include/rpcsvc, /usr/include/sys, /usr/lib/gconv, /usr/lib/eglibc, /usr/lib/locale, /usr/share/i18n, /usr/share/zoneinfo, /var/cache/ldconfig

## Short Descriptions

<b>catchsegv</b>	Can be used to create a stack trace when a program terminates with a segmentation fault
<b>gencat</b>	Generates message catalogues
<b>getconf</b>	Displays the system configuration values for file system specific variables
<b>getent</b>	Gets entries from an administrative database
<b>iconv</b>	Performs character set conversion
<b>iconvconfig</b>	Creates fastloading <b>iconv</b> module configuration files
<b>ldconfig</b>	Configures the dynamic linker runtime bindings
<b>ldd</b>	Reports which shared libraries are required by each given program or shared library
<b>lddlibc4</b>	Assists <b>ldd</b> with object files
<b>locale</b>	Tells the compiler to enable or disable the use of POSIX locales for built-in operations
<b>localedef</b>	Compiles locale specifications
<b>mtrace</b>	Reads and interprets a memory trace file and displays a summary in human-readable format
<b>nscd</b>	A daemon that provides a cache for the most common name service requests

<b>pcprofiledump</b>	Dumps information generated by PC profiling
<b>pt_chown</b>	A helper program for <b>grantpt</b> to set the owner, group and access permissions of a slave pseudo terminal
<b>rpcgen</b>	Generates C code to implement the Remote Procedure Call (RPC) protocol
<b>rpcinfo</b>	Makes an RPC call to an RPC server
<b>sln</b>	A statically linked program that creates symbolic links
<b>sprof</b>	Reads and displays shared object profiling data
<b>tzselect</b>	Asks the user about the location of the system and reports the corresponding time zone description
<b>xtrace</b>	Traces the execution of a program by printing the currently executed function
<b>zdump</b>	The time zone dumper
<b>zic</b>	The time zone compiler
<code>ld.so</code>	The helper program for shared library executables
<code>libBrokenLocale</code>	Used by programs, such as Mozilla, to solve broken locales
<code>libSegFault</code>	The segmentation fault signal handler
<code>libanl</code>	An asynchronous name lookup library
<code>libbsd-compat</code>	Provides the portability needed in order to run certain Berkeley Software Distribution (BSD) programs under Linux
<code>libc</code>	The main C library
<code>libcidn</code>	Used internally by EGLIBC for handling internationalized domain names in the <code>getaddrinfo()</code> function
<code>libcrypt</code>	The cryptography library
<code>libdl</code>	The dynamic linking interface library
<code>libg</code>	A runtime library for <b>g++</b>
<code>libieee</code>	The Institute of Electrical and Electronic Engineers (IEEE) floating point library
<code>libm</code>	The mathematical library
<code>libmcheck</code>	Contains code run at boot
<code>libmemusage</code>	Used by <b>memusage</b> (included in EGLIBC, but not built in a base CLFS system as it has additional dependencies) to help collect information about the memory usage of a program
<code>libnsl</code>	The network services library
<code>libnss</code>	The Name Service Switch libraries, containing functions for resolving host names, user names, group names, aliases, services, protocols, etc.
<code>libpcprofile</code>	Contains profiling functions used to track the amount of CPU time spent in specific source code lines
<code>libpthread</code>	The POSIX threads library
<code>libresolv</code>	Contains functions for creating, sending, and interpreting packets to the Internet domain name servers
<code>librpcsvc</code>	Contains functions providing miscellaneous RPC services

<code>librt</code>	Contains functions providing most of the interfaces specified by the POSIX.1b Realtime Extension
<code>libthread_db</code>	Contains functions useful for building debuggers for multi-threaded programs
<code>libutil</code>	Contains code for “standard” functions used in many different Unix utilities

## 10.8. Adjusting the Toolchain

Now we amend the GCC specs file so that it points to the new dynamic linker. A **perl** command accomplishes this:

```
gcc -dumpspecs | \
perl -p -e 's@/tools/lib/ld@/lib/ld@g;' \
-e 's@\*startfile_prefix_spec:\n@$_/usr/lib/ @g;' > \
$(dirname $(gcc --print-libgcc-file-name))/specs
```

It is a good idea to visually inspect the specs file to verify the intended change was actually made.

Note that `/lib` is now the prefix of our dynamic linker.



### Caution

It is imperative at this point to stop and ensure that the basic functions (compiling and linking) of the adjusted toolchain are working as expected. To do this, perform a sanity check:

```
echo 'main(){}' > dummy.c
gcc dummy.c
readelf -l a.out | grep ': /lib'
```

If everything is working correctly, there should be no errors, and the output of the last command will be:

```
[Requesting program interpreter: /lib/ld-linux.so.2]
```

Note that `/lib` is now the prefix of our dynamic linker.

If the output does not appear as shown above or is not received at all, then something is seriously wrong. Investigate and retrace the steps to find out where the problem is and correct it. The most likely reason is that something went wrong with the specs file amendment above. Any issues will need to be resolved before continuing on with the process.

Once everything is working correctly, clean up the test files:

```
rm -v dummy.c a.out
```

## 10.9. GMP-5.0.2

GMP is a library for arithmetic on arbitrary precision integers, rational numbers, and floating-point numbers.

### 10.9.1. Installation of GMP



#### Note

If you are compiling this package on a different CPU than you plan to run the CLFS system on, you must replace GMP's `config.guess` and `config.sub` wrappers with the originals. This will prevent GMP from optimizing for the wrong CPU. You can make this change with the following command:

```
mv -v config{fsf,}.guess
mv -v config{fsf,}.sub
```

Prepare GMP for compilation:

```
CPPFLAGS=-fexceptions CC="gcc -isystem /usr/include" \
CXX="g++ -isystem /usr/include" \
LDFLAGS="-Wl,-rpath-link,/usr/lib:/lib" \
./configure --prefix=/usr --enable-cxx --enable-mpbsd
```

Compile the package:

```
make
```



#### Important

The test suite for GMP is considered critical. Do not skip it under any circumstance.

Test the results:

```
make check
```

Install the package:

```
make install
```

### 10.9.2. Contents of GMP

**Installed libraries:**           libgmp.[a,so], libgmpxx.[a,so], libmp.[a,so]

#### Short Descriptions

`libgmp`       Contains the definitions for GNU multiple precision functions.  
`libgmpxx`     Contains a C++ class wrapper for GMP types.  
`libmp`        Contains the Berkeley MP compatibility library.

## 10.10. MPFR-3.0.1

The MPFR library is a C library for multiple-precision floating-point computations with correct rounding.

### 10.10.1. Installation of MPFR

Prepare MPFR for compilation:

```
CC="gcc -isystem /usr/include" \
LD_FLAGS="-Wl,-rpath-link,/usr/lib:/lib" \
./configure --prefix=/usr --enable-shared \
--with-gmp=/usr
```

Compile the package:

```
make
```



#### Important

The test suite for MPFR is considered critical. Do not skip it under any circumstance.

Test the results:

```
make check
```

Install the package:

```
make install
```

### 10.10.2. Contents of MPFR

<b>Installed libraries:</b>	libmpfr.[a,so]
<b>Installed directory:</b>	/usr/share/doc/mpfr

#### Short Descriptions

`libmpfr` The Multiple Precision Floating-Point Reliable Library.

## 10.11. MPC-0.9

MPC is a C library for the arithmetic of complex numbers with arbitrarily high precision and correct rounding of the result.

### 10.11.1. Installation of MPC

Prepare MPC for compilation:

```
CC="gcc -isystem /usr/include" \  
LDFLAGS="-Wl,-rpath-link,/usr/lib:/lib" \  
EGREP="grep -E" ./configure --prefix=/usr
```

Compile the package:

```
make
```



#### **Important**

The test suite for MPC is considered critical. Do not skip it under any circumstance.

Test the results:

```
make check
```

Install the package:

```
make install
```

### 10.11.2. Contents of MPC

**Installed libraries:**        libmpc.[a,so]

#### Short Descriptions

`libmpc`    The Multiple Precision Complex Library.



## 10.12. PPL-0.11.2

The Parma Polyhedra Library (PPL) provides numerical abstractions especially targeted at applications in the field of analysis and verification of complex systems. CLoG-PPL requires this library.

### 10.12.1. Installation of PPL

Prepare PPL for compilation:

```
CPPFLAGS=-fexceptions CC="gcc -isystem /usr/include" \
CXX="g++ -isystem /usr/include" \
LDFLAGS="-Wl,-rpath-link,/usr/lib:/lib" \
./configure --prefix=/usr --enable-shared \
--disable-optimization
```

Compile the package:

```
make
```



#### Important

The test suite for PPL is considered critical. Do not skip it under any circumstance.

Test the results:

```
make check
```

Install the package:

```
make install
```

### 10.12.2. Contents of PPL

<b>Installed programs:</b>	ppl-config, ppl_lcdd
<b>Installed libraries:</b>	libppl.[a,so], libppl_c.[a,so], libpwl.[a,so]
<b>Installed directories:</b>	/usr/share/doc/ppl, /usr/share/doc/pwl

#### Short Descriptions

<b>ppl-config</b>	Outputs information about the PPL installation
<b>ppl_lcdd</b>	Reads an H-representation of a polyhedron and generates a V-representation of the same polyhedron
<b>libppl</b>	The Parma Polyhedra Library (PPL).
<b>libppl_c</b>	The Parma Polyhedra Library bindings for C.
<b>libpwl</b>	The Parma Watchdog Library

## 10.13. CLoog-PPL-0.15.11

CLoog-PPL is a library to generate code for scanning Z-polyhedra. In other words, it finds code that reaches each integral point of one or more parameterized polyhedra. GCC links with this library in order to enable the new loop generation code known as Graphite.

### 10.13.1. Installation of CLoog-PPL

Prepare CLoog-PPL for compilation:

```
CC="gcc -isystem /usr/include" \
LDFLAGS="-Wl,-rpath-link,/usr/lib:/lib" \
./configure --prefix=/usr --enable-shared --with-gmp \
--with-ppl
```

Compile the package:

```
make
```



#### Important

The test suite for CLoog-PPL is considered critical. Do not skip it under any circumstance.

Test the results:

```
make check
```

Install the package:

```
make install
```

### 10.13.2. Contents of CLoog-PPL

<b>Installed programs:</b>	cloog
<b>Installed libraries:</b>	libcloog.[a,so]
<b>Installed directory:</b>	/usr/include/cloog

#### Short Descriptions

**cloog**        Loop generator for scanning Z-polyhedra

**libcloog**    The Chunky Loop Generator.

## 10.14. Zlib-1.2.5

The Zlib package contains compression and decompression routines used by some programs.

### 10.14.1. Installation of Zlib

Prepare Zlib for compilation:

```
CC="gcc -isystem /usr/include" \
CXX="g++ -isystem /usr/include" \
LDFLAGS="-Wl,-rpath-link,/usr/lib:/lib" \
./configure --prefix=/usr
```

Compile the package:

```
make
```

To test the results, issue: **make check**.

Install the package:

```
make install
```

The previous command installed two `.so` files into `/usr/lib`. We will move it into `/lib` and then relink it to `/usr/lib`:

```
mv -v /usr/lib/libz.so.* /lib
ln -svf ../../lib/libz.so.1 /usr/lib/libz.so
```

### 10.14.2. Contents of Zlib

**Installed libraries:**        `libz.[a,so]`

#### Short Descriptions

`libz`    Contains compression and decompression functions used by some programs

## 10.15. Binutils-2.21.1a

The Binutils package contains a linker, an assembler, and other tools for handling object files.

### 10.15.1. Installation of Binutils

Verify that the PTYs are working properly inside the build environment. Check that everything is set up correctly by performing a simple test:

```
expect -c "spawn ls"
```

This command should give the following output:

```
spawn ls
```

If, instead, it gives a message saying to create more ptys, then the environment is not set up for proper PTY operation. This issue needs to be resolved before running the test suites for Binutils and GCC.

The Binutils documentation recommends building Binutils outside of the source directory in a dedicated build directory:

```
mkdir -v ../binutils-build
cd ../binutils-build
```

Prepare Binutils for compilation:

```
CC="gcc -isystem /usr/include" \
LDFLAGS="-Wl,-rpath-link,/usr/lib:/lib" \
  ../binutils-2.21.1/configure --prefix=/usr \
  --libdir=/usr/lib --enable-shared \
  --disable-multilib --enable-64-bit-bfd
```

Compile the package:

```
make configure-host
```



#### Important

During **make configure-host** you may receive the following error message. It is safe to ignore.

```
WARNING: `flex' is missing on your system. You should only
need it if you modified a `.l' file. You may need the `Flex'
package in order for those modifications to take effect. You
can get `Flex' from any GNU archive site.
```

```
make tooldir=/usr
```

The meaning of the make parameter:

```
tooldir=/usr
```

Normally, the tooldir (the directory where the executables will ultimately be located) is set to  $\$(exec\_prefix)/\$(target\_alias)$ . Because this is a custom system, this target-specific directory in /usr is not required.

**Important**

The test suite for Binutils is considered critical. Do not skip it under any circumstance.

Test the results:

```
make check
```

Now that the tests have completed, remove the symlinks in `/usr/lib64` - they should be the only things in that directory, so we can remove it without force:

```
rm -v /usr/lib64/libstd*so*
rmdir -v /usr/lib64
```

Install the package:

```
make tooldir=/usr install
```

Install the `libiberty` header file that is needed by some packages:

```
cp -v ../binutils-2.21.1/include/libiberty.h /usr/include
```

## 10.15.2. Contents of Binutils

<b>Installed programs:</b>	<code>addr2line</code> , <code>ar</code> , <code>as</code> , <code>c++filt</code> , <code>gprof</code> , <code>ld</code> , <code>nm</code> , <code>objcopy</code> , <code>objdump</code> , <code>ranlib</code> , <code>readelf</code> , <code>size</code> , <code>strings</code> , and <code>strip</code>
<b>Installed libraries:</b>	<code>libiberty.a</code> , <code>libbfd.[a,so]</code> , and <code>libopcodes.[a,so]</code>
<b>Installed directory:</b>	<code>/usr/lib/ldscripts</code>

### Short Descriptions

<b>addr2line</b>	Translates program addresses to file names and line numbers; given an address and the name of an executable, it uses the debugging information in the executable to determine which source file and line number are associated with the address
<b>ar</b>	Creates, modifies, and extracts from archives
<b>as</b>	An assembler that assembles the output of <code>gcc</code> into object files
<b>c++filt</b>	Used by the linker to de-mangle C++ and Java symbols and to keep overloaded functions from clashing
<b>gprof</b>	Displays call graph profile data
<b>ld</b>	A linker that combines a number of object and archive files into a single file, relocating their data and tying up symbol references
<b>nm</b>	Lists the symbols occurring in a given object file
<b>objcopy</b>	Translates one type of object file into another
<b>objdump</b>	Displays information about the given object file, with options controlling the particular information to display; the information shown is useful to programmers who are working on the compilation tools
<b>ranlib</b>	Generates an index of the contents of an archive and stores it in the archive; the index lists all of the symbols defined by archive members that are relocatable object files

<b>readelf</b>	Displays information about ELF type binaries
<b>size</b>	Lists the section sizes and the total size for the given object files
<b>strings</b>	Outputs, for each given file, the sequences of printable characters that are of at least the specified length (defaulting to four); for object files, it prints, by default, only the strings from the initializing and loading sections while for other types of files, it scans the entire file
<b>strip</b>	Discards symbols from object files
<code>libiberty</code>	Contains routines used by various GNU programs, including <b>getopt</b> , <b>obstack</b> , <b>strerror</b> , <b>strtol</b> , and <b>strtoul</b>
<code>libbfd</code>	The Binary File Descriptor library
<code>libopcodes</code>	A library for dealing with opcodes—the “readable text” versions of instructions for the processor; it is used for building utilities like <b>objdump</b> .

## 10.16. GCC-4.6.0

The GCC package contains the GNU compiler collection, which includes the C and C++ compilers.

### 10.16.1. Installation of GCC

The following patch contains a number of updates to the 4.6.0 branch by the GCC developers:

```
patch -Np1 -i ../gcc-4.6.0-branch_update-1.patch
```

Apply the following patch so that GCC links to `/lib` instead of `/lib64`:

```
patch -Np1 -i ../gcc-4.6.0-pure64-1.patch
```

Apply a `sed` substitution that will suppress the installation of `libiberty.a`. The version of `libiberty.a` provided by Binutils will be used instead:

```
sed -i 's/install_to_$(INSTALL_DEST) //' libiberty/Makefile.in
```

The GCC documentation recommends building GCC outside of the source directory in a dedicated build directory:

```
mkdir -v ../gcc-build
cd ../gcc-build
```

Prepare GCC for compilation:

```
CC="gcc -isystem /usr/include" \
CXX="g++ -isystem /usr/include" \
LDFLAGS="-Wl,-rpath-link,/usr/lib:/lib" \
  ../gcc-4.6.0/configure --prefix=/usr \
  --libexecdir=/usr/lib --enable-shared --enable-threads=posix \
  --enable-__cxa_atexit --enable-c99 --enable-long-long \
  --enable-clocale=gnu --enable-languages=c,c++ \
  --disable-multilib --disable-libstdcxx-pch
```

Compile the package:

```
make
```



#### Important

The test suite for GCC is considered critical. Do not skip it under any circumstance.

Test the results, but do not stop at errors:

```
make -k check
```

The `-k` flag is used to make the test suite run through to completion and not stop at the first failure. The GCC test suite is very comprehensive and is almost guaranteed to generate a few failures. To receive a summary of the test suite results, run:

```
../gcc-4.6.0/contrib/test_summary
```

For only the summaries, pipe the output through **grep -A7 Summ**.

A few unexpected failures cannot always be avoided. The GCC developers are usually aware of these issues, but have not resolved them yet.

Install the package:

```
make install
```

Some packages expect the C preprocessor to be installed in the `/lib` directory. To support those packages, create this symlink:

```
ln -sv ../usr/bin/cpp /lib
```

Many packages use the name `cc` to call the C compiler. To satisfy those packages, create a symlink:

```
ln -sv gcc /usr/bin/cc
```

## 10.16.2. Contents of GCC

<b>Installed programs:</b>	<code>c++</code> , <code>cc</code> (link to <code>gcc</code> ), <code>cpp</code> , <code>g++</code> , <code>gcc</code> , <code>gcbug</code> , and <code>gcov</code>
<b>Installed libraries:</b>	<code>libgcc.a</code> , <code>libgcc_eh.a</code> , <code>libgcc_s.so</code> , <code>libgcov.a</code> , <code>libgomp.[a,so]</code> , <code>libmudflap.[a,so]</code> , <code>libmudflapth.[a,so]</code> , <code>libssp.[a,so]</code> , <code>libssp_nonshared.a</code> , <code>libstdc++.[a,so]</code> , and <code>libsupc++ +a</code>
<b>Installed directories:</b>	<code>/usr/include/c++</code> , <code>/usr/lib/gcc</code>

### Short Descriptions

<b>cc</b>	The C compiler
<b>cpp</b>	The C preprocessor; it is used by the compiler to expand the <code>#include</code> , <code>#define</code> , and similar statements in the source files
<b>c++</b>	The C++ compiler
<b>g++</b>	The C++ compiler
<b>gcc</b>	The C compiler
<b>gcbug</b>	A shell script used to help create useful bug reports
<b>gcov</b>	A coverage testing tool; it is used to analyze programs to determine where optimizations will have the most effect
<b>libgcc</b>	Contains run-time support for <b>gcc</b>
<b>libgcov</b>	Library that is linked into a program when <b>gcc</b> is instructed to enable profiling
<b>libgomp</b>	GNU implementation of the OpenMP API for multi-platform shared-memory parallel programming in C/C++ and Fortran
<b>libmudflap</b>	The <code>libmudflap</code> libraries are used by GCC for instrumenting pointer and array dereferencing operations.
<b>libssp</b>	Contains routines supporting GCC's stack-smashing protection functionality
<b>libstdc++</b>	The standard C++ library
<b>libsupc++</b>	Provides supporting routines for the C++ programming language



## 10.17. Sed-4.2.1

The Sed package contains a stream editor.

### 10.17.1. Installation of Sed

Prepare Sed for compilation:

```
./configure --prefix=/usr --bindir=/bin
```

Compile the package:

```
make
```

Build the HTML documentation:

```
make html
```

To test the results, issue: **make check**.

Install the package:

```
make install
```

Install the HTML documentation:

```
make -C doc install-html
```

### 10.17.2. Contents of Sed

<b>Installed program:</b>	sed
<b>Installed directory:</b>	/usr/share/doc/sed

### Short Descriptions

**sed** Filters and transforms text files in a single pass

## 10.18. Ncurses-5.9

The Ncurses package contains libraries for terminal-independent handling of character screens.

### 10.18.1. Installation of Ncurses

The following patch contains updates from the 5.9 branch by the Ncurses developers:

```
patch -Np1 -i ../ncurses-5.9-branch_update-2.patch
```

Prepare Ncurses for compilation:

```
./configure --prefix=/usr --libdir=/lib \
  --with-shared --without-debug --enable-widex \
  --with-manpage-format=normal
```

Compile the package:

```
make
```

This package does not come with a test suite.

Install the package:

```
make install
```

Move the Ncurses static libraries to the proper location:

```
mv -v /lib/lib{panelw,menuw,formw,ncursesw,ncurses++w}.a /usr/lib
```

Create symlinks in `/usr/lib`:

```
rm -v /lib/lib{ncursesw,menuw,panelw,formw}.so
ln -svf ../../lib/libncursesw.so.5 /usr/lib/libncursesw.so
ln -svf ../../lib/libmenuw.so.5 /usr/lib/libmenuw.so
ln -svf ../../lib/libpanelw.so.5 /usr/lib/libpanelw.so
ln -svf ../../lib/libformw.so.5 /usr/lib/libformw.so
```

Now we will make our Ncurses compatible for older and non-widex compatible programs can build properly:

```
for lib in curses ncurses form panel menu ; do
  echo "INPUT(-l${lib}w)" > /usr/lib/lib${lib}.so
  ln -sfv lib${lib}w.a /usr/lib/lib${lib}.a
done
ln -sfv libncursesw.so /usr/lib/libcursesw.so
ln -sfv libncursesw.a /usr/lib/libcursesw.a
ln -sfv libncurses++w.a /usr/lib/libncurses++.a
ln -sfv ncursesw5-config /usr/bin/ncurses5-config
```

Now we will create a symlink for `/usr/share/terminfo` in `/usr/lib` for compatibility:

```
ln -sfv ../share/terminfo /usr/lib/terminfo
```

## 10.18.2. Contents of Ncurses

<b>Installed programs:</b>	captoinfo (link to tic), clear, infocmp, infotocap (link to tic), ncursesw5-config, reset (link to tset), tabs, tic, toe, tput, and tset
<b>Installed libraries:</b>	libcursesw.so (link to libncursesw.so), libformw.[a,so], libmenuw.[a,so], libncursesw.a, libncursesw.[a,so], and libpanelw.[a,so]
<b>Installed directories:</b>	/usr/share/tabset, /usr/share/terminfo

### Short Descriptions

<b>captoinfo</b>	Converts a termcap description into a terminfo description
<b>clear</b>	Clears the screen, if possible
<b>infocmp</b>	Compares or prints out terminfo descriptions
<b>infotocap</b>	Converts a terminfo description into a termcap description
<b>ncursesw5-config</b>	Provides configuration information for ncurses
<b>reset</b>	Reinitializes a terminal to its default values
<b>tabs</b>	Sets and clears tab stops on a terminal
<b>tic</b>	The terminfo entry-description compiler that translates a terminfo file from source format into the binary format needed for the ncurses library routines. A terminfo file contains information on the capabilities of a certain terminal
<b>toe</b>	Lists all available terminal types, giving the primary name and description for each
<b>tput</b>	Makes the values of terminal-dependent capabilities available to the shell; it can also be used to reset or initialize a terminal or report its long name
<b>tset</b>	Can be used to initialize terminals
<b>libcursesw</b>	A link to libncursesw
<b>libncursesw</b>	Contains functions to display text in many complex ways on a terminal screen; a good example of the use of these functions is the menu displayed during the kernel's <b>make menuconfig</b>
<b>libformw</b>	Contains functions to implement forms
<b>libmenuw</b>	Contains functions to implement menus
<b>libpanelw</b>	Contains functions to implement panels

## 10.19. Glib-2.28.6

Glib is a tool to help you insert the correct compiler options on the command line when compiling applications and libraries.

### 10.19.1. Installation of Glib

Prepare Glib for compilation:

```
./configure --prefix=/usr --sysconfdir=/etc
```

Compile the package:

```
make
```

To test the results, issue: `make -k check`.

Install the package:

```
make install
```

### 10.19.2. Contents of Glib

<b>Installed programs:</b>	gdbus, gio-querymodules, glib-compile-schemas, glib-genmarshal, glib-gettextize, glib-mkenums, gobject-query, gsettings, gtester and gtester-report
<b>Installed libraries:</b>	libglib-2.0.so, libgmodule-2.0.so, libgthread-2.0.so, libgobject-2.0.so and libgio-2.0.so
<b>Installed directory:</b>	/usr/share/glib-2.0, /usr/share/gtk-doc/html/glib, /usr/lib/glib-2.0 and /usr/include/glib-2.0

### Short Descriptions

<b>gdbus</b>	Introspect and call remote objects.
<b>gio-querymodules</b>	<b>gio-querymodules</b> creates a giomodule.cache file in the listed directories. This file lists the implemented extension points for each module that has been found. It is used by GIO at runtime to avoid opening all modules just to find out which extension points they are implementing.
<b>glib-compile-schemas</b>	GSettings schema compiler.
<b>glib-genmarshal</b>	C code marshaller generation utility for GLib closures.
<b>glib-gettextize</b>	<b>glib-gettextize</b> helps to prepare a source package for being internationalized through gettext. It is a variant of the <b>gettextize</b> that ships with gettext.
<b>glib-mkenums</b>	C language enum description generation utility.
<b>gobject-query</b>	<b>gobject-query</b> takes a mandatory argument that specifies whether it should iterate over the fundamental types or print a type tree.
<b>gsettings</b>	<b>gsettings</b> offers a simple commandline interface to <b>GSettings</b> . It lets you get, set or monitor an individual key for changes.
<b>gtester</b>	<b>gtester</b> is a utility to run unit tests that have been written using the GLib test framework.
<b>gtester-report</b>	<b>gtester-report</b> is a script which converts the XML output generated by gtester into HTML.

## 10.20. Pkg-config-0.26

Pkg-config is a tool to help you insert the correct compiler options on the command line when compiling applications and libraries.

### 10.20.1. Installation of Pkg-config

Prepare Pkg-config for compilation:

```
GLIB_CFLAGS="-I/usr/include/glib-2.0 -I/usr/lib/glib-2.0/include" \
GLIB_LIBS="-lglib-2.0" \
./configure --prefix=/usr
```

The meaning of the new configure option:

```
GLIB_CFLAGS="-I/usr/include/glib-2.0                -I/usr/lib/glib-2.0/include",
GLIB_LIBS="-lglib-2.0"
```

Pkg-config no longer comes with Glib, and because Pkg-config has not been installed itself it needs to be told where Glib is.

Compile the package:

```
make
```

To test the results, issue: **make check**.

Install the package:

```
make install
```

### 10.20.2. Contents of Pkg-config

<b>Installed programs:</b>	pkg-config
<b>Installed directory:</b>	/usr/share/doc/pkg-config

#### Short Descriptions

**pkg-config**      The **pkg-config** program is used to retrieve information about installed libraries in the system. It is typically used to compile and link against one or more libraries.

## 10.21. Util-linux-2.19.1

The Util-linux package contains miscellaneous utility programs. Among them are utilities for handling file systems, consoles, partitions, and messages.

### 10.21.1. FHS compliance notes

The FHS recommends using the `/var/lib/hwclock` directory instead of the usual `/etc` directory as the location for the `adjtime` file. To make the `hwclock` program FHS-compliant, run the following:

```
sed -i 's@etc/adjtime@var/lib/hwclock/adjtime@g' \
    hwclock/hwclock.c
mkdir -pv /var/lib/hwclock
```

### 10.21.2. Installation of Util-linux

Prepare Util-linux for compilation:

```
./configure --enable-arch \
    --enable-partx --enable-write --disable-wall
```

The meaning of the configure options:

`--enable-arch`

This option allows the `arch` program to be installed.

`--enable-partx`

Enables building the `addpart`, `delpart`, `partx` programs.

`--enable-write`

This option allows the `write` program to be installed.

`--disable-wall`

Disables building the `wall` program, as the Sysvinit package installs its own version.

Compile the package:

```
make
```

This package does not come with a test suite.

Install the package:

```
make install
```

Move the `logger` binary to `/bin` as it is needed by the CLFS-Bootscripts package:

```
mv -v /usr/bin/logger /bin
```

### 10.21.3. Contents of Util-linux

<b>Installed programs:</b>	addpart, agetty, arch, blkid, blockdev, cal, cfdisk, chkdupexe, chrt, col, colcrt, colrm, column, ctrlaltdel, cytune, ddate, delpart, dmesg, fallocate, fdformat, fdisk, findfs, findmnt, flock, fsck, fsck.cramfs, fsck.minix, fsfreeze, fstrim, getopt, hexdump, hwclock, ionice, ipcmk, ipcrm, ipcs, isosize, ldattach, line, logger, look, losetup, lsblk, lscpu, mcookie, mkfs, mkfs.bfs, mkfs.cramfs, mkfs.minix, mkswap, more, mount, namei, partx, pg, pivot_root, readprofile, rename, renice, rev, rtcwake, script, scriptreplay, setarch, setsid, setterm, sfdisk, swapon, swapoff (link to swapon), swapon, switch_root, tailf, taskset, tunelp, ul, umount, unshare, uuid, uuidgen, whereis, wipefs, and write
<b>Installed libraries:</b>	libblkid.[a,so], libmount.[a,so], and libuuid.[a,so]
<b>Installed directories:</b>	/usr/include/blkid, /usr/include/libmount, /usr/include/uuid, /usr/share/getopt, /var/lib/hwclock

### Short Descriptions

<b>addpart</b>	Informs the kernel of a new partition
<b>agetty</b>	Opens a tty port, prompts for a login name, and then invokes the <b>login</b> program
<b>arch</b>	Reports the machine's architecture
<b>blkid</b>	A command line utility to locate and print block device attributes
<b>blockdev</b>	Allows users to call block device ioctls from the command line
<b>cal</b>	Displays a simple calendar
<b>cfdisk</b>	Manipulates the partition table of the given device
<b>chkdupexe</b>	Finds duplicate executables
<b>chrt</b>	Manipulates real-time attributes of a process
<b>col</b>	Filters out reverse line feeds
<b>colcrt</b>	Filters <b>nroff</b> output for terminals that lack some capabilities, such as overstriking and half-lines
<b>colrm</b>	Filters out the given columns
<b>column</b>	Formats a given file into multiple columns
<b>ctrlaltdel</b>	Sets the function of the Ctrl+Alt+Del key combination to a hard or a soft reset
<b>cytune</b>	Tunes the parameters of the serial line drivers for Cyclades cards
<b>ddate</b>	Gives the Discordian date or converts the given Gregorian date to a Discordian one
<b>delpart</b>	Asks the kernel to remove a partition
<b>dmesg</b>	Dumps the kernel boot messages
<b>fallocate</b>	Preallocates space to a file
<b>fdformat</b>	Low-level formats a floppy disk
<b>fdisk</b>	Manipulates the partition table of the given device
<b>findfs</b>	Finds a file system by label or Universally Unique Identifier (UUID)
<b>findmnt</b>	Lists mounted filesystems or searches for a filesystem
<b>flock</b>	Acquires a file lock and then executes a command with the lock held

<b>fsck</b>	Is used to check, and optionally repair, file systems
<b>fsck.cramfs</b>	Performs a consistency check on the Cramfs file system on the given device
<b>fsck.minix</b>	Performs a consistency check on the Minix file system on the given device
<b>fsfreeze</b>	Suspends and resumes access to a filesystem
<b>fstrim</b>	Discards unused blocks on a mounted filesystem
<b>getopt</b>	Parses options in the given command line
<b>hexdump</b>	Dumps the given file in hexadecimal or in another given format
<b>hwclock</b>	Reads or sets the system's hardware clock, also called the Real-Time Clock (RTC) or Basic Input-Output System (BIOS) clock
<b>ionice</b>	Gives and sets program I/O scheduling class and priority
<b>ipcmk</b>	Creates various IPC resources
<b>ipcrm</b>	Removes the given Inter-Process Communication (IPC) resource
<b>ipcs</b>	Provides IPC status information
<b>isozsize</b>	Reports the size of an iso9660 file system
<b>ldattach</b>	Attaches a line discipline to a serial line
<b>line</b>	Copies a single line
<b>logger</b>	Enters the given message into the system log
<b>look</b>	Displays lines that begin with the given string
<b>losetup</b>	Sets up and controls loop devices
<b>lsblk</b>	Prints information about block devices
<b>lscpu</b>	Prints CPU architecture information
<b>mcookie</b>	Generates magic cookies (128-bit random hexadecimal numbers) for <b>xauth</b>
<b>mkfs</b>	Builds a file system on a device (usually a hard disk partition)
<b>mkfs.bfs</b>	Creates a Santa Cruz Operations (SCO) bfs file system
<b>mkfs.cramfs</b>	Creates a cramfs file system
<b>mkfs.minix</b>	Creates a Minix file system
<b>mkswap</b>	Initializes the given device or file to be used as a swap area
<b>more</b>	A filter for paging through text one screen at a time
<b>mount</b>	Attaches the file system on the given device to a specified directory in the file-system tree
<b>namei</b>	Shows the symbolic links in the given pathnames
<b>partx</b>	Tells the kernel about the presence and numbering of on-disk partitions
<b>pg</b>	Displays a text file one screen full at a time
<b>pivot_root</b>	Makes the given file system the new root file system of the current process
<b>readprofile</b>	Reads kernel profiling information
<b>rename</b>	Renames the given files, replacing a given string with another
<b>renice</b>	Alters the priority of running processes



<b>rev</b>	Reverses the lines of a given file
<b>rtcwake</b>	Enters a system sleep state until a specified wakeup time
<b>script</b>	Makes a typescript of a terminal session
<b>scriptreplay</b>	Plays back typescripts created by <b>script</b>
<b>setarch</b>	Changes reported architecture in new program environment and sets personality flags
<b>setsid</b>	Runs the given program in a new session
<b>setterm</b>	Sets terminal attributes
<b>sfdisk</b>	A disk partition table manipulator
<b>swapon</b>	Enables devices and files for paging and swapping and lists the devices and files currently in use
<b>swapoff</b>	Disables devices and files for paging and swapping
<b>swapon</b>	Enables devices and files for paging and swapping and lists the devices and files currently in use
<b>switch_root</b>	Switches to another filesystem as the root of the mount tree
<b>tailf</b>	Tracks the growth of a log file. Displays the last 10 lines of a log file, then continues displaying any new entries in the log file as they are created
<b>taskset</b>	Retrieves or sets a process's CPU affinity
<b>tunelp</b>	Tunes the parameters of the line printer
<b>ul</b>	A filter for translating underscores into escape sequences indicating underlining for the terminal in use
<b>umount</b>	Disconnects a file system from the system's file tree
<b>unshare</b>	Runs a program with some namespaces unshared from parent
<b>uudd</b>	A daemon used by the UUID library to generate time-based UUIDs in a secure and guaranteed-unique fashion.
<b>uuddgen</b>	Creates new UUIDs. Each new UUID can reasonably be considered unique among all UUIDs created, on the local system and on other systems, in the past and in the future
<b>whereis</b>	Reports the location of the binary, source, and man page for the given command
<b>wipefs</b>	Wipes a filesystem signature from a device
<b>write</b>	Sends a message to the given user <i>if</i> that user has not disabled receipt of such messages
<b>libblkid</b>	Contains routines for device identification and token extraction
<b>libmount</b>	Contains routines for parsing the <code>/etc/fstab</code> , <code>/etc/mtab</code> , and <code>/proc/self/mountinfo</code> files, managing <code>/etc/mtab</code> , and configuring various mount options
<b>libuuid</b>	Contains routines for generating unique identifiers for objects that may be accessible beyond the local system

## 10.22. E2fsprogs-1.41.14

The E2fsprogs package contains the utilities for handling the `ext2` file system. It also supports the `ext3` and `ext4` journaling file systems.

### 10.22.1. Installation of E2fsprogs

The E2fsprogs documentation recommends that the package be built in a subdirectory of the source tree:

```
mkdir -v build
cd build
```

Prepare E2fsprogs for compilation:

```
../configure --prefix=/usr --with-root-prefix="" \
  --enable-elf-shlibs --disable-libblkid \
  --disable-libuuid --disable-fsck \
  --disable-uuid
```

The meaning of the configure options:

`--with-root-prefix=""`

Certain programs (such as the **e2fsck** program) are considered essential programs. When, for example, `/usr` is not mounted, these programs still need to be available. They belong in directories like `/lib` and `/sbin`. If this option is not passed to E2fsprogs' configure, the programs are installed into the `/usr` directory.

`--enable-elf-shlibs`

This creates the shared libraries which some programs in this package use.

Compile the package:

```
make
```

To test the results, issue: **make check**.

Install the binaries, documentation and shared libraries:

```
make install
```

Install the static libraries and headers:

```
make install-libs
```

### 10.22.2. Contents of E2fsprogs

<b>Installed programs:</b>	badblocks, chattr, compile_et, debugfs, dumpe2fs, e2freefrag, e2fsck, e2image, e2initrd_helper, e2label, e2undo, filefrag, fsck.ext2, fsck.ext3, fsck.ext4, fsck.ext4dev, logsave, lsattr, mk_cmds, mke2fs, mkfs.ext2, mkfs.ext3, mkfs.ext4, mkfs.ext4dev, mklost+found, resize2fs, and tune2fs
<b>Installed libraries:</b>	libcom_err.[a,so], libe2p.[a,so], libext2fs.[a,so], and libss.[a,so]
<b>Installed directories:</b>	/usr/include/e2p, /usr/include/et, /usr/include/ext2fs, /usr/include/ss, /usr/share/et, /usr/share/ss

## Short Descriptions

<b>badblocks</b>	Searches a device (usually a disk partition) for bad blocks
<b>chattr</b>	Changes the attributes of files on an <code>ext2</code> file system; it also changes <code>ext3</code> file systems, the journaling version of <code>ext2</code> file systems
<b>compile_et</b>	An error table compiler; it converts a table of error-code names and messages into a C source file suitable for use with the <code>com_err</code> library
<b>debugfs</b>	A file system debugger; it can be used to examine and change the state of an <code>ext2</code> file system
<b>dumpe2fs</b>	Prints the super block and blocks group information for the file system present on a given device
<b>e2freefrag</b>	Reports free space fragmentation information
<b>e2fsck</b>	Is used to check, and optionally repair <code>ext2</code> , <code>ext3</code> and <code>ext4</code> file systems
<b>e2image</b>	Is used to save critical <code>ext2</code> file system data to a file
<b>e2initrd_helper</b>	Prints the FS type of a given filesystem, given either a device name or label
<b>e2label</b>	Displays or changes the file system label on the <code>ext2</code> file system present on a given device
<b>e2undo</b>	Replays an undo log for an <code>ext2/ext3/ext4</code> filesystem
<b>filefrag</b>	Reports on how badly fragmented a particular file might be
<b>fsck.ext2</b>	By default checks <code>ext2</code> file systems
<b>fsck.ext3</b>	By default checks <code>ext3</code> file systems
<b>fsck.ext4</b>	By default checks <code>ext4</code> file systems
<b>fsck.ext4dev</b>	By default checks <code>ext4dev</code> file systems
<b>logsave</b>	Saves the output of a command in a log file
<b>lsattr</b>	Lists the attributes of files on a second extended file system
<b>mk_cmds</b>	Converts a table of command names and help messages into a C source file suitable for use with the <code>libss</code> subsystem library
<b>mke2fs</b>	Creates an <code>ext2</code> , <code>ext3</code> or <code>ext4</code> file system on the given device
<b>mkfs.ext2</b>	By default creates <code>ext2</code> file systems
<b>mkfs.ext3</b>	By default creates <code>ext3</code> file systems
<b>mkfs.ext4</b>	By default creates <code>ext4</code> file systems
<b>mkfs.ext4dev</b>	By default creates <code>ext4dev</code> file systems
<b>mklost+found</b>	Used to create a <code>lost+found</code> directory on an <code>ext2</code> file system; it pre-allocates disk blocks to this directory to lighten the task of <b>e2fsck</b>
<b>resize2fs</b>	Can be used to enlarge or shrink an <code>ext2</code> file system
<b>tune2fs</b>	Adjusts tunable file system parameters on an <code>ext2</code> file system
<code>libcom_err</code>	The common error display routine
<code>libe2p</code>	Used by <b>dumpe2fs</b> , <b>chattr</b> , and <b>lsattr</b>
<code>libext2fs</code>	Contains routines to enable user-level programs to manipulate an <code>ext2</code> file system

libss

Used by **debugfs**

## 10.23. Coreutils-8.12

The Coreutils package contains utilities for showing and setting the basic system characteristics.

### 10.23.1. Installation of Coreutils

A known issue with the **uname** program from this package is that the **-p** switch always returns unknown. The following patch fixes this behavior for all architectures:

```
patch -Np1 -i ../coreutils-8.12-uname-1.patch
```

Now prepare Coreutils for compilation:

```
./configure --prefix=/usr \
  --enable-no-install-program=kill,uptime \
  --enable-install-program=hostname
```

Compile the package:

```
make
```

The test suite of Coreutils makes several assumptions about the presence of system users and groups that are not valid within the minimal environment that exists at the moment. Therefore, additional items need to be set up before running the tests. Skip down to “Install the package” if not running the test suite.

Create two dummy groups and a dummy user:

```
echo "dummy1:x:1000:" >> /etc/group
echo "dummy2:x:1001:dummy" >> /etc/group
echo "dummy:x:1000:1000::/root:/bin/bash" >> /etc/passwd
```

Now the test suite is ready to be run. First, run the tests that are meant to be run as user **root**:

```
make NON_ROOT_USERNAME=dummy check-root
```

The testsuite will now be run as the dummy user. Fix the permissions for a few files to allow this:

```
chown -Rv dummy config.log {gnulib-tests,lib,src,tests}
```

Then run the remainder of the tests as the dummy user:

```
src/su dummy -c "make RUN_EXPENSIVE_TESTS=yes check"
```

When testing is complete, remove the dummy user and groups:

```
sed -i '/dummy/d' /etc/passwd /etc/group
```

Install the package:

```
make install
```

Move programs to the locations specified by the FHS:

```
mv -v /usr/bin/{cat,chgrp,chmod,chown,cp,date} /bin
mv -v /usr/bin/{dd,df,echo,false,hostname,ln,ls,mkdir,mknod} /bin
mv -v /usr/bin/{mv,pwd,rm,rmdir,stty,true,uname} /bin
mv -v /usr/bin/chroot /usr/sbin
```

Other Coreutils programs are used by some of the scripts in the CLFS-Bootscripts package. As `/usr` may not be available during the early stages of booting, those binaries need to be on the root partition:

```
mv -v /usr/bin/{[,base64,basename,cat,chcon,chmod,chown,chroot,cksum,comm,cp,csplit,
cut,date,dd,df,dir,dircolors,dirname,du,echo,env,expand,expr,factor,false,fmt,
fold,groups,head,hostid,hostname,id,install,join,link,ln,logname,ls,md5sum,
mkdir,mkfifo,mknod,mktemp,mv,nice,nl,nohup,od,paste,pathchk,pinky,pr,
printenv,printf,ptx,pwd,readlink,rm,rmdir,runcon,seq,sha1sum,sha224sum,
sha256sum,sha384sum,sha512sum,shred,shuf,sleep,sort,split,stat,dbuf,TTY,
sum,sync,tac,tail,tee,test,timeout,touch,tr,true,truncate,tsort,TTY,uname,
unexpand,uniq,unlink,users,vdir,wc,who,whoami,and,yes} /bin
ln -svf ../../bin/install /usr/bin
```

## 10.23.2. Contents of Coreutils

**Installed programs:** `[, base64, basename, cat, chcon, chgrp, chmod, chown, chroot, cksum, comm, cp, csplit, cut, date, dd, df, dir, dircolors, dirname, du, echo, env, expand, expr, factor, false, fmt, fold, groups, head, hostid, hostname, id, install, join, link, ln, logname, ls, md5sum, mkdir, mkfifo, mknod, mktemp, mv, nice, nl, nohup, od, paste, pathchk, pinky, pr, printenv, printf, ptx, pwd, readlink, rm, rmdir, runcon, seq, sha1sum, sha224sum, sha256sum, sha384sum, sha512sum, shred, shuf, sleep, sort, split, stat, stdbuf, stty, sum, sync, tac, tail, tee, test, timeout, touch, tr, true, truncate, tsort, tty, uname, unexpand, uniq, unlink, users, vdir, wc, who, whoami, and yes`

**Installed library:** `libstdbuf.so`

**Installed directory:** `/usr/lib/coreutils`

## Short Descriptions

**base64** Base64 encode/decode data and print to standard output

**basename** Strips any path and a given suffix from a file name

**cat** Concatenates files to standard output

**chcon** Changes security context for files and directories

**chgrp** Changes the group ownership of files and directories

**chmod** Changes the permissions of each file to the given mode; the mode can be either a symbolic representation of the changes to make or an octal number representing the new permissions

**chown** Changes the user and/or group ownership of files and directories

**chroot** Runs a command with the specified directory as the `/` directory

**cksum** Prints the Cyclic Redundancy Check (CRC) checksum and the byte counts of each specified file

**comm** Compares two sorted files, outputting in three columns the lines that are unique and the lines that are common

**cp** Copies files

**csplit** Splits a given file into several new files, separating them according to given patterns or line numbers and outputting the byte count of each new file

**cut** Prints sections of lines, selecting the parts according to given fields or positions

**date** Displays the current time in the given format, or sets the system date

**dd** Copies a file using the given block size and count, while optionally performing conversions on it

**df** Reports the amount of disk space available (and used) on all mounted file systems, or only on the file systems holding the selected files

**dir** Lists the contents of each given directory (the same as the `ls` command)

<b>dircolors</b>	Outputs commands to set the <code>LS_COLOR</code> environment variable to change the color scheme used by <code>ls</code>
<b>dirname</b>	Strips the non-directory suffix from a file name
<b>du</b>	Reports the amount of disk space used by the current directory, by each of the given directories (including all subdirectories) or by each of the given files
<b>echo</b>	Displays the given strings
<b>env</b>	Runs a command in a modified environment
<b>expand</b>	Converts tabs to spaces
<b>expr</b>	Evaluates expressions
<b>factor</b>	Prints the prime factors of all specified integer numbers
<b>false</b>	Does nothing, unsuccessfully; it always exits with a status code indicating failure
<b>fmt</b>	Reformats the paragraphs in the given files
<b>fold</b>	Wraps the lines in the given files
<b>groups</b>	Reports a user's group memberships
<b>head</b>	Prints the first ten lines (or the given number of lines) of each given file
<b>hostid</b>	Reports the numeric identifier (in hexadecimal) of the host
<b>hostname</b>	Reports or sets the name of the host
<b>id</b>	Reports the effective user ID, group ID, and group memberships of the current user or specified user
<b>install</b>	Copies files while setting their permission modes and, if possible, their owner and group
<b>join</b>	Joins the lines that have identical join fields from two separate files
<b>link</b>	Creates a hard link with the given name to a file
<b>ln</b>	Makes hard links or soft (symbolic) links between files
<b>logname</b>	Reports the current user's login name
<b>ls</b>	Lists the contents of each given directory
<b>md5sum</b>	Reports or checks Message Digest 5 (MD5) checksums
<b>mkdir</b>	Creates directories with the given names
<b>mkfifo</b>	Creates First-In, First-Outs (FIFOs), a “named pipe” in UNIX parlance, with the given names
<b>mknod</b>	Creates device nodes with the given names; a device node is a character special file, a block special file, or a FIFO
<b>mktemp</b>	Creates temporary files in a secure manner; it is used in scripts
<b>mv</b>	Moves or renames files or directories
<b>nice</b>	Runs a program with modified scheduling priority
<b>nl</b>	Numbers the lines from the given files
<b>nohup</b>	Runs a command immune to hangups, with its output redirected to a log file
<b>od</b>	Dumps files in octal and other formats
<b>paste</b>	Merges the given files, joining sequentially corresponding lines side by side, separated by tab characters
<b>pathchk</b>	Checks if file names are valid or portable

<b>pinky</b>	Is a lightweight finger client; it reports some information about the given users
<b>pr</b>	Paginates and columnates files for printing
<b>printenv</b>	Prints the environment
<b>printf</b>	Prints the given arguments according to the given format, much like the C printf function
<b>ptx</b>	Produces a permuted index from the contents of the given files, with each keyword in its context
<b>pwd</b>	Reports the name of the current working directory
<b>readlink</b>	Reports the value of the given symbolic link
<b>rm</b>	Removes files or directories
<b>rmdir</b>	Removes directories if they are empty
<b>runcon</b>	Runs a command with specified security context
<b>seq</b>	Prints a sequence of numbers within a given range and with a given increment
<b>sha1sum</b>	Prints or checks 160-bit Secure Hash Algorithm 1 (SHA1) checksums
<b>sha224sum</b>	Prints or checks SHA224 checksums
<b>sha256sum</b>	Prints or checks SHA256 checksums
<b>sha384sum</b>	Prints or checks SHA384 checksums
<b>sha512sum</b>	Prints or checks SHA512 checksums
<b>shred</b>	Overwrites the given files repeatedly with complex patterns, making it difficult to recover the data
<b>shuf</b>	Write a random permutation of the input lines to standard output or a file
<b>sleep</b>	Pauses for the given amount of time
<b>sort</b>	Sorts the lines from the given files
<b>split</b>	Splits the given file into pieces, by size or by number of lines
<b>stat</b>	Displays file or filesystem status
<b>stdbuf</b>	Runs a command with modified buffering operations for its standard streams
<b>stty</b>	Sets or reports terminal line settings
<b>sum</b>	Prints checksum and block counts for each given file
<b>sync</b>	Flushes file system buffers; it forces changed blocks to disk and updates the super block
<b>tac</b>	Concatenates the given files in reverse
<b>tail</b>	Prints the last ten lines (or the given number of lines) of each given file
<b>tee</b>	Reads from standard input while writing both to standard output and to the given files
<b>test</b> or [ <b>test</b>	Compares values and checks file types
<b>timeout</b>	Runs a command with a time limit
<b>touch</b>	Changes file timestamps, setting the access and modification times of the given files to the current time; files that do not exist are created with zero length
<b>tr</b>	Translates, squeezes, and deletes the given characters from standard input
<b>true</b>	Does nothing, successfully; it always exits with a status code indicating success
<b>truncate</b>	Shrinks or expands a file to the specified size



<b>tsort</b>	Performs a topological sort; it writes a completely ordered list according to the partial ordering in a given file
<b>tty</b>	Reports the file name of the terminal connected to standard input
<b>uname</b>	Reports system information
<b>unexpand</b>	Converts spaces to tabs
<b>uniq</b>	Discards all but one of successive identical lines
<b>unlink</b>	Removes the given file
<b>users</b>	Reports the names of the users currently logged on
<b>vdir</b>	Is the same as <b>ls -l</b>
<b>wc</b>	Reports the number of lines, words, and bytes for each given file, as well as a total line when more than one file is given
<b>who</b>	Reports who is logged on
<b>whoami</b>	Reports the user name associated with the current effective user ID
<b>yes</b>	Repeatedly outputs “y” or a given string until killed
<b>libstdbuf</b>	Library used by <b>stdbuf</b>

## 10.24. Iana-Etc-2.30

The Iana-Etc package provides data for network services and protocols.

### 10.24.1. Installation of Iana-Etc

The following command converts the raw data provided by IANA into the correct formats for the `/etc/protocols` and `/etc/services` data files:

```
make
```

This package does not come with a test suite.

Install the package:

```
make install
```

### 10.24.2. Contents of Iana-Etc

**Installed files:**                    `/etc/protocols` and `/etc/services`

#### Short Descriptions

<code>/etc/protocols</code>	Describes the various DARPA Internet protocols that are available from the TCP/IP subsystem
<code>/etc/services</code>	Provides a mapping between friendly textual names for internet services, and their underlying assigned port numbers and protocol types

## 10.25. M4-1.4.16

The M4 package contains a macro processor.

### 10.25.1. Installation of M4

Prepare M4 for compilation:

```
./configure --prefix=/usr
```

Compile the package:

```
make
```

To test the results, issue: **make check**.

Install the package:

```
make install
```

### 10.25.2. Contents of M4

**Installed program:**           m4

#### Short Descriptions

**m4** copies the given files while expanding the macros that they contain. These macros are either built-in or user-defined and can take any number of arguments. Besides performing macro expansion, **m4** has built-in functions for including named files, running Unix commands, performing integer arithmetic, manipulating text, recursion, etc. The **m4** program can be used either as a front-end to a compiler or as a macro processor in its own right.

## 10.26. Bison-2.5

The Bison package contains a parser generator.

### 10.26.1. Installation of Bison

Prepare Bison for compilation:

```
./configure --prefix=/usr
```

The configure system causes Bison to be built without support for internationalization of error messages if a **bison** program is not already in \$PATH. The following addition will correct this:

```
echo '#define YYENABLE_NLS 1' >> config.h
```

Compile the package:

```
make
```

To test the results, issue: **make check**.

Install the package:

```
make install
```

### 10.26.2. Contents of Bison

<b>Installed programs:</b>	bison and yacc
<b>Installed library:</b>	liby.a
<b>Installed directory:</b>	/usr/share/bison

#### Short Descriptions

<b>bison</b>	Generates, from a series of rules, a program for analyzing the structure of text files; Bison is a replacement for Yacc (Yet Another Compiler Compiler)
<b>yacc</b>	A wrapper for <b>bison</b> , meant for programs that still call <b>yacc</b> instead of <b>bison</b> ; it calls <b>bison</b> with the <b>-y</b> option
<b>liby.a</b>	The Yacc library containing implementations of Yacc-compatible <i>yyerror</i> and <i>main</i> functions; this library is normally not very useful, but POSIX requires it

## 10.27. Procps-3.2.8

The Procps package contains programs for monitoring processes.

### 10.27.1. Installation of Procps

The following patch adds process control group support to ps:

```
patch -Np1 -i ../procps-3.2.8-ps_cgroup-1.patch
```

The following patch fixes an issue where some procps utils print an error on the screen if the monitor isn't running at 60Hz:

```
patch -Np1 -i ../procps-3.2.8-fix_HZ_errors-1.patch
```

The following fixes an issue with Make 3.82:

```
sed -i -r '/^-include/s/\*(.*)/proc\1 ps\1/' Makefile
```

Compile the package:

```
make
```

This package does not come with a test suite.

Install the package:

```
make install
```

### 10.27.2. Contents of Procps

<b>Installed programs:</b>	free, kill, pgrep, pkill, pmap, ps, pwdx, skill, slabtop, snice, sysctl, tload, top, uptime, vmstat, w, and watch
<b>Installed library:</b>	libproc.so

#### Short Descriptions

<b>free</b>	Reports the amount of free and used memory (both physical and swap memory) in the system
<b>kill</b>	Sends signals to processes
<b>pgrep</b>	Looks up processes based on their name and other attributes
<b>pkill</b>	Signals processes based on their name and other attributes
<b>pmap</b>	Reports the memory map of the given process
<b>ps</b>	Lists the current running processes
<b>pwdx</b>	Reports the current working directory of a process
<b>skill</b>	Sends signals to processes matching the given criteria
<b>slabtop</b>	Displays detailed kernel slab cache information in real time
<b>snice</b>	Changes the scheduling priority of processes matching the given criteria
<b>sysctl</b>	Modifies kernel parameters at run time
<b>tload</b>	Prints a graph of the current system load average

<b>top</b>	Displays a list of the most CPU intensive processes; it provides an ongoing look at processor activity in real time
<b>uptime</b>	Reports how long the system has been running, how many users are logged on, and the system load averages
<b>vmstat</b>	Reports virtual memory statistics, giving information about processes, memory, paging, block Input/Output (IO), traps, and CPU activity
<b>w</b>	Shows which users are currently logged on, where, and since when
<b>watch</b>	Runs a given command repeatedly, displaying the first screen-full of its output; this allows a user to watch the output change over time
<b>libproc</b>	Contains the functions used by most programs in this package

## 10.28. Libtool-2.4

The Libtool package contains the GNU generic library support script. It wraps the complexity of using shared libraries in a consistent, portable interface.

### 10.28.1. Installation of Libtool

Prepare Libtool for compilation:

```
./configure --prefix=/usr
```

Compile the package:

```
make
```

To test the results, issue: **make check**.

Install the package:

```
make install
```

### 10.28.2. Contents of Libtool

<b>Installed programs:</b>	libtool and libtoolize
<b>Installed libraries:</b>	libltdl.[a,so]
<b>Installed directories:</b>	/usr/include/libltdl, /usr/share/libtool

#### Short Descriptions

<b>libtool</b>	Provides generalized library-building support services
<b>libtoolize</b>	Provides a standard way to add <b>libtool</b> support to a package
<b>libltdl</b>	Hides the various difficulties of dlopening libraries

## 10.29. Flex-2.5.35

The Flex package contains a utility for generating programs that recognize patterns in text.

### 10.29.1. Installation of Flex

The following patch contains fixes to generate proper GCC 4.4.x code:

```
patch -Np1 -i ../flex-2.5.35-gcc44-1.patch
```

Prepare Flex for compilation:

```
./configure --prefix=/usr
```

Compile the package:

```
make
```

To test the results, issue: **make check**.

Install the package:

```
make install
```

There are some packages that expect to find the `lex` library in `/usr/lib`. Create a symlink to account for this:

```
ln -sv libfl.a /usr/lib/libl.a
```

A few programs do not know about **flex** yet and try to run its predecessor, **lex**. To support those programs, create a wrapper script named `lex` that calls `flex` in **lex** emulation mode:

```
cat > /usr/bin/lex << "EOF"
#!/bin/sh
# Begin /usr/bin/lex

exec /usr/bin/flex -l "$@"

# End /usr/bin/lex
EOF
chmod -v 755 /usr/bin/lex
```

### 10.29.2. Contents of Flex

**Installed programs:** flex and lex  
**Installed libraries:** libfl.a and libfl\_pic.a

#### Short Descriptions

**flex** A tool for generating programs that recognize patterns in text; it allows for the versatility to specify the rules for pattern-finding, eradicating the need to develop a specialized program

**lex** A script that runs **flex** in **lex** emulation mode

`libfl.a` The `flex` library



`libfl_pic.a` The flex library

## 10.30. IPRoute2-2.6.38

The IPRoute2 package contains programs for basic and advanced IPV4-based networking.

### 10.30.1. Installation of IPRoute2

By default, this package builds the **arpd** program, which is dependent on Berkeley DB. Because **arpd** is not a very common requirement on a base Linux system, remove the dependency on Berkeley DB by using the commands below. If the **arpd** binary is needed, instructions for compiling Berkeley DB can be found in CBLFS at [http://cblfs.cross-lfs.org/index.php/Berkeley\\_DB](http://cblfs.cross-lfs.org/index.php/Berkeley_DB).

```
sed -i '/^TARGETS/s@arpd@g' misc/Makefile
sed -i '/ARPD/d' Makefile
rm man/man8/arpd.8
```

Compile the package:

```
make DESTDIR= DOCDIR=/usr/share/doc/iproute2 \
MANDIR=/usr/share/man
```

The meaning of the make option:

*DESTDIR=*

This option overrides the default DESTDIR of /usr, so that that the IPRoute2 binaries will be installed into /sbin. This is the correct location according to the FHS, because some of the IPRoute2 binaries are used by the CLFS-Bootscripts package.

*DOCDIR=/usr/share/doc/iproute2 MANDIR=/usr/share/man*

The DESTDIR=/ parameter would cause documentation to be installed into /share/doc and /share/man. These options ensure the docs are installed to the correct locations.

This package does not come with a test suite.

Install the package:

```
make DESTDIR= DOCDIR=/usr/share/doc/iproute2 \
MANDIR=/usr/share/man install
```

### 10.30.2. Contents of IPRoute2

**Installed programs:** ctstat (link to lstat), genl, ifcfg, ifstat, ip, lstat, nstat, routef, routel, rtacct, rtmon, rtpr, rtstat (link to lstat), ss, and tc

**Installed directories:** /etc/iproute2, /lib/tc, /usr/lib/tc, /usr/share/doc/iproute2

#### Short Descriptions

**ctstat** Connection status utility

**genl** Needs description

**ifcfg** A shell script wrapper for the **ip** command

**ifstat** Shows the interface statistics, including the amount of transmitted and received packets by interface

**ip** The main executable. It has several different functions:

- ip link [device]** allows users to look at the state of devices and to make changes
- ip addr** allows users to look at addresses and their properties, add new addresses, and delete old ones
- ip neighbor** allows users to look at neighbor bindings and their properties, add new neighbor entries, and delete old ones
- ip rule** allows users to look at the routing policies and change them
- ip route** allows users to look at the routing table and change routing table rules
- ip tunnel** allows users to look at the IP tunnels and their properties, and change them
- ip maddr** allows users to look at the multicast addresses and their properties, and change them
- ip mroute** allows users to set, change, or delete the multicast routing
- ip monitor** allows users to continuously monitor the state of devices, addresses and routes
- lnstat** Provides Linux network statistics. It is a generalized and more feature-complete replacement for the old **rtstat** program
- nstat** Shows network statistics
- routef** A component of **ip route**. This is for flushing the routing tables
- routel** A component of **ip route**. This is for listing the routing tables
- rtacct** Displays the contents of `/proc/net/rt_acct`
- rtmon** Route monitoring utility
- rtpr** Converts the output of **ip -o** back into a readable form
- rtstat** Route status utility
- ss** Similar to the **netstat** command; shows active connections
- tc** Traffic Controlling Executable; this is for Quality Of Service (QOS) and Class Of Service (COS) implementations
  - tc qdisc** allows users to setup the queueing discipline
  - tc class** allows users to setup classes based on the queueing discipline scheduling
  - tc estimator** allows users to estimate the network flow into a network
  - tc filter** allows users to setup the QOS/COS packet filtering
  - tc policy** allows users to setup the QOS/COS policies

## 10.31. Perl-5.14.0

The Perl package contains the Practical Extraction and Report Language.

### 10.31.1. Installation of Perl

By default, Perl's `Compress::Raw::Zlib` module builds and links against its own internal copy of Zlib. The following command will tell it to use the system-installed Zlib:

```
sed -i -e '/^BUILD_ZLIB/s/True/False/' \
    -e '/^INCLUDE/s,\.\/zlib-src,\/usr\/include,' \
    -e '/^LIB/s,\.\/zlib-src,\/usr\/lib,' \
    cpan/Compress-Raw-Zlib/config.in
```



#### Note

If you are following the boot method you will need to enable the loopback device as well as set a hostname for some of the tests:

```
ip link set lo up
hostname clfs
```

Before starting to configure, create a basic `/etc/hosts` file which will be referenced by one of Perl's configuration files as well as used by the testsuite:

```
echo "127.0.0.1 localhost $(hostname)" > /etc/hosts
```

To have full control over the way Perl is set up, you can run the interactive **Configure** script and hand-pick the way this package is built. If you prefer instead to use the defaults that Perl auto-detects, prepare Perl for compilation with:

```
./configure.gnu --prefix=/usr \
    -Dvendorprefix=/usr \
    -Dman1dir=/usr/share/man/man1 \
    -Dman3dir=/usr/share/man/man3 \
    -Dpager="/bin/less -isR" \
    -Dusetthreads -Duseshrplib
```

#### The meaning of the configure option:

`-Dpager="/bin/less -isR"`

This corrects an error in the way that **perldoc** invokes the **less** program.

`-Dman1dir=/usr/share/man/man1 -Dman3dir=/usr/share/man/man3`

Since Groff is not installed yet, **configure.gnu** thinks that we do not want man pages for Perl. Issuing these parameters overrides this decision.

`-Dusetthreads`

This tells Perl to use threads.

`-Duseshrplib`

This tells Perl to build a shared `libperl`.

Compile the package:

```
make
```

To test the results, issue: **make test**.

Install the package:

```
make install
```

## 10.31.2. Contents of Perl

**Installed programs:** a2p, c2ph, config\_data, corelist, cpan, cpan2dist, cpanp, cpanp-run-perl, dprofpp, enc2xs, find2perl, h2ph, h2xs, instmodsh, libnetcfg, perl, perl5.14.0 (link to perl), perlbug, perldoc, perlivp, perlthanks (link to perlbug), piconv, pl2pm, pod2html, pod2latex, pod2man, pod2text, pod2usage, podchecker, podselect, prove, psed (link to s2p), pstruct (link to c2ph), ptar, ptardiff, s2p, shasum, splain, and xsubpp

**Installed libraries:** Several hundred which cannot all be listed here

**Installed directory:** /usr/lib/perl5

## Short Descriptions

**a2p** Translates awk to Perl

**c2ph** Dumps C structures as generated from **cc -g -S**

**config\_data** Queries or changes configuration of Perl modules

**corelist** A commandline frontend to Module::CoreList

**cpan** Shell script that provides a command interface to CPAN.pm

**cpan2dist** The CPANPLUS distribution creator

**cpanp** The CPANPLUS launcher

**cpanp-run-perl** Perl script that (description needed)

**dprofpp** Displays Perl profile data

**enc2xs** Builds a Perl extension for the Encode module from either Unicode Character Mappings or Tcl Encoding Files

**find2perl** Translates **find** commands to Perl

**h2ph** Converts .h C header files to .ph Perl header files

**h2xs** Converts .h C header files to Perl extensions

**instmodsh** A shell script for examining installed Perl modules, and can even create a tarball from an installed module

**libnetcfg** Can be used to configure the libnet

**perl** Combines some of the best features of C, **sed**, **awk** and **sh** into a single swiss-army-knife language

**perl5.14.0** A hard link to **perl**

**perlbug** Used to generate bug reports about Perl, or the modules that come with it, and mail them

**perldoc** Displays a piece of documentation in pod format that is embedded in the Perl installation tree or in a Perl script

<b>perlivp</b>	The Perl Installation Verification Procedure; it can be used to verify that Perl and its libraries have been installed correctly
<b>perlthanks</b>	Used to generate thank you messages to mail to the Perl developers
<b>piconv</b>	A Perl version of the character encoding converter <b>iconv</b>
<b>pl2pm</b>	A rough tool for converting Perl4 <code>.pl</code> files to Perl5 <code>.pm</code> modules
<b>pod2html</b>	Converts files from pod format to HTML format
<b>pod2latex</b>	Converts files from pod format to LaTeX format
<b>pod2man</b>	Converts pod data to formatted <code>*roff</code> input
<b>pod2text</b>	Converts pod data to formatted ASCII text
<b>pod2usage</b>	Prints usage messages from embedded pod docs in files
<b>podchecker</b>	Checks the syntax of pod format documentation files
<b>podselect</b>	Displays selected sections of pod documentation
<b>prove</b>	A command-line tool for running tests against <code>Test::Harness</code>
<b>psed</b>	A Perl version of the stream editor <b>sed</b>
<b>pstruct</b>	Dumps C structures as generated from <code>cc -g -S</code> stabs
<b>ptar</b>	A <b>tar</b> -like program written in Perl
<b>ptardiff</b>	A Perl program that compares an extracted archive with an unextracted one
<b>s2p</b>	Translates <b>sed</b> to Perl
<b>shasum</b>	Prints or checks SHA checksums
<b>splain</b>	Is used to force verbose warning diagnostics in Perl
<b>xsubpp</b>	Converts Perl XS code into C code

## 10.32. Readline-6.2

The Readline package is a set of libraries that offers command-line editing and history capabilities.

### 10.32.1. Installation of Readline

The following patch contains updates from the maintainer. The maintainer of Readline only releases these patches to fix serious issues:

```
patch -Np1 -i ../readline-6.2-branch_update-1.patch
```

Prepare Readline for compilation:

```
./configure --prefix=/usr --libdir=/lib
```

Compile the package:

```
make SHLIB_LIBS=-lcurses
```

This package does not come with a test suite.

Install the package:

```
make install
```

Install the documentation:

```
make install-doc
```

Now move the static libraries to a more appropriate location:

```
mv -v /lib/lib{readline,history}.a /usr/lib
```

Next, remove the .so files in /lib and relink them into /usr/lib.

```
rm -v /lib/lib{readline,history}.so
ln -svf ../../lib/libreadline.so.6 /usr/lib/libreadline.so
ln -svf ../../lib/libhistory.so.6 /usr/lib/libhistory.so
```

### 10.32.2. Contents of Readline

**Installed libraries:** libhistory.[a,so], and libreadline.[a,so]  
**Installed directories:** /usr/include/readline, /usr/share/readline

#### Short Descriptions

**libhistory** Provides a consistent user interface for recalling lines of history

**libreadline** Aids in the consistency of user interface across discrete programs that need to provide a command line interface

## 10.33. Autoconf-2.68

The Autoconf package contains programs for producing shell scripts that can automatically configure source code.

### 10.33.1. Installation of Autoconf

Prepare Autoconf for compilation:

```
./configure --prefix=/usr
```

Compile the package:

```
make
```

To test the results, issue: `make check VERBOSE=yes`. 17 tests are skipped that use Automake and different GCC languages. For full test coverage, Autoconf can be re-tested after Automake has been installed.

Install the package:

```
make install
```

### 10.33.2. Contents of Autoconf

**Installed programs:** autoconf, autoheader, autom4te, autoreconf, autoscan, autoupdate, and ifnames  
**Installed directory:** /usr/share/autoconf

#### Short Descriptions

<b>autoconf</b>	Produces shell scripts that automatically configure software source code packages to adapt to many kinds of Unix-like systems. The configuration scripts it produces are independent—running them does not require the <b>autoconf</b> program.
<b>autoheader</b>	A tool for creating template files of C <i>#define</i> statements for configure to use
<b>autom4te</b>	A wrapper for the M4 macro processor
<b>autoreconf</b>	Automatically runs <b>autoconf</b> , <b>autoheader</b> , <b>aclocal</b> , <b>automake</b> , <b>gettextize</b> , and <b>libtoolize</b> in the correct order to save time when changes are made to <b>autoconf</b> and <b>automake</b> template files
<b>autoscan</b>	Helps to create a <code>configure.in</code> file for a software package; it examines the source files in a directory tree, searching them for common portability issues, and creates a <code>configure.scan</code> file that serves as a preliminary <code>configure.in</code> file for the package
<b>autoupdate</b>	Modifies a <code>configure.in</code> file that still calls <b>autoconf</b> macros by their old names to use the current macro names
<b>ifnames</b>	Helps when writing <code>configure.in</code> files for a software package; it prints the identifiers that the package uses in C preprocessor conditionals. If a package has already been set up to have some portability, this program can help determine what <b>configure</b> needs to check for. It can also fill in gaps in a <code>configure.in</code> file generated by <b>autoscan</b>



## 10.34. Automake-1.11.1

The Automake package contains programs for generating Makefiles for use with Autoconf.

### 10.34.1. Installation of Automake

Prepare Automake for compilation:

```
./configure --prefix=/usr
```

Compile the package:

```
make
```

To test the results, issue: **make check**.

Install the package:

```
make install
```

### 10.34.2. Contents of Automake

**Installed programs:** acinstall, aclocal, aclocal-1.11, automake, automake-1.11, compile, config.guess, config.sub, depcomp, elisp-comp, install-sh, mdate-sh, missing, mkinstalldirs, py-compile, symlink-tree, and ylwrap

**Installed directories:** /usr/share/aclocal-1.11, /usr/share/automake-1.11, /usr/share/doc/automake

### Short Descriptions

<b>acinstall</b>	A script that installs aclocal-style M4 files
<b>aclocal</b>	Generates aclocal.m4 files based on the contents of configure.in files
<b>aclocal-1.11</b>	A hard link to <b>aclocal</b>
<b>automake</b>	A tool for automatically generating Makefile.in files from Makefile.am files. To create all the Makefile.in files for a package, run this program in the top-level directory. By scanning the configure.in file, it automatically finds each appropriate Makefile.am file and generates the corresponding Makefile.in file
<b>automake-1.11</b>	A hard link to <b>automake</b>
<b>compile</b>	A wrapper for compilers
<b>config.guess</b>	A script that attempts to guess the canonical triplet for the given build, host, or target architecture
<b>config.sub</b>	A configuration validation subroutine script
<b>depcomp</b>	A script for compiling a program so that dependency information is generated in addition to the desired output
<b>elisp-comp</b>	Byte-compiles Emacs Lisp code
<b>install-sh</b>	A script that installs a program, script, or data file
<b>mdate-sh</b>	A script that prints the modification time of a file or directory
<b>missing</b>	A script acting as a common stub for missing GNU programs during an installation

<b>minstalldirs</b>	A script that creates a directory tree
<b>py-compile</b>	Compiles a Python program
<b>symlink-tree</b>	A script to create a symlink tree of a directory tree
<b>ylwrap</b>	A wrapper for <b>lex</b> and <b>yacc</b>

## 10.35. Bash-4.2

The Bash package contains the Bourne-Again SHell.

### 10.35.1. Installation of Bash

The following patch contains updates from the maintainer. The maintainer of Bash only releases these patches to fix serious issues:

```
patch -Np1 -i ../bash-4.2-branch_update-2.patch
```

Prepare Bash for compilation:

```
./configure --prefix=/usr --bindir=/bin \
  --without-bash-malloc --with-installed-readline
```

**The meaning of the configure option:**

*--with-installed-readline*

This option tells Bash to use the `readline` library that is already installed on the system rather than using its own `readline` version.

Compile the package:

```
make
```

To test the results, issue: `make tests`.

Install the package:

```
make htmdir=/usr/share/doc/bash-4.2 install
```

Run the newly compiled `bash` program (replacing the one that is currently being executed):

```
exec /bin/bash --login +h
```



#### Note

The parameters used make the `bash` process an interactive login shell and continue to disable hashing so that new programs are found as they become available.

### 10.35.2. Contents of Bash

**Installed programs:** bash, bashbug, and sh (link to bash)  
**Installed directory:** /usr/share/doc/bash-4.2

#### Short Descriptions

**bash** A widely-used command interpreter; it performs many types of expansions and substitutions on a given command line before executing it, thus making this interpreter a powerful tool

**bashbug** A shell script to help the user compose and mail standard formatted bug reports concerning `bash`

**sh** A symlink to the `bash` program; when invoked as `sh`, `bash` tries to mimic the startup behavior of historical versions of `sh` as closely as possible, while conforming to the POSIX standard as well

## 10.36. Bzip2-1.0.6

The Bzip2 package contains programs for compressing and decompressing files. Compressing text files with **bzip2** yields a much better compression percentage than with the traditional **gzip**.

### 10.36.1. Installation of Bzip2

By default Bzip2 creates some symlinks that use absolute pathnames. The following sed will cause them to be created with relative paths instead:

```
sed -i -e 's:ln -s -f $(PREFIX)/bin/:ln -s :' Makefile
```

The Bzip2 package does not contain a **configure** script. Compile it with:

```
make -f Makefile-libbz2_so
make clean
```

The `-f` flag will cause Bzip2 to be built using a different `Makefile` file, in this case the `Makefile-libbz2_so` file, which creates a dynamic `libbz2.so` library and links the Bzip2 utilities against it.

Recompile the package using a non-shared library and test it:

```
make
```

Install the programs:

```
make PREFIX=/usr install
```

Install the shared **bzip2** binary into the `/bin` directory, make some necessary symbolic links, and clean up:

```
cp -v bzip2-shared /bin/bzip2
cp -av libbz2.so* /lib
ln -sv ../../lib/libbz2.so.1.0 /usr/lib/libbz2.so
rm -v /usr/bin/{bunzip2,bzcat,bzip2}
ln -sv bzip2 /bin/bunzip2
ln -sv bzip2 /bin/bzcat
```

### 10.36.2. Contents of Bzip2

**Installed programs:** bunzip2 (link to bzip2), bzcat (link to bzip2), bzcmp (link to bzdiff), bzdiff, bzegrep (link to bzgrep), bzfgrep (link to bzgrep), bzgrep, bzip2, bzip2recover, bzless (link to bzmores), and bzmores

**Installed libraries:** libbz2.a, libbz2.so (link to libbz2.so.1.0), libbz2.so.1.0 (link to libbz2.so.1.0.6), and libbz2.so.1.0.6

#### Short Descriptions

<b>bunzip2</b>	Decompresses bziped files
<b>bzcat</b>	Decompresses to standard output
<b>bzcmp</b>	Runs <b>cmp</b> on bziped files
<b>bzdiff</b>	Runs <b>diff</b> on bziped files

<b>bzegrep</b>	Runs <b>egrep</b> on bziped files
<b>bzfgrep</b>	Runs <b>fgrep</b> on bziped files
<b>bzgrep</b>	Runs <b>grep</b> on bziped files
<b>bzip2</b>	Compresses files using the Burrows-Wheeler block sorting text compression algorithm with Huffman coding; the compression rate is better than that achieved by more conventional compressors using “Lempel-Ziv” algorithms, like <b>gzip</b>
<b>bzip2recover</b>	Tries to recover data from damaged bziped files
<b>bzless</b>	Runs <b>less</b> on bziped files
<b>bzmore</b>	Runs <b>more</b> on bziped files
<code>libbz2*</code>	The library implementing lossless, block-sorting data compression, using the Burrows-Wheeler algorithm

## 10.37. Diffutils-3.0

The Diffutils package contains programs that show the differences between files or directories.

### 10.37.1. Installation of Diffutils

Prepare Diffutils for compilation:

```
./configure --prefix=/usr
```

Diffutils wants **ed** as the default editor. The following sed will change the default to **vim**:

```
sed -i 's@\(^#define DEFAULT_EDITOR_PROGRAM \).*@\1"vi"@' lib/config.h
```

Compile the package:

```
make
```

This package does not come with a test suite.

Install the package:

```
make install
```

### 10.37.2. Contents of Diffutils

**Installed programs:**        cmp, diff, diff3, and sdiff

#### Short Descriptions

- cmp**        Compares two files and reports whether or in which bytes they differ
- diff**        Compares two files or directories and reports which lines in the files differ
- diff3**      Compares three files line by line
- sdiff**      Merges two files and interactively outputs the results

## 10.38. File-5.07

The File package contains a utility for determining the type of a given file or files.

### 10.38.1. Installation of File

Prepare File for compilation:

```
./configure --prefix=/usr
```

Compile the package:

```
make
```

This package does not come with a test suite.

Install the package:

```
make install
```

### 10.38.2. Contents of File

<b>Installed programs:</b>	file
<b>Installed library:</b>	libmagic.[a,so]

#### Short Descriptions

<b>file</b>	Tries to classify each given file; it does this by performing several tests—file system tests, magic number tests, and language tests
<b>libmagic</b>	Contains routines for magic number recognition, used by the <b>file</b> program

## 10.39. Findutils-4.4.2

The Findutils package contains programs to find files. These programs are provided to recursively search through a directory tree and to create, maintain, and search a database (often faster than the recursive find, but unreliable if the database has not been recently updated).

### 10.39.1. Installation of Findutils

Prepare Findutils for compilation:

```
./configure --prefix=/usr --libexecdir=/usr/lib/locate \
  --localstatedir=/var/lib/locate
```

The meaning of the configure options:

*--localstatedir*

This option changes the location of the **locate** database to be in `/var/lib/locate`, which is FHS-compliant.

Compile the package:

```
make
```

To test the results, issue: **make check**.

Install the package:

```
make install
```

The **find** program is used by some of the scripts in the CLFS-Bootscripts package. As `/usr` may not be available during the early stages of booting, the **find** binary needs to be on the root partition:

```
mv -v /usr/bin/find /bin
```

The **updatedb** script needs to be modified to point to the new location for **find**:

```
sed -i 's@find:=${BINDIR}@find:="/bin@' /usr/bin/updatedb
```

### 10.39.2. Contents of Findutils

**Installed programs:** bigram, code, find, frcode, locate, oldfind, updatedb, and xargs  
**Installed directory:** /usr/lib/locate

#### Short Descriptions

**bigram** Was formerly used to produce **locate** databases

**code** Was formerly used to produce **locate** databases; it is the ancestor of **frcode**.

**find** Searches given directory trees for files matching the specified criteria

**frcode** Is called by **updatedb** to compress the list of file names; it uses front-compression, reducing the database size by a factor of four to five.

**locate** Searches through a database of file names and reports the names that contain a given string or match a given pattern

**oldfind** Older version of find, using a different algorithm



- updatedb** Updates the **locate** database; it scans the entire file system (including other file systems that are currently mounted, unless told not to) and puts every file name it finds into the database
- xargs** Can be used to apply a given command to a list of files

## 10.40. Gawk-3.1.8

The Gawk package contains programs for manipulating text files.

### 10.40.1. Installation of Gawk

Prepare Gawk for compilation:

```
./configure --prefix=/usr --libexecdir=/usr/lib
```

Compile the package:

```
make
```

To test the results, issue: **make check**.

Install the package:

```
make install
```

### 10.40.2. Contents of Gawk

**Installed programs:** awk (link to gawk), gawk, gawk-3.1.8, grcat, igawk, pgawk, pgawk-3.1.8, and pwcats  
**Installed directories:** /usr/lib/awk, /usr/share/awk

#### Short Descriptions

<b>awk</b>	A link to <b>gawk</b>
<b>gawk</b>	A program for manipulating text files; it is the GNU implementation of <b>awk</b>
<b>gawk-3.1.8</b>	A hard link to <b>gawk</b>
<b>grcat</b>	Dumps the group database <code>/etc/group</code>
<b>igawk</b>	Gives <b>gawk</b> the ability to include files
<b>pgawk</b>	The profiling version of <b>gawk</b>
<b>pgawk-3.1.8</b>	Hard link to <b>pgawk</b>
<b>pwcats</b>	Dumps the password database <code>/etc/passwd</code>

## 10.41. Gettext-0.18.1.1

The Gettext package contains utilities for internationalization and localization. These allow programs to be compiled with NLS (Native Language Support), enabling them to output messages in the user's native language.

### 10.41.1. Installation of Gettext

Prepare Gettext for compilation:

```
./configure --prefix=/usr
```

Compile the package:

```
make
```

To test the results, issue: **make check**.

Install the package:

```
make install
```

### 10.41.2. Contents of Gettext

<b>Installed programs:</b>	autopoint, config.charset, config.rpath, envsubst, gettext, gettext.sh, gettextize, hostname, msgattrib, msgcat, msgcmp, msgcomm, msgconv, msgen, msgexec, msgfilter, msgfmt, msggrep, msginit, msgmerge, msgunfmt, msguniq, ngettext, recode-sr-latin, and xgettext
<b>Installed libraries:</b>	libasprintf.[a,so], libgettextlib.so, libgettextpo.[a,so], libgettextsrc.so, and preloadable_libintl.so
<b>Installed directories:</b>	/usr/lib/gettext, /usr/share/doc/gettext, /usr/share/gettext

### Short Descriptions

<b>autopoint</b>	Copies standard Gettext infrastructure files into a source package
<b>config.charset</b>	Outputs a system-dependent table of character encoding aliases
<b>config.rpath</b>	Outputs a system-dependent set of variables, describing how to set the runtime search path of shared libraries in an executable
<b>envsubst</b>	Substitutes environment variables in shell format strings
<b>gettext</b>	Translates a natural language message into the user's language by looking up the translation in a message catalog
<b>gettext.sh</b>	Primarily serves as a shell function library for gettext
<b>gettextize</b>	Copies all standard Gettext files into the given top-level directory of a package to begin internationalizing it
<b>hostname</b>	Displays a network hostname in various forms
<b>msgattrib</b>	Filters the messages of a translation catalog according to their attributes and manipulates the attributes
<b>msgcat</b>	Concatenates and merges the given .po files
<b>msgcmp</b>	Compares two .po files to check that both contain the same set of msgid strings

<b>msgcomm</b>	Finds the messages that are common to to the given .po files
<b>msgconv</b>	Converts a translation catalog to a different character encoding
<b>msgen</b>	Creates an English translation catalog
<b>msgexec</b>	Applies a command to all translations of a translation catalog
<b>msgfilter</b>	Applies a filter to all translations of a translation catalog
<b>msgfmt</b>	Generates a binary message catalog from a translation catalog
<b>msggrep</b>	Extracts all messages of a translation catalog that match a given pattern or belong to some given source files
<b>msginit</b>	Creates a new .po file, initializing the meta information with values from the user's environment
<b>msgmerge</b>	Combines two raw translations into a single file
<b>msgunfmt</b>	Decompiles a binary message catalog into raw translation text
<b>msguniq</b>	Unifies duplicate translations in a translation catalog
<b>ngettext</b>	Displays native language translations of a textual message whose grammatical form depends on a number
<b>recode-sr-latin</b>	Recode Serbian text from Cyrillic to Latin script.
<b>xgettext</b>	Extracts the translatable message lines from the given source files to make the first translation template
libasprintf	defines the <i>autosprintf</i> class, which makes C formatted output routines usable in C++ programs, for use with the <i>&lt;string&gt;</i> strings and the <i>&lt;iostream&gt;</i> streams
libgettextlib	a private library containing common routines used by the various Gettext programs; these are not intended for general use
libgettextpo	Used to write specialized programs that process .po files; this library is used when the standard applications shipped with Gettext (such as <b>msgcomm</b> , <b>msgcmp</b> , <b>msgattrib</b> , and <b>msgen</b> ) will not suffice
libgettextsrc	A private library containing common routines used by the various Gettext programs; these are not intended for general use
preloadable_libintl.so	A library, intended to be used by LD_PRELOAD, that assists libintl in logging untranslated messages.

## 10.42. Grep-2.8

The Grep package contains programs for searching through files.

### 10.42.1. Installation of Grep

Prepare Grep for compilation:

```
./configure --prefix=/usr --bindir=/bin
```

Compile the package:

```
make
```

To test the results, issue: **make check**.

Install the package:

```
make install
```

### 10.42.2. Contents of Grep

**Installed programs:** egrep, fgrep, and grep

#### Short Descriptions

- egrep** Prints lines matching an extended regular expression
- fgrep** Prints lines matching a list of fixed strings
- grep** Prints lines matching a basic regular expression

## 10.43. Groff-1.21

The Groff package contains programs for processing and formatting text.

### 10.43.1. Installation of Groff

Groff expects the environment variable `PAGE` to contain the default paper size. For users in the United States, `PAGE=letter` is appropriate. Elsewhere, `PAGE=A4` may be more suitable.

Prepare Groff for compilation:

```
PAGE=[paper_size] ./configure --prefix=/usr
```

Compile the package:

```
make
```

This package does not come with a test suite.

Install the package:

```
make install
```

Some documentation programs, such as **xman**, will not work properly without the following symlinks:

```
ln -sv soelim /usr/bin/zsoelim
ln -sv eqn /usr/bin/geqn
ln -sv tbl /usr/bin/gtbl
```

### 10.43.2. Contents of Groff

**Installed programs:** addftinfo, afmtodit, chem, eqn, eqn2graph, gdiffmk, geqn (link to eqn), grap2graph, grn, grodvi, groff, groffer, grog, grolbp, grolj4, grops, grotty, gtbl (link to tbl), hpftodit, indxbib, lkbib, lookbib, mmroff, neqn, nroff, pdfroff, pfbtops, pic, pic2graph, post-grohtml, pre-grohtml, preconv, refer, roff2dvi, roff2html, roff2pdf, roff2ps, roff2text, roff2x, soelim, tbl, tfmtodit, troff, and zsoelim (link to soelim)

**Installed directories:** /usr/lib/groff, /usr/share/doc/groff, /usr/share/groff

#### Short Descriptions

<b>addftinfo</b>	Reads a troff font file and adds some additional font-metric information that is used by the <b>groff</b> system
<b>afmtodit</b>	Creates a font file for use with <b>groff</b> and <b>grops</b>
<b>chem</b>	Groff preprocessor for producing chemical structure diagrams
<b>eqn</b>	Compiles descriptions of equations embedded within troff input files into commands that are understood by <b>troff</b>
<b>eqn2graph</b>	Converts a troff EQN (equation) into a cropped image
<b>gdiffmk</b>	Marks differences between groff/nroff/troff files
<b>geqn</b>	A link to <b>eqn</b>
<b>grap2graph</b>	Converts a grap diagram into a cropped bitmap image

<b>grn</b>	A <b>groff</b> preprocessor for gremlin files
<b>grodvi</b>	A driver for <b>groff</b> that produces TeX dvi format
<b>groff</b>	A front-end to the groff document formatting system; normally, it runs the <b>troff</b> program and a post-processor appropriate for the selected device
<b>groffer</b>	Displays groff files and man pages on X and tty terminals
<b>grog</b>	Reads files and guesses which of the <b>groff</b> options <code>-e</code> , <code>-man</code> , <code>-me</code> , <code>-mm</code> , <code>-ms</code> , <code>-p</code> , <code>-s</code> , and <code>-t</code> are required for printing files, and reports the <b>groff</b> command including those options
<b>grolbp</b>	Is a <b>groff</b> driver for Canon CAPSL printers (LBP-4 and LBP-8 series laser printers)
<b>grolj4</b>	Is a driver for <b>groff</b> that produces output in PCL5 format suitable for an HP LaserJet 4 printer
<b>grops</b>	Translates the output of GNU <b>troff</b> to PostScript
<b>grotty</b>	Translates the output of GNU <b>troff</b> into a form suitable for typewriter-like devices
<b>gtbl</b>	A link to <b>tbl</b>
<b>hpfedit</b>	Creates a font file for use with <b>groff -Tlj4</b> from an HP-tagged font metric file
<b>indxbib</b>	Creates an inverted index for the bibliographic databases with a specified file for use with <b>refer</b> , <b>lookbib</b> , and <b>lkbib</b>
<b>lkbib</b>	Searches bibliographic databases for references that contain specified keys and reports any references found
<b>lookbib</b>	Prints a prompt on the standard error (unless the standard input is not a terminal), reads a line containing a set of keywords from the standard input, searches the bibliographic databases in a specified file for references containing those keywords, prints any references found on the standard output, and repeats this process until the end of input
<b>mmroff</b>	A simple preprocessor for <b>groff</b>
<b>neqn</b>	Formats equations for American Standard Code for Information Interchange (ASCII) output
<b>nroff</b>	A script that emulates the <b>nroff</b> command using <b>groff</b>
<b>pdfroff</b>	Creates pdf documents using groff
<b>pfbtops</b>	Translates a PostScript font in <code>.pfb</code> format to ASCII
<b>pic</b>	Compiles descriptions of pictures embedded within troff or TeX input files into commands understood by TeX or <b>troff</b>
<b>pic2graph</b>	Converts a PIC diagram into a cropped image
<b>post-grohtml</b>	Translates the output of GNU <b>troff</b> to HTML
<b>pre-grohtml</b>	Translates the output of GNU <b>troff</b> to HTML
<b>preconv</b>	Converts encoding of input files to something GNU <b>troff</b> understands
<b>refer</b>	Copies the contents of a file to the standard output, except that lines between <code>./</code> and <code>./</code> are interpreted as citations, and lines between <code>.R1</code> and <code>.R2</code> are interpreted as commands for how citations are to be processed
<b>roff2dvi</b>	Transforms roff files into other formats
<b>roff2html</b>	Transforms roff files into other formats
<b>roff2pdf</b>	Transforms roff files into other formats

<b>roff2ps</b>	Transforms roff files into other formats
<b>roff2text</b>	Transforms roff files into other formats
<b>roff2x</b>	Transforms roff files into other formats
<b>soelim</b>	Reads files and replaces lines of the form <i>.so file</i> by the contents of the mentioned <i>file</i>
<b>tbl</b>	Compiles descriptions of tables embedded within troff input files into commands that are understood by <b>troff</b>
<b>tfmto dit</b>	Creates a font file for use with <b>groff -Tdvi</b>
<b>troff</b>	Is highly compatible with Unix <b>troff</b> ; it should usually be invoked using the <b>groff</b> command, which will also run preprocessors and post-processors in the appropriate order and with the appropriate options
<b>zsoelim</b>	A link to <b>soelim</b>



## 10.44. Gzip-1.4

The Gzip package contains programs for compressing and decompressing files.

### 10.44.1. Installation of Gzip

Prepare Gzip for compilation:

```
./configure --prefix=/usr --bindir=/bin
```

Compile the package:

```
make
```

To test the results, issue: **make check**.

Install the package:

```
make install
```

Now we will move some of the utilities to `/usr/bin` to meet FHS compliance:

```
mv -v /bin/z{egrep,cmp,diff,fgrep,force,grep,less,more,new} /usr/bin
```

### 10.44.2. Contents of Gzip

**Installed programs:** gunzip, gzexe, gzip, uncompress, zcat, zcmp, zdiff, zegrep, zfgrep, zforce, zgrep, zless, zmore, and znew

#### Short Descriptions

<b>gunzip</b>	Decompresses gzipped files
<b>gzexe</b>	Creates self-decompressing executable files
<b>gzip</b>	Compresses the given files using Lempel-Ziv (LZ77) coding
<b>uncompress</b>	Decompresses compressed files
<b>zcat</b>	Decompresses the given gzipped files to standard output
<b>zcmp</b>	Runs <b>cmp</b> on gzipped files
<b>zdiff</b>	Runs <b>diff</b> on gzipped files
<b>zegrep</b>	Runs <b>egrep</b> on gzipped files
<b>zfgrep</b>	Runs <b>fgrep</b> on gzipped files
<b>zforce</b>	Forces a <code>.gz</code> extension on all given files that are gzipped files, so that <b>gzip</b> will not compress them again; this can be useful when file names were truncated during a file transfer
<b>zgrep</b>	Runs <b>grep</b> on gzipped files
<b>zless</b>	Runs <b>less</b> on gzipped files
<b>zmore</b>	Runs <b>more</b> on gzipped files
<b>znew</b>	Re-compresses files from <b>compress</b> format to <b>gzip</b> format— <code>.Z</code> to <code>.gz</code>

## 10.45. IPutils-s20101006

The IPutils package contains programs for basic networking.

### 10.45.1. Installation of IPutils

IPutils has various issues addressed by the following patch:

```
patch -Np1 -i ../iputils-s20101006-fixes-1.patch
```

The following patch contains pregenerated documentation for IPutils:

```
patch -Np1 -i ../iputils-s20101006-doc-1.patch
```

Compile the package:

```
make IPV4_TARGETS="tracepath ping rdisc clockdiff rdisc" \
    IPV6_TARGETS="tracepath6 traceroute6"
```

This package does not come with a test suite.

Install the package:

```
install -v -m755 ping /bin
install -v -m755 clockdiff /usr/bin
install -v -m755 rdisc /usr/bin
install -v -m755 tracepath /usr/bin
install -v -m755 trace{path,route}6 /usr/bin
install -v -m644 doc/*.8 /usr/share/man/man8
```

### 10.45.2. Contents of iputils

**Installed programs:** clockdiff, ping, rdisc, tracepath, tracepath6, and traceroute6

#### Short Descriptions

<b>clockdiff</b>	Measures the clock difference between hosts
<b>ping</b>	Sends echo-request packets and reports how long the replies take. This is the IPV4 version
<b>rdisc</b>	Network router discovery daemon
<b>tracepath</b>	Traces the path to a network host discovering MTU along the path. This is the IPV4 version.
<b>tracepath6</b>	Traces the path to a network host discovering MTU along the path. This is the IPV6 version.
<b>traceroute6</b>	Traces the path to a network host on an IPV6 network

## 10.46. Kbd-1.15.3

The Kbd package contains key-table files and keyboard utilities.

### 10.46.1. Installation of Kbd

Apply the following patch to fix a typo in es.po:

```
patch -Np1 -i ../kbd-1.15.3-es.po_fix-1.patch
```

Prepare Kbd for compilation:

```
./configure --prefix=/usr
```

Compile the package:

```
make
```

This package does not come with a test suite.

Install the package:

```
make install
```

Some of the programs from Kbd are used by scripts in the CLFS-Bootscripts package. As /usr may not be available during the early stages of booting, those binaries need to be on the root partition:

```
mv -v /usr/bin/{kbd_mode,dumpkeys,loadkeys,openvt,setfont,setvtrgb} /bin
```

### 10.46.2. Contents of Kbd

<b>Installed programs:</b>	chvt, deallocvt, dumpkeys, fgconsole, getkeycodes, kbinfo, kbd_mode, kbdrate, loadkeys, loadunimap, mapscrn, openvt, psfaddtable (link to psfxtable), psfgettable (link to psfxtable), psfstrietable (link to psfxtable), psfxtable, resizecons, setfont, setkeycodes, setleds, setmetamode, setvtrgb, showconsolefont, showkey, unicode_start, and unicode_stop
<b>Installed directories:</b>	/usr/share/consolefonts, /usr/share/consoletrans, /usr/share/keymaps, /usr/share/unimaps

### Short Descriptions

<b>chvt</b>	Changes the foreground virtual terminal
<b>deallocvt</b>	Deallocates unused virtual terminals
<b>dumpkeys</b>	Dumps the keyboard translation tables
<b>fgconsole</b>	Prints the number of the active virtual terminal
<b>getkeycodes</b>	Prints the kernel scancode-to-keycode mapping table
<b>kbinfo</b>	Obtains information about the console
<b>kbd_mode</b>	Reports or sets the keyboard mode
<b>kbdrate</b>	Sets the keyboard repeat and delay rates
<b>loadkeys</b>	Loads the keyboard translation tables

<b>loadunimap</b>	Loads the kernel unicode-to-font mapping table
<b>mapscrn</b>	An obsolete program that used to load a user-defined output character mapping table into the console driver; this is now done by <b>setfont</b>
<b>openvt</b>	Starts a program on a new virtual terminal (VT)
<b>psfaddtable</b>	A link to <b>psfxtable</b>
<b>psfgettable</b>	A link to <b>psfxtable</b>
<b>psfstriptime</b>	A link to <b>psfxtable</b>
<b>psfxtable</b>	Handle Unicode character tables for console fonts
<b>resizecons</b>	Changes the kernel idea of the console size
<b>setfont</b>	Changes the Enhanced Graphic Adapter (EGA) and Video Graphics Array (VGA) fonts on the console
<b>setkeycodes</b>	Loads kernel scancode-to-keycode mapping table entries; this is useful if there are unusual keys on the keyboard
<b>setleds</b>	Sets the keyboard flags and Light Emitting Diodes (LEDs)
<b>setmetamode</b>	Defines the keyboard meta-key handling
<b>setvtrgb</b>	Sets the virtual terminal RGB colors
<b>showconsolefont</b>	Shows the current EGA/VGA console screen font
<b>showkey</b>	Reports the scancodes, keycodes, and ASCII codes of the keys pressed on the keyboard
<b>unicode_start</b>	Puts the keyboard and console in UNICODE mode. Never use it on CLFS, because applications are not configured to support UNICODE.
<b>unicode_stop</b>	Reverts keyboard and console from UNICODE mode

## 10.47. Less-443

The Less package contains a text file viewer.

### 10.47.1. Installation of Less

Prepare Less for compilation:

```
./configure --prefix=/usr --sysconfdir=/etc
```

The meaning of the configure option:

```
--sysconfdir=/etc
```

This option tells the programs created by the package to look in `/etc` for the configuration files.

Compile the package:

```
make
```

This package does not come with a test suite.

Install the package:

```
make install
```

Move `less` to `/bin`:

```
mv -v /usr/bin/less /bin
```

### 10.47.2. Contents of Less

**Installed programs:**        `less`, `lessecho`, and `lesskey`

#### Short Descriptions

<b>less</b>	A file viewer or pager; it displays the contents of the given file, letting the user scroll, find strings, and jump to marks
<b>lessecho</b>	Needed to expand meta-characters, such as <code>*</code> and <code>?</code> , in filenames on Unix systems
<b>lesskey</b>	Used to specify the key bindings for <b>less</b>

## 10.48. Make-3.82

The Make package contains a program for compiling packages.

### 10.48.1. Installation of Make

Prepare Make for compilation:

```
./configure --prefix=/usr
```

Compile the package:

```
make
```

To test the results, issue: **make check**.

Install the package:

```
make install
```

### 10.48.2. Contents of Make

**Installed program:**        **make**

#### Short Descriptions

**make**   Automatically determines which pieces of a package need to be (re)compiled and then issues the relevant commands

## 10.49. XZ-Utills-5.0.2

The XZ-Utills package contains programs for compressing and decompressing files. Compressing text files with **XZ-Utills** yields a much better compression percentage than with the traditional **gzip**.

### 10.49.1. Installation of XZ-Utills

Prepare XZ-Utills for compilation:

```
./configure --prefix=/usr
```

Compile the package:

```
make
```

To test the results, issue: **make check**.

Install the programs:

```
make install
```

Move the xz binary, and several symlinks that point to it, into the /bin directory:

```
mv -v /usr/bin/{xz,lzma,lzcat,unlzma,unxz,xzcat} /bin
```

### 10.49.2. Contents of XZ-Utills

<b>Installed programs:</b>	lzcat (link to xz), lzcmp (link to lzdiff), lzdiff, lzegrep (link to lzgrep), lzfgrep (link to lzgrep), lzgrep, lzless (link to lzmore), lzma (link to xz), lzmadec, lzmore, unlzma (link to xz), unxz (link to xz), xz, xzcat (link to xz), and xzdec
<b>Installed libraries:</b>	liblzma.[a,so]
<b>Installed directories:</b>	/usr/include/lzma, /usr/share/doc/xz

### Short Descriptions

<b>lzcat</b>	Decompresses LZMA and xz files
<b>lzcmp</b>	Compares lzma compressed files
<b>lzdiff</b>	Compares lzma compressed files
<b>lzegrep</b>	Runs <b>egrep</b> on lzma compressed files
<b>lzfgrep</b>	Runs <b>fgrep</b> on lzma compressed files
<b>lzgrep</b>	Runs <b>grep</b> on lzma compressed files
<b>lzless</b>	Runs <b>less</b> on lzma files
<b>lzma</b>	Compresses lzma files
<b>lzmadec</b>	Decompresses lzma files
<b>lzmore</b>	Runs <b>more</b> on lzma files
<b>unlzma</b>	Uncompresses lzma files
<b>unxz</b>	Uncompresses xz files
<b>xz</b>	Creates xz compressed files

**xzcat**      Decompresses xz files  
**xzdec**      Decompresses to standard output  
liblzma     The LZMA library



## 10.50. Man-1.6g

The Man package contains programs for finding and viewing man pages.

### 10.50.1. Installation of Man

This patch adds support for Internationalization:

```
patch -Np1 -i ../man-1.6g-i18n-1.patch
```

A few adjustments need to be made to the sources of Man.

First, a **sed** substitution is needed to add the `-R` switch to the `PAGER` variable so that escape sequences are properly handled by Less:

```
sed -i 's@-is@&R@g' configure
```

Another couple of **sed** substitutions comment out the “`MANPATH /usr/man`” and “`MANPATH /usr/local/man`” lines in the `man.conf` file to prevent redundant results when using programs such as **whatis**:

```
sed -i 's@MANPATH./usr/man@#&@g' src/man.conf.in
sed -i 's@MANPATH./usr/local/man@#&@g' src/man.conf.in
```

Prepare Man for compilation:

```
./configure -confdir=/etc
```

**The meaning of the configure options:**

`-confdir=/etc`

This tells the **man** program to look for the `man.conf` configuration file in the `/etc` directory.

Compile the package:

```
make
```

This package does not come with a test suite.

Install the package:

```
make install
```



#### Note

If you will be working on a terminal that does not support text attributes such as color and bold, you can disable Select Graphic Rendition (SGR) escape sequences by editing the `man.conf` file and adding the `-c` option to the `NROFF` variable. If you use multiple terminal types for one computer it may be better to selectively add the `GROFF_NO_SGR` environment variable for the terminals that do not support SGR.

If the character set of the locale uses 8-bit characters, search for the line beginning with “`NROFF`” in `/etc/man.conf`, and verify that it matches the following:

```
NROFF /usr/bin/nroff -Tlatin1 -mandoc
```

Note that “latin1” should be used even if it is not the character set of the locale. The reason is that, according to the specification, **groff** has no means of typesetting characters outside International Organization for Standards (ISO) 8859-1 without some strange escape codes. When formatting man pages, **groff** thinks that they are in the ISO 8859-1 encoding and this `-Tlatin1` switch tells **groff** to use the same encoding for output. Since **groff** does no recoding of input characters, the formatted result is really in the same encoding as input, and therefore it is usable as the input for a pager.

This does not solve the problem of a non-working **man2dvi** program for localized man pages in non-ISO 8859-1 locales. Also, it does not work with multibyte character sets. The first problem does not currently have a solution. The second issue is not of concern because the CLFS installation does not support multibyte character sets.

## 10.50.2. Contents of Man

**Installed programs:** apropos, makewhatis, man, man2dvi, man2html, and whatis

### Short Descriptions

<b>apropos</b>	Searches the <b>whatis</b> database and displays the short descriptions of system commands that contain a given string
<b>makewhatis</b>	Builds the <b>whatis</b> database; it reads all the man pages in the MANPATH and writes the name and a short description in the <b>whatis</b> database for each page
<b>man</b>	Formats and displays the requested on-line man page
<b>man2dvi</b>	Converts a man page into dvi format
<b>man2html</b>	Converts a man page into HTML
<b>whatis</b>	Searches the <b>whatis</b> database and displays the short descriptions of system commands that contain the given keyword as a separate word

## 10.51. Module-Init-Tools-3.12

The Module-Init-Tools package contains programs for handling kernel modules in Linux kernels greater than or equal to version 2.5.47.

### 10.51.1. Installation of Module-Init-Tools

Issue the following commands to perform the tests

```
sed -i "s/\(make\) \( all\)/\1 DOCBOOKTOMAN=true\2/" tests/runtests &&
./tests/runtests
```

Prepare Module-Init-Tools for compilation:

```
./configure --prefix=/usr \
  --bindir=/bin --sbindir=/sbin \
  --enable-zlib-dynamic
```

The meaning of the configure option:

*--enable-zlib-dynamic*

This allows the Module-Init-Tools package to handle compressed kernel modules.

Compile the package:

```
make DOCBOOKTOMAN=true
```

Install the package:

```
make install
```

### 10.51.2. Contents of Module-Init-Tools

**Installed programs:** depmod, insmod, insmod.static, lsmod, modinfo, modprobe, and rmmod

#### Short Descriptions

<b>depmod</b>	Creates a dependency file based on the symbols it finds in the existing set of modules; this dependency file is used by <b>modprobe</b> to automatically load the required modules
<b>insmod</b>	Installs a loadable module in the running kernel
<b>insmod.static</b>	A statically compiled version of <b>insmod</b>
<b>lsmod</b>	Lists currently loaded modules
<b>modinfo</b>	Examines an object file associated with a kernel module and displays any information that it can glean
<b>modprobe</b>	Uses a dependency file, created by <b>depmod</b> , to automatically load relevant modules
<b>rmmod</b>	Unloads modules from the running kernel

## 10.52. Patch-2.6.1

The Patch package contains a program for modifying or creating files by applying a “patch” file typically created by the **diff** program.

### 10.52.1. Installation of Patch

Prepare Patch for compilation:

```
./configure --prefix=/usr
```

Compile the package:

```
make
```

This package does not come with a test suite.

Install the package:

```
make install
```

### 10.52.2. Contents of Patch

**Installed program:**            patch

#### Short Descriptions

**patch**    Modifies files according to a patch file. A patch file is normally a difference listing created with the **diff** program. By applying these differences to the original files, **patch** creates the patched versions.

## 10.53. Psmisc-22.13

The Psmisc package contains programs for displaying information about running processes.

### 10.53.1. Installation of Psmisc

Prepare Psmisc for compilation:

```
./configure --prefix=/usr --exec-prefix=""
```

The meaning of the configure option:

```
--exec-prefix=""
```

This ensures that the Psmisc binaries will install into `/bin` instead of `/usr/bin`. This is the correct location according to the FHS, because some of the Psmisc binaries are used by the CLFS-Bootscripts package.

Compile the package:

```
make
```

This package does not come with a test suite.

Install the package:

```
make install
```

There is no reason for the `pstree` and `pstree.x11` programs to reside in `/bin`. Therefore, move them to `/usr/bin`:

```
mv -v /bin/pstree* /usr/bin
```

By default, Psmisc's `pidof` program is not installed. This usually is not a problem because it is installed later in the Sysvinit package, which provides a better `pidof` program. If Sysvinit will not be used for a particular system, complete the installation of Psmisc by creating the following symlink:

```
ln -sv killall /bin/pidof
```

### 10.53.2. Contents of Psmisc

**Installed programs:** fuser, killall, peekfd, pstree, and pstree.x11 (link to pstree)

#### Short Descriptions

<b>fuser</b>	Reports the Process IDs (PIDs) of processes that use the given files or file systems
<b>killall</b>	Kills processes by name; it sends a signal to all processes running any of the given commands
<b>peekfd</b>	Peeks at file descriptors of running processes
<b>pstree</b>	Displays running processes as a tree
<b>pstree.x11</b>	Same as <b>pstree</b> , except that it waits for confirmation before exiting

## 10.54. Shadow-4.1.4.3

The Shadow package contains programs for handling passwords in a secure way.

### 10.54.1. Installation of Shadow



#### Note

If you would like to enforce the use of strong passwords, refer to <http://cblfs.cross-lfs.org/index.php/Cracklib> for installing Cracklib prior to building Shadow. Then add `--with-libcrack` to the **configure** command below.

Fix an issue with the Russian man pages:

```
sed -i 's/man_MANS = $(man_nopam) /man_MANS = /' man/ru/Makefile.in
```

Prepare Shadow for compilation:

```
./configure --sysconfdir=/etc
```

The meaning of the configure options:

```
--sysconfdir=/etc
```

Tells Shadow to install its configuration files into `/etc`, rather than `/usr/etc`.

Disable the installation of the **groups** program and its man pages, as Coreutils provides a better version:

```
sed -i 's/groups$(EXEEXT) //' src/Makefile
find man -name Makefile -exec sed -i '/groups.1.xml/d' '{}' \;
find man -name Makefile -exec sed -i 's/groups.1 //' '{}' \;
```

Compile the package:

```
make
```

This package does not come with a test suite.

Install the package:

```
make install
```

Instead of using the default *crypt* method, use the more secure *MD5* method of password encryption, which also allows passwords longer than 8 characters. It is also necessary to change the obsolete `/var/spool/mail` location for user mailboxes that Shadow uses by default to the `/var/mail` location used currently. Use the following `sed` command to make these changes to the appropriate configuration file:

```
sed -i /etc/login.defs \
-e 's@#\ (ENCRYPT_METHOD \) .*@\1MD5@' \
-e 's@/var/spool/mail@/var/mail@'
```



#### Note

If you built Shadow with Cracklib support, execute this `sed` to correct the path to the Cracklib dictionary:

```
sed -i 's@DICTPATH.*@DICTPATH\t/lib/cracklib/pw_dict@' /etc/login.defs
```

Move a misplaced program to its proper location:

```
mv -v /usr/bin/passwd /bin
```

## 10.54.2. Configuring Shadow

This package contains utilities to add, modify, and delete users and groups; set and change their passwords; and perform other administrative tasks. For a full explanation of what *password shadowing* means, see the `doc/HOWTO` file within the unpacked source tree. If using Shadow support, keep in mind that programs which need to verify passwords (display managers, FTP programs, `pop3` daemons, etc.) must be Shadow-compliant. That is, they need to be able to work with shadowed passwords.

To enable shadowed passwords, run the following command:

```
pwconv
```

To enable shadowed group passwords, run:

```
grpconv
```

To view or change the default settings for new user accounts that you create, you can edit `/etc/default/useradd`. See **man useradd** or [http://cblfs.cross-lfs.org/index.php/Configuring\\_for\\_Adding\\_Users](http://cblfs.cross-lfs.org/index.php/Configuring_for_Adding_Users) for more information.

## 10.54.3. Setting the root password

Choose a password for user `root` and set it by running:

```
passwd root
```

## 10.54.4. Contents of Shadow

<b>Installed programs:</b>	<code>chage</code> , <code>chfn</code> , <code>chpasswd</code> , <code>chgrp</code> , <code>chsh</code> , <code>expiry</code> , <code>faillog</code> , <code>gpasswd</code> , <code>groupadd</code> , <code>groupdel</code> , <code>groupmems</code> , <code>groupmod</code> , <code>grpck</code> , <code>grpconv</code> , <code>grpunconv</code> , <code>lastlog</code> , <code>login</code> , <code>logoutd</code> , <code>newgrp</code> , <code>newusers</code> , <code>nologin</code> , <code>passwd</code> , <code>pwck</code> , <code>pwconv</code> , <code>pwunconv</code> , <code>sg</code> (link to <code>newgrp</code> ), <code>su</code> , <code>useradd</code> , <code>userdel</code> , <code>usermod</code> , <code>vigr</code> (link to <code>vipw</code> ), and <code>vipw</code>
<b>Installed directory:</b>	<code>/etc/default</code>

### Short Descriptions

<b>chage</b>	Used to change the maximum number of days between obligatory password changes
<b>chfn</b>	Used to change a user's full name and other information
<b>chgrp</b>	Used to update group passwords in batch mode
<b>chpasswd</b>	Used to update the passwords of an entire series of user accounts
<b>chsh</b>	Used to change a user's default login shell
<b>expiry</b>	Checks and enforces the current password expiration policy
<b>faillog</b>	Is used to examine the log of login failures, to set a maximum number of failures before an account is blocked, or to reset the failure count
<b>gpasswd</b>	Is used to add and delete members and administrators to groups

<b>groupadd</b>	Creates a group with the given name
<b>groupdel</b>	Deletes the group with the given name
<b>groupmems</b>	Allows a user to administer his/her own group membership list without the requirement of superuser privileges
<b>groupmod</b>	Is used to modify the given group's name or GID
<b>grpck</b>	Verifies the integrity of the group files <code>/etc/group</code> and <code>/etc/gshadow</code>
<b>grpconv</b>	Creates or updates the shadow group file from the normal group file
<b>grpunconv</b>	Updates <code>/etc/group</code> from <code>/etc/gshadow</code> and then deletes the latter
<b>lastlog</b>	Reports the most recent login of all users or of a given user
<b>login</b>	Is used by the system to let users sign on
<b>logoutd</b>	Is a daemon used to enforce restrictions on log-on time and ports
<b>newgrp</b>	Is used to change the current GID during a login session
<b>newusers</b>	Is used to create or update an entire series of user accounts
<b>nologin</b>	Displays a message that an account is not available. Designed to be used as the default shell for accounts that have been disabled
<b>passwd</b>	Is used to change the password for a user or group account
<b>pwck</b>	Verifies the integrity of the password files <code>/etc/passwd</code> and <code>/etc/shadow</code>
<b>pwconv</b>	Creates or updates the shadow password file from the normal password file
<b>pwunconv</b>	Updates <code>/etc/passwd</code> from <code>/etc/shadow</code> and then deletes the latter
<b>sg</b>	Executes a given command while the user's GID is set to that of the given group
<b>su</b>	Runs a shell with substitute user and group IDs
<b>useradd</b>	Creates a new user with the given name, or updates the default new-user information
<b>userdel</b>	Deletes the given user account
<b>usermod</b>	Is used to modify the given user's login name, User Identification (UID), shell, initial group, home directory, etc.
<b>vigr</b>	Edits the <code>/etc/group</code> or <code>/etc/gshadow</code> files
<b>vipw</b>	Edits the <code>/etc/passwd</code> or <code>/etc/shadow</code> files



## 10.55. Libestr-0.1.0

The Libestr package is a library for some string essentials.

### 10.55.1. Installation of Libestr

Prepare Libestr for compilation:

```
./configure --prefix=/usr
```

Compile the package:

```
make
```

This package does not come with a test suite.

Install the package:

```
make install
```

### 10.55.2. Contents of Libestr

**Installed libraries:**       libestr.[a,so]

#### Short Descriptions

`libestr` contains functions for aiding in string functions

## 10.56. Libee-0.3.1

The Libee is an event expression library.

### 10.56.1. Installation of Libee

Prepare Libee for compilation:

```
./configure --prefix=/usr
```

Compile the package:



#### Note

Libee will fail to compile if running multiple jobs with make.

```
make
```

This package does not come with a test suite.

Install the package:

```
make install
```

### 10.56.2. Contents of Libee

**Installed Programs:** convert

**Installed libraries:** libee.[a,so]

#### Short Descriptions

**convert** todo

**libee** is the event expression library

## 10.57. Rsyslog-6.1.7

The rsyslog package contains programs for logging system messages, such as those given by the kernel when unusual things happen.

### 10.57.1. Installation of Rsyslog

Prepare Rsyslog for compilation:

```
./configure --prefix=/usr
```

Compile the package:

```
make
```

This package does not come with a test suite.

Install the package:

```
make install
```

Create a directory for expansion snippets:

```
install -dv /etc/rsyslog.d
```

```

$ModLoad imklog.so

#####
# Global Options
# Use traditional timestamp format.
$ActionFileDefaultTemplate RSYSLOG_TraditionalFileFormat

# Set the default permissions for all log files.
$FileOwner root
$FileGroup root
$FileCreateMode 0640
$DirCreateMode 0755

# Provides UDP reception
$ModLoad imudp
$UDPServerRun 514

# Disable Repeating of Entries
$RepeatedMsgReduction on

#####
# Include Rsyslog Config Snippets

$IncludeConfig /etc/rsyslog.d/*.conf

#####
# Standard Log Files

auth,authpriv.*    /var/log/auth.log
*.*;auth,authpriv.none  -/var/log/syslog
daemon.*          -/var/log/daemon.log
kern.*            -/var/log/kern.log
lpr.*            -/var/log/lpr.log
mail.*           -/var/log/mail.log
user.*           -/var/log/user.log

# Catch All Logs
*.=debug;\
auth,authpriv.none;\
news.none;mail.none -/var/log/debug
*.=info;*.=notice;*.=warn;\
auth,authpriv.none;\
cron,daemon.none;\
mail,news.none -/var/log/messages

# Emergencies are shown to everyone
*.emerg          *

# End /etc/rsyslog.conf
EOF

```

### 10.57.3. Contents of rsyslog

**Installed programs:** rsyslogd  
**Installed directory:** /usr/lib/rsyslog

#### Short Descriptions

**rsyslogd** Logs the messages that system programs offer for logging. Every logged message contains at least a date stamp and a hostname, and normally the program's name too, but that depends on how trusting the logging daemon is told to be.

## 10.58. Sysvinit-2.88dsf

The Sysvinit package contains programs for controlling the startup, running, and shutdown of the system.

### 10.58.1. Installation of Sysvinit

Compile the package:

```
make -C src clobber
make -C src
```

Install the package:

```
make -C src install
```

### 10.58.2. Configuring Sysvinit

Create a new file `/etc/inittab` by running the following:

```
cat > /etc/inittab << "EOF"
# Begin /etc/inittab

id:3:initdefault:

si::sysinit:/etc/rc.d/init.d/rc sysinit

10:0:wait:/etc/rc.d/init.d/rc 0
11:S1:wait:/etc/rc.d/init.d/rc 1
12:2:wait:/etc/rc.d/init.d/rc 2
13:3:wait:/etc/rc.d/init.d/rc 3
14:4:wait:/etc/rc.d/init.d/rc 4
15:5:wait:/etc/rc.d/init.d/rc 5
16:6:wait:/etc/rc.d/init.d/rc 6

ca:12345:ctrlaltdel:/sbin/shutdown -t1 -a -r now

su:S016:once:/sbin/sulogin

EOF
```

The following command adds the standard virtual terminals to `/etc/inittab`. If your system only has a serial console skip the following command:

```
cat >> /etc/inittab << "EOF"
1:2345:respawn:/sbin/agetty -I '\033(K' tty1 9600
2:2345:respawn:/sbin/agetty -I '\033(K' tty2 9600
3:2345:respawn:/sbin/agetty -I '\033(K' tty3 9600
4:2345:respawn:/sbin/agetty -I '\033(K' tty4 9600
5:2345:respawn:/sbin/agetty -I '\033(K' tty5 9600
6:2345:respawn:/sbin/agetty -I '\033(K' tty6 9600

EOF
```

If your system has a serial console run the following command to add the entry to `/etc/inittab`:

```
cat >> /etc/inittab << "EOF"
c0:12345:respawn:/sbin/agetty 115200 ttyS0 vt100

EOF
```

Finally, add the end line to `/etc/inittab`:

```
cat >> /etc/inittab << "EOF"
# End /etc/inittab

EOF
```

The `-I '\033(K'` option tells **agetty** to send this escape sequence to the terminal before doing anything else. This escape sequence switches the console character set to a user-defined one, which can be modified by running the **setfont** program. The **console** initscript from the CLFS-Bootscripts package calls the **setfont** program during system startup. Sending this escape sequence is necessary for people who use non-ISO 8859-1 screen fonts, but it does not affect native English speakers.

### 10.58.3. Contents of Sysvinit

**Installed programs:** bootlogd, halt, init, killall5, last, lastb (link to last), mesg, mountpoint, pidof (link to killall5), poweroff (link to halt), reboot (link to halt), runlevel, shutdown, sulogin, telinit (link to init), utmpdump, and wall

#### Short Descriptions

<b>bootlogd</b>	Logs boot messages to a log file
<b>halt</b>	Normally invokes <b>shutdown</b> with the <code>-h</code> option, except when already in run-level 0, then it tells the kernel to halt the system; it notes in the file <code>/var/log/wtmp</code> that the system is being brought down
<b>init</b>	The first process to be started when the kernel has initialized the hardware which takes over the boot process and starts all the processes it is instructed to
<b>killall5</b>	Sends a signal to all processes, except the processes in its own session so it will not kill the shell running the script that called it
<b>last</b>	Shows which users last logged in (and out), searching back through the <code>/var/log/wtmp</code> file; it also shows system boots, shutdowns, and run-level changes

<b>lastb</b>	Shows the failed login attempts, as logged in <code>/var/log/btmp</code>
<b>mesg</b>	Controls whether other users can send messages to the current user's terminal
<b>mountpoint</b>	Tells you whether or not a directory is a mount point.
<b>pidof</b>	Reports the PIDs of the given programs
<b>poweroff</b>	Tells the kernel to halt the system and switch off the computer (see <b>halt</b> )
<b>reboot</b>	Tells the kernel to reboot the system (see <b>halt</b> )
<b>runlevel</b>	Reports the previous and the current run-level, as noted in the last run-level record in <code>/var/run/utmp</code>
<b>shutdown</b>	Brings the system down in a secure way, signaling all processes and notifying all logged-in users
<b>sulogin</b>	Allows <i>root</i> to log in; it is normally invoked by <b>init</b> when the system goes into single user mode
<b>telinit</b>	Tells <b>init</b> which run-level to change to
<b>utmpdump</b>	Displays the content of the given login file in a more user-friendly format
<b>wall</b>	Writes a message to all logged-in users



## 10.59. Tar-1.26

The Tar package contains an archiving program.

### 10.59.1. Installation of Tar

The following patch adds a man page for **tar**:

```
patch -Np1 -i ../tar-1.26-man-1.patch
```

Prepare Tar for compilation:

```
FORCE_UNSAFE_CONFIGURE=1 ./configure --prefix=/usr \  
--bindir=/bin --libexecdir=/usr/sbin
```

Compile the package:

```
make
```

To test the results, issue: **make check**.

Install the package:

```
make install
```

### 10.59.2. Contents of Tar

**Installed programs:**        rmt and tar

#### Short Descriptions

**rmt**    Remotely manipulates a magnetic tape drive through an interprocess communication connection

**tar**    Creates, extracts files from, and lists the contents of archives, also known as tarballs

## 10.60. Texinfo-4.13a

The Texinfo package contains programs for reading, writing, and converting info pages.

### 10.60.1. Installation of Texinfo

The following patch will add support for new compressors like XZ Utils:

```
patch -Np1 -i ../texinfo-4.13a-new_compressors-1.patch
```

Prepare Texinfo for compilation:

```
./configure --prefix=/usr
```

Compile the package:

```
make
```

To test the results, issue: **make check**.

Install the package:

```
make install
```

The Info documentation system uses a plain text file to hold its list of menu entries. The file is located at `/usr/share/info/dir`. Unfortunately, due to occasional problems in the Makefiles of various packages, it can sometimes get out of sync with the info pages installed on the system. If the `/usr/share/info/dir` file ever needs to be recreated, the following optional commands will accomplish the task:

```
pushd /usr/share/info
rm dir
for f in *
do install-info $f dir 2>/dev/null
done
popd
```

### 10.60.2. Contents of Texinfo

**Installed programs:** info, infokey, install-info, makeinfo, pdftexi2dvi, texi2dvi, texi2pdf, and texindex  
**Installed directory:** /usr/share/texinfo

#### Short Descriptions

**info** Used to read info pages which are similar to man pages, but often go much deeper than just explaining all the command line options. For example, compare **man bison** and **info bison**.

**infokey** Compiles a source file containing Info customizations into a binary format

**install-info** Used to install info pages; it updates entries in the **info** index file

**makeinfo** Translates the given Texinfo source documents into info pages, plain text, or HTML

**pdftexi2dvi** Shell script that run **texi2dvi --pdf**

**texi2dvi** Used to format the given Texinfo document into a device-independent file that can be printed

**texi2pdf**

Used to format the given Texinfo document into a Portable Document Format (PDF) file

**texindex**

Used to sort Texinfo index files

## 10.61. Udev-168

The Udev package contains programs for dynamic creation of device nodes.

### 10.61.1. Installation of Udev

Prepare Udev for compilation:

```
./configure --prefix=/usr \
  --exec-prefix="" --sysconfdir=/etc \
  --libexecdir=/lib/udev --libdir=/usr/lib \
  --disable-extras --disable-introspection
```

Compile the package:

```
make
```

Install the package:

```
make install
```

Create a directory for storing firmware that can be loaded by **udev**:

```
install -dv /lib/firmware
```

### 10.61.2. Contents of Udev

<b>Installed programs:</b>	ata_id, cdrom_id, collect, create_floppy_devices, edd_id, firmware.sh, fstab_import, path_id, scsi_id, udevadm, udevd, usb_id, v4l_id, write_cd_rules, write_net_rules
<b>Installed library:</b>	libudev
<b>Installed directories:</b>	/etc/udev, /lib/firmware, /lib/udev, /usr/share/doc/udev

### Short Descriptions

<b>udevadm</b>	Controls the runtime behavior of Udev, requests kernel events, manages the event queue, and provides simple debugging.
<b>udev</b>	A daemon that reorders hotplug events before submitting them to <b>udev</b> , thus avoiding various race conditions
<b>ata_id</b>	Provides Udev with a unique string and additional information (uuid, label) for an ATA drive
<b>cdrom_id</b>	Prints the capabilities of a CDROM or DVDROM drive.
<b>collect</b>	DESCRIPTION REQUIRED
<b>create_floppy_devices</b>	Creates all possible floppy devices based on the CMOS type
<b>edd_id</b>	Identifies x86 disk drives from Enhanced Disk Drive calls
<b>firmware.sh</b>	Script to load firmware for a device
<b>fstab_import</b>	DESCRIPTION REQUIRED
<b>path_id</b>	Provides the shortest possible unique hardware path to a device
<b>scsi_id</b>	Retrieves or generates a unique SCSI identifier.

<b>usb_id</b>	Identifies a USB block device.
<b>v4l_id</b>	DESCRIPTION REQUIRED
<b>write_cd_rules</b>	DESCRIPTION REQUIRED
<b>write_net_rules</b>	DESCRIPTION REQUIRED
libudev	DESCRIPTION REQUIRED
/etc/udev	Contains <b>udev</b> configuration files, device permissions, and rules for device naming
/lib/udev	Contains <b>udev</b> helper programs and static devices which get copied to /dev when booted.

## 10.62. Vim-7.3

The Vim package contains a powerful text editor.

### 10.62.1. Installation of Vim



#### Alternatives to Vim

If you prefer another editor—such as Emacs, Joe, or Nano—please refer to [http://cblfs.cross-lfs.org/index.php/Category:Text\\_Editors](http://cblfs.cross-lfs.org/index.php/Category:Text_Editors) for suggested installation instructions.

The following patch merges all updates from the 7.3 Branch from the Vim developers:

```
patch -Np1 -i ../vim-7.3-branch_update-2.patch
```

Change the default location of the vimrc configuration file to /etc:

```
echo '#define SYS_VIMRC_FILE "/etc/vimrc"' >> src/feature.h
```

Prepare Vim for compilation:

```
./configure \  
--prefix=/usr --enable-multibyte
```

The meaning of the configure options:

*--enable-multibyte*

This optional but highly recommended switch enables support for editing files in multibyte character encodings. This is needed if using a locale with a multibyte character set. This switch is also helpful to be able to edit text files initially created in Linux distributions like Fedora that use UTF-8 as a default character set.

Compile the package:

```
make
```

To test the results, issue: **make test**. However, this test suite outputs a lot of binary data to the screen, which can cause issues with the settings of the current terminal. This can be resolved by redirecting the output to a log file.

Install the package:

```
make install
```

Many users are accustomed to using **vi** instead of **vim**. Some programs, such as **vigr** and **vipw**, also use **vi**. Create a symlink to permit execution of **vim** when users habitually enter **vi** and allow programs that use **vi** to work:

```
ln -sv vim /usr/bin/vi
```

By default, Vim's documentation is installed in `/usr/share/vim`. The following symlink allows the documentation to be accessed via `/usr/share/doc/vim-7.3`, making it consistent with the location of documentation for other packages:

```
ln -sv ../vim/vim73/doc /usr/share/doc/vim-7.3
```

If an X Window System is going to be installed on the CLFS system, you may want to recompile Vim after installing X. Vim comes with a GUI version of the editor that requires X and some additional libraries to be installed. For more information, refer to the Vim documentation and the Vim installation page in CBLFS at <http://cblfs.cross-lfs.org/index.php/Vim>.

## 10.62.2. Configuring Vim

By default, **vim** runs in vi-incompatible mode. This may be new to users who have used other editors in the past. The “nocompatible” setting is included below to highlight the fact that a new behavior is being used. It also reminds those who would change to “compatible” mode that it should be the first setting in the configuration file. This is necessary because it changes other settings, and overrides must come after this setting. Create a default **vim** configuration file by running the following:

```
cat > /etc/vimrc << "EOF"
" Begin /etc/vimrc

set nocompatible
set backspace=2
set ruler
syntax on
if (&term == "item") || (&term == "putty")
    set background=dark
endif

" End /etc/vimrc
EOF
```

The *set nocompatible* makes **vim** behave in a more useful way (the default) than the vi-compatible manner. Remove the “no” to keep the old **vi** behavior. The *set backspace=2* allows backspacing over line breaks, autoindents, and the start of insert. The *syntax on* enables vim's syntax highlighting. Finally, the *if* statement with the *set background=dark* corrects **vim**'s guess about the background color of some terminal emulators. This gives the highlighting a better color scheme for use on the black background of these programs.

Documentation for other available options can be obtained by running the following command:

```
vim -c ':options'
```

## 10.62.3. Contents of Vim

**Installed programs:** efm\_filter.pl, efm\_perl.pl, ex (link to vim), less.sh, mve.awk, pltags.pl, ref, rview (link to vim), rvim (link to vim), shtags.pl, tcltags, vi (link to vim), view (link to vim), vim, vim132, vim2html.pl, vimdiff (link to vim), vimmm, vimspell.sh, vimtutor, and xxd

**Installed directory:** /usr/share/vim

### Short Descriptions

**efm\_filter.pl** A filter for creating an error file that can be read by **vim**

**efm\_perl.pl** Reformats the error messages of the Perl interpreter for use with the “quickfix” mode of **vim**

**ex** Starts **vim** in ex mode

<b>less.sh</b>	A script that starts <b>vim</b> with less.vim
<b>mve.awk</b>	Processes <b>vim</b> errors
<b>pltags.pl</b>	Creates a tags file for Perl code for use by <b>vim</b>
<b>ref</b>	Checks the spelling of arguments
<b>rview</b>	Is a restricted version of <b>view</b> ; no shell commands can be started and <b>view</b> cannot be suspended
<b>rvim</b>	Is a restricted version of <b>vim</b> ; no shell commands can be started and <b>vim</b> cannot be suspended
<b>shtags.pl</b>	Generates a tags file for Perl scripts
<b>tcltags</b>	Generates a tags file for TCL code
<b>view</b>	Starts <b>vim</b> in read-only mode
<b>vi</b>	Link to <b>vim</b>
<b>vim</b>	Is the editor
<b>vim132</b>	Starts <b>vim</b> with the terminal in 132-column mode
<b>vim2html.pl</b>	Converts Vim documentation to HypterText Markup Language (HTML)
<b>vimdiff</b>	Edits two or three versions of a file with <b>vim</b> and show differences
<b>vimm</b>	Enables the DEC locator input model on a remote terminal
<b>vimspell.sh</b>	Spell checks a file and generates the syntax statements necessary to highlight in <b>vim</b> . This script requires the old Unix <b>spell</b> command, which is provided neither in CLFS nor in CBLFS
<b>vimtutor</b>	Teaches the basic keys and commands of <b>vim</b>
<b>xxd</b>	Creates a hex dump of the given file; it can also do the reverse, so it can be used for binary patching



## 10.63. ELFtoaout-2.3

The ELFtoaout package contains the Sparc ELF to a.out converter.

### 10.63.1. Installation of ELFtoaout

The following patch fixes some 64 bit issues with elftoaout:

```
patch -Np1 -i ../elftoaout-2.3-64bit_fixes-1.patch
```

Compile the ELFtoaout package:

```
make CC="gcc ${BUILD64}"
```

Install the package:

```
make install
```

### 10.63.2. Contents of ELFtoaout

Installed programs:       elf2aout

#### Short Descriptions

**elftoaout**       Converts an ELF-formatted file to Sparc a.out format for use with openprom

## 10.64. Silo-1.4.14

The Silo package contains the Sparc Improved boot LOader.

### 10.64.1. Installation of Silo

The following patch fixes compile issues:

```
patch -Np1 -i ../silo-1.4.14-fixes-2.patch
```

Compile the Silo package:

```
make
```

Install the package:

```
make install
```

### 10.64.2. Contents of Silo

**Installed programs:** silo, silocheck, maketile, and tilo.

#### Short Descriptions

<b>silo</b>	Silo bootloader installer. This program installs the first stage into the bootblock.
<b>silocheck</b>	Checks to see whether a file is readable by silo (very handy if you have larger disks).
<b>maketilo</b>	Is a file that is called by the tilo command to build a TFTP boot image.
<b>tilo</b>	Tilo is a tool for building a simple TFTP boot loader which embodies several kernel images for different Sun architectures and a ramdisk root image.

## 10.65. About Debugging Symbols

Most programs and libraries are, by default, compiled with debugging symbols included (with `gcc`'s `-g` option). This means that when debugging a program or library that was compiled with debugging information included, the debugger can provide not only memory addresses, but also the names of the routines and variables.

However, the inclusion of these debugging symbols enlarges a program or library significantly. The following is an example of the amount of space these symbols occupy:

- a bash binary with debugging symbols: 1200 KB
- a bash binary without debugging symbols: 480 KB
- Glibc and GCC files (`/lib` and `/usr/lib`) with debugging symbols: 87 MB
- Glibc and GCC files without debugging symbols: 16 MB

Sizes may vary depending on which compiler and C library were used, but when comparing programs with and without debugging symbols, the difference will usually be a factor between two and five.

Because most users will never use a debugger on their system software, a lot of disk space can be regained by removing these symbols. The next section shows how to strip all debugging symbols from the programs and libraries.

## 10.66. Stripping

If the intended user is not a programmer and does not plan to do any debugging on the system software, the system size can be decreased by about 200 MB by removing the debugging symbols from binaries and libraries. This causes no inconvenience other than not being able to debug the software fully anymore.

Most people who use the command mentioned below do not experience any difficulties. However, it is easy to make a typo and render the new system unusable, so before running the `strip` command, it is a good idea to make a backup of the current situation.

Before performing the stripping, take special care to ensure that none of the binaries that are about to be stripped are running. If unsure whether the user entered `chroot` with the command given in [If You Are Going to Chroot](#) first exit from `chroot`:

```
logout
```

Then reenter it with:

```
chroot ${CLFS} /tools/bin/env -i \
  HOME=/root TERM=${TERM} PS1='\u:\w\$ ' \
  PATH=/bin:/usr/bin:/sbin:/usr/sbin \
  /tools/bin/bash --login
```

Now the binaries and libraries can be safely stripped:

```
/tools/bin/find /{,usr/}{bin,lib,sbin} -type f \
  -exec /tools/bin/strip --strip-debug '{}' ';'
```

A large number of files will be reported as having their file format not recognized. These warnings can be safely ignored. These warnings indicate that those files are scripts instead of binaries.

If disk space is very tight, the `--strip-all` option can be used on the binaries in `/{,usr/}{bin,sbin}` to gain several more megabytes. Do not use this option on libraries—they will be destroyed.

# Chapter 11. Setting Up System Bootscripts

## 11.1. Introduction

This chapter details how to install and configure the CLFS-Bootscripts package. Most of these scripts will work without modification, but a few require additional configuration files because they deal with hardware-dependent information.

System-V style init scripts are employed in this book because they are widely used. For additional options, a hint detailing the BSD style init setup is available at <http://hints.cross-lfs.org/index.php/BSD-Init>. Searching the LFS mailing lists for “depinit” will also offer additional choices.

If using an alternative style of init scripts, skip this chapter and move on to Making the CLFS System Bootable.

## 11.2. Bootscripts for CLFS 1.2-pre11

The Bootscripts package contains a set of scripts to start/stop the CLFS system at bootup/shutdown.

### 11.2.1. Installation of Bootscripts

Install the package:

```
make install-bootscripts
```

You can will need to run the following command to install support for Networking:

```
make install-network
```

### 11.2.2. Contents of Bootscripts

**Installed scripts:** checkfs, cleanfs, console, functions, halt, ifdown, ifup, localnet, mountfs, mountkernfs, network, rc, reboot, sendsignals, setclock, static, swap, sysklogd, template, and udev.

#### Short Descriptions

<b>checkfs</b>	Checks the integrity of the file systems before they are mounted (with the exception of journal and network based file systems)
<b>cleanfs</b>	Removes files that should not be preserved between reboots, such as those in <code>/var/run/</code> and <code>/var/lock/</code> ; it re-creates <code>/var/run/utmp</code> and removes the possibly present <code>/etc/nologin</code> , <code>/fastboot</code> , and <code>/forcefsck</code> files
<b>console</b>	Loads the correct keymap table for the desired keyboard layout; it also sets the screen font
<b>functions</b>	Contains common functions, such as error and status checking, that are used by several bootscripts
<b>halt</b>	Halts the system
<b>ifdown</b>	Assists the network script with stopping network devices
<b>ifup</b>	Assists the network script with starting network devices
<b>localnet</b>	Sets up the system's hostname and local loopback device
<b>mountfs</b>	Mounts all file systems, except ones that are marked <i>noauto</i> or are network based
<b>mountkernfs</b>	Mounts virtual kernel file systems, such as <code>proc</code>
<b>network</b>	Sets up network interfaces, such as network cards, and sets up the default gateway (where applicable)
<b>rc</b>	The master run-level control script; it is responsible for running all the other bootscripts one-by-one, in a sequence determined by the name of the symbolic links being processed
<b>reboot</b>	Reboots the system
<b>sendsignals</b>	Makes sure every process is terminated before the system reboots or halts
<b>setclock</b>	Resets the kernel clock to local time in case the hardware clock is not set to UTC time
<b>static</b>	Provides the functionality needed to assign a static Internet Protocol (IP) address to a network interface
<b>swap</b>	Enables and disables swap files and partitions

<b>sysklogd</b>	Starts and stops the system and kernel log daemons
<b>template</b>	A template to create custom bootscripts for other daemons
<b>udev</b>	Starts and stops the Udev daemon

## 11.3. How Do These Bootscripts Work?

Linux uses a special booting facility named SysVinit that is based on a concept of *run-levels*. It can be quite different from one system to another, so it cannot be assumed that because things worked in one particular Linux distribution, they should work the same in CLFS too. CLFS has its own way of doing things, but it respects generally accepted standards.

SysVinit (which will be referred to as “init” from now on) works using a run-levels scheme. There are seven (numbered 0 to 6) run-levels (actually, there are more run-levels, but they are for special cases and are generally not used. See `init(8)` for more details), and each one of those corresponds to the actions the computer is supposed to perform when it starts up. The default run-level is 3. Here are the descriptions of the different run-levels as they are implemented:

```
0: halt the computer
1: single-user mode
2: multi-user mode without networking
3: multi-user mode with networking
4: reserved for customization, otherwise does the same as 3
5: same as 4, it is usually used for GUI login (like X's xdm or KDE's kdm)
6: reboot the computer
```

The command used to change run-levels is `init [runlevel]`, where `[runlevel]` is the target run-level. For example, to reboot the computer, a user could issue the `init 6` command, which is an alias for the `reboot` command. Likewise, `init 0` is an alias for the `halt` command.

There are a number of directories under `/etc/rc.d` that look like `rc?.d` (where `?` is the number of the run-level) and `rcsysinit.d`, all containing a number of symbolic links. Some begin with a *K*, the others begin with an *S*, and all of them have two numbers following the initial letter. The *K* means to stop (kill) a service and the *S* means to start a service. The numbers determine the order in which the scripts are run, from 00 to 99—the lower the number the earlier it gets executed. When `init` switches to another run-level, the appropriate services are either started or stopped, depending on the runlevel chosen.

The real scripts are in `/etc/rc.d/init.d`. They do the actual work, and the symlinks all point to them. Killing links and starting links point to the same script in `/etc/rc.d/init.d`. This is because the scripts can be called with different parameters like `start`, `stop`, `restart`, `reload`, and `status`. When a *K* link is encountered, the appropriate script is run with the `stop` argument. When an *S* link is encountered, the appropriate script is run with the `start` argument.

There is one exception to this explanation. Links that start with an *S* in the `rc0.d` and `rc6.d` directories will not cause anything to be started. They will be called with the parameter `stop` to stop something. The logic behind this is that when a user is going to reboot or halt the system, nothing needs to be started. The system only needs to be stopped.

These are descriptions of what the arguments make the scripts do:

```
start
```

```
    The service is started.
```

```
stop
```

```
    The service is stopped.
```

```
restart
```

```
    The service is stopped and then started again.
```

`reload`

The configuration of the service is updated. This is used after the configuration file of a service was modified, when the service does not need to be restarted.

`status`

Tells if the service is running and with which PIDs.

Feel free to modify the way the boot process works (after all, it is your own CLFS system). The files given here are an example of how it can be done.

## 11.4. Configuring the `setclock` Script

The `setclock` script reads the time from the hardware clock, also known as the BIOS or the Complementary Metal Oxide Semiconductor (CMOS) clock. If the hardware clock is set to UTC, this script will convert the hardware clock's time to the local time using the `/etc/localtime` file (which tells the `hwclock` program which timezone the user is in). There is no way to detect whether or not the hardware clock is set to UTC, so this needs to be configured manually.

If you cannot remember whether or not the hardware clock is set to UTC, find out by running the `hwclock --localtime --show` command. This will display what the current time is according to the hardware clock. If this time matches whatever your watch says, then the hardware clock is set to local time. If the output from `hwclock` is not local time, chances are it is set to UTC time. Verify this by adding or subtracting the proper amount of hours for the timezone to the time shown by `hwclock`. For example, if you are currently in the MST timezone, which is also known as GMT -0700, add seven hours to the local time.

Change the value of the UTC variable below to a value of 0 (zero) if the hardware clock is *not* set to UTC time.

Create a new file `/etc/sysconfig/clock` by running the following:

```
cat > /etc/sysconfig/clock << "EOF"
# Begin /etc/sysconfig/clock

UTC=1

# End /etc/sysconfig/clock
EOF
```

A good hint explaining how to deal with time on CLFS is available at <http://hints.cross-lfs.org/index.php/time.txt>. It explains issues such as time zones, UTC, and the TZ environment variable.

## 11.5. Configuring the Linux Console

This section discusses how to configure the `i18n` bootscript that sets up the keyboard map and the console font. If non-ASCII characters (e.g., the British pound sign and Euro character) will not be used and the keyboard is a U.S. one, skip this section. Without the configuration file, the `console` bootscript will do nothing.

The `i18n` script reads the `/etc/sysconfig/i18n` file for configuration information. Decide which keymap and screen font will be used. Various language-specific HOWTO's can also help with this (see <http://www.tldp.org/HOWTO/HOWTO-INDEX/other-lang.html>). A pre-made `/etc/sysconfig/i18n` file with known settings for several countries was installed with the CLFS-Bootscripts package, so the relevant section can be uncommented if the country is supported. If still in doubt, look in the `/usr/share/consolefonts` for valid screen fonts and `/usr/share/keymaps` for valid keymaps.



The default `/etc/sysconfig/i18n` is set up for UTF-8 using the us keymap. You will need to edit the file to your specific needs. The `/etc/sysconfig/i18n` file has additional information in it to help you to assist in configuring.

## 11.6. Device and Module Handling on a CLFS System

In *Installing Basic System Software*, we installed the Udev package. Before we go into the details regarding how this works, a brief history of previous methods of handling devices is in order.

Linux systems in general traditionally use a static device creation method, whereby a great many device nodes are created under `/dev` (sometimes literally thousands of nodes), regardless of whether the corresponding hardware devices actually exist. This is typically done via a **MAKEDEV** script, which contains a number of calls to the **mknod** program with the relevant major and minor device numbers for every possible device that might exist in the world.

Using the Udev method, only those devices which are detected by the kernel get device nodes created for them. Because these device nodes will be created each time the system boots, they will be stored on a `tmpfs` file system (a virtual file system that resides entirely in system memory). Device nodes do not require much space, so the memory that is used is negligible.

### 11.6.1. History

In February 2000, a new filesystem called `devfs` was merged into the 2.3.46 kernel and was made available during the 2.4 series of stable kernels. Although it was present in the kernel source itself, this method of creating devices dynamically never received overwhelming support from the core kernel developers.

The main problem with the approach adopted by `devfs` was the way it handled device detection, creation, and naming. The latter issue, that of device node naming, was perhaps the most critical. It is generally accepted that if device names are allowed to be configurable, then the device naming policy should be up to a system administrator, not imposed on them by any particular developer(s). The `devfs` file system also suffers from race conditions that are inherent in its design and cannot be fixed without a substantial revision to the kernel. It has also been marked as deprecated due to a lack of recent maintenance.

With the development of the unstable 2.5 kernel tree, later released as the 2.6 series of stable kernels, a new virtual filesystem called `sysfs` came to be. The job of `sysfs` is to export a view of the system's hardware configuration to userspace processes. With this userspace-visible representation, the possibility of seeing a userspace replacement for `devfs` became much more realistic.

### 11.6.2. Udev Implementation

#### 11.6.2.1. Sysfs

The `sysfs` filesystem was mentioned briefly above. One may wonder how `sysfs` knows about the devices present on a system and what device numbers should be used for them. Drivers that have been compiled into the kernel directly register their objects with `sysfs` as they are detected by the kernel. For drivers compiled as modules, this registration will happen when the module is loaded. Once the `sysfs` filesystem is mounted (on `/sys`), data which the built-in drivers registered with `sysfs` are available to userspace processes and to **udev** for device node creation.

#### 11.6.2.2. Udev Bootscript

The **S10udev** initscript takes care of creating device nodes when Linux is booted. The script unsets the uevent handler from the default of `/sbin/hotplug`. This is done because the kernel no longer needs to call out to an external binary. Instead **udev** will listen on a netlink socket for uevents that the kernel raises. Next, the bootscript copies any static

device nodes that exist in `/lib/udev/devices` to `/dev`. This is necessary because some devices, directories, and symlinks are needed before the dynamic device handling processes are available during the early stages of booting a system. Creating static device nodes in `/lib/udev/devices` also provides an easy workaround for devices that are not supported by the dynamic device handling infrastructure. The bootscript then starts the Udev daemon, **udevd**, which will act on any uevents it receives. Finally, the bootscript forces the kernel to replay uevents for any devices that have already been registered and then waits for **udevd** to handle them.

### 11.6.2.3. Device Node Creation

To obtain the right major and minor number for a device, Udev relies on the information provided by `sysfs` in `/sys`. For example, `/sys/class/tty/vcs/dev` contains the string “7:0”. This string is used by **udevd** to create a device node with major number 7 and minor 0. The names and permissions of the nodes created under the `/dev` directory are determined by rules specified in the files within the `/etc/udev/rules.d/` directory. These are numbered in a similar fashion to the CLFS-Bootscripts package. If **udevd** can't find a rule for the device it is creating, it will default permissions to 660 and ownership to `root:root`. Documentation on the syntax of the Udev rules configuration files is available in `/usr/share/doc/udev/writing_udev_rules/index.html`

### 11.6.2.4. Module Loading

Device drivers compiled as modules may have aliases built into them. Aliases are visible in the output of the **modinfo** program and are usually related to the bus-specific identifiers of devices supported by a module. For example, the `snd-fm801` driver supports PCI devices with vendor ID 0x1319 and device ID 0x0801, and has an alias of “pci:v00001319d00000801sv\*sd\*bc04sc01i\*”. For most devices, the bus driver exports the alias of the driver that would handle the device via `sysfs`. E.g., the `/sys/bus/pci/devices/0000:00:0d.0/modalias` file might contain the string “pci:v00001319d00000801sv00001319sd00001319bc04sc01i00”. The default rules provided by Udev will cause **udevd** to call out to `/sbin/modprobe` with the contents of the `MODALIAS` uevent environment variable (that should be the same as the contents of the `modalias` file in `sysfs`), thus loading all modules whose aliases match this string after wildcard expansion.

In this example, this means that, in addition to `snd-fm801`, the obsolete (and unwanted) `forte` driver will be loaded if it is available. See below for ways in which the loading of unwanted drivers can be prevented.

The kernel itself is also able to load modules for network protocols, filesystems and NLS support on demand.

### 11.6.2.5. Handling Hotpluggable/Dynamic Devices

When you plug in a device, such as a Universal Serial Bus (USB) MP3 player, the kernel recognizes that the device is now connected and generates a uevent. This uevent is then handled by **udevd** as described above.

## 11.6.3. Problems with Loading Modules and Creating Devices

There are a few possible problems when it comes to automatically creating device nodes.

### 11.6.3.1. A kernel module is not loaded automatically

Udev will only load a module if it has a bus-specific alias and the bus driver properly exports the necessary aliases to `sysfs`. In other cases, one should arrange module loading by other means. With Linux-2.6.39, Udev is known to load properly-written drivers for INPUT, IDE, PCI, USB, SCSI, SERIO and FireWire devices.

To determine if the device driver you require has the necessary support for Udev, run **modinfo** with the module name as the argument. Now try locating the device directory under `/sys/bus` and check whether there is a `modalias` file there.

If the `modalias` file exists in `sysfs`, the driver supports the device and can talk to it directly, but doesn't have the alias, it is a bug in the driver. Load the driver without the help from Udev and expect the issue to be fixed later.

If there is no `modalias` file in the relevant directory under `/sys/bus`, this means that the kernel developers have not yet added `modalias` support to this bus type. With Linux-2.6.39, this is the case with ISA busses. Expect this issue to be fixed in later kernel versions.

Udev is not intended to load “wrapper” drivers such as `snd-pcm-oss` and non-hardware drivers such as `loop` at all.

### 11.6.3.2. A kernel module is not loaded automatically, and Udev is not intended to load it

If the “wrapper” module only enhances the functionality provided by some other module (e.g., `snd-pcm-oss` enhances the functionality of `snd-pcm` by making the sound cards available to OSS applications), configure **modprobe** to load the wrapper after Udev loads the wrapped module. To do this, add an “install” line in `/etc/modprobe.conf`. For example:

```
install snd-pcm /sbin/modprobe -i snd-pcm ; \
    /sbin/modprobe snd-pcm-oss ; true
```

If the module in question is not a wrapper and is useful by itself, configure the **S05modules** bootscript to load this module on system boot. To do this, add the module name to the `/etc/sysconfig/modules` file on a separate line. This works for wrapper modules too, but is suboptimal in that case.

### 11.6.3.3. Udev loads some unwanted module

Either don't build the module, or blacklist it in `/etc/modprobe.conf` file as done with the `forte` module in the example below:

```
blacklist forte
```

Blacklisted modules can still be loaded manually with the explicit **modprobe** command.

### 11.6.3.4. Udev creates a device incorrectly, or makes a wrong symlink

This usually happens if a rule unexpectedly matches a device. For example, a poorly-written rule can match both a SCSI disk (as desired) and the corresponding SCSI generic device (incorrectly) by vendor. Find the offending rule and make it more specific, with the help of **udevadm info**.

### 11.6.3.5. Udev rule works unreliably

This may be another manifestation of the previous problem. If not, and your rule uses `sysfs` attributes, it may be a kernel timing issue, to be fixed in later kernels. For now, you can work around it by creating a rule that waits for the used `sysfs` attribute and appending it to the `/etc/udev/rules.d/10-wait_for_sysfs.rules` file. Please notify the CLFS Development list if you do so and it helps.

### 11.6.3.6. Udev does not create a device

Further text assumes that the driver is built statically into the kernel or already loaded as a module, and that you have already checked that Udev doesn't create a misnamed device.

Udev has no information needed to create a device node if a kernel driver does not export its data to `sysfs`. This is most common with third party drivers from outside the kernel tree. Create a static device node in `/lib/udev/devices` with the appropriate major/minor numbers (see the file `devices.txt` inside the kernel documentation or the documentation provided by the third party driver vendor). The static device node will be copied to `/dev` by the **S10udev** bootscript.

### 11.6.3.7. Device naming order changes randomly after rebooting

This is due to the fact that Udev, by design, handles uevents and loads modules in parallel, and thus in an unpredictable order. This will never be “fixed”. You should not rely upon the kernel device names being stable. Instead, create your own rules that make symlinks with stable names based on some stable attributes of the device, such as a serial number or the output of various \*\_id utilities installed by Udev. See Section 11.7, “Creating custom symlinks to devices” and Networking Configuration for examples.

## 11.6.4. Useful Reading

Additional helpful documentation is available at the following sites:

- A Userspace Implementation of devfs  
[http://www.kroah.com/linux/talks/ols\\_2003\\_udev\\_paper/Reprint-Kroah-Hartman-OLS2003.pdf](http://www.kroah.com/linux/talks/ols_2003_udev_paper/Reprint-Kroah-Hartman-OLS2003.pdf)
- The sysfs Filesystem  
<http://www.kernel.org/pub/linux/kernel/people/mochel/doc/papers/ols-2005/mochel.pdf>

## 11.7. Creating custom symlinks to devices

### 11.7.1. CD-ROM symlinks

Some software that you may want to install later (e.g., various media players) expect the /dev/cdrom and /dev/dvd symlinks to exist. Also, it may be convenient to put references to those symlinks into /etc/fstab. For each of your CD-ROM devices, find the corresponding directory under /sys (e.g., this can be /sys/block/hdd) and run a command similar to the following:

```
udevadm test /sys/block/hdd
```

Look at the lines containing the output of various \*\_id programs.

There are two approaches to creating symlinks. The first one is to use the model name and the serial number, the second one is based on the location of the device on the bus. If you are going to use the first approach, create a file similar to the following:

```
cat >/etc/udev/rules.d/82-cdrom.rules << EOF

# Custom CD-ROM symlinks
SUBSYSTEM=="block", ENV{ID_MODEL}=="SAMSUNG_CD-ROM_SC-148F", \
    ENV{ID_REVISION}=="PS05", SYMLINK+="cdrom"
SUBSYSTEM=="block", ENV{ID_MODEL}=="PHILIPS_CDD5301", \
    ENV{ID_SERIAL}=="5V01306DM00190", SYMLINK+="cdrom1 dvd"

EOF
```



#### Note

Although the examples in this book work properly, be aware that Udev does not recognize the backslash for line continuation. If modifying Udev rules with an editor, be sure to leave each rule on one physical line.

This way, the symlinks will stay correct even if you move the drives to different positions on the IDE bus, but the /dev/cdrom symlink won't be created if you replace the old SAMSUNG CD-ROM with a new drive.

The `SUBSYSTEM=="block"` key is needed in order to avoid matching SCSI generic devices. Without it, in the case with SCSI CD-ROMs, the symlinks will sometimes point to the correct `/dev/srX` devices, and sometimes to `/dev/sgX`, which is wrong.

The second approach yields:

```
cat >/etc/udev/rules.d/82-cdrom.rules << EOF

# Custom CD-ROM symlinks
SUBSYSTEM=="block", ENV{ID_TYPE}=="cd", \
    ENV{ID_PATH}=="pci-0000:00:07.1-ide-0:1", SYMLINK+="cdrom"
SUBSYSTEM=="block", ENV{ID_TYPE}=="cd", \
    ENV{ID_PATH}=="pci-0000:00:07.1-ide-1:1", SYMLINK+="cdrom1 dvd"

EOF
```

This way, the symlinks will stay correct even if you replace drives with different models, but place them to the old positions on the IDE bus. The `ENV{ID_TYPE}=="cd"` key makes sure that the symlink disappears if you put something other than a CD-ROM in that position on the bus.

Of course, it is possible to mix the two approaches.

## 11.7.2. Dealing with duplicate devices

As explained in Section 11.6, “Device and Module Handling on a CLFS System”, the order in which devices with the same function appear in `/dev` is essentially random. E.g., if you have a USB web camera and a TV tuner, sometimes `/dev/video0` refers to the camera and `/dev/video1` refers to the tuner, and sometimes after a reboot the order changes to the opposite one. For all classes of hardware except sound cards and network cards, this is fixable by creating udev rules for custom persistent symlinks. The case of network cards is covered separately in Networking Configuration, and sound card configuration can be found in *CBLFS*.

For each of your devices that is likely to have this problem (even if the problem doesn't exist in your current Linux distribution), find the corresponding directory under `/sys/class` or `/sys/block`. For video devices, this may be `/sys/class/video4linux/videoX`. Figure out the attributes that identify the device uniquely (usually, vendor and product IDs and/or serial numbers work):

```
udevadm info -a -p /sys/class/video4linux/video0
```

Then write rules that create the symlinks, e.g.:

```
cat >/etc/udev/rules.d/83-duplicate_devs.rules << EOF

# Persistent symlinks for webcam and tuner
KERNEL=="video*", SYSFS{idProduct}=="1910", SYSFS{idVendor}=="0d81", \
    SYMLINK+="webcam"
KERNEL=="video*", SYSFS{device}=="0x036f", SYSFS{vendor}=="0x109e", \
    SYMLINK+="tvtuner"

EOF
```

The result is that `/dev/video0` and `/dev/video1` devices still refer randomly to the tuner and the web camera (and thus should never be used directly), but there are symlinks `/dev/tvtuner` and `/dev/webcam` that always point to the correct device.

More information on writing Udev rules can be found in `/usr/share/doc/udev/writing_udev_rules/index.html`.

## 11.8. The Bash Shell Startup Files

The shell program `/bin/bash` (hereafter referred to as “the shell”) uses a collection of startup files to help create an environment to run in. Each file has a specific use and may affect login and interactive environments differently. The files in the `/etc` directory provide global settings. If an equivalent file exists in the home directory, it may override the global settings.

An interactive login shell is started after a successful login, using `/bin/login`, by reading the `/etc/passwd` file. An interactive non-login shell is started at the command-line (e.g., `[prompt]$/bin/bash`). A non-interactive shell is usually present when a shell script is running. It is non-interactive because it is processing a script and not waiting for user input between commands.

For more information, see **info bash** under the *Bash Startup Files and Interactive Shells* section, and *Bash Startup Files* in CBLFS.

The files `/etc/profile` and `~/.bash_profile` are read when the shell is invoked as an interactive login shell. In the next section, a base `/etc/profile` will be created to set up locale information.

## 11.9. Setting Up Locale Information

The base `/etc/profile` below sets some environment variables necessary for native language support. Setting them properly results in:

- The output of programs translated into the native language
- Correct classification of characters into letters, digits and other classes. This is necessary for **bash** to properly accept non-ASCII characters in command lines in non-English locales
- The correct alphabetical sorting order for the country
- Appropriate default paper size
- Correct formatting of monetary, time, and date values

This script also sets the `INPUTRC` environment variable that makes Bash and Readline use the `/etc/inputrc` file created earlier.

Replace `[LL]` below with the two-letter code for the desired language (e.g., “en”) and `[CC]` with the two-letter code for the appropriate country (e.g., “GB”). `[charmap]` should be replaced with the canonical charmap for your chosen locale.

The list of all locales supported by Glibc can be obtained by running the following command:

```
locale -a
```

Locales can have a number of synonyms, e.g. “ISO-8859-1” is also referred to as “iso8859-1” and “iso88591”. Some applications cannot handle the various synonyms correctly, so it is safest to choose the canonical name for a particular locale. To determine the canonical name, run the following command, where `[locale name]` is the output given by `locale -a` for your preferred locale (“en\_US.utf8” in our example).

```
LC_ALL=[locale name] locale charmap
```

For the “en\_US.utf8” locale, the above command will print:

```
UTF-8
```

This results in a final locale setting of “en\_US.UTF-8”. It is important that the locale found using the heuristic above is tested prior to it being added to the Bash startup files:

```
LC_ALL=[locale name] locale country
LC_ALL=[locale name] locale language
LC_ALL=[locale name] locale charmap
LC_ALL=[locale name] locale int_curr_symbol
LC_ALL=[locale name] locale int_prefix
```

The above commands should print the language name, the character encoding used by the locale, the local currency, and the prefix to dial before the telephone number in order to get into the country. If any of the commands above fail with a message similar to the one shown below, this means that your locale was either not installed in Chapter 10 or is not supported by the default installation of Glibc.

```
locale: Cannot set LC_* to default locale: No such file or directory
```

If this happens, you should either install the desired locale using the **localedef** command, or consider choosing a different locale. Further instructions assume that there are no such error messages from Glibc.

Some packages beyond CLFS may also lack support for your chosen locale. One example is the X library (part of the X Window System), which outputs the following error message:

```
Warning: locale not supported by Xlib, locale set to C
```

Sometimes it is possible to fix this by removing the charmap part of the locale specification, as long as that does not change the character map that Glibc associates with the locale (this can be checked by running the **locale charmap** command in both locales). For example, one would have to change “de\_DE.ISO-8859-15@euro” to “de\_DE@euro” in order to get this locale recognized by Xlib.

Other packages can also function incorrectly (but may not necessarily display any error messages) if the locale name does not meet their expectations. In those cases, investigating how other Linux distributions support your locale might provide some useful information.

Once the proper locale settings have been determined, create the `/etc/profile` file:

```
cat > /etc/profile << "EOF"
# Begin /etc/profile

export LANG=[ll]_[CC].[charmap]
export INPUTRC=/etc/inputrc

# End /etc/profile
EOF
```

Setting the keyboard layout, screen font, and locale-related environment variables are the only internationalization steps needed to support locales that use ordinary single-byte encodings and left-to-right writing direction. UTF-8 has been tested on the English, French, German, Italian, and Spanish locales. All other locales are untested. If you discover issues with any other locale please open a ticket in our Trac system.

Some locales need additional programs and support. CLFS will not be supporting these locales in the book. We welcome the support for these other locales via <http://cblfs.cross-lfs.org/>.

## 11.10. Creating the `/etc/inputrc` File

The `/etc/inputrc` file deals with mapping the keyboard for specific situations. This file is the start-up file used by Readline — the input-related library — used by Bash and most other shells.

Most people do not need user-specific keyboard mappings so the command below creates a global `/etc/inputrc` used by everyone who logs in. If you later decide you need to override the defaults on a per-user basis, you can create a `.inputrc` file in the user's home directory with the modified mappings.

For more information on how to edit the `inputrc` file, see **info bash** under the *Readline Init File* section. **info readline** is also a good source of information.

Below is a generic global `inputrc` along with comments to explain what the various options do. Note that comments cannot be on the same line as commands. Create the file using the following command:

```
cat > /etc/inputrc << "EOF"
# Begin /etc/inputrc
# Modified by Chris Lynn <roryo@roryo.dynup.net>

# Allow the command prompt to wrap to the next line
set horizontal-scroll-mode Off

# Enable 8bit input
set meta-flag On
set input-meta On

# Turns off 8th bit stripping
set convert-meta Off

# Keep the 8th bit for display
set output-meta On

# none, visible or audible
set bell-style none

# All of the following map the escape sequence of the
# value contained inside the 1st argument to the
# readline specific functions

"\eOd": backward-word
"\eOc": forward-word

# for linux console
"\e[1~": beginning-of-line
"\e[4~": end-of-line
"\e[5~": beginning-of-history
```



```
"\e[6~": end-of-history
"\e[3~": delete-char
"\e[2~": quoted-insert

# for xterm
"\eOH": beginning-of-line
"\eOF": end-of-line

# for Konsole
"\e[H": beginning-of-line
"\e[F": end-of-line

# End /etc/inputrc
EOF
```

# Chapter 12. Networking Configuration

## 12.1. Configuring the localnet Script

Part of the job of the **localnet** script is setting the system's hostname. This needs to be configured in the `/etc/sysconfig/network` file.

Create the `/etc/sysconfig/network` file and enter a hostname by running:

```
echo "HOSTNAME=[clfs]" > /etc/sysconfig/network
```

`[clfs]` needs to be replaced with the name given to the computer. Do not enter the Fully Qualified Domain Name (FQDN) here. That information will be put in the `/etc/hosts` file in the next section.

## 12.2. Customizing the /etc/hosts File

If a network card is to be configured, decide on the IP address, FQDN, and possible aliases for use in the `/etc/hosts` file. The syntax is:

```
<IP address> myhost.example.org aliases
```

Unless the computer is to be visible to the Internet (i.e., there is a registered domain and a valid block of assigned IP addresses—most users do not have this), make sure that the IP address is in the private network IP address range. Valid ranges are:

Class	Networks
A	10.0.0.0
B	172.16.0.0 through 172.31.0.255
C	192.168.0.0 through 192.168.255.255

A valid IP address could be 192.168.1.1. A valid FQDN for this IP could be `www.linuxfromscratch.org` (not recommended because this is a valid registered domain address and could cause domain name server issues).

Even if not using a network card, an FQDN is still required. This is necessary for certain programs to operate correctly.

Create the `/etc/hosts` file by running:

```
cat > /etc/hosts << "EOF"
# Begin /etc/hosts (network card version)

127.0.0.1 localhost
[192.168.1.1] [<HOSTNAME>.example.org] [HOSTNAME]

# End /etc/hosts (network card version)
EOF
```

The `[192.168.1.1]` and `[<HOSTNAME>.example.org]` values need to be changed for specific users or requirements (if assigned an IP address by a network/system administrator and the machine will be connected to an existing network).

If a network card is not going to be configured, create the `/etc/hosts` file by running:

```
cat > /etc/hosts << "EOF"
# Begin /etc/hosts (no network card version)

127.0.0.1 [<HOSTNAME>.example.org] [HOSTNAME] localhost

# End /etc/hosts (no network card version)
EOF
```

## 12.3. Creating the `/etc/resolv.conf` File

### 12.3.1. Creating the `/etc/resolv.conf` File

If the system is going to be connected to the Internet, it will need some means of Domain Name Service (DNS) name resolution to resolve Internet domain names to IP addresses, and vice versa. This is best achieved by placing the IP address of the DNS server, available from the ISP or network administrator, into `/etc/resolv.conf`. If at least one of your network interfaces is going to be configured by DHCP then you may not need to create this file. By default DHCPD will overwrite this file when it gets a new lease from the DHCP server. If you wish to manually configure your network interfaces or manually set your DNS using DHCP then create the file by running the following:

```
cat > /etc/resolv.conf << "EOF"
# Begin /etc/resolv.conf

domain [Your Domain Name]
nameserver [IP address of your primary nameserver]
nameserver [IP address of your secondary nameserver]

# End /etc/resolv.conf
EOF
```

Replace `[IP address of the nameserver]` with the IP address of the DNS most appropriate for the setup. There will often be more than one entry (requirements demand secondary servers for fallback capability). If you only need or want one DNS server, remove the second `nameserver` line from the file. The IP address may also be a router on the local network.

## 12.4. DHCP or Static Networking?

This section only applies if a network card is to be configured. If you do not need to configure a network interface you can skip on to Making the CLFS System Bootable.

There are two different ways you can proceed from this point to configure your network. Dynamic will allow you to take advantage of a DHCP server to get all your configuration information. Static you become responsible for setting up your options.

To configure a Static Interface, Follow Section 12.5, “Static Networking Configuration”.

To configure a DHCP Interface, Follow Section 12.6, “DHCPD-5.2.12”.

## 12.5. Static Networking Configuration

### 12.5.1. Creating the Static Network Interface Configuration Files

Which interfaces are brought up and down by the network script depends on the files and directories in the `/etc/sysconfig/network-devices` hierarchy. This directory should contain a sub-directory for each interface to be configured, such as `ifconfig.xyz`, where “xyz” is a network interface name. Inside this directory would be files defining the attributes to this interface, such as its IP address(es), subnet masks, and so forth.

The following command creates a sample `ipv4` file for the `eth0` device:

```
cd /etc/sysconfig/network-devices &&
mkdir -v ifconfig.eth0 &&
cat > ifconfig.eth0/ipv4 << "EOF"
ONBOOT=yes
SERVICE=ipv4-static
IP=192.168.1.1
GATEWAY=192.168.1.2
PREFIX=24
BROADCAST=192.168.1.255
EOF
```

The values of these variables must be changed in every file to match the proper setup. If the `ONBOOT` variable is set to “yes” the network script will bring up the Network Interface Card (NIC) during booting of the system. If set to anything but “yes” the NIC will be ignored by the network script and not be brought up.

The `SERVICE` variable defines the method used for obtaining the IP address. The CLFS-Bootscripts package has a modular IP assignment format, and creating additional files in the `/etc/sysconfig/network-devices/services` directory allows other IP assignment methods.

The `GATEWAY` variable should contain the default gateway IP address, if one is present. If not, then comment out the variable entirely.

The `PREFIX` variable needs to contain the number of bits used in the subnet. Each octet in an IP address is 8 bits. If the subnet's netmask is `255.255.255.0`, then it is using the first three octets (24 bits) to specify the network number. If the netmask is `255.255.255.240`, it would be using the first 28 bits. Prefixes longer than 24 bits are commonly used by DSL and cable-based Internet Service Providers (ISPs). In this example (`PREFIX=24`), the netmask is `255.255.255.0`. Adjust the `PREFIX` variable according to your specific subnet.

To configure another DHCP Interface, Follow Section 12.7, “DHCP Networking Configuration”.

## 12.6. DHCPD-5.2.12

The DHCPD package provides a DHCP Client for network configuration.

### 12.6.1. Installation of DHCPD

If you wish to configure your network to connect to a DHCP server, you will first need to install a DHCP client. CLFS uses the DHCPD package for this.

Prepare DHCPD for compilation:

```
./configure --prefix=/usr --sbindir=/sbin \  
--sysconfdir=/etc --dbdir=/var/lib/dhcpd --libexecdir=/usr/lib/dhcpd
```

Compile the package:

```
make
```

This package does not come with a test suite.

Install the package:

```
make install
```

### 12.6.2. Contents of dhcpd

Installed files:           dhcpd

#### Short Descriptions

**dhcpd**   dhcpd is an implementation of the DHCP client specified in RFC 2131. It gets the host information from a DHCP server and configures the network interface automatically.

## 12.7. DHCP Networking Configuration

### 12.7.1. Creating the DHCP Network Interface Configuration Files

First install the service from the CLFS Bootscripts package:

```
tar -xvf bootscripts-cross-lfs-1.2-pre11.tar.bz2
cd bootscripts-cross-lfs-1.2-pre11
make install-service-dhcpd
```

Finally, create the `/etc/sysconfig/network-devices/ifconfig.eth0/dhcpd` configuration file using the following commands. Adjust appropriately for additional interfaces:

```
cd /etc/sysconfig/network-devices &&
mkdir -v ifconfig.eth0 &&
cat > ifconfig.eth0/dhcpd << "EOF"
ONBOOT="yes"
SERVICE="dhcpd"

# Start Command for DHCPD
DHCP_START="-q"

# Stop Command for DHCPD
DHCP_STOP="-k"
EOF
```

The values of these variables must be changed in every file to match the proper setup. If the `ONBOOT` variable is set to “yes” the network script will bring up the Network Interface Card (NIC) during booting of the system. If set to anything but “yes” the NIC will be ignored by the network script and not be brought up.

The `SERVICE` variable defines the method used for obtaining the IP address. The CLFS-Bootscripts package has a modular IP assignment format, and creating additional files in the `/etc/sysconfig/network-devices/services` directory allows other IP assignment methods.

The `DHCP_START` and `DHCP_STOP` variables arguments that are passed onto `dhcpd` when starting and stopping the service. More information about what can be passed can be found in the `dhcpd(8)` man page.

To configure another Static Interface, Follow Section 12.5, “Static Networking Configuration”.

# Chapter 13. Making the CLFS System Bootable

## 13.1. Introduction

It is time to make the CLFS system bootable. This chapter discusses creating an `fstab` file, building a kernel for the new CLFS system, and installing the boot loader so that the CLFS system can be selected for booting at startup.

## 13.2. Creating the `/etc/fstab` File

The `/etc/fstab` file is used by some programs to determine where file systems are to be mounted by default, in which order, and which must be checked (for integrity errors) prior to mounting. Create a new file systems table like this:

```
cat > /etc/fstab << "EOF"
# Begin /etc/fstab

# file system  mount-point      type      options          dump  fsck
#                                     order

/dev/[xxx]    /                [fff]    defaults         1     1
/dev/[yyy]    swap            swap      pri=1            0     0
proc          /proc           proc      defaults         0     0
sysfs         /sys            sysfs     defaults         0     0
devpts        /dev/pts        devpts    gid=10,mode=620 0     0
shm           /dev/shm        tmpfs     defaults         0     0
none          /proc/openprom  openpromfs defaults         0     0
# End /etc/fstab
EOF
```

Replace `[xxx]`, `[yyy]`, and `[fff]` with the values appropriate for the system, for example, `hda2`, `hda5`, and `ext2`. For details on the six fields in this file, see **man 5 fstab**.

The `/dev/shm` mount point for `tmpfs` is included to allow enabling POSIX-shared memory. The kernel must have the required support built into it for this to work (more about this is in the next section). Please note that very little software currently uses POSIX-shared memory. Therefore, consider the `/dev/shm` mount point optional. For more information, see `Documentation/filesystems/tmpfs.txt` in the kernel source tree.

## 13.3. Linux-2.6.39

The Linux package contains the Linux kernel.

### 13.3.1. Installation of the kernel

Building the kernel involves a few steps—configuration, compilation, and installation. Read the `README` file in the kernel source tree for alternative methods to the way this book configures the kernel.

Prepare for compilation by running the following command:

```
make mrproper
```

This ensures that the kernel tree is absolutely clean. The kernel team recommends that this command be issued prior to each kernel compilation. Do not rely on the source tree being clean after un-tarring.

Configure the kernel via a menu-driven interface. Please note that the `udev` bootscript requires `"rtc"` and `"tmpfs"` to be enabled and built into the kernel, not as modules. CBLFS has some information regarding particular kernel configuration requirements of packages outside of CLFS at <http://cblfs.cross-lfs.org/>:

```
make menuconfig
```

Alternatively, **make oldconfig** may be more appropriate in some situations. See the `README` file for more information.

If desired, skip kernel configuration by copying the kernel config file, `.config`, from the host system (assuming it is available) to the root directory of the unpacked kernel sources. However, we do not recommend this option. It is often better to explore all the configuration menus and create the kernel configuration from scratch.

Compile the kernel image and modules:

```
make
```

If using kernel modules, an `/etc/modprobe.conf` file may be needed. Information pertaining to modules and kernel configuration is located in the kernel documentation in the `Documentation` directory of the kernel sources tree. Also, `modprobe.conf(5)` may be of interest.

Be very careful when reading other documentation relating to kernel modules because it usually applies to 2.4.x kernels only. As far as we know, kernel configuration issues specific to Hotplug and Udev are not documented. The problem is that Udev will create a device node only if Hotplug or a user-written script inserts the corresponding module into the kernel, and not all modules are detectable by Hotplug. Note that statements like the one below in the `/etc/modprobe.conf` file do not work with Udev:

```
alias char-major-XXX some-module
```

Because of the complications with Udev and modules, we strongly recommend starting with a completely non-modular kernel configuration, especially if this is the first time using Udev.

Install the modules, if the kernel configuration uses them:

```
make modules_install
```

After kernel compilation is complete, additional steps are required to complete the installation. Some files need to be copied to the `/boot` directory.



Issue the following command to install the kernel:

```
cp -v vmlinux /boot/clfskernel-2.6.39
```

`System.map` is a symbol file for the kernel. It maps the function entry points of every function in the kernel API, as well as the addresses of the kernel data structures for the running kernel. Issue the following command to install the map file:

```
cp -v System.map /boot/System.map-2.6.39
```

The kernel configuration file `.config` produced by the **make menuconfig** step above contains all the configuration selections for the kernel that was just compiled. It is a good idea to keep this file for future reference:

```
cp -v .config /boot/config-2.6.39
```

It is important to note that the files in the kernel source directory are not owned by `root`. Whenever a package is unpacked as user `root` (like we do inside the `final-system` build environment), the files have the user and group IDs of whatever they were on the packager's computer. This is usually not a problem for any other package to be installed because the source tree is removed after the installation. However, the Linux source tree is often retained for a long time. Because of this, there is a chance that whatever user ID the packager used will be assigned to somebody on the machine. That person would then have write access to the kernel source.

If the kernel source tree is going to be retained, run **chown -R 0:0** on the `linux-2.6.39` directory to ensure all files are owned by user `root`.



### Warning

Some kernel documentation recommends creating a symlink from `/usr/src/linux` pointing to the kernel source directory. This is specific to kernels prior to the 2.6 series and *must not* be created on a CLFS system as it can cause problems for packages you may wish to build once your base CLFS system is complete.

Also, the headers in the system's `include` directory should *always* be the ones against which Glibc was compiled and should *never* be replaced by headers from a different kernel version.

## 13.3.2. Contents of Linux

**Installed files:** `config-[linux-version]`, `clfskernel-[linux-version]`, and `System.map-[linux-version]`  
**Installed directory:** `/lib/modules`

### Short Descriptions

<code>config-[linux-version]</code>	Contains all the configuration selections for the kernel
<code>clfskernel-[linux-version]</code>	The engine of the Linux system. When turning on the computer, the kernel is the first part of the operating system that gets loaded. It detects and initializes all components of the computer's hardware, then makes these components available as a tree of files to the software and turns a single CPU into a multitasking machine capable of running scores of programs seemingly at the same time.
<code>System.map-[linux-version]</code>	A list of addresses and symbols; it maps the entry points and addresses of all the functions and data structures in the kernel

## 13.4. Making the CLFS System Bootable

Create a `silos.conf` file defining Silo's boot menu:

```
cat > /etc/silos.conf << "EOF"
# Begin /etc/silos.conf
partition = 1          # Boot partition (= root partition)
root = /dev/sda1       # Root partition
timeout = 150         # Wait 15 seconds before booting the default section

image = /boot/clfskernel-2.6.39
    label = linux
# End /etc/silos.conf
EOF
```

Now to make Silo bootable:

```
silos -f
```

# Chapter 14. The End

## 14.1. The End

Well done! The new CLFS system is installed! We wish you much success with your shiny new custom-built Linux system.

It may be a good idea to create an `/etc/clfs-release` file. By having this file, it is very easy for you (and for us if you need to ask for help at some point) to find out which CLFS version is installed on the system. Create this file by running:

```
echo 1.2.0 > /etc/clfs-release
```

## 14.2. Rebooting the System

If you built your final system using the boot method, just run **shutdown -r now** to reboot again, using your newly-built kernel instead of the minimal one currently in use. If you chrooted, there are a few more steps.

The system you have created in this book is quite minimal, and most likely will not have the functionality you would need to be able to continue forward. By installing a few extra packages from CBLFS while still in our current chroot environment, you can leave yourself in a much better position to continue on once you reboot into your new CLFS installation. Installing a text mode web browser, such as Lynx, you can easily view the CBLFS website in one virtual terminal, while building packages in another. The GPM package will also allow you to perform copy/paste actions in your virtual terminals. Lastly, if you are in a situation where static IP configuration does not meet your networking requirements, installing packages such as Dhcpcd or PPP at this point might also be useful.

Now that we have said that, lets move on to booting our shiny new CLFS installation for the first time! First exit from the chroot environment:

```
logout
```

Then unmount the virtual file systems:

```
umount ${CLFS}/dev/pts
umount ${CLFS}/dev/shm
umount ${CLFS}/dev
umount ${CLFS}/proc
umount ${CLFS}/sys
```

Unmount the CLFS file system itself:

```
umount ${CLFS}
```

If multiple partitions were created, unmount the other partitions before unmounting the main one, like this:

```
umount ${CLFS}/usr
umount ${CLFS}/home
umount ${CLFS}
```

Now, reboot the system with:

```
shutdown -r now
```

Assuming the boot loader was set up as outlined earlier, *CLFS 1.2.0* will boot automatically.

When the reboot is complete, the CLFS system is ready for use and more software may be added to suit your needs.

## 14.3. What Now?

Thank you for reading this CLFS book. We hope that you have found this book helpful and have learned more about the system creation process.

Now that the CLFS system is installed, you may be wondering “What next?” To answer that question, we have compiled a list of resources for you.

- Maintenance

Bugs and security notices are reported regularly for all software. Since a CLFS system is compiled from source, it is up to you to keep abreast of such reports. There are several online resources that track such reports, some of which are shown below:

- Freshmeat.net (<http://freshmeat.net/>)

Freshmeat can notify you (via email) of new versions of packages installed on your system.

- CERT (Computer Emergency Response Team)

CERT has a mailing list that publishes security alerts concerning various operating systems and applications. Subscription information is available at <http://www.us-cert.gov/cas/signup.html>.

- Bugtraq

Bugtraq is a full-disclosure computer security mailing list. It publishes newly discovered security issues, and occasionally potential fixes for them. Subscription information is available at <http://www.securityfocus.com/archive>.

- Community Driven Beyond Linux From Scratch

The Community Driven Beyond Linux From Scratch wiki covers installation procedures for a wide range of software beyond the scope of the CLFS Book. CBLFS is designed specifically to work with the CLFS book, and has all the necessary information to continue the builds in the same manner that CLFS uses. This is a community driven project, which means anyone can contribute and provide updates. The CBLFS project is located at <http://cblfs.cross-lfs.org/>.

- CLFS Hints

The CLFS Hints are a collection of educational documents submitted by volunteers in the CLFS community. The hints are available at <http://hints.cross-lfs.org/index.php/>.

- Mailing lists

There are several CLFS mailing lists you may subscribe to if you are in need of help, want to stay current with the latest developments, want to contribute to the project, and more. See Chapter 1 - Mailing Lists for more information.

- The Linux Documentation Project

The goal of The Linux Documentation Project (TLDP) is to collaborate on all of the issues of Linux documentation. The TLDP features a large collection of HOWTOs, guides, and man pages. It is located at <http://www.tldp.org/>.

## **Part VI. Appendices**

# Appendix A. Acronyms and Terms

<b>ABI</b>	Application Binary Interface
<b>ALFS</b>	Automated Linux From Scratch
<b>ALSA</b>	Advanced Linux Sound Architecture
<b>API</b>	Application Programming Interface
<b>ASCII</b>	American Standard Code for Information Interchange
<b>ATA</b>	Advanced Technology Attachment (see IDE)
<b>BIOS</b>	Basic Input/Output System
<b>bles</b>	manipulate a filesystem so that OF will boot from it
<b>BLFS</b>	Beyond Linux From Scratch
<b>BSD</b>	Berkeley Software Distribution
<b>chroot</b>	change root
<b>CLFS</b>	Cross-Compiled Linux From Scratch
<b>CMOS</b>	Complementary Metal Oxide Semiconductor
<b>COS</b>	Class Of Service
<b>CPU</b>	Central Processing Unit
<b>CRC</b>	Cyclic Redundancy Check
<b>DHCP</b>	Dynamic Host Configuration Protocol
<b>DNS</b>	Domain Name Service
<b>EGA</b>	Enhanced Graphics Adapter
<b>ELF</b>	Executable and Linkable Format
<b>EOF</b>	End of File
<b>EQN</b>	equation
<b>EVMS</b>	Enterprise Volume Management System
<b>ext2</b>	second extended file system
<b>ext3</b>	third extended file system
<b>ext4</b>	fourth extended file system
<b>FAQ</b>	Frequently Asked Questions
<b>FHS</b>	Filesystem Hierarchy Standard
<b>FIFO</b>	First-In, First Out
<b>FQDN</b>	Fully Qualified Domain Name
<b>FTP</b>	File Transfer Protocol
<b>GB</b>	Gigabytes
<b>GCC</b>	GNU Compiler Collection
<b>GID</b>	Group Identifier

<b>GMT</b>	Greenwich Mean Time
<b>HTML</b>	Hypertext Markup Language
<b>IDE</b>	Integrated Drive Electronics
<b>IEEE</b>	Institute of Electrical and Electronic Engineers
<b>IO</b>	Input/Output
<b>IP</b>	Internet Protocol
<b>IPC</b>	Inter-Process Communication
<b>IRC</b>	Internet Relay Chat
<b>ISO</b>	International Organization for Standardization
<b>ISP</b>	Internet Service Provider
<b>KB</b>	Kilobytes
<b>LED</b>	Light Emitting Diode
<b>LFS</b>	Linux From Scratch
<b>LSB</b>	Linux Standard Base
<b>MB</b>	Megabytes
<b>MBR</b>	Master Boot Record
<b>MD5</b>	Message Digest 5
<b>NIC</b>	Network Interface Card
<b>NLS</b>	Native Language Support
<b>NNTP</b>	Network News Transport Protocol
<b>NPTL</b>	Native POSIX Threading Library
<b>OF</b>	Open Firmware
<b>OSS</b>	Open Sound System
<b>PCH</b>	Pre-Compiled Headers
<b>PCRE</b>	Perl Compatible Regular Expression
<b>PID</b>	Process Identifier
<b>PTY</b>	pseudo terminal
<b>QA</b>	Quality Assurance
<b>QOS</b>	Quality Of Service
<b>RAM</b>	Random Access Memory
<b>RPC</b>	Remote Procedure Call
<b>RTC</b>	Real Time Clock
<b>SCO</b>	The Santa Cruz Operation
<b>SATA</b>	Serial ATA
<b>SGR</b>	Select Graphic Rendition
<b>SHA1</b>	Secure-Hash Algorithm 1

<b>SMP</b>	Symmetric Multi-Processor
<b>TLDP</b>	The Linux Documentation Project
<b>TFTP</b>	Trivial File Transfer Protocol
<b>TLS</b>	Thread-Local Storage
<b>UID</b>	User Identifier
<b>umask</b>	user file-creation mask
<b>USB</b>	Universal Serial Bus
<b>UTC</b>	Coordinated Universal Time
<b>UUID</b>	Universally Unique Identifier
<b>VC</b>	Virtual Console
<b>VGA</b>	Video Graphics Array
<b>VT</b>	Virtual Terminal



# Appendix B. Dependencies

Every package built in CLFS relies on one or more other packages in order to build and install properly. Some packages even participate in circular dependencies, that is, the first package depends on the second which in turn depends on the first. Because of these dependencies, the order in which packages are built in CLFS is very important. The purpose of this page is to document the dependencies of each package built in CLFS.

For each package we build, we have listed three types of dependencies. The first lists what other packages need to be available in order to compile and install the package in question. The second lists what packages, in addition to those on the first list, need to be available in order to run the testsuites. The last list of dependencies are packages that require this package to be built and installed in its final location before they are built and installed. In most cases, this is because these packages will hardcode paths to binaries within their scripts. If not built in a certain order, this could result in paths of `/tools/bin/[binary]` being placed inside scripts installed to the final system. This is obviously not desirable.

## Autoconf

**Installation depends on:** Bash, Coreutils, Gawk, Grep, M4, Make, Perl, Sed and Texinfo  
**Test suite depends on:** Automake, Binutils, Diffutils, Findutils, GCC and Libtool  
**Must be installed before:** Automake

## Automake

**Installation depends on:** Autoconf, Bash, Binutils, Coreutils, Gawk, Grep, M4, Make, Perl, Sed and Texinfo  
**Test suite depends on:** Bison, Bzip2, DejaGNU, Diffutils, Expect, Findutils, Flex, GCC, Gettext, Gzip, Libtool, XZ-Utils and Tar. Can also use several other packages that are not installed in CLFS.  
**Must be installed before:** None

## Bash

**Installation depends on:** Bash, Bison, Coreutils, Diffutils, EGLIBC, Gawk, GCC, Grep, Make, Ncurses, Patch, Readline, Sed and Texinfo  
**Test suite depends on:** None  
**Must be installed before:** None

## Binutils

**Installation depends on:** Bash, Binutils, Coreutils, Diffutils, EGLIBC, File, Gawk, GCC, Grep, Make, Perl, Sed, Texinfo and Zlib  
**Test suite depends on:** DejaGNU and Expect  
**Must be installed before:** None

## Bison

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, Gawk, GCC, Grep, M4, Make and Sed  
**Test suite depends on:** Diffutils, Findutils and Gawk  
**Must be installed before:** Flex, Kbd and Tar

## Bzip2

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, GCC, Make  
**Test suite depends on:** Diffutils  
**Must be installed before:** None

## CLFS-Bootscripts

**Installation depends on:** Bash, Coreutils, Make and Sed  
**Test suite depends on:** None  
**Must be installed before:** None

## CLooG-PPL

**Installation depends on:** Bash, Binutils, Coreutils, Diffutils, EGLIBC, Gawk, GCC, Grep, GMP, Make, MPC, MPFR, PPL, Sed and Texinfo  
**Test suite depends on:** None  
**Must be installed before:** GCC

## Coreutils

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, Gawk, GCC, GMP, Grep, Make, Patch, Perl, Sed and Texinfo  
**Test suite depends on:** Diffutils, E2fsprogs, Findutils, Util-linux  
**Must be installed before:** Bash, Diffutils, Findutils, Man and Udev

## DejaGNU

**Installation depends on:** Bash, Coreutils, Diffutils, GCC, Grep, Make and Sed  
**Test suite depends on:** None  
**Must be installed before:** None

## DHCPD

**Installation depends on:** Bash, Coreutils, GCC, Make, Sed  
**Test suite depends on:** No testsuite available  
**Must be installed before:** None

## Diffutils

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, GCC, Grep, Make, Patch, Sed and Texinfo  
**Test suite depends on:** No testsuite available  
**Must be installed before:** None

## EGLIBC

**Installation depends on:** Bash, Binutils, Coreutils, Diffutils, Gawk, GCC, Gettext, Grep, Gzip, Make, Perl, Sed and Texinfo  
**Test suite depends on:** None  
**Must be installed before:** None

## Expect

**Installation depends on:** Bash, Binutils, Coreutils, Diffutils, EGLIBC, GCC, Grep, Make, Patch, Sed and Tcl  
**Test suite depends on:** None  
**Must be installed before:** None

## E2fsprogs

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, Gawk, GCC, Gettext, Grep, Gzip, Make, Pkg-config, Sed, Texinfo and Util-linux  
**Test suite depends on:** Bzip2 and Diffutils  
**Must be installed before:** None

## File

**Installation depends on:** Bash, Binutils, Coreutils, Diffutils, EGLIBC, Gawk, GCC, Grep, Make, Sed and Zlib  
**Test suite depends on:** No testsuite available  
**Must be installed before:** None

## Findutils

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, GCC, Grep, Make, Sed and Texinfo  
**Test suite depends on:** DejaGNU, Diffutils and Expect  
**Must be installed before:** None

## Flex

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, GCC, Grep, M4, Make, Sed and Texinfo  
**Test suite depends on:** Bison, Diffutils and Gawk  
**Must be installed before:** IPRoute2, Kbd and Man

## Gawk

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, GCC, Grep, Make, Sed and Texinfo  
**Test suite depends on:** Diffutils  
**Must be installed before:** None

## Gcc

**Installation depends on:** Bash, Binutils, Coreutils, Diffutils, EGLIBC, Findutils, Gawk, GCC, GMP, Grep, Make, MPFR, Patch, Perl, Sed, Tar and Texinfo  
**Test suite depends on:** DejaGNU and Expect  
**Must be installed before:** None

## Gettext

**Installation depends on:** Bash, Binutils, Coreutils, Diffutils, EGLIBC, Findutils, Gawk, GCC, Grep, Make, Sed and Texinfo  
**Test suite depends on:** Tar and Tcl  
**Must be installed before:** Automake

## Glib

**Installation depends on:** bash, binutils, coreutils, gawk, gcc, gettext, make & M4.  
**Test suite depends on:** Unknown  
**Must be installed before:** Pkg-config

## GMP

**Installation depends on:** Bash, Binutils, Coreutils, Diffutils, EGLIBC, Gawk, GCC, Grep, M4, Make, Sed and Texinfo  
**Test suite depends on:** None  
**Must be installed before:** MPFR, GCC

## Grep

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, GCC, Grep, Make, Patch, Sed and Texinfo  
**Test suite depends on:** Diffutils and Gawk  
**Must be installed before:** Man

## Groff

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, Gawk, GCC, Grep, Make, Perl Sed and Texinfo  
**Test suite depends on:** No testsuite available  
**Must be installed before:** Man and Perl

## Gzip

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, GCC, Grep, Make, Sed and Texinfo  
**Test suite depends on:** Diffutils  
**Must be installed before:** Man

## iana-Etc

**Installation depends on:** Coreutils, Gawk and Make  
**Test suite depends on:** No testsuite available  
**Must be installed before:** Perl

## IProute2

**Installation depends on:** Bash, Binutils, Bison, Coreutils, EGLIBC, Findutils, Flex, GCC, Make, Linux-Headers and Sed  
**Test suite depends on:** No testsuite available  
**Must be installed before:** None

## IPutils

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, GCC and Make  
**Test suite depends on:** No testsuite available  
**Must be installed before:** None

## Kbd

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, Gawk, GCC, Gzip, Make and Sed  
**Test suite depends on:** No testsuite available  
**Must be installed before:** None

## Less

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, GCC, Grep, Make, Ncurses and Sed  
**Test suite depends on:** No testsuite available  
**Must be installed before:** None

## Libee

**Installation depends on:** Bash, Binutils, Coreutils, Diffutils, EGLIBC, Findutils, Gawk, GCC, Grep, Libestr, Make, Pkg-config, Sed and Texinfo  
**Test suite depends on:** None  
**Must be installed before:** Rsyslog

## Libestr

**Installation depends on:** Bash, Binutils, Coreutils, Diffutils, EGLIBC, Findutils, Gawk, GCC, Grep, Make, Sed and Texinfo  
**Test suite depends on:** None  
**Must be installed before:** Libee and Rsyslog

## Libtool

**Installation depends on:** Bash, Binutils, Coreutils, Diffutils, EGLIBC, Findutils, Gawk, GCC, Grep, Make, Sed and Texinfo  
**Test suite depends on:** Autoconf  
**Must be installed before:** None

## Linux-Headers

**Installation depends on:** Binutils, Coreutils, Findutils, GCC, Grep, Make, Perl and Sed  
**Test suite depends on:** No testsuite available  
**Must be installed before:** None

## Linux Kernel

**Installation depends on:** Bash, Binutils, Coreutils, Diffutils, EGLIBC, Findutils, GCC, Grep, Gzip, Make, Module-Init-Tools, Ncurses, Perl and Sed  
**Test suite depends on:** No testsuite available  
**Must be installed before:** None

## M4

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, Gawk, GCC, Grep, Make, Sed and Texinfo  
**Test suite depends on:** Diffutils  
**Must be installed before:** Autoconf and Bison

## Make

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, GCC, Grep, Make, Sed and Texinfo  
**Test suite depends on:** Perl and Procps  
**Must be installed before:** None

## Man

**Installation depends on:** Bash, Binutils, Bzip2, Coreutils, EGLIBC, Gawk, GCC, Grep, Groff, Gzip, Less, XZ-Utills, Make and Sed  
**Test suite depends on:** No testsuite available  
**Must be installed before:** None

## Man-Pages

**Installation depends on:** Bash, Coreutils, and Make  
**Test suite depends on:** No testsuite available  
**Must be installed before:** None

## MPC

**Installation depends on:** Bash, Binutils, Coreutils, Diffutils, EGLIBC, Gawk, GCC, Grep, GMP, Make, MPFR, Sed and Texinfo  
**Test suite depends on:** None  
**Must be installed before:** GCC

## MPFR

**Installation depends on:** Bash, Binutils, Coreutils, Diffutils, EGLIBC, Gawk, GCC, Grep, GMP, Make, Sed and Texinfo  
**Test suite depends on:** None  
**Must be installed before:** GCC

## Module-Init-Tools

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, Findutils, GCC, Grep, Make, Sed and Zlib  
**Test suite depends on:** Diffutils, File, Gawk and Gzip  
**Must be installed before:** None

## Ncurses

**Installation depends on:** Bash, Binutils, Coreutils, Diffutils, EGLIBC, Gawk, GCC, Grep, Make and Sed  
**Test suite depends on:** No testsuite available  
**Must be installed before:** Bash, GRUB, Inetutils, Less, Procps, Psmisc, Readline, Texinfo, Util-linux and Vim

## Patch

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, GCC, Grep, Make and Sed  
**Test suite depends on:** No testsuite available  
**Must be installed before:** None

## Perl

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, Gawk, GCC, Grep, Make and Sed  
**Test suite depends on:** Gzip, Iana-Etc and Procps, Tar  
**Must be installed before:** Autoconf

## Pkg-config

**Installation depends on:** Bash, Binutils, Coreutils, Diffutils, EGLIBC, Gawk, GCC, Grep, Make and Sed  
**Test suite depends on:** None  
**Must be installed before:** Util-linux, E2fsprogs

## PPL

**Installation depends on:** Bash, Binutils, Coreutils, Diffutils, EGLIBC, Gawk, GCC, Grep, GMP, Make, MPC, MPFR, Sed and Texinfo  
**Test suite depends on:** None  
**Must be installed before:** GCC

## Procps

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, GCC, Make and Ncurses  
**Test suite depends on:** No testsuite available  
**Must be installed before:** None

## Psmisc

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, GCC, Grep, Make, Ncurses and Sed  
**Test suite depends on:** No testsuite available  
**Must be installed before:** None

## Readline

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, GCC, Grep, Make, Ncurses, Patch, Sed and Texinfo  
**Test suite depends on:** No testsuite available  
**Must be installed before:** Bash

## Rsyslog

**Installation depends on:** Binutils, Coreutils, Diffutils, EGLIBC, Gawk, GCC, Grep, libee, Libestr, Make, Sed and Zlib  
**Test suite depends on:** No testsuite available  
**Must be installed before:** None

## Sed

**Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, GCC, Grep, Make, Sed and Texinfo  
**Test suite depends on:** Diffutils and Gawk  
**Must be installed before:** E2fsprogs, File, Libtool and Shadow

## Shadow

- Installation depends on:** Bash, Binutils, Coreutils, Diffutils, EGLIBC, Findutils, Gawk, GCC, Gettext, Grep, Make and Sed
- Test suite depends on:** No testsuite available
- Must be installed before:** None

## Sysvinit

- Installation depends on:** Binutils, Coreutils, EGLIBC, GCC, Make and Sed
- Test suite depends on:** No testsuite available
- Must be installed before:** None

## Tar

- Installation depends on:** Bash, Binutils, Bison, Coreutils, EGLIBC, GCC, Grep, Make, Sed and Texinfo
- Test suite depends on:** Diffutils, Findutils, Gawk and Gzip
- Must be installed before:** None

## Tcl

- Installation depends on:** Bash, Binutils, Coreutils, Diffutils, EGLIBC, GCC, Grep, Make and Sed
- Test suite depends on:** None
- Must be installed before:** None

## Texinfo

- Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, Gawk, GCC, Grep, Make, Ncurses and Sed
- Test suite depends on:** Diffutils and Gzip
- Must be installed before:** None

## Udev

- Installation depends on:** Binutils, Coreutils, Diffutils, EGLIBC, Gawk, GCC, Grep, Make and Sed
- Test suite depends on:** No testsuite available
- Must be installed before:** None

## Util-linux

- Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, GCC, Grep, Make, Ncurses, Pkg-config, Sed, Texinfo and Zlib
- Test suite depends on:** No testsuite available
- Must be installed before:** E2fsprogs

## Vim

- Installation depends on:** Bash, Binutils, Coreutils, Diffutils, EGLIBC, Findutils, Gawk, GCC, Gettext, Grep, Make, Ncurses, Perl and Sed
- Test suite depends on:** Gzip
- Must be installed before:** None



## XZ-Utils

- Installation depends on:** Bash, Binutils, Coreutils, Diffutils, EGLIBC, Findutils, Gawk, GCC, Grep, Make and Sed
- Test suite depends on:** None
- Must be installed before:** None

## Zlib

- Installation depends on:** Bash, Binutils, Coreutils, EGLIBC, GCC, Make and Sed
- Test suite depends on:** None
- Must be installed before:** File, Module-Init-Tools and Util-linux

# Appendix C. Sparc Dependencies

This page contains dependency information for packages specific to Sparc.

## Elftoaout

**Installation depends on:** Binutils, GCC, Make and Patch

**Test suite depends on:** None

**Must be installed before:** None

## Silo

**Installation depends on:** Binutils, Coreutils, EGLIBC, Elftoaout, Gawk, GCC, Grep, Gzip, Make, Patch and Sed

**Test suite depends on:** None

**Must be installed before:** None

# Appendix D. Package Rationale

CLFS includes many packages, a number of which might not necessarily be required for a "minimal" system, but still considered very useful. The purpose of this page is to list the reasoning for each package's inclusion in the book.

- Autoconf

The Autoconf package contains programs for producing shell scripts that can automatically configure source code.

- Automake

The Automake package contains programs for generating Makefiles for use with Autoconf.

- Bash

This package contains the Bourne-Again SHell.

- Binutils

This package contains programs for handling object files. The programs in this package are needed for compiling most of the packages in CLFS.

- Bison

Required by several package in CLFS

- Bzip2

The programs in this package are useful for compressing files to reduce size. They are also needed to uncompress tarballs for many CLFS packages.

- CLFS-Bootscripts

This package contains a number of scripts that run at boottime, performing essential tasks such as mounting/checking filesystems and starting the network interface.

- CLooG-PPL

Used by GCC

- Coreutils

This package contains many basic command-line file-management tools, required for installation of every package in CLFS.

- DejaGNU

This package is needed for the testsuites of several packages, especially GCC and Binutils

- DHCPD

This package allows for automatic configuration of network interfaces from a DHCP server

- Diffutils

This package contains programs to compare files, and can also be used to create patches. Required by the installation procedures of many CLFS packages.

- EGLIBC

Any dynamically-linked C program (which is nearly everything in CLFS) needs a C library to compile and run.

- Expect

This package is needed for the testsuites for several packages.

- E2fsprogs

The programs in this package are used for the creation and maintenance of ext2/3/4 filesystems.

- File

This package contains a program that determines the type of a given file. It is needed by some CLFS packages.

- Findutils

This package contains programs for finding files based on certain criteria, and optionally performing commands on them. Used by the installation procedures of many CLFS packages.

- Flex

This package contains a tool for generating text scanners. It is used by multiple packages in CLFS

- Gawk

This package contains programs for manipulating text files, using the AWK language. It is used by the installation procedures of many packages in CLFS.

- Gcc

This package contains a C compiler, which is required to compile most of the packages in CLFS.

- Gettext

A tool that allows programmers to easily implement i18n in their programs. It is a required dependency for a number of packages

- Glib

Required for pkg-config

- GMP

Required by GCC

- Grep

Programs for searching for text in files. Required by many packages in CLFS.

- Groff

Required by Man

- Gzip

Useful for compressing files to reduce size. Also needed to uncompress tarballs for many CLFS packages

- Iana-Etc

This package provides the `/etc/services` and `/etc/protocols` files. These files map port names to port numbers as well as protocol names to their corresponding numbers. These files are essential for many network based programs to work properly.

- IProute2

This package contains programs for administering network interfaces.

- IPutils

This package contains several basic network-management tools.

- Kbd

Contains keytable files and keyboard utilities compatible with the Linux kernel.

- Less

A program that lets you view text files one page at a time. Used by Man for displaying manpages.

- Libee

This package contains an event expression library.

- Libestr

This package contains a library for string essentials.

- Libtool

The Libtool package contains the GNU generic library support script. It is used by some CLFS packages.

- Linux-Headers

This package consists of santized headers from the Linux Kernel. These headers are required for Glibc to compile.

- Linux Kernel

The Linux operating system.

- M4

This package contains a macro processor. It is required by several CLFS packages, including Bison.

- Make

Required for installation of most CLFS packages

- Man

Used for viewing manpages

- Man-Pages

A number of useful manpages, not supplied by other packages

- MPC

Required by GCC

- MPFR

Required by GCC

- Module-Init-Tools

This package contains programs that assist in

- Ncurses

Needed by several packages in CLFS, such as Vim, Bash, and Less

- Patch

Used for applying patches in several CLFS packages

- Perl

The Perl package contains the Practical Extraction and Report Language. It is required by several CLFS packages.

- Pkg-config

Needed by E2fsprogs

- PPL

Used by GCC

- Procps

Provides a number of small, useful utilities that give information about the `/proc` filesystem.

- Psmisc

Provides more utilities that give information about the `/proc` filesystem.

- Readline

The Readline library provides a set of functions for use by applications that allow users to edit command lines as they are typed in. This is essential for input in programs like **bash** to work properly.

- Rsyslog

Rsyslog is an enhanced multi-threaded syslogd that supports multiple backends with very little dependencies. It provides a program that logs various system events into files in `/var/log`.

- Sed

This package contains a stream editor. It is used in the installation procedures of most CLFS packages.

- Shadow

This package contains programs that assist in the administration of users and groups, and passwords.

- Sysvinit

Sysvinit is the init daemon that the clfs-bootscrips were written to work with.

- Tar

Required to unpack the tar archives in which all CLFS packages are distributed

- Tcl

Needed for the testsuites of several packages

- Texinfo

This package contains programs for viewing, installing and converting info pages. It is used in the installation procedures of many CLFS packages.

- Udev

The Udev package contains programs for dynamic creation of device nodes.

- Util-linux

The Util-linux package contains miscellaneous utility programs. Among them are utilities for handling file systems, consoles, partitions, and messages. It also includes libraries that are required by E2fsprogs.

- Vim

The Vim package contains a text editor. Users may substitute Nano, Joe, Emacs, or whatever other editor they prefer.

- XZ-Utils

Useful for compressing files to reduce size. Also needed to uncompress tarballs for many CLFS packages

- Zlib

The Zlib package contains compression and decompression routines used by some programs.

## Appendix E. Package Rationale - Sparc

This is the explanation for the inclusion of Sparc-specific packages.

- ELFtoaout

A utility for converting ELF binaries to a.out binaries. Needed to install Silo.

- Silo

SPARC/UltraSPARC Improved Loader, a boot loader for Sparc.



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# Index

## Packages

- Autoconf: 203
- Automake: 204
- Bash: 206
  - temporary system: 89
- Binutils: 167
  - cross tools: 69
  - temporary system: 85
- Bison: 191
  - temporary system: 91
- Bootscripts: 256
  - boot: 129
  - usage: 258
- Bzip2: 207
  - temporary system: 92
- CLooG-PPL: 165
  - cross-tools: 68
- Coreutils: 184
  - temporary system: 93
- DejaGNU: 145
- DHCPD: 272
- Diffutils: 209
  - temporary system: 94
- E2fsprogs: 181
  - boot: 115
- EGLIBC: 153
  - cross tools: 73
- ELFtoaout: 252
  - boot: 120
- elftoaout: 252, 252
- Expect: 144
- File: 96, 210
  - cross-tools: 61
- Findutils: 211
  - temporary system: 95
- Flex: 195
  - temporary system: 97
- Gawk: 213
  - temporary system: 98
- GCC: 170
  - cross tools, final: 75
  - cross tools, static: 71
  - temporary system: 86
- Gettext: 214
  - temporary system: 99
- Glib: 175
- GMP: 161
  - cross-tools: 64
  - temporary system: 79
- Grep: 216
  - temporary system: 100
- Groff: 217
- Gzip: 220
  - temporary system: 101
- Iana-Etc: 189
- IPRoute2: 197
- IPutils: 221
- Kbd: 222
- Less: 224
- Libee: 237
- Libestr: 236
- Libtool: 194
- Linux: 275
  - boot: 124
- Linux-Headers: 151
  - cross tools: 60
- M4: 190
  - temporary system: 62, 102
- Make: 225
  - temporary system: 103
- maketilo: 253, 253
- Man: 228
- Man-pages: 152
- Module-Init-Tools: 230
  - boot: 118
- MPC: 163
  - cross-tools: 66
  - temporary system: 81
- MPFR: 162
  - cross-tools: 65
  - temporary system: 80, 83
- Ncurses: 173
  - cross-tools: 63
  - temporary system: 88
- Patch: 231
  - temporary system: 104
- Perl: 199
  - temporary tools: 150
- Pkg-config: 176
- PPL: 164
  - cross-tools: 67

- temporary system: 82
- Procps: 192
- Psmisc: 232
- Readline: 202
- rsyslog: 238
  - configuring: 239
- Sed: 172
  - temporary system: 105
- Shadow: 233
  - configuring: 234
- Silo: 253
  - boot: 126
  - boot, configuring: 130
- silos: 253, 253
  - configuring: 277
- siloscheck: 253, 253
- Sysvinit: 241
  - boot: 116
  - boot, configuring: 116
  - configuring: 241
- Tar: 244
  - temporary system: 106
- Tcl: 143
- Texinfo: 245
  - temporary system: 107
- tilo: 253, 253
- Udev: 247
  - boot: 119
  - usage: 260
- Util-linux: 177
  - boot: 114
  - chroot: 133
- Vim: 249
  - temporary system: 108
- XZ Utils
  - temporary system: 110
- XZ-Utils: 226
- Zlib: 166
  - boot: 84

## Programs

- a2p: 199, 200
- acinstall: 204, 204
- aclocal: 204, 204
- aclocal-1.11: 204, 204
- addftinfo: 217, 217
- addpart: 177, 178

- addr2line: 167, 168
- afmtodit: 217, 217
- agetty: 177, 178
- apropos: 228, 229
- ar: 167, 168
- arch: 177, 178
- as: 167, 168
- ata\_id: 247, 247
- autoconf: 203, 203
- autoheader: 203, 203
- autom4te: 203, 203
- automake: 204, 204
- automake-1.11: 204, 204
- autopoint: 214, 214
- autoreconf: 203, 203
- autoscan: 203, 203
- autoupdate: 203, 203
- awk: 213, 213
- badblocks: 181, 182
- base64: 184, 185
- basename: 184, 185
- bash: 206, 206
- bashbug: 206, 206
- bigram: 211, 211
- bison: 191, 191
- blkid: 177, 178
- blockdev: 177, 178
- bootlogd: 241, 242
- bunzip2: 207, 207
- bzcat: 207, 207
- bzcmp: 207, 207
- bzdiff: 207, 207
- bzegrep: 207, 208
- bzfgrep: 207, 208
- bzgrep: 207, 208
- bzip2: 207, 208
- bzip2recover: 207, 208
- bzless: 207, 208
- bzmore: 207, 208
- c++: 170, 171
- c++filt: 167, 168
- c2ph: 199, 200
- cal: 177, 178
- captoinfo: 173, 174
- cat: 184, 185
- catchsegv: 153, 157
- cc: 170, 171

cdrom\_id: 247, 247  
 cfdisk: 177, 178  
 chage: 233, 234  
 chattr: 181, 182  
 chcon: 184, 185  
 chem: 217, 217  
 chfn: 233, 234  
 chgpasswd: 233, 234  
 chgrp: 184, 185  
 chkdupexe: 177, 178  
 chmod: 184, 185  
 chown: 184, 185  
 chpasswd: 233, 234  
 chroot: 184, 185  
 chrt: 177, 178  
 chsh: 233, 234  
 chvt: 222, 222  
 cksum: 184, 185  
 clear: 173, 174  
 clfskernel-[linux-version]: 275, 276  
 clockdiff: 221, 221  
 cloog: 165, 165  
 cmp: 209, 209  
 code: 211, 211  
 col: 177, 178  
 colcrt: 177, 178  
 collect: 247, 247  
 colrm: 177, 178  
 column: 177, 178  
 comm: 184, 185  
 compile: 204, 204  
 compile\_et: 181, 182  
 config.charset: 214, 214  
 config.guess: 204, 204  
 config.rpath: 214, 214  
 config.sub: 204, 204  
 config\_data: 199, 200  
 convert: 237, 237  
 corelist: 199, 200  
 cp: 184, 185  
 cpan: 199, 200  
 cpan2dist: 199, 200  
 cpanp: 199, 200  
 cpanp-run-perl: 199, 200  
 cpp: 170, 171  
 create\_floppy\_devices: 247, 247  
 csplit: 184, 185  
 ctrlaltdel: 177, 178  
 ctstat: 197, 197  
 cut: 184, 185  
 cytune: 177, 178  
 date: 184, 185  
 dd: 184, 185  
 ddate: 177, 178  
 deallocvt: 222, 222  
 debugfs: 181, 182  
 delpart: 177, 178  
 depcomp: 204, 204  
 depmod: 230, 230  
 df: 184, 185  
 diff: 209, 209  
 diff3: 209, 209  
 dir: 184, 185  
 dircolors: 184, 186  
 dirname: 184, 186  
 dmesg: 177, 178  
 dprofpp: 199, 200  
 du: 184, 186  
 dumpe2fs: 181, 182  
 dumpkeys: 222, 222  
 e2freefrag: 181, 182  
 e2fsck: 181, 182  
 e2image: 181, 182  
 e2initrd\_helper: 181, 182  
 e2label: 181, 182  
 e2undo: 181, 182  
 echo: 184, 186  
 edd\_id: 247, 247  
 efm\_filter.pl: 249, 250  
 efm\_perl.pl: 249, 250  
 egrep: 216, 216  
 elisp-comp: 204, 204  
 enc2xs: 199, 200  
 env: 184, 186  
 envsubst: 214, 214  
 eqn: 217, 217  
 eqn2graph: 217, 217  
 ex: 249, 250  
 expand: 184, 186  
 expect: 144, 144  
 expiry: 233, 234  
 expr: 184, 186  
 factor: 184, 186  
 faillog: 233, 234

fallocate: 177, 178  
 false: 184, 186  
 fdformat: 177, 178  
 fdisk: 177, 178  
 fgconsole: 222, 222  
 fgrep: 216, 216  
 file: 210, 210  
 filefrag: 181, 182  
 find: 211, 211  
 find2perl: 199, 200  
 findfs: 177, 178  
 findmnt: 177, 178  
 firmware.sh: 247, 247  
 flex: 195, 195  
 flock: 177, 178  
 fmt: 184, 186  
 fold: 184, 186  
 frcode: 211, 211  
 free: 192, 192  
 fsck: 177, 179  
 fsck.cramfs: 177, 179  
 fsck.ext2: 181, 182  
 fsck.ext3: 181, 182  
 fsck.ext4: 181, 182  
 fsck.ext4dev: 181, 182  
 fsck.minix: 177, 179  
 fsfreeze: 177, 179  
 fstab\_import: 247, 247  
 fstrim: 177, 179  
 fuser: 232, 232  
 g++: 170, 171  
 gawk: 213, 213  
 gawk-3.1.8: 213, 213  
 gcc: 170, 171  
 gccbug: 170, 171  
 gcov: 170, 171  
 gdbus: 175, 175  
 gdiffmk: 217, 217  
 gencat: 153, 157  
 genl: 197, 197  
 geqn: 217, 217  
 getconf: 153, 157  
 getent: 153, 157  
 getkeycodes: 222, 222  
 getopt: 177, 179  
 gettext: 214, 214  
 gettext.sh: 214, 214  
 gettextize: 214, 214  
 gio-querymodules: 175, 175  
 glib-compile-schemas: 175, 175  
 glib-genmarshal: 175, 175  
 glib-gettextize: 175, 175  
 glib-mkenums: 175, 175  
 gobject-query: 175, 175  
 gpasswd: 233, 234  
 gprof: 167, 168  
 grap2graph: 217, 217  
 grcat: 213, 213  
 grep: 216, 216  
 grn: 217, 218  
 grodvi: 217, 218  
 groff: 217, 218  
 groffer: 217, 218  
 grog: 217, 218  
 grolbp: 217, 218  
 grolj4: 217, 218  
 grops: 217, 218  
 grotty: 217, 218  
 groupadd: 233, 235  
 groupdel: 233, 235  
 groupmems: 233, 235  
 groupmod: 233, 235  
 groups: 184, 186  
 grpck: 233, 235  
 grpconv: 233, 235  
 grpunconv: 233, 235  
 gsettings: 175, 175  
 gtbl: 217, 218  
 gtester: 175, 175  
 gtester-report: 175, 175  
 gunzip: 220, 220  
 gzexe: 220, 220  
 gzip: 220, 220  
 h2ph: 199, 200  
 h2xs: 199, 200  
 halt: 241, 242  
 head: 184, 186  
 hexdump: 177, 179  
 hostid: 184, 186  
 hostname: 184, 186  
 hostname: 214, 214  
 hpftodit: 217, 218  
 hwclock: 177, 179  
 iconv: 153, 157

iconvconfig: 153, 157  
 id: 184, 186  
 ifcfg: 197, 197  
 ifnames: 203, 203  
 ifstat: 197, 197  
 igawk: 213, 213  
 indxbib: 217, 218  
 info: 245, 245  
 infocmp: 173, 174  
 infokey: 245, 245  
 infotocap: 173, 174  
 init: 241, 242  
 insmod: 230, 230  
 insmod.static: 230, 230  
 install: 184, 186  
 install-info: 245, 245  
 install-sh: 204, 204  
 instmodsh: 199, 200  
 ionice: 177, 179  
 ip: 197, 197  
 ipcmk: 177, 179  
 ipcrm: 177, 179  
 ipcs: 177, 179  
 isosize: 177, 179  
 join: 184, 186  
 kbdfinfo: 222, 222  
 kbdrate: 222, 222  
 kbd\_mode: 222, 222  
 kill: 192, 192  
 killall: 232, 232  
 killall5: 241, 242  
 last: 241, 242  
 lastb: 241, 243  
 lastlog: 233, 235  
 ld: 167, 168  
 ldattach: 177, 179  
 ldconfig: 153, 157  
 ldd: 153, 157  
 lddlibc4: 153, 157  
 less: 224, 224  
 less.sh: 249, 251  
 lessecho: 224, 224  
 lesskey: 224, 224  
 lex: 195, 195  
 libnetcfg: 199, 200  
 libtool: 194, 194  
 libtoolize: 194, 194  
 line: 177, 179  
 link: 184, 186  
 lkbib: 217, 218  
 ln: 184, 186  
 lnstat: 197, 198  
 loadkeys: 222, 222  
 loadunimap: 222, 223  
 locale: 153, 157  
 localedef: 153, 157  
 locate: 211, 211  
 logger: 177, 179  
 login: 233, 235  
 logname: 184, 186  
 logoutd: 233, 235  
 logsave: 181, 182  
 look: 177, 179  
 lookbib: 217, 218  
 losetup: 177, 179  
 ls: 184, 186  
 lsattr: 181, 182  
 lsblk: 177, 179  
 lscpu: 177, 179  
 lsmod: 230, 230  
 lzcat: 226, 226  
 lzcmp: 226, 226  
 lzdiff: 226, 226  
 lzegrep: 226, 226  
 lzfgrep: 226, 226  
 lzgrep: 226, 226  
 lzless: 226, 226  
 lzma: 226, 226  
 lzmadec: 226, 226  
 lzmore: 226, 226  
 m4: 190, 190  
 make: 225, 225  
 makeinfo: 245, 245  
 makewhatis: 228, 229  
 man: 228, 229  
 man2dvi: 228, 229  
 man2html: 228, 229  
 mapscrn: 222, 223  
 mcookie: 177, 179  
 md5sum: 184, 186  
 mdate-sh: 204, 204  
 mesg: 241, 243  
 missing: 204, 204  
 mkdir: 184, 186



mke2fs: 181, 182  
 mkfifo: 184, 186  
 mkfs: 177, 179  
 mkfs.bfs: 177, 179  
 mkfs.cramfs: 177, 179  
 mkfs.ext2: 181, 182  
 mkfs.ext3: 181, 182  
 mkfs.ext4: 181, 182  
 mkfs.ext4dev: 181, 182  
 mkfs.minix: 177, 179  
 mkinstalldirs: 204, 205  
 mklost+found: 181, 182  
 mknod: 184, 186  
 mkswap: 177, 179  
 mktemp: 184, 186  
 mk\_cmds: 181, 182  
 mmroff: 217, 218  
 modinfo: 230, 230  
 modprobe: 230, 230  
 more: 177, 179  
 mount: 177, 179  
 mountpoint: 241, 243  
 msgattrib: 214, 214  
 msgcat: 214, 214  
 msgcmp: 214, 214  
 msgcomm: 214, 215  
 msgconv: 214, 215  
 msgen: 214, 215  
 msgexec: 214, 215  
 msgfilter: 214, 215  
 msgfmt: 214, 215  
 msggrep: 214, 215  
 msginit: 214, 215  
 msgmerge: 214, 215  
 msgunfmt: 214, 215  
 msguniq: 214, 215  
 mtrace: 153, 157  
 mv: 184, 186  
 mve.awk: 249, 251  
 namei: 177, 179  
 ncursesw5-config: 173, 174  
 neqn: 217, 218  
 newgrp: 233, 235  
 newusers: 233, 235  
 ngettext: 214, 215  
 nice: 184, 186  
 nl: 184, 186  
 nm: 167, 168  
 nohup: 184, 186  
 nologin: 233, 235  
 nroff: 217, 218  
 nscd: 153, 157  
 nstat: 197, 198  
 objcopy: 167, 168  
 objdump: 167, 168  
 od: 184, 186  
 oldfind: 211, 211  
 openvt: 222, 223  
 partx: 177, 179  
 passwd: 233, 235  
 paste: 184, 186  
 patch: 231, 231  
 pathchk: 184, 186  
 path\_id: 247, 247  
 pcprofiledump: 153, 158  
 pdfroff: 217, 218  
 pdftexi2dvi: 245, 245  
 peekfd: 232, 232  
 perl: 199, 200  
 perl5.14.0: 199, 200  
 perlbug: 199, 200  
 perldoc: 199, 200  
 perlvp: 199, 201  
 perlthanks: 199, 201  
 pfbtops: 217, 218  
 pg: 177, 179  
 pgawk: 213, 213  
 pgawk-3.1.8: 213, 213  
 pgrep: 192, 192  
 pic: 217, 218  
 pic2graph: 217, 218  
 piconv: 199, 201  
 pidof: 241, 243  
 ping: 221, 221  
 pinky: 184, 187  
 pivot\_root: 177, 179  
 pkg-config: 176, 176  
 pkill: 192, 192  
 pl2pm: 199, 201  
 pltags.pl: 249, 251  
 pmap: 192, 192  
 pod2html: 199, 201  
 pod2latex: 199, 201  
 pod2man: 199, 201

pod2text: 199, 201  
 pod2usage: 199, 201  
 podchecker: 199, 201  
 podselect: 199, 201  
 post-grohtml: 217, 218  
 poweroff: 241, 243  
 ppl-config: 164, 164  
 ppl\_lcdd: 164, 164  
 pr: 184, 187  
 pre-grohtml: 217, 218  
 preconv: 217, 218  
 printenv: 184, 187  
 printf: 184, 187  
 prove: 199, 201  
 ps: 192, 192  
 psed: 199, 201  
 psfaddtable: 222, 223  
 psfgettable: 222, 223  
 psfstriptime: 222, 223  
 psfxtable: 222, 223  
 pstree: 232, 232  
 pstree.x11: 232, 232  
 pstruct: 199, 201  
 ptar: 199, 201  
 ptardiff: 199, 201  
 ptx: 184, 187  
 pt\_chown: 153, 158  
 pwcat: 213, 213  
 pwck: 233, 235  
 pwconv: 233, 235  
 pwd: 184, 187  
 pwdx: 192, 192  
 pwunconv: 233, 235  
 py-compile: 204, 205  
 ranlib: 167, 168  
 rdisc: 221, 221  
 readelf: 167, 169  
 readlink: 184, 187  
 readprofile: 177, 179  
 reboot: 241, 243  
 recode-sr-latin: 214, 215  
 ref: 249, 251  
 refer: 217, 218  
 rename: 177, 179  
 renice: 177, 179  
 reset: 173, 174  
 resize2fs: 181, 182  
 resizecons: 222, 223  
 rev: 177, 180  
 rm: 184, 187  
 rmdir: 184, 187  
 rmmmod: 230, 230  
 rmt: 244, 244  
 roff2dvi: 217, 218  
 roff2html: 217, 218  
 roff2pdf: 217, 218  
 roff2ps: 217, 219  
 roff2text: 217, 219  
 roff2x: 217, 219  
 routef: 197, 198  
 routel: 197, 198  
 rpcgen: 153, 158  
 rpcinfo: 153, 158  
 rsyslogd: 238, 240  
 rtacct: 197, 198  
 rtcwake: 177, 180  
 rtmon: 197, 198  
 rtpr: 197, 198  
 rtstat: 197, 198  
 runcon: 184, 187  
 runlevel: 241, 243  
 runttest: 145, 145  
 rview: 249, 251  
 rvim: 249, 251  
 s2p: 199, 201  
 script: 177, 180  
 scriptreplay: 177, 180  
 scsi\_id: 247, 247  
 sdiff: 209, 209  
 sed: 172, 172  
 seq: 184, 187  
 setarch: 177, 180  
 setfont: 222, 223  
 setkeycodes: 222, 223  
 settled: 222, 223  
 setmetamode: 222, 223  
 setsid: 177, 180  
 setterm: 177, 180  
 setvtrgb: 222, 223  
 sfdisk: 177, 180  
 sg: 233, 235  
 sh: 206, 206  
 sha1sum: 184, 187  
 sha224sum: 184, 187

sha256sum: 184, 187  
 sha384sum: 184, 187  
 sha512sum: 184, 187  
 shasum: 199, 201  
 showconsolefont: 222, 223  
 showkey: 222, 223  
 shred: 184, 187  
 shtags.pl: 249, 251  
 shuf: 184, 187  
 shutdown: 241, 243  
 size: 167, 169  
 skill: 192, 192  
 slabtop: 192, 192  
 sleep: 184, 187  
 sln: 153, 158  
 snice: 192, 192  
 soelim: 217, 219  
 sort: 184, 187  
 splain: 199, 201  
 split: 184, 187  
 sprof: 153, 158  
 ss: 197, 198  
 stat: 184, 187  
 stdbuf: 184, 187  
 strings: 167, 169  
 strip: 167, 169  
 stty: 184, 187  
 su: 233, 235  
 sulogin: 241, 243  
 sum: 184, 187  
 swapon: 177, 180  
 swapoff: 177, 180  
 swapon: 177, 180  
 switch\_root: 177, 180  
 symlink-tree: 204, 205  
 sync: 184, 187  
 sysctl: 192, 192  
 tabs: 173, 174  
 tac: 184, 187  
 tail: 184, 187  
 tailf: 177, 180  
 tar: 244, 244  
 taskset: 177, 180  
 tbl: 217, 219  
 tc: 197, 198  
 tcsh: 143, 143  
 tcsh-version: 143, 143  
 tcltags: 249, 251  
 tee: 184, 187  
 telinit: 241, 243  
 test: 184, 187  
 texi2dvi: 245, 245  
 texi2pdf: 245, 246  
 texindex: 245, 246  
 tfmtodit: 217, 219  
 tic: 173, 174  
 timeout: 184, 187  
 tload: 192, 192  
 toe: 173, 174  
 top: 192, 193  
 touch: 184, 187  
 tput: 173, 174  
 tr: 184, 187  
 tracepath: 221, 221  
 tracepath6: 221, 221  
 traceroute6: 221, 221  
 troff: 217, 219  
 true: 184, 187  
 truncate: 184, 187  
 tset: 173, 174  
 tsort: 184, 188  
 tty: 184, 188  
 tune2fs: 181, 182  
 tunelp: 177, 180  
 tzselect: 153, 158  
 udevadm: 247, 247  
 udevd: 247, 247  
 ul: 177, 180  
 umount: 177, 180  
 uname: 184, 188  
 uncompress: 220, 220  
 unexpand: 184, 188  
 unicode\_start: 222, 223  
 unicode\_stop: 222, 223  
 uniq: 184, 188  
 unlink: 184, 188  
 unlzma: 226, 226  
 unshare: 177, 180  
 unxz: 226, 226  
 updatedb: 211, 212  
 uptime: 192, 193  
 usb\_id: 247, 248  
 useradd: 233, 235  
 userdel: 233, 235

usermod: 233, 235  
 users: 184, 188  
 utmpdump: 241, 243  
 uuid: 177, 180  
 uuidgen: 177, 180  
 v4l\_id: 247, 248  
 vdir: 184, 188  
 vi: 249, 251  
 view: 249, 251  
 vigr: 233, 235  
 vim: 249, 251  
 vim132: 249, 251  
 vim2html.pl: 249, 251  
 vimdiff: 249, 251  
 vimmm: 249, 251  
 vimspell.sh: 249, 251  
 vimtutor: 249, 251  
 vipw: 233, 235  
 vmstat: 192, 193  
 w: 192, 193  
 wall: 241, 243  
 watch: 192, 193  
 wc: 184, 188  
 whatis: 228, 229  
 whereis: 177, 180  
 who: 184, 188  
 whoami: 184, 188  
 wipefs: 177, 180  
 write: 177, 180  
 write\_cd\_rules: 247, 248  
 write\_net\_rules: 247, 248  
 xargs: 211, 212  
 xgettext: 214, 215  
 xsubpp: 199, 201  
 xtrace: 153, 158  
 xxd: 249, 251  
 xz: 226, 226  
 xzcat: 226, 227  
 xzdec: 226, 227  
 yacc: 191, 191  
 yes: 184, 188  
 ylwrap: 204, 205  
 zcat: 220, 220  
 zcmp: 220, 220  
 zdiff: 220, 220  
 zdump: 153, 158  
 zegrep: 220, 220

zfgrep: 220, 220  
 zforce: 220, 220  
 zgrep: 220, 220  
 zic: 153, 158  
 zless: 220, 220  
 zmore: 220, 220  
 znew: 220, 220  
 zsoelim: 217, 219

## Libraries

ld.so: 153, 158  
 libanl: 153, 158  
 libasprintf: 214, 215  
 libbfd: 167, 169  
 libblkid: 177, 180  
 libBrokenLocale: 153, 158  
 libbsd-compat: 153, 158  
 libbz2\*: 207, 208  
 libc: 153, 158  
 libcidn: 153, 158  
 libcloog: 165, 165  
 libcom\_err: 181, 182  
 libcrypt: 153, 158  
 libcursesw: 173, 174  
 libdl: 153, 158  
 libe2p: 181, 182  
 libee: 237, 237  
 libestr: 236, 236  
 libexpect-5.43: 144, 144  
 libext2fs: 181, 182  
 libfl.a: 195, 195, 195, 196  
 libformw: 173, 174  
 libg: 153, 158  
 libgcc\*: 170, 171  
 libgcov: 170, 171  
 libgettextlib: 214, 215  
 libgettextpo: 214, 215  
 libgettextsrc: 214, 215  
 libgmp: 161, 161  
 libgmpxx: 161, 161  
 libgomp: 170, 171  
 libhistory: 202, 202  
 libiberty: 167, 169  
 libieee: 153, 158  
 libltdl: 194, 194  
 liblzma: 226, 227  
 libm: 153, 158

libmagic: 210, 210  
 libmcheck: 153, 158  
 libmemusage: 153, 158  
 libmenuw: 173, 174  
 libmount: 177, 180  
 libmp: 161, 161  
 libmpc: 163, 163  
 libmpfr: 162, 162  
 libmudflap\*: 170, 171  
 libncursesw: 173, 174  
 libnsl: 153, 158  
 libnss: 153, 158  
 libopcodes: 167, 169  
 libpanelw: 173, 174  
 libpcprofile: 153, 158  
 libppl: 164, 164  
 libppl\_c: 164, 164  
 libproc: 192, 193  
 libpthread: 153, 158  
 libpwl: 164, 164  
 libreadline: 202, 202  
 libresolv: 153, 158  
 librpcsvc: 153, 158  
 librt: 153, 159  
 libSegFault: 153, 158  
 libss: 181, 183  
 libssp\*: 170, 171  
 libstdbuf: 184, 188  
 libstdc++: 170, 171  
 libsupc++: 170, 171  
 libtcl-version.so: 143, 143  
 libtclstub-version.a: 143, 143  
 libthread\_db: 153, 159  
 libudev: 247, 248  
 libutil: 153, 159  
 libuuid: 177, 180  
 liby.a: 191, 191  
 libz: 166, 166  
 preloadable\_libintl.so: 214, 215

## Scripts

checkfs: 256, 256  
 cleanfs: 256, 256  
 console: 256, 256  
   configuring: 259  
 functions: 256, 256  
 halt: 256, 256

ifdown: 256, 256  
 ifup: 256, 256  
 localnet: 256, 256  
   /etc/hosts: 269  
   configuring: 269  
 mountfs: 256, 256  
 mountkernfs: 256, 256  
 network: 256, 256  
   /etc/hosts: 269  
   configuring: 270  
 rc: 256, 256  
 reboot: 256, 256  
 sendsignals: 256, 256  
 setclock: 256, 256  
   configuring: 259  
 static: 256, 256  
 swap: 256, 256  
 syslogd: 256, 257  
 template: 256, 257  
 udev: 256, 257

## Others

/boot/config-[linux-version]: 275, 276  
 /boot/System.map-[linux-version]: 275, 276  
 /dev/\*: 130, 139  
 /etc/clfs-release: 278  
 /etc/fstab: 127, 274  
 /etc/group: 121, 137  
 /etc/hosts: 269  
 /etc/inittab: 116, 241  
 /etc/inputrc: 267  
 /etc/ld.so.conf: 156  
 /etc/localtime: 155  
 /etc/login.defs: 233  
 /etc/nsswitch.conf: 155  
 /etc/passwd: 121, 137  
 /etc/profile: 265, 265  
 /etc/protocols: 189  
 /etc/resolv.conf: 270  
 /etc/rsyslog.conf: 239  
 /etc/services: 189  
 /etc/udev: 247, 248  
 /etc/vimrc: 250  
 /lib/udev: 247, 248  
 /usr/include/{asm,linux}/\*: 151, 151  
 /var/log/btmp: 121, 137  
 /var/log/lastlog: 121, 137

/var/log/wtmp: 121, 137  
/var/run/utmp: 121, 137  
dhcpcd: 272  
man pages: 152, 152